



Electromagnetic Waves

ECE242

(Project)

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Introduction

This project simulates the propagation and focusing of a Gaussian beam using the Angular Spectrum Method (ASM) in MATLAB. The simulation models how the beam propagates in free space, interacts with a thin lens, and focuses at the expected focal point. The goal is to understand and visualize how diffraction and phase transformations affect Gaussian beam profiles during propagation.

A Gaussian beam is initially defined at $z=0$ with a circularly symmetric intensity distribution, based on a user-defined beam waist w_0 . The electric field distribution is represented as:

$$U(x, y, z = 0) = A_0 \cdot \exp\left(-\frac{x^2 + y^2}{w_0^2}\right)$$

The field is then transformed into the spatial frequency domain using a 2D Fourier Transform. Beam propagation in free space is simulated by applying a phase shift in the frequency domain, based on the propagation distance z , and the inverse Fourier Transform is used to recover the spatial domain field after propagation.

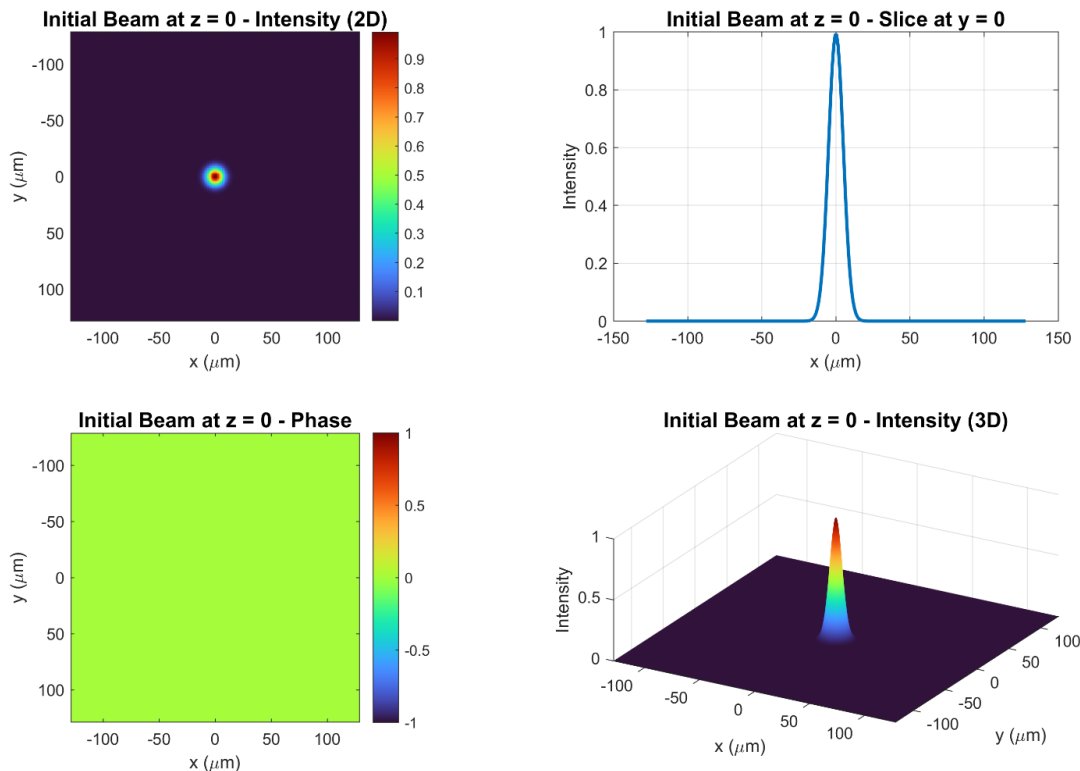
The beam is propagated to the following key positions before the lens:

- $z=0$ — the beam's initial profile
- $z=z_0$ — one Rayleigh range (where diffraction becomes noticeable)
- $z=2z_0$ — where the lens will be applied

Figures

Initial Beam at $z=0$:

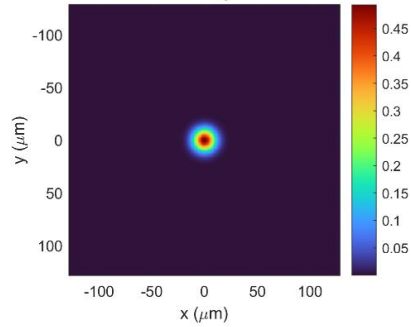
The beam has a perfect circular Gaussian shape centered at the origin. This is expected because the field was initialized with a Gaussian function. The intensity is highest at the center and gradually decreases outward, forming a smooth bell-shaped profile.



