

# Module Interface Specification for Software Engineering

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January 17, 2025

# 1 Revision History

Date	Version	Notes
Date 1	1.0	Notes
Date 2	1.1	Notes

## 2 Symbols, Abbreviations and Acronyms

See SRS Documentation at [\[give url —SS\]](#)

[\[Also add any additional symbols, abbreviations or acronyms —SS\]](#)

# Contents

<b>1</b>	<b>Revision History</b>	<b>i</b>
<b>2</b>	<b>Symbols, Abbreviations and Acronyms</b>	<b>ii</b>
<b>3</b>	<b>Introduction</b>	<b>1</b>
<b>4</b>	<b>Notation</b>	<b>1</b>
<b>5</b>	<b>Module Decomposition</b>	<b>1</b>
<b>6</b>	<b>GUI Module</b>	<b>3</b>
6.1	GUI Module . . . . .	3
6.2	Uses . . . . .	3
6.3	Syntax . . . . .	3
6.3.1	Exported Constants . . . . .	3
6.3.2	Exported Access Programs . . . . .	3
6.4	Semantics . . . . .	3
6.4.1	State Variables . . . . .	3
6.4.2	Environment Variables . . . . .	3
6.4.3	Assumptions . . . . .	3
6.4.4	Access Routine Semantics . . . . .	3
6.4.5	Local Functions . . . . .	4
<b>7</b>	<b>MIS of Audio File Input Module</b>	<b>4</b>
7.1	Audio File Input Module . . . . .	4
7.2	Uses . . . . .	4
7.3	Syntax . . . . .	4
7.3.1	Exported Constants . . . . .	4
7.3.2	Exported Access Programs . . . . .	4
7.4	Semantics . . . . .	4
7.4.1	State Variables . . . . .	4
7.4.2	Environment Variables . . . . .	4
7.4.3	Assumptions . . . . .	5
7.4.4	Access Routine Semantics . . . . .	5
7.4.5	Local Functions . . . . .	5
<b>8</b>	<b>MIS of Search Query Module</b>	<b>5</b>
8.1	Search Query Module . . . . .	5
8.2	Uses . . . . .	5
8.3	Syntax . . . . .	5
8.3.1	Exported Constants . . . . .	5
8.3.2	Exported Access Programs . . . . .	6

8.4	Semantics . . . . .	6
8.4.1	State Variables . . . . .	6
8.4.2	Environment Variables . . . . .	6
8.4.3	Assumptions . . . . .	6
8.4.4	Access Routine Semantics . . . . .	6
8.4.5	Local Functions . . . . .	6
<b>9</b>	<b>MIS of Client Communication Module</b>	<b>7</b>
9.1	Client Communication Module . . . . .	7
9.2	Uses . . . . .	7
9.3	Syntax . . . . .	7
9.3.1	Exported Constants . . . . .	7
9.3.2	Exported Access Programs . . . . .	7
9.4	Semantics . . . . .	7
9.4.1	State Variables . . . . .	7
9.4.2	Environment Variables . . . . .	7
9.4.3	Assumptions . . . . .	7
9.4.4	Access Routine Semantics . . . . .	8
9.4.5	Local Functions . . . . .	8
<b>10</b>	<b>MIS of Server Communication Module</b>	<b>8</b>
10.1	Server Communication Module . . . . .	8
10.2	Uses . . . . .	8
10.3	Syntax . . . . .	8
10.3.1	Exported Constants . . . . .	8
10.3.2	Exported Access Programs . . . . .	8
10.4	Semantics . . . . .	9
10.4.1	State Variables . . . . .	9
10.4.2	Environment Variables . . . . .	9
10.4.3	Assumptions . . . . .	9
10.4.4	Access Routine Semantics . . . . .	9
10.4.5	Local Functions . . . . .	9
<b>11</b>	<b>MIS of Driver Module</b>	<b>9</b>
11.1	Driver Module . . . . .	9
11.2	Uses . . . . .	9
11.3	Syntax . . . . .	9
11.3.1	Exported Constants . . . . .	9
11.3.2	Exported Access Programs . . . . .	10
11.4	Semantics . . . . .	10
11.4.1	State Variables . . . . .	10
11.4.2	Environment Variables . . . . .	10
11.4.3	Assumptions . . . . .	10

