# Module Interface Specification for GenreGuru

Team 8 – Rhythm Rangers

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# 1 Revision History

Date	Version	Notes
Date 1	1.0	Notes
Date 2	1.1	Notes

# 2 Symbols, Abbreviations and Acronyms

See SRS Documentation at [give url —SS] [Also add any additional symbols, abbreviations or acronyms —SS]

# Contents

1	Rev	vision 1	History			
2	Symbols, Abbreviations and Acronyms					
3	Introduction					
4	Not	ation				
5	Module Decomposition					
6	$\mathbf{G}\mathbf{U}$	I Mod	ule			
	6.1	GUI N	Module			
	6.2	Uses				
	6.3	Syntax	x			
		6.3.1	Exported Constants			
		6.3.2	Exported Access Programs			
	6.4	Semar	ntics			
		6.4.1	State Variables			
		6.4.2	Environment Variables			
		6.4.3	Assumptions			
		6.4.4	Access Routine Semantics			
		6.4.5	Local Functions			
7	MIS	S of A	udio File Input Module			
	7.1	Audio	File Input Module			
	7.2	Uses				
	7.3	Syntax	x			
		7.3.1	Exported Constants			
		7.3.2	Exported Access Programs			
	7.4	Semar	ntics			
		7.4.1	State Variables			
		7.4.2	Environment Variables			
		7.4.3	Assumptions			
		7.4.4	Access Routine Semantics			
		7.4.5	Local Functions			
3	MIS	S of Se	earch Query Module			
	8.1		a Query Module			
	8.2					
	8.3		x			
		8.3.1	Exported Constants			
		8.3.2	Exported Access Programs			

	8.4	Seman	tics	5
		8.4.1	State Variables	5
		8.4.2	Environment Variables	6
		8.4.3	Assumptions	6
		8.4.4	Access Routine Semantics	6
		8.4.5	Local Functions	6
9	MIS	of Cli	ent Communication Module	6
	9.1	Client	Communication Module	6
	9.2	Uses .		6
	9.3	Syntax		6
		9.3.1	Exported Constants	6
		9.3.2	Exported Access Programs	6
	9.4	Seman	tics	7
		9.4.1	State Variables	7
		9.4.2	Environment Variables	7
		9.4.3	Assumptions	7
		9.4.4	Access Routine Semantics	7
		9.4.5	Local Functions	7
10	MIS	of Sei	ever Communication Module	7
-0			Communication Module	7
				7
				7
	10.0		Exported Constants	7
			Exported Access Programs	8
	10.4		tics	8
	10.1		State Variables	8
			Environment Variables	8
			Assumptions	8
			Access Routine Semantics	8
			Local Functions	8
	D ATO			0
11			iver Module	8
			Module	8
				9
	11.3			9
			Exported Constants	9
	/		Exported Access Programs	9
	11.4		tics	9
			State Variables	9
			Environment Variables	9
		11 / 2	Assumptions	Ω

	11.4.4 Access Routine Semantics	9
12 MIS	of Audio Lookup Module 1	0
		10
		10
		10
12.0		10
		10
12.4		10
12.1		10
		10
		10
		11
		11
	12.4.9 Local I diferions	L
13 MIS	of Featurizer Module	2
13.1	Featurizer Module	12
13.2	Uses	12
13.3	Syntax	12
	13.3.1 Exported Constants	12
	13.3.2 Exported Access Programs	12
13.4	Semantics	13
		13
	13.4.2 Environment Variables	13
		13
		13
	13.4.5 Local Functions	13
	or rempe (22 m) reactive Entertained in the date	4
14.1	Tempo (BPM) Feature Extraction Module	14
14.2	Uses	14
14.3	Syntax	14
	14.3.1 Exported Constants	14
	14.3.2 Exported Access Programs	14
14.4	Semantics	14
	14.4.1 State Variables	14
	14.4.2 Environment Variables	14
		14
	14.4.4 Access Routine Semantics	15
	14.4.5 Local Functions	15

<b>15</b>	MIS of Key and Scale Feature Extraction Module	15
	15.1 Key and Scale Feature Extraction Module	15
	15.2 Uses	15
	15.3 Syntax	15
	15.3.1 Exported Constants	15
	15.3.2 Exported Access Programs	15
	15.4 Semantics	15
	15.4.1 State Variables	15
	15.4.2 Environment Variables	15
	15.4.3 Assumptions	16
	15.4.4 Access Routine Semantics	16
	15.4.5 Local Functions	16
<b>16</b>	MIS of Instrument Type Feature Extraction Module	16
	16.1 Instrument Type Feature Extraction Module	16
	16.2 Uses	16
	16.3 Syntax	16
	16.3.1 Exported Constants	16
	16.3.2 Exported Access Programs	16
	16.4 Semantics	17
	16.4.1 State Variables	17
	16.4.2 Environment Variables	17
	16.4.3 Assumptions	17
	16.4.4 Access Routine Semantics	17
	16.4.5 Local Functions	17
<b>17</b>	MIS of Vocal Gender Feature Extraction Module	17
	17.1 MIS of Vocal Gender Feature Extraction Module	17
	17.2 Uses	17
	17.3 Syntax	17
	17.3.1 Exported Constants	17
	17.3.2 Exported Access Programs	18
	17.4 Semantics	18
	17.4.1 State Variables	18
	17.4.2 Environment Variables	18
	17.4.3 Assumptions	18
	17.4.4 Access Routine Semantics	18
	17.4.5 Local Functions	18
18	MIS of Dynamic Range Feature Extraction Module	18
	18.1 Dynamic Range Feature Extraction Module	18
	18.2 Uses	18
	18.3 Syntax	19