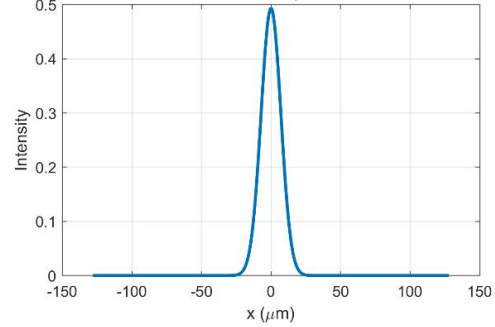
Beam at $z=z_0$:

At this distance, the beam has started to expand due to natural wave spreading. The central peak intensity has decreased, and the beam width has slightly increased. This is expected because waves naturally spread out as they travel in space.

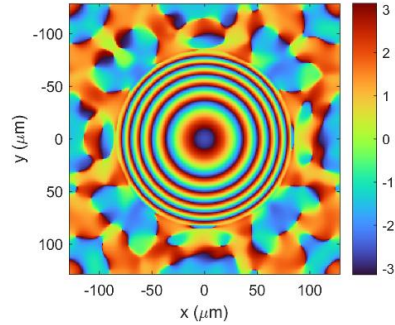
Propagation to $z = z_0$ - Intensity (2D)



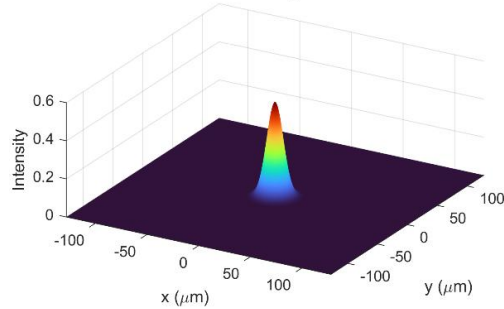
Propagation to $z = z_0$ - Slice at $y = 0$



Propagation to $z = z_0$ - Phase



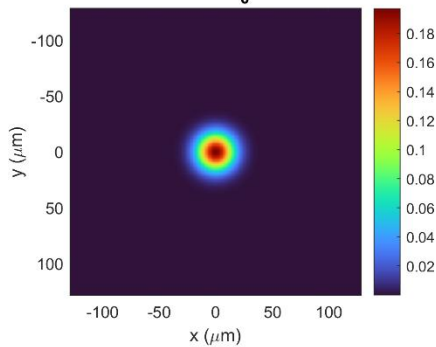
Propagation to $z = z_0$ - Intensity (3D)



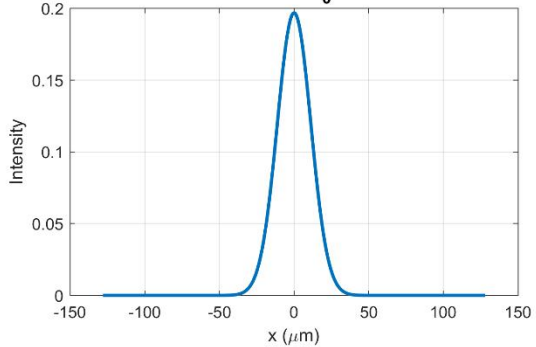
Beam at $z=2z_0$:

The wave has spread even more, showing lower intensity at the center and a wider profile. This behavior is predictable since the beam keeps expanding as it moves farther away from the source in free space.

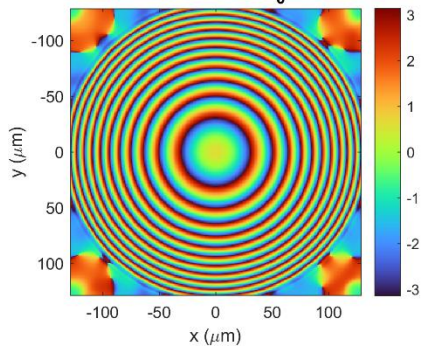
Propagation to $z = 2z_0$ - Intensity (2D)



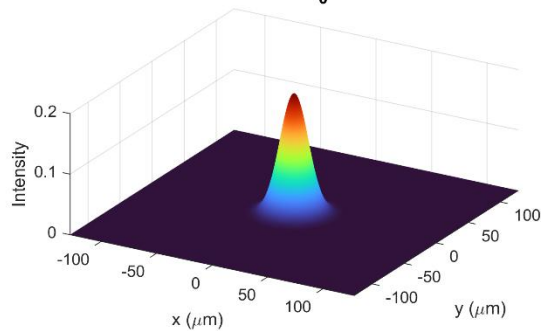
Propagation to $z = 2z_0$ - Slice at $y = 0$



Propagation to $z = 2z_0$ - Phase



Propagation to $z = 2z_0$ - Intensity (3D)