11.4.4	Access Routine Semantics . . . . .	10
11.4.5	Local Functions . . . . .	10
<b>12</b>	<b>MIS of Audio Lookup Module</b>	<b>11</b>
12.1	Module . . . . .	11
12.2	Uses . . . . .	11
12.3	Syntax . . . . .	11
12.3.1	Exported Constants . . . . .	11
12.3.2	Exported Access Programs . . . . .	11
12.4	Semantics . . . . .	11
12.4.1	State Variables . . . . .	11
12.4.2	Environment Variables . . . . .	11
12.4.3	Assumptions . . . . .	11
12.4.4	Access Routine Semantics . . . . .	12
12.4.5	Local Functions . . . . .	12
<b>13</b>	<b>MIS of Featurizer Module</b>	<b>13</b>
13.1	Featurizer Module . . . . .	13
13.2	Uses . . . . .	13
13.3	Syntax . . . . .	13
13.3.1	Exported Constants . . . . .	13
13.3.2	Exported Access Programs . . . . .	13
13.4	Semantics . . . . .	14
13.4.1	State Variables . . . . .	14
13.4.2	Environment Variables . . . . .	14
13.4.3	Assumptions . . . . .	14
13.4.4	Access Routine Semantics . . . . .	14
13.4.5	Local Functions . . . . .	14
<b>14</b>	<b>MIS of Tempo (BPM) Feature Extraction Module</b>	<b>15</b>
14.1	Tempo (BPM) Feature Extraction Module . . . . .	15
14.2	Uses . . . . .	15
14.3	Syntax . . . . .	15
14.3.1	Exported Constants . . . . .	15
14.3.2	Exported Access Programs . . . . .	15
14.4	Semantics . . . . .	15
14.4.1	State Variables . . . . .	15
14.4.2	Environment Variables . . . . .	15
14.4.3	Assumptions . . . . .	15
14.4.4	Access Routine Semantics . . . . .	16
14.4.5	Local Functions . . . . .	16

<b>15 MIS of Key and Scale Feature Extraction Module</b>	<b>16</b>
15.1 Key and Scale Feature Extraction Module . . . . .	16
15.2 Uses . . . . .	16
15.3 Syntax . . . . .	16
15.3.1 Exported Constants . . . . .	16
15.3.2 Exported Access Programs . . . . .	16
15.4 Semantics . . . . .	16
15.4.1 State Variables . . . . .	16
15.4.2 Environment Variables . . . . .	16
15.4.3 Assumptions . . . . .	17
15.4.4 Access Routine Semantics . . . . .	17
15.4.5 Local Functions . . . . .	17
<b>16 MIS of Instrument Type Feature Extraction Module</b>	<b>17</b>
16.1 Instrument Type Feature Extraction Module . . . . .	17
16.2 Uses . . . . .	17
16.3 Syntax . . . . .	17
16.3.1 Exported Constants . . . . .	17
16.3.2 Exported Access Programs . . . . .	17
16.4 Semantics . . . . .	17
16.4.1 State Variables . . . . .	17
16.4.2 Environment Variables . . . . .	18
16.4.3 Assumptions . . . . .	18
16.4.4 Access Routine Semantics . . . . .	18
16.4.5 Local Functions . . . . .	18
<b>17 MIS of Vocal Gender Feature Extraction Module</b>	<b>18</b>
17.1 MIS of Vocal Gender Feature Extraction Module . . . . .	18
17.2 Uses . . . . .	18
17.3 Syntax . . . . .	18
17.3.1 Exported Constants . . . . .	18
17.3.2 Exported Access Programs . . . . .	18
17.4 Semantics . . . . .	19
17.4.1 State Variables . . . . .	19
17.4.2 Environment Variables . . . . .	19
17.4.3 Assumptions . . . . .	19
17.4.4 Access Routine Semantics . . . . .	19
17.4.5 Local Functions . . . . .	19
<b>18 MIS of Dynamic Range Feature Extraction Module</b>	<b>19</b>
18.1 Dynamic Range Feature Extraction Module . . . . .	19
18.2 Uses . . . . .	19
18.3 Syntax . . . . .	19