		18.3.1	Exported Constants	19
		18.3.2	Exported Access Programs	19
	18.4	Seman	tics	19
		18.4.1	State Variables	19
		18.4.2	Environment Variables	19
		18.4.3	Assumptions	19
		18.4.4	Access Routine Semantics	19
		18.4.5	Local Functions	19
	<b>3</b>			-
19			trumentalness Feature Extraction Module	20
			nentalness Feature Extraction Module	
	19.3	•		20
			Exported Constants	20
	40.4		Exported Access Programs	20
	19.4		tics	20
			State Variables	20
			Environment Variables	20
			Assumptions	20
			Access Routine Semantics	
		19.4.5	Local Functions	21
<b>2</b> 0	MIS	of Co	ntour Feature Extraction Module	21
20			r Feature Extraction Module	21
				21
				21
	20.0	•	Exported Constants	
			Exported Access Programs	21
	20.4		tics	
	20.4		State Variables	21
		20.4.1	Duale Valiables	
		20.4.2		91
			Environment Variables	21
		20.4.3	Environment Variables	22
		20.4.3 20.4.4	Environment Variables	$\frac{22}{22}$
		20.4.3 20.4.4	Environment Variables	22
21	MIS	20.4.3 20.4.4 20.4.5	Environment Variables	$\frac{22}{22}$
21		20.4.3 20.4.4 20.4.5 <b>8 of Mo</b>	Environment Variables	22 22 22
21	21.1	20.4.3 20.4.4 20.4.5 6 of Mo	Environment Variables	22 22 22 22
<b>2</b> 1	21.1 21.2	20.4.3 20.4.4 20.4.5 <b>6 of Mo</b> Mood Uses	Environment Variables Assumptions Access Routine Semantics Local Functions  ood Feature Extraction Module Feature Extraction Module	22 22 22 22 22 22 22
21	21.1 21.2	20.4.3 20.4.4 20.4.5 6 of Mo Mood Uses Syntax	Environment Variables Assumptions Access Routine Semantics Local Functions  Cod Feature Extraction Module Feature Extraction Module  Feature Extraction Module	22 22 22 22 22 22
21	21.1 21.2	20.4.3 20.4.4 20.4.5 S of Mo Mood Uses Syntax 21.3.1	Environment Variables Assumptions Access Routine Semantics Local Functions  ood Feature Extraction Module Feature Extraction Module Exported Constants	22 22 22 22 22 22 22 22 22
21	21.1 21.2 21.3	20.4.3 20.4.4 20.4.5 <b>6 of Mo</b> Mood Uses Syntax 21.3.1 21.3.2	Environment Variables Assumptions Access Routine Semantics Local Functions  Cod Feature Extraction Module Feature Extraction Module  Feature Extraction Module	22 22 22 22 22 22 22 22

	21.4.2 Environment Variables	22
	21.4.3 Assumptions	23
	21.4.4 Access Routine Semantics	23
	21.4.5 Local Functions	23
22 MIS	S of Genre Feature Extraction Module	23
22.1	Module	23
22.2	Uses	23
22.3	Syntax	23
	22.3.1 Exported Constants	23
	22.3.2 Exported Access Programs	23
22.4	Semantics	24
	22.4.1 State Variables	24
	22.4.2 Environment Variables	24
	22.4.3 Assumptions	24
	22.4.4 Access Routine Semantics	24
	22.4.5 Local Functions	24
23 MIS	S of Recommendation Module	25
23.1	Recommendation Module	25
	Uses	25
	Syntax	25
	23.3.1 Exported Constants	25
	23.3.2 Exported Access Programs	25
23.4	Semantics	25
	23.4.1 State Variables	25
	23.4.2 Environment Variables	25
	23.4.3 Assumptions	26
	23.4.4 Access Routine Semantics	26
	23.4.5 Local Functions	26
24 MIS	S of Program Results Interface Module	26
	Program Results Interface Module	26
	Uses	26
24.3	Syntax	26
	24.3.1 Exported Constants	26
	24.3.2 Exported Access Programs	26
24.4	Semantics	26
_ 1.1	24.4.1 State Variables	26
	24.4.2 Environment Variables	27
	24.4.3 Assumptions	27
	24.4.4 Access Routine Semantics	$\frac{27}{27}$
	24.4.5 Local Functions	27

<b>25</b>	MIS	of Database Module	<b>28</b>
	25.1	Database Module	28
	25.2	Jses	28
	25.3	Syntax	28
		5.3.1 Exported Constants	28
		5.3.2 Exported Access Programs	28
	25.4	Semantics	28
		5.4.1 State Variables	28
		5.4.2 Environment Variables	28
		5.4.3 Assumptions	28
		5.4.4 Access Routine Semantics	28
		5.4.5 Local Functions	29
~ ~			
<b>26</b>		' F J	30
		Spotify API Module	30
	26.2	Jses	30
	26.3	Syntax	30
		6.3.1 Exported Constants	30
		6.3.2 Exported Access Programs	30
	26.4	Semantics	30
		6.4.1 State Variables	30
		6.4.2 Environment Variables	30
		6.4.3 Assumptions	30
		6.4.4 Access Routine Semantics	30
		6.4.5 Local Functions	30
<b>27</b>	App	ndix	32