At $z=2z_0$, the beam passes through a thin lens, which introduces a quadratic phase shift defined by the transmission function:

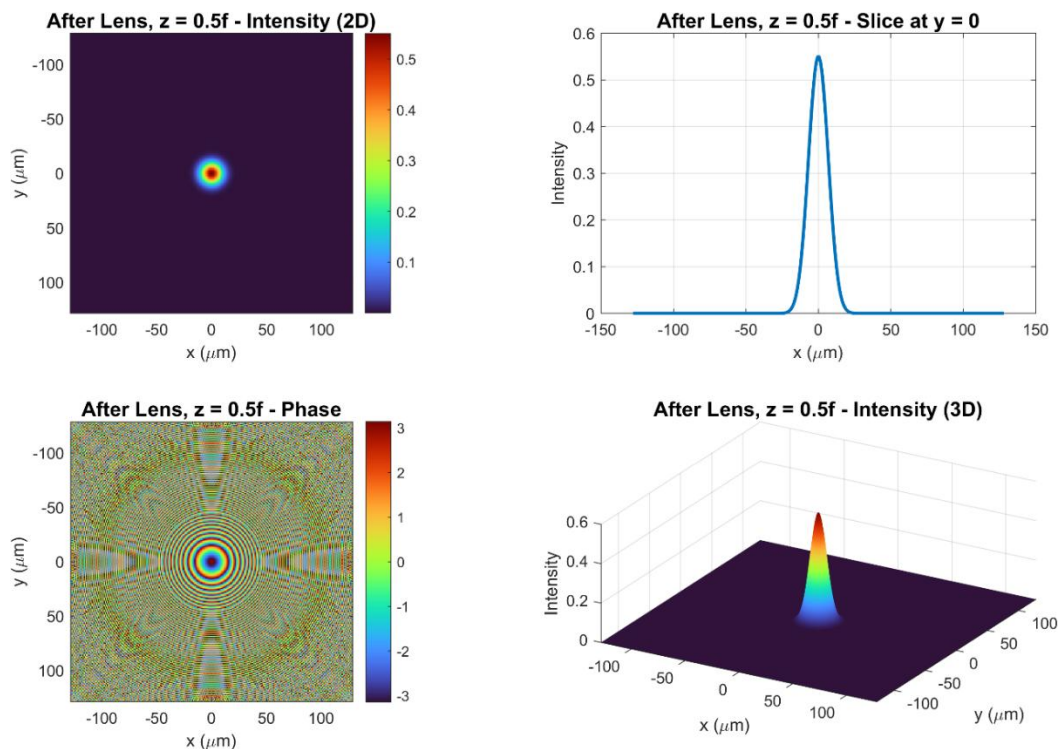
$$T(x, y) = \exp \left(\frac{jk}{2f} (x^2 + y^2) \right)$$

Here, $f=0.5z_0$ is the lens's focal length. After applying the lens phase transformation, the beam is propagated further to three key locations:

- $z=0.5f$ — approaching focus
- $z=f$ — focal point (maximum beam concentration)
- $z=2f$ — beam diverges again after focus

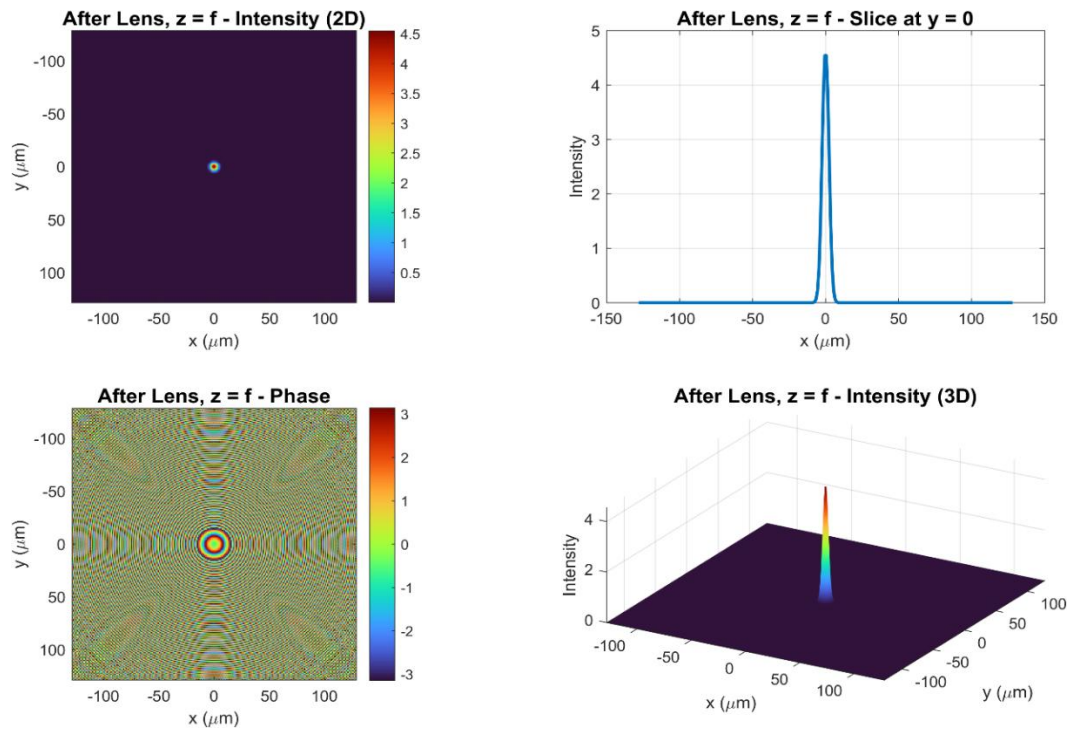
After Lens at $z=0.5f$:

