LP-QP

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1 LP Problems

The team coded the feasible and the infeasible primal-dual interior point algorithms to solve two problems: the example problem from the excerpt of the Nash & Sofer book and the production planning problem in file prodplan.pdf.

1.1 Nash Problem

The example problem can be presented as follows:

$$\min_{x \in \mathbb{R}^2} z = -x_1 - 2x_2 \qquad \text{s.t.} \qquad \begin{cases}
-2x_1 + x_2 & \leq 2, \\
-x_1 + 2x_2 & \leq 7, \\
x_1 + 2x_2 & \leq 3, \\
x_1, x_2 & \geq 0.
\end{cases}$$

If we introduce slack variables x_3, x_4, x_5 then the problem in standard format is presented as follows:

$$\min_{x \in \mathbb{R}^2} z = -x_1 - 2x_2 \qquad \text{s.t.} \qquad \begin{cases}
-2x_1 + x_2 + x_3 &= 2, \\
-x_1 + 2x_2 + x_4 &= 7, \\
x_1 + 2x_2 + x_5 &= 3, \\
x_1, x_2, x_3, x_4, x_5 &\geq 0.
\end{cases}$$

Moreover the dual of this problem can be presented as follows:

$$\min_{x \in \mathbb{R}^2} w = 2y_1 + 7y_2 + 3y_3 \qquad \text{s.t.} \begin{cases} -2y_1 - y_2 + y_3 + s_1 & = & -1, \\ y_1 + 2y_2 + 2y_3 + s_2 & = & -2, \\ y_1 + s_3 & = & 0, \\ y_2 + s_4 & = & 0, \\ y_3 + s_5 & = & 0, \\ s_1, s_2, s_3, s_4, s_5, & \geq & 0. \end{cases}$$

The team first solves the problem using a feasible algorithm with a strictly feasible starting point defined as follows:

$$x_0 = \begin{pmatrix} 0.5 \\ 0.5 \\ 2.5 \\ 6.5 \\ 1.5 \end{pmatrix}, \qquad y_0 = \begin{pmatrix} -1 \\ -1 \\ -5 \end{pmatrix}, \qquad s_0 = \begin{pmatrix} 1 \\ 11 \\ 1 \\ 1 \\ 5 \end{pmatrix}$$
 (1)

Running the feasible algorithm with this above starting point produces the following results:

 $Results_x0_Feasible =$

10x6 table

k	Z	W	xs	xs_min_nmu	mu
-					
0	-1.5	-24	22.5	-27.5	NaN
1	-3	-40.681	37.681	-12.319	10
2	-2.898	-4.1745	1.2766	-3.7234	1
3	-2.9097	-3.2108	0.3011	-0.1989	0.1
4	-2.9927	-3.022	0.029248	-0.020752	0.01
5	-2.9997	-3.0019	0.0021736	-0.0028264	0.001
6	-2.9999	-3.0002	0.00030785	-0.00019215	0.0001
7	-3	-3	2.1608e-05	-2.8392e-05	1e-05
8	-3	-3	3.1838e-06	-1.8162e-06	1e-06
9	-3	-3	2.1483e-07	-2.8517e-07	1e-07

where k, z, w, xs, xs_min_nmu, and mu represent the iteration count, solution of the primal problem, solution of the dual problem, duality gap, complimentary slackness residual, and barrier parameter μ respectively. Moreover, we have

$$x^* = \begin{pmatrix} 2.1794 \\ 0.4103 \\ 0.9486 \\ 8.3588 \\ 0.0000 \end{pmatrix}, \qquad y^* = \begin{pmatrix} 0.0000 \\ 0.0000 \\ -1.0000 \end{pmatrix}, \qquad s^* = \begin{pmatrix} 0.0000 \\ 0.0000 \\ 0.0000 \\ 0.0000 \\ 1.0000 \end{pmatrix}.$$

We see that our results are consistent with the table of results found in the nash_ipm.pdf file. This gives us confidence that the algorithm is working as intended. The team then

solved the problem with the same feasible algorithm but with an infeasible starting point defined as follows:

$$x_0 = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}, \qquad y_0 = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}, \qquad s_0 = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}$$
 (2)

Running the feasible algorithm with this above starting point produces the following results:

Results_x1_Feasible =

10x6 table

k	Z	W	XS	xs_min_nmu	mu
-					
0	-3	12	5	-45	NaN
1	-2	6.0001	20	-30	10
2	-1.8414	15.04	9.3573	4.3573	1
3	-3.5081	13.471	2.4591	1.9591	0.1
4	-3.4347	10.39	0.36796	0.31796	0.01
5	-3.3269	10.811	0.10413	0.099128	0.001
6	-3.3333	11.001	0.00054404	4.4045e-05	0.0001
7	-3.3333	11	3.145e-05	-1.855e-05	1e-05
8	-3.3333	11	2.1716e-06	-2.8284e-06	1e-06
9	-3.3333	11	3.3397e-07	-1.6603e-07	1e-07

As expected, the algorithm does not converge to a meaningful solution because we did not begin at a feasible starting point. We see that the primal solution does not match the dual solution. The feasible algorithm can be found in PDM_f.m.

$PDM_f.m$

```
function [x,y,s,Z,W,k,T,G,R,M] = PDM_f(A,b,c,x0,y0,s0,mu0,theta,tol,N)
  % Uses the Feasible Primal-Dual Method to solve
             min z=c'*x s.t. A*x=b
                                          (Primal Problem)
             max w=b'*y s.t. A'*y+s=c (Dual Problem)
  % INPUT:
         A = Matrix
                              = Constraint Coefficient Matrix
         b = Column Vector
                              = Constraint Constant Vector
         c = Column Vector
                              = Cost Vector
        x0 = Column Vector
                              = Initial Guess for Primal Variables
        y0 = Colume Vector
                              = Initial Guess for Dual Variables
10
        s0 = Column Vector
                              = Initial Guess for Slack Vector
11
       mu0 = Positive Real
                              = Initial Barrier Parameter
12
  % theta = Real: 0<theta<1 = Barrier Reduction Parameter</pre>
       tol = Positive Real = Duality Gap Error Tolerance
         N = Positive Integer = Maximum Number of Iterations
```

```
% OUTPUT:
          x = Column Vector = Primal Minimizer
17
          y = Column Vector = Dual Minimizer
18
          s = Column Vector = Slack Vector for Dual Problem
   응
19
          Z = Column Vector = Solution History for Primal Problem
20
          W = Column Vector = Solution History for Dual Problem
21
   읒
22
   응
          k = Integer
                             = Number of Iterations
   9
          T = Positive Real = Computation Time
23
          G = Column Vector = Duality Gap History
24
          R = Column Vector = Complimentary Slackness Residual History
25
          M = Column Vector = Barrier Parameter History
26
   27
                            % Start Algorithm Timer
28
                            % Problem Size
       n = length(x0);
29
                            % Initial Primal Variables
       x = x0;
30
                            % Initial Dual Variables
31
       y = y0;
       s = s0;
                            % Initial Slack Vector
32
       m = mu0;
                            % Initial Barrier Parameter
33
       e = ones(size(x0)); % Vector with all elements equal to one
34
       [Z, W, G, R, M] = deal(zeros(N, 1)); % Allocate Memory
35
       Z(1) = c' *x;
                                        % Store Initial Primal Solution
36
                                        % Store Initial Dual Solution
37
       W(1) = b' * y;
       G(1) = x' *s;
                                        % Store Initial Duality Gap
38
       R(1) = G(1) - n * m;
                                        % Store Initial C.S. Residual
39
                                        % Store Initial Barrier Parameter
       M(1) = NaN;
40
       k=1;
                                        % In Case G(1) \ll tol
41
       if G(1) > tol
                                        % If duality gap is large enough
42
         for k = 1:N
                                          % Then execute the method
43
           % Compute Directions
44
                                      % Diagonal matrix w/ jth diag term = x_{-}j
             = spdiags(x,0,n,n);
45
                                      % Diagonal matrix w/ jth diag term = s_j
           S = spdiags(s, 0, n, n);
46
           Si = spdiags(1./s,0,n,n); % Calculate Inverse of S
47
                                      % Diag Matrix w/jth diag term = x_j/s_j
           D = Si * X;
48
           v = m*e-X*S*e;
                                      % Complementary Slackness Residual
49
           dy = -(A*D*A') \setminus (A*Si*v); % Compute Direction of y
50
           ds = -A' * dy;
                                      % Compute Direction of s
51
           dx = Si*v-D*ds;
                                      % Compute Direction of x
52
53
           % Update Estimates
54
           ix = find(dx<0);
                                           % Indices of negative x components
55
           alpha_p = min(-x(ix)./dx(ix)); % Calculate Step Length for Primal
56
           is = find(ds<0);
                                           % Indices of negative s components
57
           alpha_s = min(-s(is)./ds(is)); % Calculate Step Length for Dual
58
           alpha_max = min(alpha_p,alpha_s); % Take Maximum Alpha
59
           alpha = 0.99999*alpha_max;
                                               % Stay below threshold
60
           if isempty(alpha)
                                               % If there were no negative x, s
61
               alpha = 1;
                                                 % Set alpha to 1
62
63
           end
                                 % Update x Variables
           x = x + alpha*dx;
64
                                 % Update y Variables
           y = y + alpha*dy;
65
           s = s + alpha*ds;
                                 % Update Slack Vector
66
67
           % Calculate Residuals
68
69
           Z(k+1) = c' *x;
                                 % Store Primal Solution
```

```
% Store Dual Solution
70
           W(k+1) = b' * y;
           G(k+1) = x' *s;
                                  % Store Duality Gap
71
           R(k+1) = G(k+1) - n * m; % Store C.S. Residual
72
                                  % Store Barrier Parameter
           M(k+1) = m;
73
                                  % If Solution within Tolerance
           if G(k+1) \le tol
74
                                    % Exit the Loop
75
               break;
           end
76
           m = theta*m;
                                  % Reduce Barrier Parameter by a Factor of theta
77
         end
78
       end
79
       Z = Z(1:k+1); % Cut off Unused Elements of Primal Solution History
80
       W = W(1:k+1); % Cut off Unused Elements of Dual Solution History
81
       G = G(1:k+1); % Cut off Unused Elements of Duality Gap History
82
       R = R(1:k+1); % Cut off Unused Elements of C.S. Residual History
83
       M = M(1:k+1); % Cut off Unused Elements of Barrier Parameter History
84
                      % Record Algorithm Time
       T = toc;
   end
86
```