# 3 Introduction

The following document details the Module Interface Specifications for [Fill in your project name and description—SS]

Complementary documents include the System Requirement Specifications and Module Guide. The full documentation and implementation can be found at .... [provide the url for your repo —SS]

# 4 Notation

[You should describe your notation. You can use what is below as a starting point. —SS]

The structure of the MIS for modules comes from Hoffman and Strooper (1995), with the addition that template modules have been adapted from Ghezzi et al. (2003). The mathematical notation comes from Chapter 3 of Hoffman and Strooper (1995). For instance, the symbol := is used for a multiple assignment statement and conditional rules follow the form  $(c_1 \Rightarrow r_1 | c_2 \Rightarrow r_2 | ... | c_n \Rightarrow r_n)$ .

The following table summarizes the primitive data types used by GenreGuru.

Data Type	Notation	Description
character	char	a single symbol or digit
integer	$\mathbb{Z}$	a number without a fractional component in $(-\infty, \infty)$
natural number	N	a number without a fractional component in $[1, \infty)$
real	$\mathbb{R}$	any number in $(-\infty, \infty)$

The specification of GenreGuru uses some derived data types: sequences, strings, and tuples. Sequences are lists filled with elements of the same data type. Strings are sequences of characters. Tuples contain a list of values, potentially of different types. In addition, GenreGuru uses functions, which are defined by the data types of their inputs and outputs. Local functions are described by giving their type signature followed by their specification.

# 5 Module Decomposition

The following table is taken directly from the Module Guide document for this project.

Level 1	Level 2
Hardware-Hiding	
	GUI Module
	Audio File Input Module
	Search Query Module
Behaviour-Hiding	Client Communication Module
	Server Communication Module
	Driver Module
	Tempo (BPM) Feature Extraction Module
	Key and Scale Feature Extraction Module
	Instrument Type Feature Extraction Module
	Vocal Gender Feature Extraction Module
	Dynamic Range Feature Extraction Module
	Instrumentalness Feature Extraction Module
	Contour Feature Extraction Module
	Mood Feature Extraction Module
	Recommendation Module
	Program Results Interface
	Database
Software Decision	Spotify API
	Deezer API
	Genre Feature Module

Table 1: Module Hierarchy

# 6 GUI Module

## 6.1 GUI Module

gui

#### 6.2 Uses

- Audio File Input Module
- Search Query Module
- Spotify API Module

# 6.3 Syntax

#### 6.3.1 Exported Constants

N/A

#### 6.3.2 Exported Access Programs

Name	In	Out	Exceptions
gui	N/A	N/A	-

#### 6.4 Semantics

#### 6.4.1 State Variables

- user\_selection: Stores the track or audio file chosen by the user
- spotify\_results: Stores the top 10 songs that best fit the search query
- recommendations: Stores the list of the recommended songs after feature extraction

#### 6.4.2 Environment Variables

- Keyboard
- Mouse
- Screen

#### 6.4.3 Assumptions

• User inputs are valid

#### 6.4.4 Access Routine Semantics

gui

• transition: provides methods to build and deploy the GUI to the user

#### 6.4.5 Local Functions

N/A

# 7 MIS of Audio File Input Module

# 7.1 Audio File Input Module

audioFileIM

#### 7.2 Uses

- GUI Module
- Client Communication Module

# 7.3 Syntax

## 7.3.1 Exported Constants

N/A

#### 7.3.2 Exported Access Programs

Name	In	Out	Exceptions
audioFileIN	I Audio File	Track reference	Invalid
			File Type

#### 7.4 Semantics

#### 7.4.1 State Variables

• user\_af\_input: path to the audio file currently being processed

#### 7.4.2 Environment Variables

#### 7.4.3 Assumptions

- User has a properly named Audio File.
- User audio file input is actually a song.

#### 7.4.4 Access Routine Semantics

audioFileIM

• transition: if the provided file is not in the .wav, then after it is converted, the file is sent to the Client Communication Module

#### 7.4.5 Local Functions

N/A

# 8 MIS of Search Query Module

## 8.1 Search Query Module

searchQuery

#### 8.2 Uses

- GUI Module
- Client Communication Module

# 8.3 Syntax

#### 8.3.1 Exported Constants

N/A

#### 8.3.2 Exported Access Programs

Name	In	Out	Exceptions
searchQuer	y input_text	Spotify Query	-

#### 8.4 Semantics

#### 8.4.1 State Variables

• user\_sq\_input: stores the query being processed

#### 8.4.2 Environment Variables

- Spotify Client ID
- Spotify Client Secret

#### 8.4.3 Assumptions

N/A

#### 8.4.4 Access Routine Semantics

searchQuery

• transition: Takes the text input and/or Spotify ID from the GUI Module, and builds the query to be sent to the Client Communication Module