After passing through the lens, the beam begins to concentrate again. At this distance, the wave is still converging — the beam width is shrinking and intensity is rising. This is expected because the lens is designed to focus the beam on a specific point.



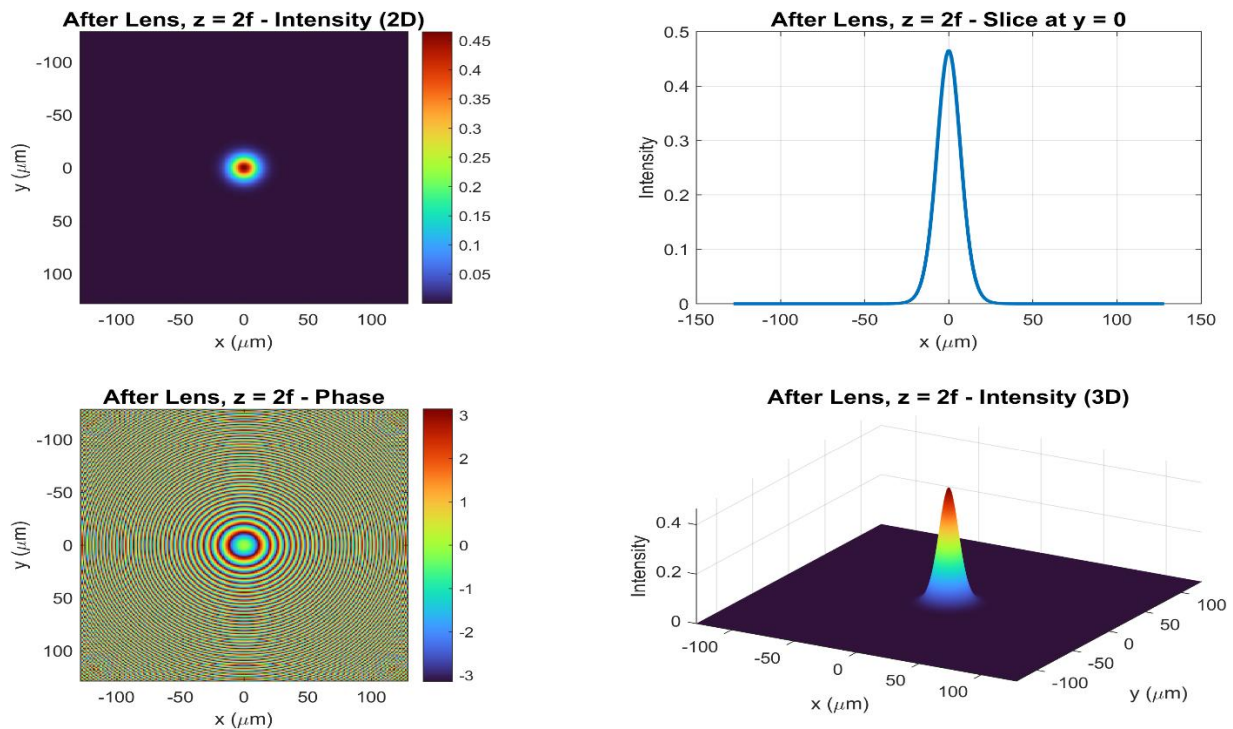
After Lens at $z=f$:

At the focal point, the beam becomes most concentrated. The intensity is highest and the beam width is at its smallest. This is exactly what we expect from a focused beam — the lens has redirected the spreading wave back into a narrow region.