18.3.1	Exported Constants . . . . .	19
18.3.2	Exported Access Programs . . . . .	20
18.4	Semantics . . . . .	20
18.4.1	State Variables . . . . .	20
18.4.2	Environment Variables . . . . .	20
18.4.3	Assumptions . . . . .	20
18.4.4	Access Routine Semantics . . . . .	20
18.4.5	Local Functions . . . . .	20
<b>19</b>	<b>MIS of Instrumentalness Feature Extraction Module</b>	<b>20</b>
19.1	Instrumentalness Feature Extraction Module . . . . .	20
19.2	Uses . . . . .	21
19.3	Syntax . . . . .	21
19.3.1	Exported Constants . . . . .	21
19.3.2	Exported Access Programs . . . . .	21
19.4	Semantics . . . . .	21
19.4.1	State Variables . . . . .	21
19.4.2	Environment Variables . . . . .	21
19.4.3	Assumptions . . . . .	21
19.4.4	Access Routine Semantics . . . . .	21
19.4.5	Local Functions . . . . .	21
<b>20</b>	<b>MIS of Contour Feature Extraction Module</b>	<b>22</b>
20.1	Contour Feature Extraction Module . . . . .	22
20.2	Uses . . . . .	22
20.3	Syntax . . . . .	22
20.3.1	Exported Constants . . . . .	22
20.3.2	Exported Access Programs . . . . .	22
20.4	Semantics . . . . .	22
20.4.1	State Variables . . . . .	22
20.4.2	Environment Variables . . . . .	22
20.4.3	Assumptions . . . . .	22
20.4.4	Access Routine Semantics . . . . .	22
20.4.5	Local Functions . . . . .	23
<b>21</b>	<b>MIS of Mood Feature Extraction Module</b>	<b>23</b>
21.1	Mood Feature Extraction Module . . . . .	23
21.2	Uses . . . . .	23
21.3	Syntax . . . . .	23
21.3.1	Exported Constants . . . . .	23
21.3.2	Exported Access Programs . . . . .	23
21.4	Semantics . . . . .	23
21.4.1	State Variables . . . . .	23



21.4.2	Environment Variables . . . . .	23
21.4.3	Assumptions . . . . .	23
21.4.4	Access Routine Semantics . . . . .	23
21.4.5	Local Functions . . . . .	24
<b>22</b>	<b>MIS of Genre Feature Extraction Module</b>	<b>24</b>
22.1	Module . . . . .	24
22.2	Uses . . . . .	24
22.3	Syntax . . . . .	24
22.3.1	Exported Constants . . . . .	24
22.3.2	Exported Access Programs . . . . .	24
22.4	Semantics . . . . .	24
22.4.1	State Variables . . . . .	24
22.4.2	Environment Variables . . . . .	24
22.4.3	Assumptions . . . . .	25
22.4.4	Access Routine Semantics . . . . .	25
22.4.5	Local Functions . . . . .	25
<b>23</b>	<b>MIS of Recommendation Module</b>	<b>25</b>
23.1	Recommendation Module . . . . .	25
23.2	Uses . . . . .	25
23.3	Syntax . . . . .	26
23.3.1	Exported Constants . . . . .	26
23.3.2	Exported Access Programs . . . . .	26
23.4	Semantics . . . . .	26
23.4.1	State Variables . . . . .	26
23.4.2	Environment Variables . . . . .	26
23.4.3	Assumptions . . . . .	26
23.4.4	Access Routine Semantics . . . . .	26
23.4.5	Local Functions . . . . .	27
<b>24</b>	<b>MIS of Program Results Interface Module</b>	<b>27</b>
24.1	Program Results Interface Module . . . . .	27
24.2	Uses . . . . .	27
24.3	Syntax . . . . .	27
24.3.1	Exported Constants . . . . .	27
24.3.2	Exported Access Programs . . . . .	27
24.4	Semantics . . . . .	27
24.4.1	State Variables . . . . .	27
24.4.2	Environment Variables . . . . .	27
24.4.3	Assumptions . . . . .	27
24.4.4	Access Routine Semantics . . . . .	28
24.4.5	Local Functions . . . . .	28



## 3 Introduction

The following document details the Module Interface Specifications for [Fill in your project name and description —SS]

Complementary documents include the System Requirement Specifications and Module Guide. The full documentation and implementation can be found at .... [provide the url for your repo —SS]

## 4 Notation

[You should describe your notation. You can use what is below as a starting point. —SS]

The structure of the MIS for modules comes from Hoffman and Strooper (1995), with the addition that template modules have been adapted from Ghezzi et al. (2003). The mathematical notation comes from Chapter 3 of Hoffman and Strooper (1995). For instance, the symbol  $:=$  is used for a multiple assignment statement and conditional rules follow the form  $(c_1 \Rightarrow r_1 | c_2 \Rightarrow r_2 | \dots | c_n \Rightarrow r_n)$ .

The following table summarizes the primitive data types used by Software Engineering.

