

```

#include<stdio.h>
#include<stdlib.h>
#include<conio.h>
#include<string.h>
struct publishstruct {
    char code[7];
    char title[20];
    int price;
} publishing;
typedef FILE *filetype;
int main(void) {
    filetype fp;
    char filename[10], price[6];
    printf("File name : ");
    gets(filename);
    fp = fopen(filename,"w ");
    if (fp == NULL ) {
        printf(" Error in opening file \n " );
        exit(1);
    }
    do {
        printf("Code ( Enter = Quit ) : ");
        gets(publishing.code);
        if (publishing.code[0] != NULL ) {
            printf("Title : ");
            gets(publishing.title);
            printf("Price : ");
            gets(price);
            publishing.price = atoi(price);
            fwrite(&publishing,sizeof(publishing),1,fp);
        }
    } while (1);
}

```

```
        }  
    } while (publishing.code[0] != NULL);  
    fclose(fp);  
}
```