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Point.java

```
public class Point {  
    int x;  
    int y;  
}
```

TestPoint.java

```
public class TestPoint {  
    public static void methodA(Point p1) {  
        p1.x++;  
        p1.y--;  
    }  
    public static void main(String[] args) {  
        Point p1 = new Point();  
        p1.x = 10;  
        p1.y = 10;  
        methodA(p1);  
        System.out.println("x=" + p1.x);  
        System.out.println("y=" + p1.y);  
    }  
}
```

Hasil:

```
PS D:\Kuliah\Semester 2\Praktikum ASD\Activity\meet3> javac *.java  
PS D:\Kuliah\Semester 2\Praktikum ASD\Activity\meet3> java TestPoint  
p1.x=11  
p1.y=9  
PS D:\Kuliah\Semester 2\Praktikum ASD\Activity\meet3> █
```