The team then solved the problem using an infeasible algorithm with the same strictly feasible starting point (1). The results are presented below:

 $Results_x0_Infeasible =$

10x6 table

k	Z	W	XS	xs_min_nmu	mu
-					
0	-1.5	-24	22.5	-27.5	NaN
1	-3	-40.681	37.681	-12.319	10
2	-2.898	-4.1745	1.2766	-3.7234	1
3	-2.9097	-3.2108	0.3011	-0.1989	0.1
4	-2.9927	-3.022	0.029248	-0.020752	0.01
5	-2.9997	-3.0019	0.0021736	-0.0028264	0.001
6	-2.9999	-3.0002	0.00030785	-0.00019215	0.0001
7	-3	-3	2.1608e-05	-2.8392e-05	1e-05
8	-3	-3	3.1838e-06	-1.8162e-06	1e-06
9	-3	-3	2.1483e-07	-2.8517e-07	1e-07

The algorithm converged to the same solution obtained by the feasible algorithm as expected. The team then solved the problem using the infeasible algorithm with the infeasible starting point (2). The results are presented below:

0	-3	12	5	-45	NaN
1	-2.2222	3.3334	15.926	-34.074	10
2	-2.1693	-8.549	5.5732	0.57325	1
3	-2.4822	-3.5103	0.95662	0.45662	0.1
4	-2.936	-3.0327	0.093384	0.043384	0.01
5	-3	-3.003	0.0030542	-0.0019458	0.001
6	-2.9999	-3.0001	0.0002071	-0.0002929	0.0001
7	-3	-3	3.4438e-05	-1.5562e-05	1e-05
8	-3	-3	1.9055e-06	-3.0945e-06	1e-06
9	-3	-3	3.5983e-07	-1.4017e-07	1e-07

This time we see that the algorithm converges to the optimal solution despite starting from an infeasible starting point. This gives us confidence going forward that the algorithm is working as intended. The infeasible algorithm can be found in PDM_i.m.

PDM_i.m

```
function [x,y,s,Z,W,k,T,G,R,M] = PDM_i(A,b,c,x0,y0,s0,mu0,theta,tol,N)
    Uses the Infeasible Primal-Dual Method to solve
             min z=c'*x s.t. A*x=b
                                         (Primal Problem)
             \max w=b'*y s.t. A'*y+s=c
                                         (Dual Problem)
    INPUT:
                              = Constraint Coefficient Matrix
         A = Matrix
6
         b = Column Vector
                              = Constraint Constant Vector
         c = Column Vector
                              = Cost Vector
        x0 = Column Vector
                              = Initial Guess for Primal Variables
                              = Initial Guess for Dual Variables
10
        y0 = Colume Vector
        s0 = Column Vector
                              = Initial Guess for Slack Vector
11
       mu0 = Positive Real
                              = Initial Barrier Parameter
12
     theta = Real: 0<theta<1</pre>
                              = Barrier Reduction Parameter
       tol = Positive Real
                              = Duality Gap Error Tolerance
14
         N = Positive Integer = Maximum Number of Iterations
  % OUTPUT:
16
         x = Column Vector = Primal Minimizer
17
         y = Column Vector = Dual Minimizer
18
         s = Column Vector = Slack Vector for Dual Problem
19
         Z = Column Vector = Solution History for Primal Problem
20
         W = Column Vector = Solution History for Dual Problem
21
         k = Integer
                           = Number of Iterations
         T = Positive Real = Computation Time
23
         G = Column Vector = Duality Gap History
24
         R = Column Vector = Complimentary Slackness Residual History
25
         M = Column Vector = Barrier Parameter History
   27
                          % Start Algorithm Timer
      tic;
28
      n = length(x0);
                          % Problem Size
29
      x = x0;
                          % Initial Primal Variables
30
      y = y0;
                          % Initial Dual Variables
31
       s = s0;
                          % Initial Slack Vector
32
                          % Initial Barrier Parameter
      m = mu0;
33
      e = ones(size(x0)); % Vector with all elements equal to one
34
```

```
[Z, W, G, R, M] = deal(zeros(N, 1)); % Allocate Memory
35
       Z(1) = c' *x;
                                          % Store Initial Primal Solution
36
       W(1) = b' * y;
                                          % Store Initial Dual Solution
37
       G(1) = x' *s;
                                          % Store Initial Duality Gap
38
       R(1) = G(1) - n * m;
                                          % Store Initial C.S. Residual
39
       M(1) = NaN;
                                          % Store Initial Barrier Parameter
40
       k=1;
                                          % In Case G(1) \ll tol
41
       if G(1) > tol
                                          % If duality gap is large enough
42
         for k = 1:N
                                            % Then execute the method
43
            % Compute Directions
44
                                        % Diagonal matrix w/ jth diag term = x_{-}j
           X = spdiags(x, 0, n, n);
45
           S = spdiags(s, 0, n, n);
                                        % Diagonal matrix w/ jth diag term = s_j
46
           Si = spdiags(1./s,0,n,n); % Calculate Inverse of S
47
           D = Si * X;
                                        % Diag Matrix w/jth diag term = x_j/s_j
                                        % Complementary Slackness Residual
           v = m*e-X*S*e;
49
                                        % Primal Constraint Residual
           rp = b-A*x;
50
           rd = c-A'*y-s;
                                        % Dual Constraint Residual
51
           dy = -(A*D*A') \setminus (A*Si*v-A*D*rd-rp); % Compute Direction of y
52
           ds = -A' * dy + rd;
                                                 % Compute Direction of s
53
           dx = Si*v-D*ds;
                                                 % Compute Direction of x
54
55
           % Update Estimates
56
           ix = find(dx<0);
                                             % Indices of negative x components
57
           alpha_p = min(-x(ix)./dx(ix)); % Calculate Step Length for Primal
58
           is = find(ds<0);
                                             % Indices of negative s components
59
           alpha_s = min(-s(is)./ds(is)); % Calculate Step Length for Dual
60
           alpha_max = min(alpha_p,alpha_s); % Take Maximum Alpha
61
           alpha = 0.99999*alpha_max;
                                                % Stav below threshold
62
           if isempty(alpha)
                                                % If there were no negative x, s
63
                alpha = 1;
                                                   % Set alpha to 1
64
           end
65
                                  % Update x Variables
           x = x + alpha*dx;
66
           y = y + alpha*dy;
                                  % Update y Variables
67
           s = s + alpha*ds;
                                  % Update Slack Vector
68
69
           % Calculate Residuals
70
           Z(k+1) = c' *x;
                                  % Store Primal Solution
71
           W(k+1) = b' * y;
                                  % Store Dual Solution
72
           G(k+1) = x' *s;
                                  % Store Duality Gap
73
           R(k+1) = G(k+1)-n*m; % Store C.S. Residual
74
           M(k+1) = m;
                                  % Store Barrier Parameter
75
                                  % If Solution within Tolerance
           if G(k+1) \ll tol
76
                                    % Exit the Loop
77
                break;
           end
78
                                  % Reduce Barrier Parameter by a Factor of theta
           m = theta*m;
79
         end
80
81
       Z = Z(1:k+1); % Cut off Unused Elements of Primal Solution History
82
       W = W(1:k+1); % Cut off Unused Elements of Dual Solution History
83
       G = G(1:k+1); % Cut off Unused Elements of Duality Gap History
84
       R = R(1:k+1); % Cut off Unused Elements of C.S. Residual History
85
       M = M(1:k+1); % Cut off Unused Elements of Barrier Parameter History
86
       T = toc;
                   % Record Algorithm Time
87
   end
88
```

A performance summary of the two algorithms applied with the different initial guesses is given below.

```
Comparison = 4x4 table
```

	Sol_Prim	Sol_Dual	Iterations	Time
Feasible with x0	-3	-3	9	0.0929
Feasible with x1	-3.3333	11	9	0.0071356
Infeasible with x0	-3	-3	9	0.014815
Infeasible with x1	-3	-3	9	0.0929

We see that the algorithms perform at roughly the same level. It takes 9 iterations for all the algorithms to converge. Also, the computation times are very similar. All algorithms converge to the same solution except the feasible algorithm with the infeasible starting point which is expected. Finally, the driver code which sets up the problem and calls the solvers can be found in LP_Nash.m.

