### GitHub – Technical Documentation

# Prepared by

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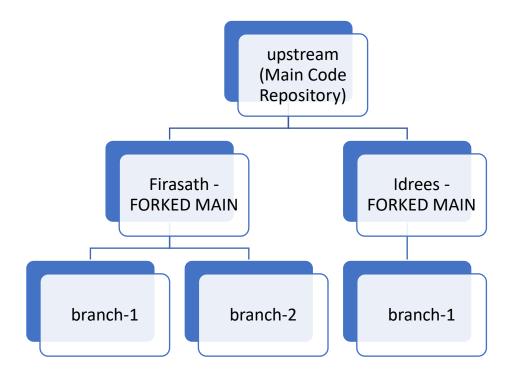
Version: 20210121.01

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### Abstract:

Below is the high-level abstract of hierarchy of how the GitHub repositories are aligned. We are all contributing eventually to the upstream main.



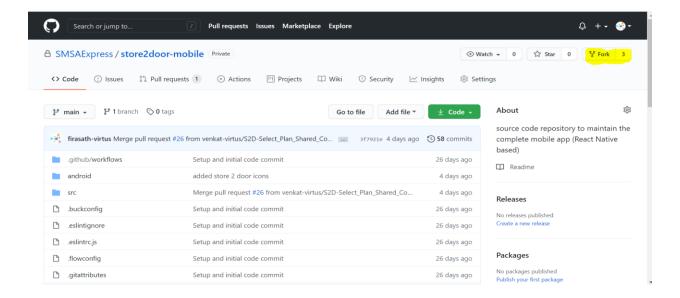
### GitHub Installation Process

Please install Git and GitHub Desktop

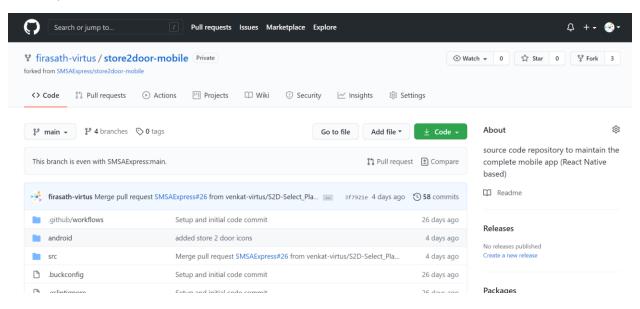
- 1. Install git from below <a href="https://git-scm.com/downloads.">https://git-scm.com/downloads.</a>
- 2. Install GitHub Desktop and provide the credentials.

### GitHub Fork:

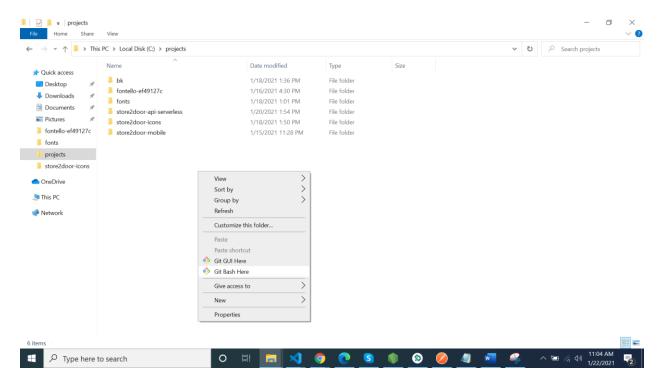
1. Once having the access to the repository, click on fork to create forked version of your repository.



2. Forking a repository shall create a new repository with your username as shown below. This is your main head,



3. Right click on your folder and click git bash



4. Clone your fork repository in your folder.

command to clone - git clone https://github.com/firasath-virtus/store2door-mobile.git

### upstream your fork (only first time)

To upstream you branch to merge from main stream follow below command its only one time to set your upstream:

Rum command in git bash

git remote -v

will show up your fork URL

add main stream URL:

git remote add upstream <a href="https://github.com/SMSAExpress/store2door-mobile.git">https://github.com/SMSAExpress/store2door-mobile.git</a>

git remote -v

will show up 4 URL. This indicates that we have set up our upstream successfully.