After Lens at $z=2f$:

Beyond the focus point, the beam starts to expand again. The intensity at the center decreases and the beam gets wider. This symmetric spreading is expected because after being focused, the wave continues to travel and spread in space just like it did before the lens.



In each plot, the simulation shows:

- A 2D intensity map
- A 1D cross-section of the intensity at $y=0$
- The phase distribution
- A 3D surface of intensity

The MATLAB simulation uses the following functions:

- `fft2`, `ifft2` for Fourier transforms
- `meshgrid`, `imagesc`, `surf` for spatial grids and visualization
- `exportgraphics` for saving figures
- `VideoWriter` for generating an animation

An animation is also created to visualize the beam's evolution throughout its propagation path, both before and after the lens: [Drive Link](#)

This simulation demonstrates key principles of optical wave propagation, diffraction, and focusing, making it a valuable tool for understanding Gaussian optics.

Code

```
Editor - C:\Users\amrah\OneDrive\Desktop\Waves_Project.m
Waves_Project.m  untitled.mlx *  +
1  %% Gaussian Beam Propagation and Focusing - Team 1 (Final Version)
2  % Author: Team 1 - Spring 2025
3  % Description: This script simulates the propagation of a Gaussian beam in free space
4  %               and through a lens, demonstrating beam focusing behavior
5  % Includes: Beam propagation calculation, lens focusing, phase plots, animation, exports
6
7  %% Main Script Structure
8  % 1. Define beam and simulation parameters
9  % 2. Initialize spatial grid and initial beam profile
10 % 3. Simulate free space propagation
11 % 4. Apply lens and simulate focusing
12 % 5. Create comprehensive animation
13 % 6. Utility functions for propagation and visualization
14
15 %% 1. BEAM AND SIMULATION PARAMETERS
16 % Physical parameters
17 lambda0 = 2e-6;      % Free-space wavelength [m]
18 w0 = 10e-6;          % Initial beam waist [m]
19 epsilon_r = 1;       % Relative permittivity of medium (air)
20 lambda = lambda0 / sqrt(epsilon_r); % Wavelength in medium [m]
21 k = 2 * pi / lambda; % Wavenumber [rad/m]
22 z0 = pi * w0^2 / lambda; % Rayleigh range [m] - characteristic distance for beam expansion
23 f = 0.5 * z0;        % Lens focal length [m]
24
25 % Simulation grid parameters
26 dx = 1e-6;          % Spatial step size [m]
```

```
Editor - C:\Users\amrah\OneDrive\Desktop\Waves_Project.m
Waves_Project.m  untitled.mlx *  +
27 L = 256e-6;          % Total grid size [m]
28 N = round(L / dx);    % Number of grid points
29 x = linspace(-L/2, L/2, N); % x-axis grid [m]
30 y = x;                % y-axis grid [m] (symmetric)
31 [X, Y] = meshgrid(x, y); % 2D grid coordinates [m]
32
33 %% 2. INITIAL BEAM PROFILE
34 % Calculate initial Gaussian beam at z = 0
35 rho_sq = X.^2 + Y.^2; % Squared radial distance from beam center [m^2]
36 U0 = exp(-rho_sq / w0^2); % Field amplitude (Gaussian profile)
37
38 % Plot and export initial beam profile
39 plot_results(X, Y, U0, 0, 'Initial Beam at z = 0');
40 exportgraphics(gcf, 'fig1_initial.png', 'Resolution', 300);
41
42 %% 3. FREE SPACE PROPAGATION
43 % Propagate to z = z0 (one Rayleigh range)
44 z = z0;
45 [Uz_z0, ~] = propagate_beam(U0, k, z, dx, N);
46 plot_results(X, Y, Uz_z0, z, 'Propagation to z = z0');
47 exportgraphics(gcf, 'fig2a_z0.png', 'Resolution', 300);
48
49 % Propagate to z = 2z0 (two Rayleigh ranges, where lens will be placed)
50 z = 2 * z0;
51 [Uz_2z0, ~] = propagate_beam(U0, k, z, dx, N);
52 plot_results(X, Y, Uz_2z0, z, 'Propagation to z = 2z0');
```



```

Editor - C:\Users\amrah\OneDrive\Desktop\Waves_Project.m
Waves_Project.m x untitle.mlx * +
51 [Uz_2z0, ~] = propagate_beam(U0, k, z, dx, N);
52 plot_results(X, Y, Uz_2z0, z, 'Propagation to z = 2z_0');
53 exportgraphics(gcf, 'fig2b_2z0.png', 'Resolution', 300);
54
55 %% 4. LENS APPLICATION AND FOCUSING
56 % Apply lens phase mask at z = 2z0
57 T = exp(1i * (k / (2*f)) * (X.^2 + Y.^2)); % Thin lens transmission function
58 U_after_lens = Uz_2z0 .* T; % Apply lens to beam
59
60 % Define propagation distances after lens
61 distances = [0.5*f, f, 2*f]; % [m] - half focal length, focal length, twice focal length
62 titles = {'After Lens, z = 0.5f', 'After Lens, z = f', 'After Lens, z = 2f'};
63 filenames = {'fig3_0.5f.png', 'fig4_f.png', 'fig5_2f.png'};
64
65 % Propagate beam after lens to each distance and visualize
66 for i = 1:3
67     z = distances(i);
68     [U_prop, ~] = propagate_beam(U_after_lens, k, z, dx, N);
69     plot_results(X, Y, U_prop, z, titles{i});
70     exportgraphics(gcf, filenames{i}, 'Resolution', 300);
71 end
72
73 %% 5. ANIMATION CREATION
74 % Create comprehensive animation showing beam propagation and focusing
75 create_beam_animation(U0, U_after_lens, k, dx, N, X, Y, x, y, z0, f);
76