LP_Nash.m

```
clear; close all; clc;
   % Problem Parameters:
   c = [-1; -2; 0; 0; 0]; % Cost Vector
  A = [-2 \ 1 \ 1 \ 0 \ 0;
                           % Constraint Coefficient Matrix
        -1 2 0 1 0;
         1 2 0 0 1];
7
  b = [2; 7; 3];
                           % Constraint Constant Vector
   % Method Parameters:
10
        = 10;
                % Initial Barrier Parameter
11
   theta = 1/10; % Barrier Reduction Parameter
         = 1e-6; % Duality Gap Tolerance
         = 10;
                % Maximum Number of Iterations
14
15
   % Initial Guesses:
16
17
   % From Example:
18
  x0 = [0.5; 0.5; 2.5; 6.5; 1.5];
  y0 = [-1; -1; -5];
20
  s0 = [1; 11; 1; 1; 5];
  % All Elements Set to One
  [x1,s1] = deal(ones(size(x0)));
  y1 = ones(size(y0));
25
  %% Solve Problem Using Feasible Primal-Dual Algorithm
  clc;
```

```
% Using x0, y0, and s0:
29
   [xOf, yOf, sOf, ZOf, WOf, kOf, TOf, GOf, ROf, MOf] \dots
30
       = PDM_f (A,b,c,x0,y0,s0,mu0,theta,tol,N);
31
32
   % Using x1, y1, and s1:
33
   [x1f,y1f,s1f,Z1f,W1f,k1f,T1f,G1f,R1f,M1f] ...
34
       = PDM_f (A, b, c, x1, y1, s1, mu0, theta, tol, N);
35
36
   %% Solve Problem Using Infeasible Primal-Dual Algorithm
37
38
   clc;
39
   % Using x0, y0, and s0:
40
   [x0i,y0i,s0i,Z0i,W0i,k0i,T0i,G0i,R0i,M0i] ...
41
       = PDM_i(A,b,c,x0,y0,s0,mu0,theta,tol,N);
42
43
   % Using x1, y1, and s1:
44
   [x1i,y1i,s1i,Z1i,W1i,k1i,T1i,G1i,R1i,M1i] ...
45
       = PDM_i (A, b, c, x1, y1, s1, mu0, theta, tol, N);
46
47
   %% Display Results
48
49
   clc;
50
   % Create Iteration Information:
51
   KOf = (0:kOf)'; K1f = (0:k1f)'; KOi = (0:kOi)'; K1i = (0:k1i)';
52
53
  % Gather Method Information:
54
   Sol_Prim = [Z0f(end); Z1f(end); Z0i(end); Z1i(end)]; % Primal Solutions
55
             = [W0f(end); W1f(end); W0i(end); W1i(end)]; % Dual Solutions
   Sol_Dual
   Iterations = [k0f; k1f; k0i; k1i];
                                                               % Iteration Numbers
57
                                                               % Computation Times
             = [T0f; T1f; T0i; T0f];
   Time
59
   % Display Results in Tables:
   Comparison = table(Sol_Prim, Sol_Dual, Iterations, Time, ...
61
                    'RowNames', { 'Feasible with x0', 'Feasible with x1', ...
62
                                 'Infeasible with x0', 'Infeasible with x1'})
63
                           = table(KOf, ZOf, WOf, GOf, ROf, MOf, ...
   Results_x0_Feasible
64
                              'VariableNames', { 'k', 'z', 'w', 'xs', ...
65
                                                'xs_min_nmu','mu'})
66
                           = table(K1f,Z1f,W1f,G1f,R1f,M1f,...
   Results_x1_Feasible
67
                             'VariableNames',{'k','z','w','xs',...
68
                                                 'xs_min_nmu','mu'})
69
   Results_x0_Infeasible = table(K0i,Z0i,W0i,G0i,R0i,M0i,...
70
                             'VariableNames', { 'k', 'z', 'w', 'xs', ...
71
                                                 'xs_min_nmu','mu'})
72
   Results_x1_Infeasible = table(K1i,Z1i,W1i,G1i,R1i,M1i,...
73
                             'VariableNames', { 'k', 'z', 'w', 'xs', ...
74
                                                'xs_min_nmu','mu'})
75
```

1.2 prodplan Problem

The Infeasible Primal-Dual Method constructed above in PDM_i.m was then utilized to solve a production planning problem as an LP. The problem was presented as part d) in prodplan.pdf, and the production of three different machines (Refrigerators, Stoves, & Dishwashers) is to be scheduled in a way that minimizes total expenses due to backlog and inventory. Each different machine requires a different amount of time for the production of one unit (2 hours for the refrigerators, 4 hours for stoves, and 3 hours for dishwashers), with a total of 15,000 hours of production time available for each quarter. Moreover, there is no inventory of any product at the start of production in the first quarter, and management is requiring that the inventory level of each of the products to be at least 150 by the end of the fourth quarter. Due to plans to change the assembly line tooling for refrigerators, manufacturing of refrigerators in the second quarter is not possible. A backlog charge of \$20 per item per quarter is associated with delays in the refrigerators and stoves, and a \$10 per item per quarter backlog charge for dishwashers. Also, each item that is left in the inventory at the end of a quarter would cost \$5 for holding. The expected sales of each of the products for each quarter are presented in the table below:

Product	Q1	Q2	Q3	Q4
Refrigerators	1500	1000	2000	1200
Stoves	1500	1500	1200	1500
Dishwashers	1000	2000	1500	2500

From the information given above, we construct four constraints that ensure the total production hours for each quarter do not exceed 15,000. Note that the following constraints are implemented in row 1, 5, 9, and 13 of the constraint coefficient matrix A, which is defined on line 12 in the code (seen further below).

Constraints on the Hours of Production:

$$A_1 = 4s_1 + 3d_1 + 2r_1 + x_1 = 15000,$$

 $A_5 = 4s_2 + 3d_2 + x_2 = 15000,$
 $A_9 = 4s_3 + 3d_3 + 2r_3 + x_3 = 15000,$
 $A_{13} = 4s_4 + 3d_4 + 2r_4 + x_4 = 15000.$

where

We note that in the above production constraints, we are unable to produce refrigerators in the second quarter, so $r_2 = 0$ is fixed which allows us to exclude it from the problem.

Next, we look at the constraints derived from the expected sales for each quarter. Since we are trying to minimize storage costs, it makes sense to produce a number of items equal to the total amount of expected sales for all four quarters, plus the number of products that you want in storage (150 each) at the end of the last quarter. With this in mind, we create the first quarter's sales constraints so that the sales quotas are satisfied exactly. They are implemented in rows 2, 3, and 4 of matrix A.

Constraints on Production Amounts for Quarter 1:

$$A_2$$
 = s_1 - \hat{s}_1 + \bar{s}_2 = 1500,
 A_3 = d_1 - \hat{d}_1 + \bar{d}_2 = 1000,
 A_4 = r_1 - \hat{r}_1 = 1500.

where

 \hat{s}_i = The number of stoves stored in quarter i, \bar{s}_i = The number of stoves backlogged in quarter i, \hat{d}_i = The number of dish washers stored in quarter i, \bar{d}_i = The number of dish washers backlogged in quarter i, \hat{r}_i = The number of refrigerators stored in quarter i, \bar{r}_i = The number of refrigerators backlogged in quarter i.

We note at this time that storing the items created in a quarter decreases the available products in that quarter, while increasing the available products in the next quarter. In contrast, backlogging items increase the number of available products in previous quarter, while decreasing the number of items in the current quarter. So any items that are stored in quarter 1 are subtracted from the total amount, and any items backlogged in quarter 2 are added. However, these actions increase the cost function, and so the goal is to avoid taking them whenever possible. Also, since we are unable to produce refrigerators during quarter 2, the variable $\bar{r}_2 = 0$ can be omitted from the problem.

Next, we show the second quarter's sales constraints. They are implemented in row 6, 7, and 8 of matrix A.

Constraints on Production Amounts for Quarter 2:

Now, the number of stored products from quarter 1 can also be used to meet the expected number of sales. However, any products created in quarter 2 that are backlogged cannot

be used to meet the current sales requirements since they were used to meet the previous quarter's product availability requirements. Also, in addition to $\bar{r} = 0$, the inability to manufacture refrigerators in quarter 2 implies that $r_2 = 0$ and $\hat{r}_2 = 0$, so these variables are also omitted from the problem.

The next sales constraints are for quarter 3, and are implemented in row 10, 11, and 12 of matrix A.

Constraints on Production Amounts for Quarter 3:

$$A_{10} = \hat{s}_2 - \bar{s}_3 + s_3 - \hat{s}_3 + \bar{s}_4 = 1200,$$

$$A_{11} = \hat{d}_2 - \bar{d}_3 + d_3 - \hat{d}_3 + \bar{d}_4 = 1500,$$

$$A_{12} = -\bar{r}_3 + r_3 - \hat{r}_3 + \bar{r}_4 = 2000.$$

Here, we omit the variable $\hat{r}_2 = 0$, but the constraints are otherwise straight forward.

Finally, we have the sales constraints for the fourth quarter implemented in rows 14, 15, and 16 of matrix A.

Constraints on Production Amounts for Quarter 4:

$$A_{14}$$
 = \hat{s}_3 - \bar{s}_4 + s_4 = 1650,
 A_{15} = \hat{d}_3 - \bar{d}_4 + d_4 = 2650,
 A_{16} = \hat{r}_3 - \bar{r}_4 + r_4 = 1350.

Since we want 150 of each product in storage at the end of the fourth quarter, the variables $\hat{s}_4 = 150$, $\hat{d}_4 = 150$, and $\hat{r}_4 = 150$ are fixed. This means we can omit them from the problem as long as we add 150 to each of the components on the right hand sides of the above equations.