Data Type	Notation	Description
character	char	a single symbol or digit
integer	$\mathbb{Z}$	a number without a fractional component in $(-\infty, \infty)$
natural number	$\mathbb{N}$	a number without a fractional component in $[1, \infty)$
real	$\mathbb{R}$	any number in $(-\infty, \infty)$

The specification of Software Engineering uses some derived data types: sequences, strings, and tuples. Sequences are lists filled with elements of the same data type. Strings are sequences of characters. Tuples contain a list of values, potentially of different types. In addition, Software Engineering uses functions, which are defined by the data types of their inputs and outputs. Local functions are described by giving their type signature followed by their specification.

## 5 Module Decomposition

The following table is taken directly from the Module Guide document for this project.

Level 1	Level 2
Hardware-Hiding	
Behaviour-Hiding	GUI Module Audio File Input Module Search Query Module Client Communication Module Server Communication Module Driver Module Tempo (BPM) Feature Extraction Module Key and Scale Feature Extraction Module Instrument Type Feature Extraction Module Vocal Gender Feature Extraction Module Dynamic Range Feature Extraction Module Instrumentalness Feature Extraction Module Contour Feature Extraction Module Mood Feature Extraction Module Recommendation Module Program Results Interface
Software Decision	Database Spotify API Deezer API Genre Feature Module

Table 1: Module Hierarchy

## 6 GUI Module

### 6.1 GUI Module

### 6.2 Uses

- First-Match Text Field Input Module
- URL Input module
- Audio File Input Module
- Spotify Query Search & Select

### 6.3 Syntax

#### 6.3.1 Exported Constants

N/A

#### 6.3.2 Exported Access Programs

Name	In	Out	Exceptions
Consolidate Inputs	Up to 4 collection(s) of reference(s) to track(s)	Merged collection of track references	-

### 6.4 Semantics

#### 6.4.1 State Variables

- Data type of the collection of track reference(s)

#### 6.4.2 Environment Variables

N/A

#### 6.4.3 Assumptions

N/A

#### 6.4.4 Access Routine Semantics

consolidate\_inputs():

- output: parses the user input and returns the songs that are sent to be processed

### 6.4.5 Local Functions

- `parse_wav_file(file)`

—

- `parse_url(url)`

—

- `parse_text(text)`

—

## 7 MIS of Audio File Input Module

### 7.1 Audio File Input Module

User inputs an audio file to the system to analyze.

### 7.2 Uses

N/A

### 7.3 Syntax

#### 7.3.1 Exported Constants

N/A

#### 7.3.2 Exported Access Programs

Name	In	Out	Exceptions
On Input Button Press	Audio File	Collection of song reference(s)	Invalid File Type

### 7.4 Semantics

#### 7.4.1 State Variables

- Collection of track reference(s)

#### 7.4.2 Environment Variables

N/A

### 7.4.3 Assumptions

- User has a properly named Audio File.
- User audio file input is actually a song.

### 7.4.4 Access Routine Semantics

[accessProg —SS]():

- transition: [if appropriate —SS]
- output: [if appropriate —SS]
- exception: [if appropriate —SS]

[A module without environment variables or state variables is unlikely to have a state transition. In this case a state transition can only occur if the module is changing the state of another module. —SS]

[Modules rarely have both a transition and an output. In most cases you will have one or the other. —SS]

### 7.4.5 Local Functions

[As appropriate —SS] [These functions are for the purpose of specification. They are not necessarily something that is going to be implemented explicitly. Even if they are implemented, they are not exported; they only have local scope. —SS]

## 8 MIS of Search Query Module

### 8.1 Search Query Module

User inputs a song and that is turned into a spotify search query where the top 10 matches are available for user to select

### 8.2 Uses

N/A

### 8.3 Syntax

#### 8.3.1 Exported Constants

N/A

### 8.3.2 Exported Access Programs

Name	In	Out	Exceptions
Search Query Request	text input	top 10 matches from spotify query search	-
Output result selection	user selection	Collection containing track reference	-

## 8.4 Semantics

### 8.4.1 State Variables

- Collection containing track reference

### 8.4.2 Environment Variables

- Spotify Client ID
- Spotify Client Secret

### 8.4.3 Assumptions

N/A

### 8.4.4 Access Routine Semantics

[accessProg —SS]():

- transition: [if appropriate —SS]
- output: [if appropriate —SS]
- exception: [if appropriate —SS]