### Fetch latest from main repository:

git fetch upstream

git checkout main

git merge upstream/main

Before starting with the task create branch on your fork. Branch name should start we your task id (always create a branch for task and should not work on main branch)

Example: 790\_login\_form

Once you make you changes you can see your changes on visual code

```
| File Edit Selection View Go Run Terminal Help | Screenjs - store2door-mobile - Visual Studio Code | SOURCE CONTROL | Source | S
```

## Step to create PR:

Publish your branch from Visual Studio Code

Click on cloud button will publish your branch on your fork

```
SOURCE CONTROL E 🗸 🖔 ... J5 screen.js ...\login X J5 index.js ...\button J5 index.js ...\circle-button J5 index.js ...\input-wrapper J5 index.js ...\numeric-input-
                                                                                                                                                                                                                                                                     ზ ⊞ ..
                                                                     22 import Style, { HEADER_HEIGHT } from './style';

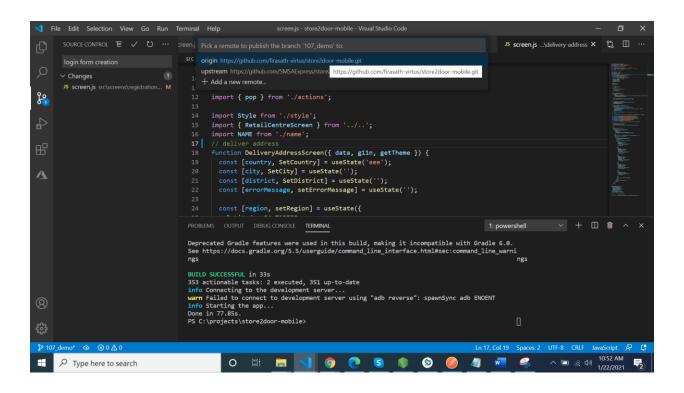
∨ Changes

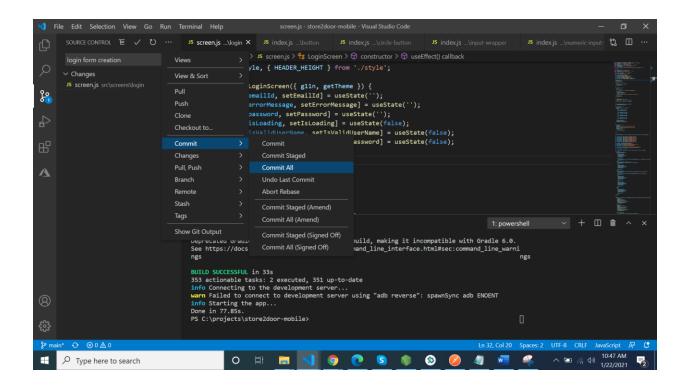
                                                                               function LoginScreen({ g11n, getTheme }) {
  const [emailId, setEmailId] = useState('');
مړ
                                                                                  const [errorMessage, setErrorMessage] = useState('');
const [password, setPassword] = useState('');
                                                                                  const [isLoading, setIsLoading] = useState(false);
const [isValidUserName, setIsValidUserName] = useState(false);
const [isValidPassword, setIsValidPassword] = useState(false);
                                                                                  useEffect(() => {
                                                                                  setErrorMessage('');
}, [emailId, password]);
1
                                                                                   try (
                                                                     PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
                                                                                                                                                                                                                                               ∨ + □ 1 ^ ×
                                                                                                                                                                                                              1: powershell
                                                                     Deprecated Gradle features were used in this build, making it incompatible with Gradle 6.0.

See https://docs.gradle.org/5.5/userguide/command_line_interface.html#sec:command_line_warni
ngs
                                                                    BUILD SUCCESSFUL in 33s
353 actionable tasks: 2 executed, 351 up-to-date
info Connecting to the development server...
warn Failed to connect to development server using "adb reverse": spawnSync adb ENOENT
info Starting the app...
Done in 77.85s.

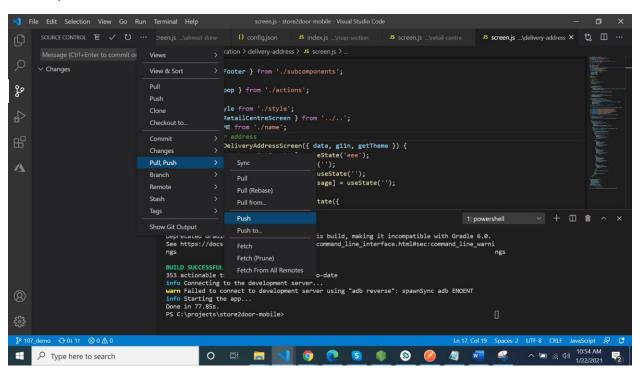
Schlomistation trans/door.mobile)
                                                                     PS C:\projects\store2door-mobile>
```