The problem statement was translated into a mathematical LP optimization problem in MATLAB, as it can be seen in the LP_prodplan.m file below:

LP_prodplan.m

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clear; close all; clc;

clear; clcar; clca
```

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                                                                      1
27
28
   % Constrait Constant Vector:
29
        hours
                   S
                          d
30
   b = [15000; 1500; 1000; 1500;
                                      % Quarter 1
31
         15000; 1500; 2000; 1000; % Quarter 2
32
         15000; 1200; 1500; 2000;
33
                                       % Ouarter 3
         15000; 1650; 2650; 1350]; % Quarter 4
34
35
   % Initial Guesses:
36
   x0 = 500 * ones(size(c));
37
   y0 = 500 * ones(size(b));
   s0 = 500 * ones(size(c));
39
40
   % Other Parameters:
41
         = 10;
                  % Initial Barrier Parameter
42
   theta = 1/10; % Barrier Reduction Parameter
43
          = 1e-8; % Duality Gap Tolerance
44
          = 100; % Maximum Number of Iterations
45
46
   % Solve Problem 3 from prodplan.pdf Using Infeasible Primal-Dual Method:
47
   [x,y,s,Z,W,k,T,G,R,M] = PDM_{-}i(A,b,c,x0,y0,s0,mu0,theta,tol,N);
48
49
   %% Display Results
50
   clc;
51
52
   % Create Numbering Information:
53
   K = (0:k)'; % Iterations
54
   Q = (1:4)'; % Quarters
55
56
   % Extract Product Information:
57
58
   % Stoves:
59
      |B.L. |Prod |Store|
60
   S = [
            0 x(1) x(2); % Quarter 1
61
        x(7) x(8) x(9); % Quarter 2
62
         x(13) x(14) x(15); % Quarter 3
63
         x(22) x(23) 150; % Quarter 4
64
65
```

```
% Dishwashers:
   % | B.L. | Prod | Store |
67
   D = [ 0 x(3) x(4); % Quarter 1]
68
       x(10) x(11) x(12); % Quarter 2
69
        x(16) x(17) x(18); % Quarter 3
70
        x(24) x(25) 150; % Quarter 4
71
72
   % Refrigerators:
73
   % | B.L. | Prod | Store |
74
   F = [0 x(5) x(6); % Quarter 1]
75
           0
               0
                     0 ; % Quarter 2
76
        x(19) x(20) x(21); % Quarter 3
77
        x(26) x(27) 150]; % Quarter 4
78
79
   % Calculate Production Time:
80
  H = 4*S(:,2)+3*D(:,2)+2*F(:,2); % Production Hours
82
   % Calculate Product Totals:
83
  % Stove
84
  TS(1) =
                     -S(1,1)+S(1,2)-S(1,3)+S(2,1);
S_{6} TS(2:3) = S(1:2,3) - S(2:3,1) + S(2:3,2) - S(2:3,3) + S(3:4,1);
   TS(4) = S(3,3)-S(4,1)+S(4,2)-S(4,3);
  % Dishwasher
88
89 \text{ TD (1)} =
                     -D(1,1)+D(1,2)-D(1,3)+D(2,1);
90 TD(2:3) = D(1:2,3) - D(2:3,1) + D(2:3,2) - D(2:3,3) + D(3:4,1);
         = D(3,3)-D(4,1)+D(4,2)-D(4,3);
91 TD (4)
92 % Refrigerator
93 TF (1) =
                     -F(1,1)+F(1,2)-F(1,3)+F(2,1);
   TF(2:3) = F(1:2,3) - F(2:3,1) + F(2:3,2) - F(2:3,3) + F(3:4,1);
         = F(3,3)-F(4,1)+F(4,2)-F(4,3);
95
   % Calculate Quota Information:
97
   QS = b(2:4:end); QS(end) = QS(end)-150;
   QD = b(3:4:end); QD(end) = QD(end)-150;
99
   QF = b(4:4:end); QF(end) = QF(end)-150;
100
101
   % Create Tables
102
103 Convergence_Results_for_prodplan = table(K,Z,W,G,R,M)
104 Production_Results
                                    = table(Q, S(:,2), D(:,2), F(:,2), H)
105 Stove_Production_Results
                                    = table (Q, S(:,1), S(:,2), S(:,3), TS', QS)
106 Dishwasher_Production_Results
                                    = table (Q, D(:, 1), D(:, 2), D(:, 3), TD', QD)
107 Refrigerator_Production_Results = table(Q,F(:,1),F(:,2),F(:,3),TF',QF)
```

As mentioned above, and can be seen in the code, PDM_i.m was called to solve the problem on hand, and the obtained performance results are shown below:

Output:

Convergence_Results_for_prodplan =

15×6	+ - 1 - 1 -
1 ') X D	table

K	Z	W	G	R	М
0	85000	3.9425e+07	7.75e+06	7.7497e+06	NaN
1	82865	3.6192e+07	4.3991e+06	4.3988e+06	10
2	79545	2.4415e+07	2.6686e+06	2.6685e+06	1
3	76154	1.0522e+07	1.0201e+06	1.0201e+06	0.1
4	70659	1.804e+06	1.9138e+05	1.9138e+05	0.01
5	52702	4.5374e+05	67662	67662	0.001
6	36787	2.3326e+05	37330	37330	0.0001
7	16741	42286	9335.5	9335.5	1e-05
8	12182	22766	4038.8	4038.8	1e-06
9	9663.1	12840	1260.5	1260.5	1e-07
10	8614.6	8889.1	116.6	116.6	1e-08
11	8508.6	8528.8	8.6542	8.6542	1e-09
12	8500.1	8500.2	0.050727	0.050727	1e-10
13	8500	8500	6.1662e-07	6.1631e-07	1e-11
14	8500	8500	3.1263e-11	2.6329e-13	1e-12

The meaning of the column names are as follows:

K = Iterations, Z = Primal Solution, W = Dual Solution, G = Duality Gap, R = Complementary Slackness Residual, $M = Barrier Parameter <math>\mu$.

We see that the method finished in 14 iterations with the primal and dual solutions converging to the same value. It takes a time on the order of 10^{-2} seconds for the algorithm to finish the problem, and the results are within the specified error tolerance on the duality gap. According to the results, the minimum storage cost is \$8500. We note that this solution does not include the cost of storing the products at the end of the fourth quarter. So we add \$2250 to the solution to get the total cost:

Storage Cost = \$10750.00

Next, the values of the minimizer x are considered. First, we consider the number of items produced during each quarter, and the required amount of time needed for their manufacture:

Production_Results =

4x5 table

Quarter	s_i	d_i	r_i	Req_Time
1	1500	1000	2500	14000
2	1637.5	2000	0	12550
3	1625	1500	2000	15000
4	1087.5	2650	1350	15000

There are two major obstacles to overcome in this problem. The first is meeting the expected number of refrigerator sales in the second quarter while not being able to produce the product in the same quarter. The refrigerator sales requirements must be achieved only by using refrigerators that were stored from the first quarter, or by using refrigerators backlogged from the third quarter. We also note that quarter 2 has the lowest expected refrigerator sales, which is probably why the company chose to do the tool modifications during this period.

The second obstacle is that there is not enough available production hours in quarter 4 to meet the product demand. The requirement that 150 of each product be in storage at the end of the fourth quarter adds more difficulty to the issue. Additional items must be produced and stored before quarter 4 in order to achieve the goal.

To overcome the first obstacle, we see that 2500 refrigerators are produced during the first quarter. This is enough to meet the requirements of both the first quarter (1500) and the second quarter (1000), and is the optimal choice because it requires less money to store a refrigerator (\$5) than to backlog it (\$20). The exact number of required stoves and dishwashers is produced to avoid any additional storage costs. The amount of time required to manufacture the items is 14,000 hours, which is well below the available time. The total storage cost for the first quarter is \$5000 (\$5 x 1000 refrigerators), making the company's tool modification project the biggest source of storage expense in the problem.

In the second quarter, we start to prepare for the high product demand of the fourth quarter (2nd obstacle). We see that 137.5 extra stoves are produced in order to start creating a back-stock of items. Stoves are selected as the surplus item in order to maximize the total number of products (of any kind) created in the fourth quarter. Since stoves take longer to make than the other products (4h), more items are created by focusing on dishwashers (3h) and refrigerators (2h) whenever time is the limiting resource. If this is done in the final quarter, then the number of items that must be stored over the course of preceding quarters is minimized, which minimizes the total storage costs. For the other products, the exact number of dishwashers is created so that no storage is required, and there are no

refrigerators produced during this period due to tool modifications. As mentioned before, the demand for refrigerators is met by using the refrigerators created in the first quarter. It requires 12,500 production hours to create the items for the second quarter, which is even less than the previous quarter (14,000h), and is below the maximum. The storage cost for this quarter is the lowest of all, totaling to \$687.50 (\$5 x 137.5 stoves). This brings the grand total to \$5687.50 for quarter 1 and 2.

Next, we consider the third quarter. We immediately see that the number of production hours is at the maximum allowed. In fact, both quarter 3 and quarter 4 use the maximum amount of production hours because creating products too early will incur additional storage fees. So it makes sense to manufacture products as close to when you will sell them as possible. Again, the exact number of refrigerators and dishwashers are created to save on storage fees, while a surplus of 562.5 stoves (taken from the stove table below) is created and stored. This incurs a fee of \$2812.50, which brings the total expense to \$8500 for the first three quarters. Note that this matches the result produced by the algorithm.

