

What is Asynchronous Programming?

Asynchronous programming ensures that the execution does not stop if a function is performing other operations.

Instead, the execution continues normally until the function is called back again. To facilitate this, concepts like Callbacks, Promises, and Async/await are used.



Async/Await is used to work with promises in asynchronous functions. It is basically syntactic sugar for promises. It is just a wrapper to restyle code and make promises easier to read and use. It makes asynchronous code look more like synchronous/procedural code, which is easier to understand.

```
const helperPromise = function () {
    const promise = new Promise(function (resolve, reject)
      const x = "geeksforgeeks";
      const y = "geeksforgeeks";
      if (x === y)
        resolve("Strings are same");
      } else {
        reject("Strings are not same");
    });
   return promise;
  async function demoPromise() {
      let message = await helperPromise();
      console.log(message);
    } catch (error) {
      console.log("Error: " + error);
  demoPromise();
```

Error Handling in Async/Await:

For a successfully resolved promise, we use try and for rejected promise, we use catch. To run a code after the promise has been handled using try or catch, we can .finally() method. The code inside .finally() method runs once regardless of the state of the promise.