#### Click on origin

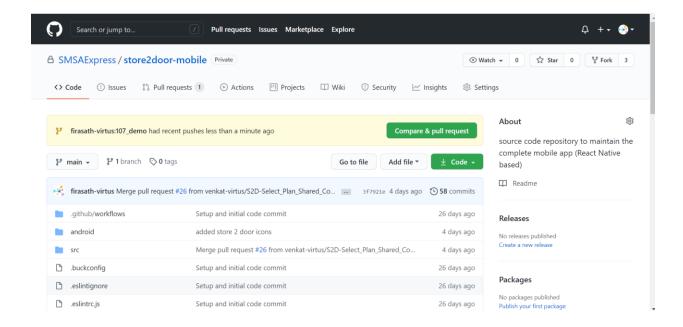




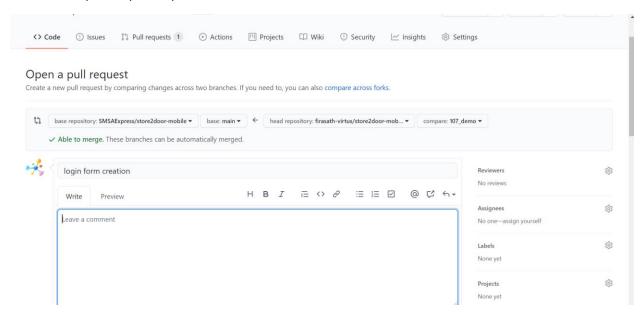
#### Click on push



You will see an option on github.com



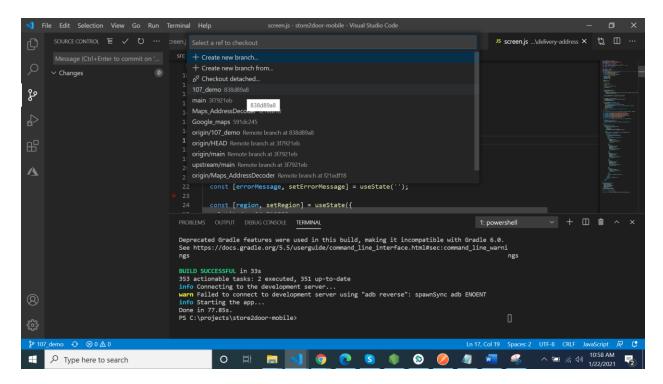
#### Click on compare & pull request



Add comment in detail that will help reviewer to review your changes

If any change request asked from reviewer follow the step

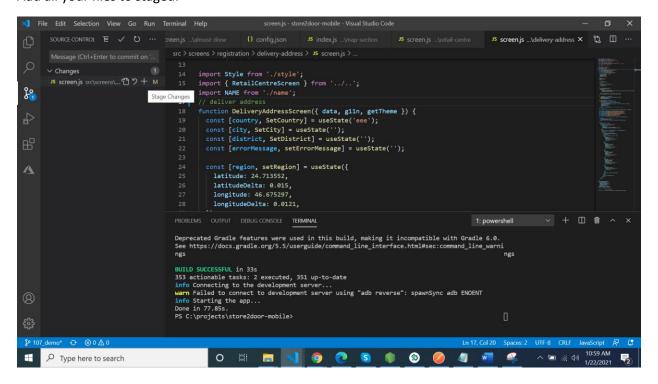
Checkout your branch



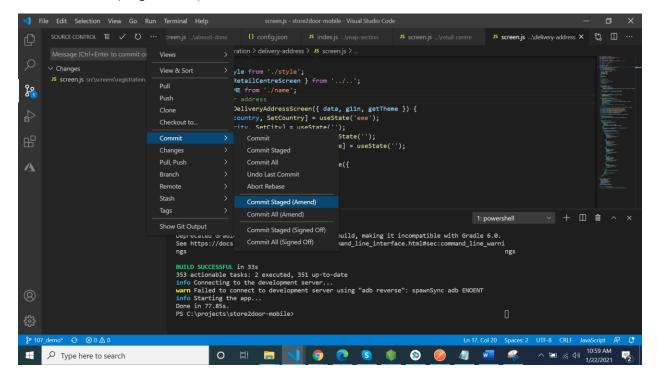
Added your changes on file as requested.

### Amend changes in the branch:

#### Add all your files to staged:



#### Click on commit (stage amend)



Then type command in terminal as

git push --force

### POST PR MERGED PROCESS:

once your PR is merged into main repository then you can delete you branch and take latest from main repository

git fetch upstream

git checkout main

git merge upstream/main

Note: Should not work on main branch main branch should always be latest from upstream main.