#### 8.4.5 Local Functions

N/A

# 9 MIS of Client Communication Module

### 9.1 Client Communication Module

The module that sends request to and receives responses from the server

#### 9.2 Uses

- Audio File Input Module
- Search Query Module
- Server Communication Module

# 9.3 Syntax

#### 9.3.1 Exported Constants

N/A

#### 9.3.2 Exported Access Programs

Name	In	Out	Exceptions
send_request	request (ADT)	-	-
$await\_response$	-	response (ADT)	_

#### 9.4 Semantics

#### 9.4.1 State Variables

N/A

#### 9.4.2 Environment Variables

N/A

#### 9.4.3 Assumptions

N/A

#### 9.4.4 Access Routine Semantics

send\_request():

• transition: sends the request to the server, where it is received by the server communication module

await\_response():

• output: gets the response from the server communication module and sends it to the Program Results Interface Module

#### 9.4.5 Local Functions

N/A

# 10 MIS of Server Communication Module

### 10.1 Server Communication Module

Sends requests to the server and receives responses from the server

#### 10.2 Uses

- Server Driver Module
- Client Communication Module

# 10.3 Syntax

#### 10.3.1 Exported Constants

#### 10.3.2 Exported Access Programs

Name	In	Out	Exceptions
send_response	response (ADT)	-	-
$await\_request$	-	request (ADT)	-

#### 10.4 Semantics

#### 10.4.1 State Variables

N/A

#### 10.4.2 Environment Variables

N/A

#### 10.4.3 Assumptions

N/A

### 10.4.4 Access Routine Semantics

send\_response():

• transition: sends the response to the client, where it is received by the Client Communication module

await\_request():

• output: gets the request from the Client Communication module and sends it to the Server Driver Module

#### 10.4.5 Local Functions

N/A

# 11 MIS of Driver Module

#### 11.1 Driver Module

Controls all the functions of the server

#### 11.2 Uses

- Featurizer Module
- Server Communication Module
- Database Module
- Recommendation Module
- Deezer API Module

# 11.3 Syntax

## 11.3.1 Exported Constants

N/A

### 11.3.2 Exported Access Programs

Name	In	Out	Exceptions
_	-	-	-

## 11.4 Semantics

#### 11.4.1 State Variables

N/A

#### 11.4.2 Environment Variables

- Deezer App ID
- Deezer Secret

## 11.4.3 Assumptions

N/A

#### 11.4.4 Access Routine Semantics

main():

• transition: Connects all server-side modules together

#### 11.4.5 Local Functions

# 12 MIS of Audio Lookup Module

### 12.1 Module

Audio Lookup Module

### 12.2 Uses

- Driver Module: Receives the International Standard Recording Code (ISRC) from the Driver Module. - Deezer API: Responsible for retrieving the audio file, genre, and associated metadata for the provided ISRC.

### 12.3 Syntax

#### 12.3.1 Exported Constants

None.

#### 12.3.2 Exported Access Programs

Name	In	Out		Exceptions
getAudioD	Deta <b>iils</b> c: String	audioDetails:	Au-	AuthenticationFailure,
		dioDetails		APIRe-
				questError

#### 12.4 Semantics

#### 12.4.1 State Variables

- isrc: The International Standard Recording Code for identifying the requested song. - authToken: The authentication token used for accessing the Deezer API. - audioDetails: A structure containing the audio file, genre, and other metadata.

#### 12.4.2 Environment Variables

- The Audio Lookup Module interacts with the Deezer API over the internet to fetch the requested audio file, genre, and metadata.

#### 12.4.3 Assumptions

- The ISRC provided by the Driver Module is valid and corresponds to an existing song. - The authentication token for the Deezer API is valid and not expired. - The Deezer API is available and operational at the time of the request.

#### 12.4.4 Access Routine Semantics

#### getAudioDetails(isrc: String):

- Transition: Authenticates with the Deezer API using authToken. Sends a request to the Deezer API with the provided ISRC to retrieve the audio file, genre, and metadata.
- Output: Returns the audioDetails structure, which includes:
  - audioFile: The retrieved audio file.
  - genre: The genre of the song.
  - metadata: Additional metadata such as song title, artist, and album information.
- Exceptions: AuthenticationFailure: Raised if the API authentication fails (e.g., invalid or expired token). APIRequestError: Raised if there is an issue with the API request, such as a network error or invalid ISRC.

#### 12.4.5 Local Functions

#### authenticateWithDeezer:

- Purpose: Handles authentication with the Deezer API and retrieves a valid authToken.
- Input: None.
- Output: authToken.

#### fetchAudioFile:

- Purpose: Sends the ISRC to the Deezer API and retrieves the corresponding audio file.
- Input: isrc.
- Output: audioFile.

#### fetchGenreAndMetadata:

- Purpose: Retrieves the genre and metadata associated with the song from the Deezer API.
- Input: isrc.
- Output: genre, metadata.

## 13 MIS of Featurizer Module

#### 13.1 Featurizer Module

The Featurizer Module is responsible for extracting 9 distinct feature values from audio files:

- Tempo
- Key and Scale
- Instrument Type
- Vocal Gender
- Dynamic Range
- Instrumentalness
- Contour
- Mood
- Genre

The module invokes sub-feature modules to compute these feature values. It consolidates the results into a single FeatureValues object and returns it to the Driver Module.