Finally, in the fourth quarter, the exact amount of dishwashers and refrigerators are created with the idea that 150 of each will be put into storage. The remaining production hours are used to create as many stoves as possible. These stoves combined with the stoves in storage will satisfy the sales requirements, while leaving 150 stoves to be placed in storage. The cost of storing 450 items is \$2250, and when added to the previous quarter's expenses, gives us a final result of \$10750.00 in storage costs.

The following tables summarize the variable values for each particular product. We note that any answers that are on the order of 10^{-13} and 10^{-14} can be approximated as zero since they are smaller than the error tolerance. We see that in all cases, the total amount of product sold matches the given quota. Also 150 items are in the fourth quarter's storage column as required.

Stove_Production_Results =

4x6 table

Quarter	Backlog	Production	Store	Total Product	Quota
1	0	1500	2.0461e-13	1500	1500
2	5.0752e-14	1637.5	137.5	1500	1500
3	4.0667e-14	1625	562.5	1200	1200
4	4.0768e-14	1087.5	150	1500	1500

Dishwasher_Production_Results =

4x6 table

Quarter	Backlog	Production	Store	Total Product	Quota
1	0	1000	2.0445e-13	1000	1000
2	1.0154e-13	2000	8.3568e-13	2000	2000
3	7.3805e-14	1500	8.1708e-13	1500	1500
4	7.4058e-14	2650	150	2500	2500

Refrigerator_Production_Results =

4x6 table

Quarter	Backlog	Production	Store	Total Product	Quota
1	0	2500	1000	1500	1500
2	0	0	0	1000	1000
3	5.7669e-14	2000	4.0743e-13	2000	2000
4	4.5273e-14	1350	150	1200	1200

2 QP Problems

In this section, we create an interior-points predictor-corrector algorithm based on algorithm 6.4 in the book and use it to solve various problems. However, the algorithm solves problems with non-negativity inequality constraints rather than general linear inequality constraints. In other words, problems of the form

$$\min_{x} q(x) = \frac{1}{2} x^{T} G x + x^{T} c \qquad \text{s.t.} \qquad x \ge 0,$$

where G is symmetric and positive semidefinite.

2.1 Algorithm Design

Rewriting the KKT Conditions and introducing the slack vector $y = (y_1, y_2, ..., y_n)^T$, we derive the following linear system

$$\begin{bmatrix} G & 0 & -I \\ I & -I & 0 \\ 0 & \Lambda & Y \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta \lambda \end{bmatrix} = \begin{bmatrix} -r_d \\ -r_p \\ \sigma \mu e - \Lambda Y e \end{bmatrix}. \tag{3}$$

where (with n being the problem size)

 $e = (1, 1, ..., 1)^T$ is the n-dimensional vector with all components 1, $\lambda = (\lambda_1, \lambda_2, ..., \lambda_n)^T$ is the vector of Lagrangian multipliers, I = diag(1, 1, ..., 1) is the $n \times n$ identity matrix, $\Lambda = \text{diag}(\lambda_1, \lambda_2, ..., \lambda_n)$, $Y = \text{diag}(y_1, y_2, ..., y_n)$, $r_d = Gx - \lambda + c$, $r_n = x - y$,

$$\mu = \frac{y^T \lambda}{n}.$$

The parameter σ is the centering parameter, and the variables Δx , Δy , and $\Delta \lambda$ are the step directions by which the new iterates

$$x_{k+1} = x_k + \alpha_k \Delta x_k, \qquad y_{k+1} = y_k + \alpha_k \Delta y_k, \qquad \lambda_{k+1} = \lambda_k + \alpha_k \Delta \lambda_k$$

are defined. Here α_k is a step length determined by the algorithm. The algorithm requires us to find the solution (using substitution) for a variation of (3) on three different occasions. In the end, we will be required to solve a linear system for Δx using the conjugate gradient method, then using the result to obtain Δy and $\Delta \lambda$.

On the first occasion, we take an affine scaling step by setting $\sigma = 0$ and solving the third row of (3) for Δy^{aff} which yields

$$\Delta y^{\text{aff}} = -\Lambda^{-1} Y \Delta \lambda^{\text{aff}} - y.$$

Substitute the above into the second row of (3) and rearrange to get the system

$$\begin{bmatrix} G & -I \\ I & \Lambda^{-1}Y \end{bmatrix} \begin{bmatrix} \Delta x^{\text{aff}} \\ \Delta \lambda^{\text{aff}} \end{bmatrix} = \begin{bmatrix} -r_d \\ -y - r_p \end{bmatrix}.$$

Finally, we can solve for Δx^{aff} by adding $Y^{-1}\Lambda$ times the second row of the above equality to the first row. This gives us the following equations which are solved/calculated on line 56-58 of the code (below).

$$(G + Y^{-1}\Lambda)\Delta x^{\text{aff}} = -\lambda - Y^{-1}\Lambda r_p - r_d,$$

$$\Delta y^{\text{aff}} = \Delta x^{\text{aff}} + r_p,$$

$$\Delta \lambda^{\text{aff}} = G\Delta x^{\text{aff}} + r_d.$$
[From 2nd row of (3)]

On the second occasion, we must improve upon the affine step by computing a corrector step. To do this, we solve the system

$$\begin{bmatrix} G & 0 & -I \\ I & -I & 0 \\ 0 & \Lambda & Y \end{bmatrix} \begin{bmatrix} \Delta x^{\text{cor}} \\ \Delta y^{\text{cor}} \\ \Delta \lambda^{\text{cor}} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ -\Lambda^{\text{aff}} Y^{\text{aff}} e \end{bmatrix}, \tag{4}$$

where

$$\Lambda^{\mathrm{aff}} = \mathrm{diag}(\Delta \lambda_1^{\mathrm{aff}}, \Delta \lambda_2^{\mathrm{aff}}, ..., \Delta \lambda_n^{\mathrm{aff}}) \qquad \text{and} \qquad Y^{\mathrm{aff}} = \mathrm{diag}(\Delta y_1^{\mathrm{aff}}, \Delta y_2^{\mathrm{aff}}, ..., \Delta y_n^{\mathrm{aff}}).$$

We follow the same procedure as before by first solving for Δy^{cor} to obtain

$$\Delta y^{\rm cor} = -\Lambda^{-1} \Lambda^{\rm aff} Y^{\rm aff} e - \Lambda^{-1} Y \Delta \lambda^{\rm cor},$$

then substitute the results into the second row of (4)

$$\begin{bmatrix} G & -I \\ I & \Lambda^{-1}Y \end{bmatrix} \begin{bmatrix} \Delta x^{\text{cor}} \\ \Delta \lambda^{\text{cor}} \end{bmatrix} = \begin{bmatrix} 0 \\ -\Lambda^{-1}\Lambda^{\text{aff}}Y^{\text{aff}}e \end{bmatrix},$$

and solving for $\Delta x^{\rm cor}$ by adding $Y^{-1}\Lambda$ times the second row to the first row, which results in following equations which are solved/calculated on line 59-61 of the code.

$$(G + Y^{-1}\Lambda)\Delta x^{\text{cor}} = -Y^{-1}\Lambda^{\text{aff}}Y^{\text{aff}}e,$$
$$\Delta y^{\text{cor}} = \Delta x^{\text{cor}},$$
$$\Delta \lambda^{\text{cor}} = G\Delta x^{\text{cor}}.$$

On the final occasion, we get the true iterate step directions by solving the following system

$$\begin{bmatrix} G & 0 & -I \\ I & -I & 0 \\ 0 & \Lambda & Y \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta \lambda \end{bmatrix} = \begin{bmatrix} -r_d \\ -r_p \\ \sigma \mu e - \Lambda Y e - \Lambda^{\text{cor}} Y^{\text{cor}} e \end{bmatrix}, \tag{5}$$

with

$$\Lambda^{\mathrm{cor}} = \mathrm{diag}(\Delta \lambda_1^{\mathrm{cor}}, \Delta \lambda_2^{\mathrm{cor}}, ..., \Delta \lambda_n^{\mathrm{cor}}) \qquad \text{and} \qquad Y^{\mathrm{cor}} = \mathrm{diag}(\Delta y_1^{\mathrm{cor}}, \Delta y_2^{\mathrm{cor}}, ..., \Delta y_n^{\mathrm{cor}}).$$

Once again following the same procedure, we have

$$\Delta y = \sigma \mu \Lambda^{-1} e - y - \Lambda^{-1} \Lambda^{\text{cor}} Y^{\text{cor}} e - \Lambda^{-1} Y \Delta \lambda,$$

which implies

$$\begin{bmatrix} G & -I \\ I & \Lambda^{-1}Y \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta \lambda \end{bmatrix} = \begin{bmatrix} -r_d \\ \sigma \mu \Lambda^{-1} e - y - \Lambda^{-1} \Lambda^{\mathrm{cor}} Y^{\mathrm{cor}} e - r_p \end{bmatrix},$$

from which we derive

$$(G+Y^{-1}\Lambda)\Delta x = \sigma \mu Y^{-1}e - \lambda - Y^{-1}\Lambda^{\text{cor}}Y^{\text{cor}}e - Y^{-1}\Lambda r_p - r_d,$$

$$\Delta y = \Delta x + r_p,$$

$$\Delta \lambda = G\Delta x + r_d.$$

The above equations gives us the final step directions, and are solved on lines 70-72 in the following code, which implements the interior points predictor-corrector method for quadratic problems with non-negativity inequality constraints.

