

Feature	Working or not	Known bug	Copied or not
Game graphics	Working	None	Not copied
Selecting and applying the forbidden character	Working	None	Not copied
Executing 16/20 types of commands	Working	None	Not copied
Addressing modes 4/5	Working	None	Not copied
Detecting 4/5 error types	Working	None	Not copied
Shooting at power ups	Working	None	Not copied
Executing power ups	Working	None	Not copied
Two levels game	Working	None	Not copied
Selecting the initial points, calculating each player points and detecting the winner	Working	None	Not copied
ADC with immediate mode	Working	None	Not copied
ADC with direct mode	Working	None	Not copied
ADC with register indirect mode	Working	None	Not copied
SUB with register addressing mode	Working	None	Not copied
SUB with immediate mode	Working	None	Not copied
SUB with direct mode	Working	None	Not copied
SUB with register indirect mode	Working	None	Not copied
SBB with register addressing mode	Working	None	Not copied
SBB with immediate mode	Working	None	Not copied
SBB with direct mode	Working	None	Not copied
SBB with register indirect mode	Working	None	Not copied
DIV with register addressing mode	Working	None	Not copied
DIV with immediate mode	Working	None	Not copied
DIV with direct mode	Working	None	Not copied
DIV with register indirect mode	Working	None	Not copied
MUL with register addressing mode	Working	None	Not copied
MUL with immediate mode	Working	None	Not copied
MUL with direct mode	Working	None	Not copied
MUL with register indirect mode	Working	None	Not copied
XOR with register addressing mode	Working	None	Not copied
XOR with immediate mode	Working	None	Not copied
XOR with direct mode	Working	None	Not copied

XOR with register indirect mode	Working	None	Not copied
AND with register addressing mode	Working	None	Not copied
AND with immediate mode	Working	None	Not copied
AND with direct mode	Working	None	Not copied
AND with register indirect mode	Working	None	Not copied
OR with register addressing mode	Working	None	Not copied
OR with immediate mode	Working	None	Not copied
OR with direct mode	Working	None	Not copied
OR with register indirect mode	Working	None	Not copied
NOP	Working	None	Not copied
SHR with register addressing mode	Working	None	Not copied
SHR with immediate mode	Working	None	Not copied
SHR with direct mode	Working	None	Not copied
SHR with register indirect mode	Working	None	Not copied
SHL with register addressing mode	Working	None	Not copied
SHL with immediate mode	Working	None	Not copied
SHL with direct mode	Working	None	Not copied
SHL with register indirect mode	Working	None	Not copied
SAR with register addressing mode	Working	None	Not copied
SAR with immediate mode	Working	None	Not copied
SAR with direct mode	Working	None	Not copied
SAR with register indirect mode	Working	None	Not copied
CLC	Working	None	Not copied
SAR with register addressing mode	Working	None	Not copied
SAR with immediate mode	Working	None	Not copied
SAR with direct mode	Working	None	Not copied
SAR with register indirect mode	Working	None	Not copied
ROR with register addressing mode	Working	None	Not copied
ROR with immediate mode	Working	None	Not copied
ROR with direct mode	Working	None	Not copied
ROR with register indirect mode	Working	None	Not copied
RCL with register addressing mode	Working	None	Not copied
RCL with immediate mode	Working	None	Not copied
RCL with direct mode	Working	None	Not copied
RCL with register indirect mode	Working	None	Not copied
RCR with register addressing mode	Working	None	Not copied

RCR with immediate mode	Working	None	Not copied
RCR with direct mode	Working	None	Not copied
RCR with register indirect mode	Working	None	Not copied
ROL with register addressing mode	Working	None	Not copied
ROL with immediate mode	Working	None	Not copied
ROL with direct mode	Working	None	Not copied
ROL with register indirect mode	Working	None	Not copied
INC with register addressing mode	Working	None	Not copied
INC with direct mode	Working	None	Not copied
INC with register indirect mode	Working	None	Not copied
DEC with register addressing mode	Working	None	Not copied
DEC with direct mode	Working	None	Not copied
DEC with register indirect mode	Working	None	Not copied
Detecting size mismatch	Working	None	Not copied
Detecting Memory to memory operation	Working	None	Not copied
Detecting Invalid register name	Working	None	Not copied
Detecting Incorrect addressing mode	Working	None	Not copied
IDIV with register addressing mode	Not Working		
IDIV with immediate mode	Not Working		
IDIV with direct mode	Not Working		
IDIV with register indirect mode	Not Working		
IMUL with register addressing mode	Not Working		
IMUL with immediate mode	Not Working		
IMUL with direct mode	Not Working		
IMUL with register indirect mode	Not Working		
PUSH with register addressing mode	Not Working		
PUSH with immediate mode	Not Working		
PUSH with direct mode	Not Working		
PUSH with register indirect mode	Not Working		
POP with register addressing mode	Not Working		
POP with immediate mode	Not Working		
POP with direct mode	Not Working		
POP with register indirect mode	Not Working		