```

```

Editor - C:\Users\amrah\OneDrive\Desktop\Waves_Project.m
Waves_Project.m x untitle.mlx * +
77 %% ===== UTILITY FUNCTIONS =====
78
79 %PROPGATE_BEAM Propagates a complex field using the Angular Spectrum Method
80 % Uses the Angular Spectrum Method to propagate an input complex field
81 % U_input to a distance z, given wavenumber k and spatial parameters
82 %
83 % Parameters:
84 %     U_input - Input complex field amplitude
85 %     k       - Wavenumber [rad/m]
86 %     z       - Propagation distance [m]
87 %     dx      - Spatial step size [m]
88 %     N       - Number of grid points
89 %
90 % Returns:
91 %     Uz      - Complex field amplitude at distance z
92 %     Iz      - Intensity at distance z
93
94 function [Uz, Iz] = propagate_beam(U_input, k, z, dx, N)
95
96 % Forward FFT with proper centering for angular spectrum calculation
97 U_k = fftshift(fft2(ifftshift(U_input)));
98
99 % Frequency space grid
100 kx = linspace(-pi/dx, pi/dx - 2*pi/(N*dx), N);
101 [Kx, Ky] = meshgrid(kx, kx);

```

```
Editor - C:\Users\amrah\OneDrive\Desktop\Waves_Project.m
Waves_Project.m x untitle.mlx * +
100     kx = linspace(-pi/dx, pi/dx - 2*pi/(N*dx), N);
101     [Kx, Ky] = meshgrid(kx, kx);
102
103     % Transfer function for propagation in k-space
104     kz = sqrt(k.^2 - Kx.^2 - Ky.^2); % z-component of wavevector
105     H = exp(-1i * real(kz) * z); % Propagation phase factor (ignore evanescent waves)
106
107     % Apply transfer function and compute inverse FFT to get spatial field
108     Uz_k = U_k .* H;
109     Uz = fftshift(iffshift2(iffshift(Uz_k)));
110     Iz = abs(Uz).^2; % Calculate intensity
111 end
112
113 %PLOT_RESULTS Creates a 4-panel figure visualizing beam properties
114 % Generates plots showing intensity (2D and 3D), phase, and a 1D intensity slice
115 %
116 % Parameters:
117 %     X, Y - Spatial grids [m]
118 %     U - Complex field amplitude
119 %     z - Propagation distance [m]
120 %     title_str - Title for the plots
121
122 function plot_results(X, Y, U, ~, title_str)
123
124     figure('Name', title_str, 'NumberTitle', 'off', 'Color', 'w', 'Position', [200, 40, 1100, 700]);
125
```

```
Editor - C:\Users\amrah\OneDrive\Desktop\Waves_Project.m
Waves_Project.m x untitle.mlx * +
125
126     % Panel 1: 2D Intensity distribution
127     subplot(2,2,1);
128     imagesc(X(1,:)*1e6, Y(:,1)*1e6, abs(U).^2);
129     axis image; colormap hot; colorbar;
130     title([title_str, ' - Intensity (2D)'], 'FontSize', 13);
131     xlabel('x (\mum)'); ylabel('y (\mum)');
132
133     % Panel 2: Intensity slice along x-axis (y = 0)
134     subplot(2,2,2);
135     plot(X(1,:)*1e6, abs(U(round(end/2), :)).^2, 'LineWidth', 2);
136     grid on;
137     xlabel('x (\mum)'); ylabel('Intensity');
138     title([title_str, ' - Slice at y = 0'], 'FontSize', 13);
139
140     % Panel 3: Phase distribution
141     subplot(2,2,3);
142     imagesc(X(1,:)*1e6, Y(:,1)*1e6, angle(U));
143     colormap hsv; colorbar; axis image;
144     title([title_str, ' - Phase'], 'FontSize', 13);
145     xlabel('x (\mum)'); ylabel('y (\mum)');
146
147     % Panel 4: 3D Intensity surface plot
148     subplot(2,2,4);
149     surf(X*1e6, Y*1e6, abs(U).^2, 'EdgeColor', 'none');
150     view(30, 45); shading interp; colormap turbo;
```

```

Editor - C:\Users\amrah\OneDrive\Desktop\Waves_Project.m
Waves_Project.m x untyped.mlx * x +
151     xlabel('x (\mum)'); ylabel('y (\mum)'); zlabel('Intensity');
152     title([title_str, ' - Intensity (3D)'], 'FontSize', 13);
153 end
154
155 %CREATE_BEAM_ANIMATION Creates an animation of beam propagation and focusing
156 % Generates a video showing the beam propagation before and after the lens
157 %
158 % Parameters:
159 %     U0          - Initial beam profile at z=0
160 %     U_after_lens - Complex field after lens application
161 %     k           - Wavenumber [rad/m]
162 %     dx          - Spatial step [m]
163 %     N           - Number of grid points
164 %     X, Y        - Spatial grids [m]
165 %     x, y        - 1D spatial coordinates [m]
166 %     z0          - Rayleigh range [m]
167 %     f           - Focal length [m]
168
169 function create_beam_animation(U0, U_after_lens, k, dx, N, X, Y, x, y, z0, f)
170
171     % Define the key z positions used in figures
172     z_positions = [0, z0, 2*z0]; % Before lens
173     z_positions_after_lens = [0.5*f, f, 2*f]; % After lens
174
175     % Create video file
176     video = VideoWriter('complete_beam_propagation.avi');