#### 13.2 Uses

- \*\*Driver Module\*\*: Sends requests to the Featurizer Module and receives feature values.
- \*\*Sub-Feature Modules\*\*: Each responsible for computing a specific feature (e.g., Tempo, Key and Scale).

# 13.3 Syntax

#### 13.3.1 Exported Constants

None.

#### 13.3.2 Exported Access Programs

Name	In	Out		Exceptions
extractFea	atur <b>es</b> dioFile: AudioFile	featureValues:	Fea-	$\overline{Un supported File Format Exception}$
		ture Values		

#### 13.4 Semantics

#### 13.4.1 State Variables

- audioFile: The input audio file provided for feature extraction. - featureValues: An object containing the extracted values for all 9 features.

#### 13.4.2 Environment Variables

None.

#### 13.4.3 Assumptions

- Input audio files are in supported formats (e.g., WAV, MP3). - All sub-feature modules are functional and return valid outputs for their respective features.

#### 13.4.4 Access Routine Semantics

#### extractFeatures:

#### • Precondition:

- audioFile is a valid audio file in a supported format.

#### • Postcondition:

- featureValues contains valid results for all 9 features:
  - \* Tempo
  - \* Key and Scale
  - \* Instrument Type
  - \* Vocal Gender
  - \* Dynamic Range
  - \* Instrumentalness
  - \* Contour
  - \* Mood
  - \* Genre
- If the input file format is unsupported, an UnsupportedFileFormatException is raised.

#### 13.4.5 Local Functions

#### invokeSubFeatureModule:

• Purpose: Calls a specific sub-feature module (e.g., for Tempo, Genre) and retrieves its computed value.

- Input: audioFile, featureType
- Output: Value of the requested feature.

#### aggregateFeatureValues:

- Purpose: Consolidates all feature values into a FeatureValues object.
- Input: A list of feature values retrieved from sub-feature modules.
- Output: FeatureValues object.

# 14 MIS of Tempo (BPM) Feature Extraction Module

# 14.1 Tempo (BPM) Feature Extraction Module

#### 14.2 Uses

N/A

# 14.3 Syntax

### 14.3.1 Exported Constants

N/A

#### 14.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract Tempo	Audio time series	Song_Tempo	-
${\tt extract\_tempo}$	signal	$\texttt{tempo} \in \mathbb{R}$	
	(np.ndarray)		

#### 14.4 Semantics

#### 14.4.1 State Variables

N/A

#### 14.4.2 Environment Variables

N/A

#### 14.4.3 Assumptions

Valid audio file with coherent song information. Digital signal with coherent song information

#### 14.4.4 Access Routine Semantics

ExtractTempo():

• transition: N/A

• output: Song\_Tempo : = ExtractTempo(Audio\_Time\_Series)
tempo := estimate\_tempo(signal)

• exception: N/A

#### 14.4.5 Local Functions

N/A

# 15 MIS of Key and Scale Feature Extraction Module

# 15.1 Key and Scale Feature Extraction Module

#### 15.2 Uses

N/A

# 15.3 Syntax

#### 15.3.1 Exported Constants

N/A

#### 15.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract Key &	Audio time series	Song Key, Scale	-
<del>Scale</del>	signal	major_key,	
${\tt estimate\_keys}$	<pre>(np.ndarray)</pre>	$\texttt{minor\_key} \in \mathbb{Z}^2$	

#### 15.4 Semantics

#### 15.4.1 State Variables

N/A

#### 15.4.2 Environment Variables

### 15.4.3 Assumptions

Valid audio file with coherent song information. Digital signal with coherent song information.

#### 15.4.4 Access Routine Semantics

ExtractKeyScale():

- transition: N/A
- output: Song\_Key, Song\_Scale : = ExtractKeyScale(Audio\_Time\_Series)
  major\_key, minor\_key := estimate\_keys(signal)
- exception: N/A

#### 15.4.5 Local Functions

N/A

# 16 MIS of Instrument Type Feature Extraction Module

## 16.1 Instrument Type Feature Extraction Module

#### 16.2 Uses

N/A

# 16.3 Syntax

#### 16.3.1 Exported Constants

N/A

#### 16.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract	Audio time series	Instrument Type	-
Instrument	<pre>(np.ndarray)</pre>	$\in \mathbb{Z}^k$	
Туре			

### 16.4 Semantics

#### 16.4.1 State Variables

N/A

#### 16.4.2 Environment Variables

N/A

#### 16.4.3 Assumptions

Valid audio file with coherent song information.

#### 16.4.4 Access Routine Semantics

ExtractInstrumentType():

• transition: N/A

• output: Instrument\_Type : = ExtractInstrumentType(Audio\_Time\_Series)

• exception: N/A

#### 16.4.5 Local Functions

N/A

# 17 MIS of Vocal Gender Feature Extraction Module

#### 17.1 MIS of Vocal Gender Feature Extraction Module

This feature seeks to quantify whether the voices features in the inputted audio file are largely more feminine or masculine sounding. This is represented by a float with a range between 0 and 1 where 0 means only "masculine" sound signatures are contained and 1 means only "feminine" sounds, where values in-between represent a blend.

