

## Discussion #3

Covers: Chapter 3

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### Questions:

1. Using the program shown below, explain what the output will be at LINE A.

```
#include <sys/types.h>
#include <stdio.h>
#include <unistd.h>
int value = 5;
int main()
{
    pid_t pid;
    pid = fork();
    if (pid == 0) { /* child process */
        value += 15;
        return 0;
    }
    else if (pid > 0) { /* parent process */
        wait(NULL);
        printf("PARENT: value = %d", value); /* LINE A */
        return 0;
    }
}
```

2. Including the initial parent process, how many processes are created by the program shown below

```
#include <stdio.h>
#include <unistd.h>
int main()
{
    /* fork a child process */
    fork();
    /* fork another child process */
    fork();
    /* and fork another */
    fork();
    return 0;
}
```

3. The Sun UltraSPARC processor has multiple register sets. Describe what happens when a context switch occurs if the new context is already loaded into one of the register sets. What happens if the new context is in memory rather than in a register set and all the register sets are in use?

4. When a process creates a new process using the `fork()` operation, which of the following states is shared between the parent process and the child process?
  - a. Stack
  - b. Heap
  - c. Shared memory segments
5. Describe the differences among short-term, medium-term, and long-term scheduling.
6. Describe the actions taken by a kernel to context-switch between processes.
7. Including the initial parent process, how many processes are created by the program shown below

```
#include <stdio.h>
#include <unistd.h>
int main()
{
    int i;
    for (i = 0; i < 4; i++)
        fork();
    return 0;
}
```

8. Explain the circumstances under which the line of code marked `printf("LINE J")` in Figure 3.33 will be reached.

```
#include <sys/types.h>
#include <stdio.h>
#include <unistd.h>
int main()
{
    pid_t pid;
    /* fork a child process */
    pid = fork();
    if (pid < 0) { /* error occurred */
        fprintf(stderr, "Fork Failed");
        return 1;
    }
    else if (pid == 0) { /* child process */
        execlp("/bin/ls", "ls", NULL);
        printf("LINE J");
    }
    else { /* parent process */
        /* parent will wait for the child to complete */
        wait(NULL);
        printf("Child Complete");
    }
    return 0;
}
```

9. Using the program shown below, identify the values of `pid` at lines A, B, C, and D. (Assume that the actual pids of the parent and child are 2600 and 2603, respectively.)

```

#include <sys/types.h>
#include <stdio.h>
#include <unistd.h>
int main()
{
    pid_t pid, pid1;
    /* fork a child process */
    pid = fork();
    if (pid < 0) { /* error occurred */
        fprintf(stderr, "Fork Failed");
        return 1;
    }
    else if (pid == 0) { /* child process */
        pid1 = getpid();
        printf("child: pid = %d", pid); /* A */
        printf("child: pid1 = %d", pid1); /* B */
    }
    else { /* parent process */
        pid1 = getpid();
        printf("parent: pid = %d", pid); /* C */
        printf("parent: pid1 = %d", pid1); /* D */
        wait(NULL);
    }
    return 0;
}

```

10. Using the program shown below, explain what the output will be at lines X and Y.

```

#include <sys/types.h>
#include <stdio.h>
#include <unistd.h>
#define SIZE 5
int nums[SIZE] = { 0,1,2,3,4 };
int main()
{
    int i;
    pid_t pid;
    pid = fork();
    if (pid == 0) {
        for (i = 0; i < SIZE; i++) {
            nums[i] *= -i;
            printf("CHILD: %d ", nums[i]); /* LINE X */
        }
    }
    else if (pid > 0) {
        wait(NULL);
        for (i = 0; i < SIZE; i++)
            printf("PARENT: %d ", nums[i]); /* LINE Y */
    }
    return 0;
}

```