```

```

Editor - C:\Users\amrah\OneDrive\Desktop\Waves_Project.m
Waves_Project.m x untyped.mlx * x +
175     % Create video file
176     video = VideoWriter('complete_beam_propagation.avi');
177     video.FrameRate = 10;
178     open(video);
179
180     % Create figure with 2D and 3D visualizations
181     figure('Position', [100, 100, 1000, 600], 'Name', 'Complete Beam Propagation and Focusing');
182
183     % Calculate maximum intensity for consistent color scaling
184     max_intensity = 0;
185     for i = 1:length(z_positions)
186         [Uz_temp, ~] = propagate_beam(U0, k, z_positions(i), dx, N);
187         max_intensity = max(max_intensity, max(abs(Uz_temp(:)).^2));
188     end
189
190     for i = 1:length(z_positions_after_lens)
191         [Uz_temp, ~] = propagate_beam(U_after_lens, k, z_positions_after_lens(i), dx, N);
192         max_intensity = max(max_intensity, max(abs(Uz_temp(:)).^2));
193     end
194
195     % Define z-steps for smoother animation while matching key positions
196     z_before = linspace(0, 2*z0, 20); % Propagation before lens
197     z_after = linspace(0, 2*f, 20); % Propagation after lens
198
199     % Part 1: Animation before lens