PC_QP.m:

```
function [x,y,a,Z,k,T,M,R,C] = PC_QP(G,c,x0,y0,lambda0,tol,N,cgtol,cgN)
  % Uses the Predictor-Corrector Method for QP to solve
             min z=0.5*x'*G*x+c'*x s.t. x>=0
  % INPUT:
                               = G Matrix from Problem Statement
           G = Matrix
           c = Column Vector = c Vector from Problem Statement
          x0 = Column Vector = Initial Guess for Variables
          y0 = Colume Vector = Initial Guess for Slack
    lambda0 = Column Vector = Initial Guess for Lagrangian Multiplier
         tol = Positive Real = Complementarity Gap Error Tolerance
10
           N = Positive Integer = Maximum Number of Iterations
11
12
          x = Column Vector = Primal Minimizer
           y = Column Vector = Dual Minimizer
14
           a = Column Vector = Slack Vector for Dual Problem
15
           Z = Column Vector = Solution History for Primal Problem
16
           k = Integer
                        = Number of Iterations
           T = Positive Real = Computation Time
18
           M = Column Vector = Complementarity Gap History
19
           R = Column Vector = Solution Residual History
20
           C = Column Vector = Constraint Residual History History
21
  22
                     % Start Algorithm Timer
      tic;
23
      n = length(x0); % Problem Size
24
      x = x0;
                     % Initial Variables
25
      y = y0;
                      % Initial Slack
26
                      % Initial Lagrange Multipliers
      a = lambda0;
27
28
      % Ensure Good Starting Points
29
      D = spdiags(a./y, 0, n, n);
                                           % Diag. Matrix with lambda/y
```

```
% Solution Residual
31
       rd = G*x-a+c;
       rp = x-y;
                                                % Constrait Residual
32
       dx = cglin(x,G+D,-a-D*rp-rd,cgtol,cgN); % Affine x Direction
33
                                                % Affine y Direction
       dy = dx + rp;
34
       da = G*dx+rd;
                                                % Affine a Direction
35
       dx = cglin(x,G+D,-da.*dy./y,cgtol,cgN); % Corrector for x Direction
36
       dy = dx;
                                                % Corrector for y Direction
37
       da = G*dx;
                                                % Corrector for a Direction
38
       x(1:n) = max(1, abs(x+dx));
                                                % Adjust Initial x Condition
39
       y(1:n) = max(1, abs(y+dy));
                                                % Adjust Initial y Condition
40
       a(1:n) = max(1, abs(a+da));
                                                % Adjust Initial a Condition
41
42
       % Calculate Initial Solution and Residuals
43
       [Z,R,C,M] = deal(zeros(N,1)); % Allocate Memory
44
       Z(1) = 0.5 \times x' \times G \times x + x' \times C;
                                       % Store Initial Solution
45
                                       % Store Initial Solution Residual
       R(1) = norm(G*x+c);
46
       C(1) = norm(rp);
                                        % Store Initial Constraint Residual
47
       M(1) = y'*a/n;
                                        % Store Initial Complementarity Measure
48
       k=1;
                                        % Set k, In Case R(1) <= tol
49
                                        % Store If Residual is large enough
       if R(1) > tol
50
         for k = 1:N
                                          % Then execute the method
51
52
            % Compute Affine Scaling Step
           D = spdiags(a./y, 0, n, n);
                                                     % Diag. Matrix with lambda/y
53
           rd = G*x-a+c;
                                                     % Lagrangian Residual
54
                                                     % Constrait Residual
           rp = x-y;
55
           dx = cglin(x,G+D,-a-D*rp-rd,cgtol,cgN); % Affine x Direction
56
                                                     % Affine y Direction
           dy = dx + rp;
57
           da = G*dx+rd;
                                                     % Affine a Direction
58
           dx = cglin(x,G+D,-da.*dy./y,cgtol,cgN); % Corrector for x Direction
59
           dy = dx;
                                                     % Corrector for y Direction
60
           da = G*dx;
                                                     % Corrector for a Direction
61
62
           % Calculate Centering Parameter
63
           m = M(k);
                                                        % Complementarity Measure
64
           alpha = calc_max_alpha([y;a],[dy;da],1); % Affine Step Length
65
           ma = (y+alpha*dy)'*(a+alpha*da)/n;
                                                        % Affine Comp. Measure
66
           s = (ma/m)^3;
                                                        % Centering Parameter
67
68
           % Compute Directions
69
           dx = cglin(x,G+D,s*m./y-a-a.*dy./y-D*rp-rd,cgtol,cgN); % x Direction
70
           dy = dx + rp;
                                                                     % v Direction
71
                                                                     % a Direction
           da = G*dx+rd;
72
73
           % Set Step Length
74
           t = max(1-m, 0.5);
                                           % Distance From Max Step Length
75
           ap = calc_max_alpha(y,dy,t); % Primal Step Length
76
           ad = calc_max_alpha(a,da,t); % Dual Step Length
77
                                           % Final Step Length
           alpha = min(ap,ad);
78
79
           % Update Estimates
80
           x = x + alpha*dx; % Update Variables
81
           y = y + alpha*dy; % Update Slack
82
           a = a + alpha*da; % Update Lagrange Multipliers
83
84
```

```
% Calculate Solution and Residuals
           Z(k+1) = 0.5*x'*G*x+x'*c; % Store Solution
86
           R(k+1) = norm(G*x+c); % Store Solution Residual
87
           C(k+1) = norm(x-y);
                                    % Store Constraint Residual
88
                                    % Store Complementarity Measure
           M(k+1) = y' *a/n;
89
           if R(k+1) \ll tol
                                    % If Solution within Tolerance
90
91
               break;
                                      % Exit the Loop
           end
92
         end
93
       end
94
       Z = Z(1:k+1); % Cut off Unused Elements of Solution History
95
       R = R(1:k+1); % Cut off Unused Elements of Residual History
       C = C(1:k+1); % Cut off Unused Elements of Constraint Residual History
97
       M = M(1:k+1); % Cut off Unused Elements of Comp. Measure History
98
                 % Record Algorithm Time
       T = toc;
99
100
   end
101
   function a = calc_max_alpha(x, dx, t)
   % Calculates Maximum a such that
103
       x+a*dx>=(1-t)*x with 0<a<=1
   % INPUT:
105
   % x = Column Vector
   % dx = Column Vector
107
   t = Scalar: 0 < t < 1
108
   % OUTPUT:
109
       a = Scalar: 0 < a < = 1
110
   [wcs,i] = min(t*x+dx); % Value of Worst Case Scenario
112
                             % Index of Worst Case Scenario
113
       i = i(1);
       if wcs < 0
                             % If Worst Case Scenario is Negative
114
           a = -t*x(i)/dx(i); % Then Find a s.t. x_i+a*dx_i==(1-t)*x_i
115
                             % Otherwise
116
                               % Use the Maximum Value for a
117
           a = 1;
       end
118
119 end
```

2.2 Poisson Matrix Problem

In this section, we test the algorithm on the problem where the G matrix is the 100×100 Poisson matrix and the c vector has all components equal to -1. The solution to this problem is known to be -250.5. The results of the algorithm are given in the following table. To save space, most of the iterations are left out of the table.

Results_Poisson = 20x4 table

k	Sol	Residual	D_Gap
0	-146.39	6.3495	2.1867
10	-249.56	0.85565	0.31613
20	-250.38	0.31519	0.11123
30	-250.46	0.189	0.06595
40	-250.48	0.13432	0.046638
50	-250.49	0.104	0.036007
60	-250.5	0.084766	0.029298
100	-250.5	0.048606	0.016744
500	-250.5	0.0091675	0.0031464
900	-250.5	0.0050558	0.0017346
1300	-250.5	0.0034899	0.0011972
1700	-250.5	0.0026644	0.00091393
2100	-250.5	0.0021547	0.00073906
2500	-250.5	0.0018087	0.00062035
2900	-250.5	0.0015584	0.0005345
3300	-250.5	0.001369	0.00046951
3700	-250.5	0.0012206	0.00041862
4100	-250.5	0.0011012	0.00037768
4500	-250.5	0.0010031	0.00034403
4515	-250.5	0.00099979	0.00034288

We see that the algorithm converges in 4515 iterations to the desired result of -250.5. This confirms that the algorithm is working as intended. The following code reproduces the results.

QP_Poisson.m:

```
1 % Create Matrices defined in Problem Statement
2 G = gallery('poisson',10); % 100x100 Poisson Matrix
3 n = size(G,1); % Problem Size
4 c = -ones(n,1); % Vector with all elements -1
5
6 % Create Initial Conditions
7 [x0,y0,lambda0] = deal(ones(n,1));
8
9 % Error and Iteration Parameters
```

```
= 1e-3;
                  % Error Tolerance for PC Method
   cgtol = 1e-12; % Error TOlerance for CG Method
11
         = 20000; % Maximum Number of Iterations for PC Method
12
                  % Maximum Number of Iterations for CG Method
13
14
   % Solve Problem Using-Interior Point Predictor-Corrector Method for QP
15
   [x,y,a,Z,k,T,M,R,C] = PC_QP(G,c,x0,y0,lambda0,tol,N,cgtol,cgN);
16
17
   %% Display Results
18
19
   K = [(0:10:60)'; (100:400:k)'; k];
20
   Z2 = Z(K+1); M2 = M(K+1); R2 = R(K+1); C2 = C(K+1);
   Results_Poisson = table(K, Z2, R2, M2, ...
                      'VariableNames', { 'k', 'Sol', 'Residual', 'D_Gap'})
23
```

2.3 Formulating LASSO as QP Problem

We recast the LASSO problem as a QP problem and subsequently solve it using the predictorcorrect algorithm in section 2.1. First, we introduce the LASSO problem

$$\min_{x} q(x) = \frac{1}{2} ||b - Ax||_{2}^{2} + \lambda_{pen} ||x||_{1} \quad \text{s.t.} \quad x \ge 0,$$

where λ_{pen} is a tuning parameter which controls regularization. In order to solve the LASSO problem as a QP, we start by introducing

$$x = x^+ - x^-$$

where $x^+ > 0$ and $x^- > 0$ represent the positive and negative components of the solution. Consequently these transformations follow:

$$x = \begin{pmatrix} x^+ \\ x^- \end{pmatrix}, \qquad G = \begin{pmatrix} A^T A & -A^T A \\ -A^T A & A^T A \end{pmatrix}, \qquad c = \begin{pmatrix} \lambda_{pen} e_{2n} - \begin{pmatrix} A^T b \\ -A^T b \end{pmatrix} \end{pmatrix}$$
 (6)

where e_{2n} is the 2n-dimensional unity vector.