## 17.2 Uses

N/A

# 17.3 Syntax

#### 17.3.1 Exported Constants

#### 17.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract	Audio time series	Vocal Gender $\in \mathbb{R}$	=
Vocal	<pre>(np.ndarray)</pre>		
Gender			

#### 17.4 Semantics

#### 17.4.1 State Variables

N/A

#### 17.4.2 Environment Variables

N/A

#### 17.4.3 Assumptions

Valid audio file with coherent song information.

#### 17.4.4 Access Routine Semantics

ExtractVocalGender():

• transition: N/A

• output: Vocal\_Gender : = ExtractVocalGender(Audio\_Time\_Series)

• exception: N/A

#### 17.4.5 Local Functions

N/A

# 18 MIS of Dynamic Range Feature Extraction Module

# 18.1 Dynamic Range Feature Extraction Module

Feature extracts the range of sounds (difference between peak and through) of the audio signal.

#### 18.2 Uses

# 18.3 Syntax

## 18.3.1 Exported Constants

N/A

# 18.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract	Audio time series	Dynamic Range	-
Dynamic	<pre>(np.ndarray)</pre>	$(\texttt{decibels}) \in \mathbb{R}$	
Range			

#### 18.4 Semantics

#### 18.4.1 State Variables

N/A

#### 18.4.2 Environment Variables

N/A

#### 18.4.3 Assumptions

Valid audio file with coherent song information.

#### 18.4.4 Access Routine Semantics

ExtractDynamicRange():

• transition: N/A

• output: Dynamic\_Range : = ExtractDynamicRange(Audio\_Time\_Series)

• exception: N/A

#### 18.4.5 Local Functions

# 19 MIS of Instrumentalness Feature Extraction Module

#### 19.1 Instrumentalness Feature Extraction Module

Extracts the how prominent instrumental sounds are within the song. Represented by a float variable where the range is between 0 and 1, where higher values mean more instrumental sounds and lower means less. Eg, 0 would mean an acapella piece of music, 1 would be something that purely features instruments.

#### 19.2 Uses

N/A

# 19.3 Syntax

#### 19.3.1 Exported Constants

N/A

#### 19.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract	Audio time series	${\tt Instrumentalness}  \in $	_
Instrument	alness	$\mathbb{R}$	
	(np.ndarray)		

#### 19.4 Semantics

#### 19.4.1 State Variables

N/A

#### 19.4.2 Environment Variables

N/A

#### 19.4.3 Assumptions

Valid audio file with coherent song information.

#### 19.4.4 Access Routine Semantics

ExtractInstrumentalness():

• transition: N/A

• output: Instrumentalness: = ExtractInstrumentalness(Audio\_Time\_Series)

• exception: N/A

#### 19.4.5 Local Functions

N/A

# 20 MIS of Contour Feature Extraction Module

### 20.1 Contour Feature Extraction Module

#### 20.2 Uses

N/A

# 20.3 Syntax

### 20.3.1 Exported Constants

N/A

#### 20.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract	Audio time series	Contour	-
Melodic	<pre>(np.ndarray)</pre>		
Contour			

#### 20.4 Semantics

#### 20.4.1 State Variables

N/A

#### 20.4.2 Environment Variables

#### 20.4.3 Assumptions

Valid audio file with coherent song information.

#### 20.4.4 Access Routine Semantics

ExtractMelodicContour():

• transition: N/A

• output: Contour : = ExtractMelodicContour(Audio\_Time\_Series)

• exception: N/A

### 20.4.5 Local Functions

N/A

# 21 MIS of Mood Feature Extraction Module

# 21.1 Mood Feature Extraction Module

#### 21.2 Uses

N/A

# 21.3 Syntax

#### 21.3.1 Exported Constants

N/A

### 21.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract	Audio time series	${\tt Mood} \in \mathbb{Z}$	-
Mood	<pre>(np.ndarray)</pre>		

### 21.4 Semantics

#### 21.4.1 State Variables

N/A

#### 21.4.2 Environment Variables

#### 21.4.3 Assumptions

Valid audio file with coherent song information.

#### 21.4.4 Access Routine Semantics

#### ExtractMood():

• transition: N/A

• output: Mood : = ExtractMood(Audio\_Time\_Series)

• exception: N/A

#### 21.4.5 Local Functions

N/A

# 22 MIS of Genre Feature Extraction Module

#### 22.1 Module

Genre Feature Extraction Module

#### 22.2 Uses

- Featurizer Module: Receives metadata from the Featurizer Module and extracts the genre attribute from it. - Metadata Structure: Utilizes the metadata structure to locate and retrieve the genre attribute.

# 22.3 Syntax

#### 22.3.1 Exported Constants

None.

#### 22.3.2 Exported Access Programs

Name	In	Out	Exceptions
extractGer	re metadata: Metadata	genre: String	MissingGenreException,
			Invalid-
			Meta-
			dataEx-
			ception

#### 22.4 Semantics

#### 22.4.1 State Variables

- metadata: The metadata provided by the Featurizer Module, which contains the genre attribute.

#### 22.4.2 Environment Variables

None.

#### 22.4.3 Assumptions

- The metadata provided by the Featurizer Module is valid and includes the genre attribute.
- The genre attribute in the metadata is correctly formatted and accessible.