```

```
Editor - C:\Users\amrah\OneDrive\Desktop\Waves_Project.m
Waves_Project.m x untitled.mlx * +
198
199 % Part 1: Animation before lens
200 for i = 1:length(z_before)
201     z = z_before(i);
202     [Uz_anim, ~] = propagate_beam(U0, k, z, dx, N);
203
204     % 2D intensity plot
205     subplot(1,2,1);
206     imagesc(x*1e6, y*1e6, abs(Uz_anim).^2);
207     axis image; colormap hot; colorbar;
208     title(['Free Space Propagation: z = ' num2str(z*1e6, '%.1f') ' \mum'], 'FontSize', 14);
209     xlabel('x (\mum)'); ylabel('y (\mum)');
210
211     % 3D Surface plot
212     subplot(1,2,2);
213     surf(X*1e6, Y*1e6, abs(Uz_anim).^2, 'EdgeColor', 'none');
214     shading interp; colormap turbo;
215     view(40, 30);
216     title(['3D Intensity at z = ' num2str(z*1e6, '%.1f') ' \mum'], 'FontSize', 14);
217     xlabel('x (\mum)'); ylabel('y (\mum)'); zlabel('Intensity');
218     zlim([0, max_intensity*1.1]);
219
220     % Add a text indicator for the stage of propagation
221     annotation('textbox', [0.25, 0.01, 0.5, 0.05], 'String', 'Free Space Propagation (Before Lens)', ...
222         'HorizontalAlignment', 'center', 'BackgroundColor', 'yellow', 'FontSize', 12, 'FaceAlpha', 0.7);
223
```

```
Editor - C:\Users\amrah\OneDrive\Desktop\Waves_Project.m
Waves_Project.m x untitled.mlx * +
223
224     drawnow;
225     writeVideo(video, getframe(gcf));
226 end
227
228 % Show the lens application
229 [Uz_at_lens, ~] = propagate_beam(U0, k, 2*z0, dx, N);
230 for j = 1:3 % Show the lens application for 3 frames
231     % 2D intensity plot
232     subplot(1,2,1);
233     imagesc(x*1e6, y*1e6, abs(Uz_at_lens).^2);
234     axis image; colormap hot; colorbar;
235     title('Beam at Lens Position (z = 2z_0)', 'FontSize', 14);
236     xlabel('x (\mum)'); ylabel('y (\mum)');
237
238     % 3D Surface plot
239     subplot(1,2,2);
240     surf(X*1e6, Y*1e6, abs(Uz_at_lens).^2, 'EdgeColor', 'none');
241     shading interp; colormap turbo;
242     view(40, 30);
243     title('3D Intensity at Lens Position', 'FontSize', 14);
244     xlabel('x (\mum)'); ylabel('y (\mum)'); zlabel('Intensity');
245     zlim([0, max_intensity*1.1]);
246
247     % Text indicator for lens application
248     annotation('textbox', [0.25, 0.01, 0.5, 0.05], 'String', 'Lens Application at z = 2z_0', ...
```

```
Editor - C:\Users\amrah\OneDrive\Desktop\Waves_Project.m
Waves_Project.m x untitled.mlx * +
249         'HorizontalAlignment', 'center', 'BackgroundColor', 'cyan', 'FontSize', 12, 'FaceAlpha', 0.7);
250
251         drawnow;
252         writeVideo(video, getframe(gcf));
253     end
254
255     % Part 2: Animation after lens
256     for i = 1:length(z_after)
257         z = z_after(i);
258         [Uz_anim, ~] = propagate_beam(U_after_lens, k, z, dx, N);
259
260         % 2D intensity plot
261         subplot(1,2,1);
262         imagesc(x*1e6, y*1e6, abs(Uz_anim).^2);
263         axis image; colormap hot; colorbar;
264         title(['After Lens: z = ' num2str(z*1e3, '%.1f') ' mm'], 'FontSize', 14);
265         xlabel('x (\mum)'); ylabel('y (\mum)');
266
267         % 3D Surface plot
268         subplot(1,2,2);
269         surf(X*1e6, Y*1e6, abs(Uz_anim).^2, 'EdgeColor', 'none');
270         shading interp; colormap turbo;
271         view(40, 30);
272         title(['3D Intensity at z = ' num2str(z*1e3, '%.1f') ' mm After Lens'], 'FontSize', 14);
273         xlabel('x (\mum)'); ylabel('y (\mum)'); zlabel('Intensity');
274         zlim([0, max_intensity*1.1]);
```

```
Editor - C:\Users\amrah\OneDrive\Desktop\Waves_Project.m
Waves_Project.m x untitled.mlx * +
266
267     % 3D Surface plot
268     subplot(1,2,2);
269     surf(X*1e6, Y*1e6, abs(Uz_anim).^2, 'EdgeColor', 'none');
270     shading interp; colormap turbo;
271     view(40, 30);
272     title(['3D Intensity at z = ' num2str(z*1e3, '%.1f') ' mm After Lens'], 'FontSize', 14);
273     xlabel('x (\mum)'); ylabel('y (\mum)'); zlabel('Intensity');
274     zlim([0, max_intensity*1.1]);
275
276     % Special indication when reaching focal point
277     if abs(z - f) < f/20 % If we're close to the focal point
278         annotation('textbox', [0.25, 0.01, 0.5, 0.05], 'String', 'Focal Point! (z = f)', ...
279             'HorizontalAlignment', 'center', 'BackgroundColor', 'red', 'FontSize', 12, 'FaceAlpha', 0.7);
280     else
281         annotation('textbox', [0.25, 0.01, 0.5, 0.05], 'String', 'Focusing After Lens', ...
282             'HorizontalAlignment', 'center', 'BackgroundColor', 'green', 'FontSize', 12, 'FaceAlpha', 0.7);
283     end
284
285     drawnow;
286     writeVideo(video, getframe(gcf));
287 end
288 close(video);
289 end
```

References

- [1] D. M. Pozar, *Microwave Engineering*, 4th ed. Hoboken, NJ, USA: Wiley, 2011.
- [2] F. T. Ulaby and U. Ravaioli, *Fundamentals of Applied Electromagnetics*, 7th ed. Boston, MA, USA: Pearson, 2014.

THANKS!