2.4 ADMM and SuiteLasso

We obtain two additional solvers to solve the LASSO problem and all three solvers (QP, ADMM and SuiteLasso) are used on three different datasets from the UCI machinelearning repository, namely abalone_scale, bodyfat_scale and mpg_scale. The solvers and the datasets were obtained from the links provided from the problem statement. The call to ADMM solver is straight forward and relied on parameter values suggested by the authors. The call to SuiteLasso was more intricate and so a wrapper was designed to call the SuiteLasso algorithm. The tolerance and lambda values for all three algorithms were set to 10^{-6} and $10^{-4}||A^Tb||_{\infty}$, respectively, according to the problem statement. There are three additional datasets which were solved using ADMM and SuiteLasso, namely abalone_scale_expanded9, body_fat_expanded9 and mpg_scale_expanded8. The original datasets were expanded to higher order polynomials to create the last 3 datasets according to the problem statement. Additionally there is an extra dataset E2006-log1p which was expanded and stored in the 'SuiteLasso-0\UCIdata' directory.

2.5 Driver Code

The following driver code was used to set up the problem and call all the three solvers.

Part2.m

```
clear; close all; clc;
3
   %% Poisson and LASSO Problem Setup & Predictor-Corrector QP Driver
4
   % Create Matrices defined in Problem Statement
5
   G = gallery('poisson',10); % 100x100 Poisson Matrix
   n0 = size(G, 1);
                                % Problem Size
                                % Vector with all elements -1
   c = -ones(n0, 1);
  % Create Matrices for LASSO problem from UCI datasets
10
  [b1, A1] = libsvmread('mpg_scale'); % Import mpg_scale data
11
                                          % Problem size
n1 = 2*size(A1, 2);
13 lambda_max = norm( A1'*b1, 'inf' );
14 lambdal = (1e-4)*lambda_max;
                                          % lambda as defined in Problem
15 Al = Al'*Al;
                                          % matrix used in LASSO transformation
16 \text{ bl} = A1' * b1;
                                          % vector used in LASSO transformation
 Alasso = [ Al -Al; -Al Al ];
                                         % QP to LASSO A matrix
17
  blasso = (lambdal*ones(n1,1) - [bl; -bl]); % QP to LASSO b matrix
18
19
  % Create Initial Conditions
20
  [x0,y0,lambda0] = deal(ones(n0,1));
21
   [x1,y1,lambda1] = deal(ones(n1,1));
22
23
   % Error and Iteration Parameters
24
                   % Error Tolerance for PC Method
        = 1e-6;
25
                    % Error TOlerance for CG Method
   catol = 1e-6;
26
         = 700;
                   % Maximum Number of Iterations for PC Method
         = 1000;
                   % Maximum Number of Iterations for CG Method
28
29
   % Solve Problem Using Interior-Point Predictor-Corrector Method for QP
30
   [x0, y0, a0, Z0, k0, T0, M0, R0, C0] = ...
       PC_QP(G,c,x0,y0,lambda0,tol,N,cgtol,cgN);
32
   [x1, y1, a1, Z1, k1, T1, M1, R1, C1] = ...
33
       PC_QP(Alasso, blasso, x1, y1, lambda1, tol, N, cgtol, cgN);
34
35
   \mbox{\%} Adjust QP solution form to LASSO
36
   xlasso = x1(1:n1/2) - x1(n1/2+1:end);
37
   ylasso = y1(1:n1/2) - y1(n1/2+1:end);
   alasso = a1(1:n1/2) - a1(n1/2+1:end);
39
   objlasso = 0.5*norm([b1-A1*xlasso],2)^2 + lambdal*norm(xlasso,1);
40
41
   %% LASSO Problem Setup & ADMM Driver
42
43
  % import data
44
  data11 = importdata('SuiteLasso-0/UCIdata/mpg_scale_expanded8.mat');
45
 data12 = importdata('SuiteLasso-0/UCIdata/abalone_scale_expanded9.mat');
  data13 = importdata('SuiteLasso-0/UCIdata/bodyfat_scale_expanded9.mat');
```

```
% Create matrices for LASSO problem from UCI datasets
49
   [b2, A2] = libsvmread('abalone_scale');
50
   [b3, A3] = libsvmread('bodyfat_scale');
51
  A11 = data11.A;
52
  b11 = data11.b;
53
   A12 = data12.A;
54
   b12 = data12.b;
   A13 = data13.A;
   b13 = data13.b;
57
58
   % lambda as defined in Problem Statement
   lambda_max_2 = norm(A2'*b2, 'inf');
60
   lambda_max_3 = norm(A3'*b3, 'inf');
   lambda_max_11 = norm( A11'*b11, 'inf'
   lambda_max_12 = norm(A12'*b12, 'inf');
64 lambda_max_13 = norm( A13'*b13, 'inf');
   lambda2 = (1e-4) * lambda_max_2;
  lambda3 = (1e-4) * lambda_max_3;
  lambda11 = (1e-4) * lambda_max_11;
   lambda12 = (1e-4) * lambda_max_12;
69
   lambda13 = (1e-4) * lambda_max_13;
70
71
   % Solve LASSO Problem Using ADMM
72
   [x2 history2 T2] = lasso(A2, b2, lambda2, 1.0, 1.0);
73
   [x3 history3 T3] = lasso(A3, b3, lambda3, 1.0, 1.0);
   [x4 history4 T4] = lasso(A1, b1, lambdal, 1.0, 1.0);
75
   [x11 \text{ history11 T11}] = lasso(A11, b11, lambda11, 1.0, 1.0);
   [x12 \text{ history} 12 \text{ T} 12] = lasso(A12, b12, lambda12, 1.0, 1.0);
77
   [x13 \text{ history13 T13}] = lasso(A13, b13, lambda13, 1.0, 1.0);
79
   %% LASSO Problem Setup & SuiteLasso Driver
80
81
   % Create list for LASSO problem from UCI datasets
82
   dataset = {'abalone_scale_expanded9', ...
83
                 'bodyfat_scale_expanded9', ...
84
                 'mpg_scale_expanded8', ...
85
                 'abalone_scale','bodyfat_scale','mpg_scale' };
86
87
   % lambda Multipler as defined in Problem Statement
88
   lambdaCoef = 1e-4;
89
90
   % Solve LASSO Problem Using SuiteLasso
91
   [obj5, y5, xi5, x5, info5, runhist5] = ...
92
        SuiteLassoDriverWrapper(dataset{1},lambdaCoef,tol,true);
93
   [obj6, y6, xi6, x6, info6, runhist6] = ...
94
        SuiteLassoDriverWrapper(dataset{2},lambdaCoef,tol,true);
95
   [obj7, y7, xi7, x7, info7, runhist7] = ...
96
        SuiteLassoDriverWrapper(dataset{3}, lambdaCoef, tol, true);
97
   [obj8, y8, xi8, x8, info8, runhist8] = ...
98
        SuiteLassoDriverWrapper(dataset{4},lambdaCoef,tol,false);
   [obj9, y9, xi9, x9, info9, runhist9] = ...
100
101
        SuiteLassoDriverWrapper(dataset{5}, lambdaCoef, tol, false);
```

```
[obj10, y10, xi10, x10, info10, runhist10] = ...
102
        SuiteLassoDriverWrapper(dataset { 6}, lambdaCoef, tol, false);
103
104
   %% Display Results
105
   clc;
106
   %Problem Definition
107
   problem = {'Gmatrix', 'mpg_scale', 'mpg_scale', 'mpg_scale', ...
108
                'mpg_scale_expanded8', 'mpg_scale_expanded8', ...
109
                'abalone_scale', 'abalone_scale', ...
110
                'abalone_scale_expanded9', 'abalone_scale_expanded9',...
111
                'bodyfat_scale', 'bodyfat_scale', ...
112
                'bodyfat_scale_expanded9', 'bodyfat_scale_expanded9'};
113
114
    solver = {'PC_QP', 'PC_QP', 'ADMM', 'SuiteLasso', 'SuiteLasso', 'ADMM' ...
115
               'ADMM', 'SuiteLasso', 'SuiteLasso', 'ADMM', ...
116
               'ADMM', 'SuiteLasso', 'SuiteLasso', 'ADMM'};
117
118
119
   %Final Solution and Time
120
    time = [ T0, T1, T4, info10.time, info7.time, T11, ...
121
            T2, info8.time, info5.time, T12, T3, info9.time, info6.time, T13];
122
123
124
   obj = [ Z0(end), objlasso, history4.objval(end), info10.obj(1), ...
125
            info7.obj(1), history11.objval(end), ...
126
            history2.objval(end), info8.obj(1), ...
127
            info5.obj(1), history12.objval(end), ...
128
            history3.objval(end), ...
129
            info9.obj(1), info6.obj(1), history13.objval(end) ];
130
131
   sol = \{ x0, xlasso, x4, x10, x7, x11, x2, x8, x5, x12, x3, x9, x6, x13 \};
132
133
   % Sparsity Calculation
134
   p = length(sol);
135
   zeroCount = zeros(p, 1);
   totCount = zeros(p, 1);
137
138
   for k = 1:p
139
        idx = sol\{k\} < 1e-4;
140
        zeroCount(k) = sum(idx);
141
        totCount(k) = length(sol{k});
142
143
   end
144
   spar = (zeroCount./totCount);
145
   format long
146
   % Results Comparison displayed in a table
   Results_ComparisonA = table(problem', solver', obj',...
148
                        'VariableNames',{'Problem','Solver',...
149
                         'Optimal_Objective'})
150
151
   Results_ComparisonB = table(problem', solver', spar*100, ...
152
                        'VariableNames', {'Problem', 'Solver', ...
153
                         'Sparsity_Precentage'})
154
155
```

This following function script was used to call the SuiteLasso Solver.