#### 22.4.4 Access Routine Semantics

extractGenre(metadata: Metadata):

- Transition: Extracts the genre attribute from the provided metadata.
- Output: Returns the extracted genre as a string.
- Exceptions: MissingGenreException: Raised if the genre attribute is not found in the metadata. InvalidMetadataException: Raised if the provided metadata is improperly formatted or invalid.

#### 22.4.5 Local Functions

#### validateMetadata:

- Purpose: Ensures the provided metadata is valid and contains the necessary attributes.
- Input: metadata.
- Output: Boolean (true if valid, false otherwise).

#### retrieveGenre:

- Purpose: Locates and retrieves the genre attribute from the metadata.
- Input: metadata.
- Output: genre (String).

# 23 MIS of Recommendation Module

## 23.1 Recommendation Module

#### 23.2 Uses

- Tempo (BPM) Feature Extraction Module
- Key and Scale Feature Extraction Module
- Instrument Type Feature Extraction Module
- Vocal Gender Feature Extraction Module
- Dynamic Range Feature Extraction Module
- Instrumentalness Feature Extraction Module
- Contour Feature Extraction Module
- Mood Feature Extraction Module
- Driver Module
- Spotify API

# 23.3 Syntax

#### 23.3.1 Exported Constants

N/A

#### 23.3.2 Exported Access Programs

Name	In	Out	Exceptions
Generate	Song_Features	Rec_Tracks	_
Recs	$( exttt{np.ndarray} \in Feature)$	${\tt np.ndarray} \in {\tt Track}$	

### 23.4 Semantics

#### 23.4.1 State Variables

N/A

#### 23.4.2 Environment Variables

### 23.4.3 Assumptions

N/A

#### 23.4.4 Access Routine Semantics

GenerateRecommendations():

• transition: N/A

• output: Recommended\_Songs : = GenerateRecommendations(Song\_Features)

• exception: N/A

#### 23.4.5 Local Functions

N/A

# 24 MIS of Program Results Interface Module

# 24.1 Program Results Interface Module

### 24.2 Uses

• Spotify API

# 24.3 Syntax

### 24.3.1 Exported Constants

N/A

### 24.3.2 Exported Access Programs

Name	In	Out	Exceptions
Generate	Rec_Track	Tracks_Embed (Spo-	-
Spotify	$(\texttt{np.ndarray} \; \in \;$	tify Embed Element)	
Embed	Track)		
Display	Song Features	Features_Display	-
Features	$(\texttt{np.ndarray} \; \in \;$	(UI Image)	
	Feature)		

#### 24.4 Semantics

#### 24.4.1 State Variables

#### 24.4.2 Environment Variables

N/A

# 24.4.3 Assumptions

N/A

#### 24.4.4 Access Routine Semantics

GenerateSpotifyEmbed():

- transition: N/A
- output: Tracks\_Embed\_Widget: = GenerateSpotifyEmbed(Tracks)
- exception: N/A

DisplayFeatures():

- transition: N/A
- output: Features\_Display: = DisplayFeatures(Song\_Features)
- exception: N/A

#### 24.4.5 Local Functions

# 25 MIS of Database Module

## 25.1 Database Module

### 25.2 Uses

N/A

# 25.3 Syntax

#### 25.3.1 Exported Constants

N/A

#### 25.3.2 Exported Access Programs

Name	In	Out	Exceptions
fetch_sptf_song_info	track_ref	song_feats	SongNotFoundError
fetch_file_song_info	track_ref	${\tt song\_feats}$	${ t SongNotFoundError}$
${\tt deposit\_song\_info}$	<pre>track_ref, song_feats</pre>		${\tt SongAlreadyExistsError},$
			${\tt InvalidFeatError}$
${\tt update\_song\_info}$	<pre>track_ref, song_feats</pre>		${\tt SongNotFoundError},$
			${\tt InvalidFeatError}$

#### 25.4 Semantics

## 25.4.1 State Variables

N/A

#### 25.4.2 Environment Variables

N/A

### 25.4.3 Assumptions

N/A

#### 25.4.4 Access Routine Semantics

fetch\_sptf\_song\_info(track\_ref):

- output: song\_feats := a tuple of song features, including genre.
- exception: SongNotFoundError if song does not exist in the database.

### fetch\_file\_song\_info(track\_ref):

- output: song\_feats := a tuple of song features, excluding (currently only) genre.
- exception: SongNotFoundError if song does not exist in the database.

#### deposit\_song\_info(track\_ref, song\_feats):

- transition: update database to include *new* song and its corresponding tuple of features.
- exception: SongAlreadyExistsError if song already exists in the database, so its information must be *updated* not *deposited*.

  InvalidFeatError if input features are incompatible with constraints set in the database.

#### update\_song\_info(track\_ref, song\_feats):

- transition: update database to change and existing song's tuple of features.
- exception: SongNotFoundError if song does not exist in the database.

  InvalidFeatError if input features are incompatible with constraints set in the database.

#### 25.4.5 Local Functions

# 26 MIS of Spotify API Module

# 26.1 Spotify API Module

#### 26.2 Uses

N/A

### 26.3 Syntax

#### 26.3.1 Exported Constants

 ${\tt spotify\_conn}$ 

#### 26.3.2 Exported Access Programs

Name	In	Out	Exceptions
get_conn		${ t spotify\_conn}$	${\tt InvalidCredentialsError}$

#### 26.4 Semantics

#### 26.4.1 State Variables

N/A

#### 26.4.2 Environment Variables

Spotify credentials: client\_id and client\_secret.

