

College of Engineering, Construction & Living Sciences Bachelor of Information Technology

IN607: Introductory Application Development Concepts Level 6, Credits 15

In-Class Activity: PHP Basics 2

Instructions

The purpose of this in-class activity to familiarise yourself with classes, inheritance & interfaces in PHP.

Code Review

You must submit all program files via **GitHub Classroom**. Here is the URL to the repository you will use for your code review – https://classroom.github.com/a/P656imf2. Checkout from the **main** branch to the **02-in-class-activity** branch by running the command - **git checkout 02-in-class-activity**. This branch will be your development branch for this activity. Once you have completed this activity, create a pull request & assign the **GitHub** user **grayson-orr** to a reviewer. **Do not** merge your own pull request.

Problem 1:

Create a **Cat** class with the private attributes name, age & breed. For each attribute, create a getter & setter. Also, create a __toString() special method which returns the following:

Create two Cat objects called cat_one & cat_two. Using setters, change cat_one's name to Fido & age to 10. Again, using a setter, change cat_two's breed to American Bobtail. For each Cat object, print its string representation.

```
<?php
    // Write your solution here
?>
```

Problem 2:

Create a **SoftwareDeveloper** & **AgileCoach** class which inherits from **Employee** class. **SoftwareDeveloper** class has one additional class attribute called **prog_lang**. **AgileCoach** also has one additional class attribute called **employees** & three class methods which **add**, **remove**, **search** & **show_all** employees managed by **AgileCoach**. **Note:** employees is a list of **SoftwareDeveloper** objects.

Use the three **SoftwareDeveloper** objects & **AgileCoach** object provided to display the expected output.

```
<?php
    class Employee {
        protected $first_name;
        protected $last_name;
        protected $salary;
        public function __construct($first_name, $last_name, $salary) {
            $this->first_name = $first_name;
            $this->last_name = $last_name;
            $this->salary = $salary;
        }
        public function __toString() {
            return $this->first_name . " " . $this->last_name;
        }
   }
    $sft_dev_one = new SoftwareDeveloper("Alfredo", "Boyle", 50000, "C#");
    $sft_dev_two = new SoftwareDeveloper("Malik", "Martin", 55000, "JavaScript");
    $sft_dev_three = new SoftwareDeveloper("Livia", "Martin", 75000, "Kotlin");
    $agile_coach = new AgileCoach("Lillian", "Cunningham", 100000, array($sft_dev_one, $sft_dev_two));
    // Write your solution here
   // Expected output:
    // Malik Martin
    // Livia Martin
    // Alfredo Boyle not found
    // Livia Martin found
?>
```

Problem 3:

Language class has no class attributes, but a class method called **good_morning**. **Maori**, **Spanish** & **German** class inherit from **Language** class. When you run the following code, what is happening & why is it happening? Refactor the code to display the expected output.

```
<?php
   class Language {
      public function good_morning() {
            throw new Exception("good_morning not implemented");
      }
   }
   class Maori extends Language {
      public function good_morning() {
            echo "Morena";
      }
}</pre>
```

```
}
    class Spanish extends Language {
    }
    class German extends Language {
        public function good_morning() {
            echo "Guten Morgen";
    }
    $maori = new Maori();
    $spanish = new Spanish();
    $german = new German();
    $maori->good_morning();
    $spanish->good_morning();
    $german->good_morning();
    // Expected output:
    // Morena
    // Hola
    // Guten Morgen
?>
```

Problem 4:

Implement the push(), pop(), peek(), size() & show_all() methods in the Stack class. Note: size() method returns the length of a stack & show_all() method returns the items in a stack.

You are probably wondering what a **stack** is. A **stack** is an **Abstract Data Type (ADT)** that is used to store elements in a **Last In First Out (LIFO)** manner. A **stack** is a collection of elements where the addition of elements is performed at the end & the removal of elements is performed at the beginning. A **stack** has two methods: **push()** & **pop()**. The push method adds an element to the **stack**. The pop method removes the last element added to the **stack**.

Use the **Stack** object provided to display the expected output.

```
<?php
  class Stack {
    private $stack;

  public function __construct() {
        $this->stack = array();
    }

  public function push($item) {
        // Write your code here
  }

  public function pop() {
        // Write your code here
  }

  public function peek() {
        // Write your code here
}
```

```
}
        public function is_empty() {
            // Write your code here
        public function size() {
            // Write your code here
        public function show_all() {
            // Write your code here
        public function __toString() {
            return $this->stack;
   }
    $stack = new Stack();
    $stack->push("Introductory App Dev Concepts");
    $stack->push("Intermediate App Dev Concepts");
    $stack->push("Advanced App Dev Concepts");
    // Write your solution here
   // Expected output:
    // ["Introductory App Dev Concepts", "Intermediate App Dev Concepts"]
    // Intermediate App Dev Concepts is at the top of the stack
    // There are 2 item(s) in the stack
?>
```

Problem 5:

Create an interface called **App**. This interface has three methods, **login()**, **register()** & **logout()**. The **login()** method accepts two arguments, email & password, & the **register()** method accepts three arguments, email, password & username.

Create a class called **Facebook** which implements **App**. For each method implemented, echo the following:

```
// login() - Logged in with the email - $this->email.
// register() - Registered with the email and username - $this->email and $this->username.
// logout() - User logged out.

// Write your solution here
?>
```