SuiteLassoDriverWrapper.m

```
function [obj, y, xi, x, info, runhist] = ...
      SuiteLassoDriverWrapper(dataset,crhoadj,stoptoladj,expanded)
  % Calls SuiteLasso alogrithm to solve LASSO problem
3
             \min 1/2 \times || Ax - b ||_2^2 + \lambda || x ||_1
4
  % INPUT:
                  = Cell Vector
  응
      dataset
                                   = Matrix containting list of dataset
6
  응
       names
7
      crhoadj
                  = Positive Real
                                   = lambdamax adjustment factor
       stoptoladj = Positive Real
                                   = Error Tolerance
9
       expanded = Boolean
                                    = True if data expanded, false otherwise
  응
10
 % OUTPUT:
11
12 %
     obj
                 = Row Vector
                                   = Optimal Primal and Dual Objective
                 = Column Vector
                                   = Dual Minimizer
  응
       У
13
  응
                 = Column Vector
                                   = Slack Vector for Dual Problem
       хi
14
                                    = Primal Minimizer
  응
       Х
                  = Column Vector
15
                 = Data Structure
                                   = Problem Info and Final Solution
      info
       runhist
                 = Data Structure
                                   = Variable and Solution History
17
  18
19
20
   % look for dataset file
21
22
   if expanded
   filepath = strcat('SuiteLasso-0/UCIdata/', dataset, '.mat');
23
24
   filepath = strcat(dataset);
25
   end
26
27
   if ~isfile(filepath)
28
       error('Solver Terminated. Can not find file %s.', filepath)
29
   end
30
31
   % import data
32
33
   if expanded
34
   data = importdata(filepath);
35
   A = data.A;
36
   b = data.b;
37
   else
38
   [b, A] = libsvmread(filepath);
39
   end
40
```

```
41
42
   m = size(A, 1);
43
   n = size(A, 2);
44
   Amap = @(x) A * x;
45
   ATmap = @(x) A'*x;
46
47
   % tuning parameters
48
49
  lambdamax=norm(ATmap(b),'inf');
50
  eigsopt.issym = 1;
51
52 Rmap=@(x) A*x;
83 Rtmap=@(x) A' *x;
  RRtmap=@(x) Rmap(Rtmap(x));
  Lip = eigs(RRtmap,length(b),1,'LA',eigsopt);
55
 fprintf('\n-----');
57
58 fprintf('----')
fprintf('\n Problem: n = %g, m = %g lambda(max) = %g', n, m, lambdamax)
60 fprintf('\n Lip = %3.2e', Lip);
  62
63
  stoptol = stoptoladj;%stopping tol
64
65
  for crho = crhoad;
66
     lambda=crho*lambdamax;
67
      if (true)
68
        opts.stoptol = stoptol;
69
        opts.Lip = Lip; %can be set to 1
70
        Ainput.A = A;
71
        Ainput.Amap = @(x) Amap(x);
72
        Ainput.ATmap = @(x) ATmap(x);
73
        if (false) %% supply initial point
74
           x0 = zeros(n, 1);
75
           y0 = zeros(n,1);
76
           xi0 = zeros(m, 1);
77
           [obj, y, xi, x, info, runhist] = Classic_Lasso_SSNAL(Ainput, b, n, lambda, nalop, y0, xi0, x0
78
        else %% no initial point available
79
            [obj, y, xi, x, info, runhist] = Classic_Lasso_SSNAL(Ainput, b, n, lambda, opts);
80
        end
81
      else
82
         [obj, y, xi, x, info, runhist] = Classic_Lasso_ADMM(Ainput, b, n, lambda, opts);
83
     end
84
  end
85
86
  end
87
```

2.6 Comparative Results

Results_ComparisonA =

14x3 table

Problem	Solver	Optimal_Objective
'Gmatrix'	'PC_QP'	-250.504512616031
'mpg_scale'	'PC_QP'	11801.9824000958
'mpg_scale'	'ADMM'	11801.9823988412
'mpg_scale'	'SuiteLasso'	11801.9823988412
'mpg_scale_expanded8'	'SuiteLasso'	881.370300163357
'mpg_scale_expanded8'	'ADMM'	881.370114240593
'abalone_scale'	'ADMM'	10938.5592518438
'abalone_scale'	'SuiteLasso'	10938.5592518438
'abalone_scale_expanded9'	'SuiteLasso'	9287.41498273849
'abalone_scale_expanded9'	'ADMM'	9282.90325695463
'bodyfat_scale'	'ADMM'	1.8054371138958
'bodyfat_scale'	'SuiteLasso'	1.80543702420266
'bodyfat_scale_expanded9'	'SuiteLasso'	0.0303024675471388
'bodyfat_scale_expanded9'	'ADMM'	0.0301555316920478

Results_ComparisonB =

14x3 table

Problem	Solver	Sparsity_Precentage
'Gmatrix'	'PC_QP'	0
'mpg_scale'	'PC_QP'	57.1428571428571
'mpg_scale'	'ADMM'	57.1428571428571
'mpg_scale'	'SuiteLasso'	57.1428571428571
<pre>'mpg_scale_expanded8'</pre>	'SuiteLasso'	98.9121989121989
'mpg_scale_expanded8'	'ADMM'	98.9121989121989
'abalone_scale'	'ADMM'	50
'abalone_scale'	'SuiteLasso'	50
'abalone_scale_expanded9'	'SuiteLasso'	99.8601398601399
'abalone_scale_expanded9'	'ADMM'	99.8601398601399
'bodyfat_scale'	'ADMM'	28.5714285714286
'bodyfat_scale'	'SuiteLasso'	28.5714285714286
'bodyfat_scale_expanded9'	'SuiteLasso'	99.9996328883124
'bodyfat_scale_expanded9'	'ADMM'	99.9996328883124

Results_ComparisonC =

14x3 table

Problem	Solver	Sparsity_Count
'Gmatrix'	'PC_QP'	0
'mpg_scale'	'PC_QP'	4
'mpg_scale'	'ADMM'	4
'mpg_scale'	'SuiteLasso'	4
'mpg_scale_expanded8'	'SuiteLasso'	6365
'mpg_scale_expanded8'	'ADMM'	6365
'abalone_scale'	'ADMM'	4
'abalone_scale'	'SuiteLasso'	4
'abalone_scale_expanded9'	'SuiteLasso'	24276
'abalone_scale_expanded9'	'ADMM'	24276
'bodyfat_scale'	'ADMM'	4
'bodyfat_scale'	'SuiteLasso'	4
'bodyfat_scale_expanded9'	'SuiteLasso'	817187
'bodyfat_scale_expanded9'	'ADMM'	817187

Results_ComparisonD =

14x3 table

Problem	Solver	Wall_Clock_Time
'Gmatrix'	'PC_QP'	0.000232
'mpg_scale'	'PC_QP'	0.000199
'mpg_scale'	'ADMM'	0.00096
'mpg_scale'	'SuiteLasso'	0.0150810000000021
'mpg_scale_expanded8'	'SuiteLasso'	0.360639000000003
'mpg_scale_expanded8'	'ADMM'	2.906686
'abalone_scale'	'ADMM'	0.002408
'abalone_scale'	'SuiteLasso'	0.0426179999999974
'abalone_scale_expanded9'	'SuiteLasso'	5.36099
'abalone_scale_expanded9'	'ADMM'	93.975171
'bodyfat_scale'	'ADMM'	0.003272
'bodyfat_scale'	'SuiteLasso'	0.0215849999999982
'bodyfat_scale_expanded9'	'SuiteLasso'	8.313787
'bodyfat_scale_expanded9'	'ADMM'	13.856137

It is interesting to note that the QP solver almost matched the ADMM solver by needing roughly the same wall clock time to produce an optimal objective which differed by an order of 10^{-4} . Moreover, SuiteLasso required at least an order of magnitude higher than ADMM to solve each dataset. The SuiteLasso algorithm provess is shown, however, as each dataset is expanded. Indeed SuiteLasso performs consistently better (in terms of lower wall clock time) than ADMM for all expanded datasets. Sparsity is reported as both a percentage and zero count. The sparsity and the optimal objective value did not differ between the two solvers for all datasets tested.