#### 26.4.3 Assumptions

N/A

#### 26.4.4 Access Routine Semantics

get\_conn():

- transition: instantiate a spotify connection if none already exists, otherwise return the existing connection. This follows the singleton design pattern.
- output: spotify\_conn := a spotify connection object.
- exception: InvalidCredentialsError if Spotify credentials are not authenticated.

#### 26.4.5 Local Functions

# References

Carlo Ghezzi, Mehdi Jazayeri, and Dino Mandrioli. Fundamentals of Software Engineering. Prentice Hall, Upper Saddle River, NJ, USA, 2nd edition, 2003.

Daniel M. Hoffman and Paul A. Strooper. Software Design, Automated Testing, and Maintenance: A Practical Approach. International Thomson Computer Press, New York, NY, USA, 1995. URL http://citeseer.ist.psu.edu/428727.html.

# 27 Appendix

 $[{\bf Extra~information~if~required~-\!SS}]$ 

# Appendix — Reflection

### [Not required for CAS 741 projects—SS]

The information in this section will be used to evaluate the team members on the graduate attribute of Problem Analysis and Design.

The purpose of reflection questions is to give you a chance to assess your own learning and that of your group as a whole, and to find ways to improve in the future. Reflection is an important part of the learning process. Reflection is also an essential component of a successful software development process.

Reflections are most interesting and useful when they're honest, even if the stories they tell are imperfect. You will be marked based on your depth of thought and analysis, and not based on the content of the reflections themselves. Thus, for full marks we encourage you to answer openly and honestly and to avoid simply writing "what you think the evaluator wants to hear."

Please answer the following questions. Some questions can be answered on the team level, but where appropriate, each team member should write their own response:

- 1. What went well while writing this deliverable? Writing this deliverable allowed us to develop a comprehensive understanding of our system's overall structure. We successfully broke the system down into its individual components, which clarified the responsibilities of each module and how they interact with one another. Additionally, designing the UI helped us visualize the user experience, ensuring alignment with the system's functionality. This process also provided us with a clearer idea of the workload required for implementation, enabling better planning and resource allocation for the upcoming phases.
- 2. What pain points did you experience during this deliverable, and how did you resolve them? One major pain point was syncing as a team on what the system should look like. Initially, there were differing opinions and ideas about the core functionalities and structure of the system. To address this, we held a team meeting where we collaboratively broke down the core functionalities of the system modules. During the meeting, we used a whiteboard to diagram the system structure, which helped us align our understanding and reach a consensus. This collaborative effort ensured everyone was on the same page moving forward.
- 3. Which of your design decisions stemmed from speaking to your client(s) or a proxy (e.g. your peers, stakeholders, potential users)? For those that were not, why, and where did they come from? Currently, none of our design decisions have stemmed from speaking to our stakeholders or potential users, as we have not yet consulted them. Our plan is to present the design to stakeholders in the near future to gather their feedback and ensure alignment with their expectations. In the meantime, our design decisions have been based on internal team discussions and brainstorming sessions, where we leveraged our collective understanding of the system requirements and potential user needs.

- 4. While creating the design doc, what parts of your other documents (e.g. requirements, hazard analysis, etc), it any, needed to be changed, and why? While creating the design document, we needed to modify SRS. Specifically, we talked about refining the requirements related to feature extraction as part of the system's core functionality. This involved finalizing the set of features to be extracted, which we determined to be nine key features. These changes were necessary to ensure that the design document aligned with the system's requirements and provided clarity for implementation.
- 5. What are the limitations of your solution? Put another way, given unlimited resources, what could you do to make the project better? (LO\_ProbSolutions) The primary limitations of our solution stem from constraints in time, resources, and access to advanced tools. For example, the accuracy of our feature extraction algorithms could be improved with access to more sophisticated machine learning models or advanced computational resources for real-time processing. Additionally, the user interface could be enhanced to include more dynamic and interactive elements, improving the overall user experience. Given unlimited resources, we would also invest in conducting extensive usability testing and obtaining feedback from a diverse group of stakeholders to ensure our system meets the needs of all potential users. Furthermore, integrating additional features such as real-time genre detection and support for multiple audio formats could significantly enhance the system's versatility and appeal.
- 6. Give a brief overview of other design solutions you considered. What are the benefits and tradeoffs of those other designs compared with the chosen design? From all the potential options, why did you select the documented design? (LO\_Explores)

We considered a few alternative design solutions during the initial phases of the project. One option was to use a monolithic design where all the modules were tightly integrated into a single system. While this approach would have simplified communication between modules, it would have reduced modularity and made the system harder to maintain, test, and scale.

Another option was to use a distributed system with separate microservices for each feature extraction module. This design would have offered excellent scalability and flexibility but introduced significant complexity in terms of managing inter-module communication and dependencies.

We ultimately selected the documented design because it balances modularity and simplicity. By organizing the system into clearly defined modules with specific responsibilities, we can maintain a clear structure while minimizing complexity. This approach also allows us to allocate tasks efficiently among team members, ensure modular testing, and accommodate future changes or additions with minimal disruption.