[A module without environment variables or state variables is unlikely to have a state transition. In this case a state transition can only occur if the module is changing the state of another module. —SS]

[Modules rarely have both a transition and an output. In most cases you will have one or the other. —SS]

### 8.4.5 Local Functions

[As appropriate —SS] [These functions are for the purpose of specification. They are not necessarily something that is going to be implemented explicitly. Even if they are implemented, they are not exported; they only have local scope. —SS]



## 9 MIS of Client Communication Module

### 9.1 Client Communication Module

User inputs a song and that is turned into a spotify search query where the top 10 matches are available for user to select

### 9.2 Uses

N/A

### 9.3 Syntax

#### 9.3.1 Exported Constants

N/A

#### 9.3.2 Exported Access Programs

Name	In	Out	Exceptions
Search Query Request	text input	top 10 matches from spotify query search	-
Output re- sult selec- tion	user selection	Collection containing track reference	-

### 9.4 Semantics

#### 9.4.1 State Variables

- Collection containing track reference

#### 9.4.2 Environment Variables

- Spotify Client ID
- Spotify Client Secret

#### 9.4.3 Assumptions

N/A

#### 9.4.4 Access Routine Semantics

[accessProg —SS]():

- transition: [if appropriate —SS]
- output: [if appropriate —SS]
- exception: [if appropriate —SS]

[A module without environment variables or state variables is unlikely to have a state transition. In this case a state transition can only occur if the module is changing the state of another module. —SS]

[Modules rarely have both a transition and an output. In most cases you will have one or the other. —SS]

#### 9.4.5 Local Functions

[As appropriate —SS] [These functions are for the purpose of specification. They are not necessarily something that is going to be implemented explicitly. Even if they are implemented, they are not exported; they only have local scope. —SS]

## 10 MIS of Server Communication Module

### 10.1 Server Communication Module

Sends requests to the server and receives responses from the server

### 10.2 Uses

- Server Driver Module
- Client Communication Module

### 10.3 Syntax

#### 10.3.1 Exported Constants

N/A

#### 10.3.2 Exported Access Programs

Name	In	Out	Exceptions
send_response	response (ADT)	-	-
await_request	-	request (ADT)	-

## **10.4 Semantics**

### **10.4.1 State Variables**

N/A

### **10.4.2 Environment Variables**

N/A

### **10.4.3 Assumptions**

N/A

### **10.4.4 Access Routine Semantics**

`send_response()`:

- transition: sends the response to the client, where it is received by the Client Communication module

`await_request()`:

- output: gets the request from the Client Communication module and sends it to the Server Driver Module

### **10.4.5 Local Functions**

N/A

## **11 MIS of Driver Module**

### **11.1 Driver Module**

User inputs a song and that is turned into a spotify search query where the top 10 matches are available for user to select

### **11.2 Uses**

N/A

### **11.3 Syntax**

#### **11.3.1 Exported Constants**

N/A

### 11.3.2 Exported Access Programs

Name	In	Out	Exceptions
Search Query Request	text input	top 10 matches from spotify query search	N/A
Output result selection	user selection	Collection containing track reference	N/A

## 11.4 Semantics

### 11.4.1 State Variables

- Collection containing track reference

### 11.4.2 Environment Variables

- Spotify Client ID
- Spotify Client Secret

### 11.4.3 Assumptions

N/A

### 11.4.4 Access Routine Semantics

[accessProg —SS]():

- transition: [if appropriate —SS]
- output: [if appropriate —SS]
- exception: [if appropriate —SS]

[A module without environment variables or state variables is unlikely to have a state transition. In this case a state transition can only occur if the module is changing the state of another module. —SS]

[Modules rarely have both a transition and an output. In most cases you will have one or the other. —SS]

### 11.4.5 Local Functions

[As appropriate —SS] [These functions are for the purpose of specification. They are not necessarily something that is going to be implemented explicitly. Even if they are implemented, they are not exported; they only have local scope. —SS]

## 12 MIS of Audio Lookup Module

### 12.1 Module

Audio Lookup Module

### 12.2 Uses

- Driver Module: Receives the International Standard Recording Code (ISRC) from the Driver Module. - Deezer API: Responsible for retrieving the audio file, genre, and associated metadata for the provided ISRC.

### 12.3 Syntax

#### 12.3.1 Exported Constants

None.

#### 12.3.2 Exported Access Programs

Name	In	Out	Exceptions
getAudioDetails	isrc: String	audioDetails: dioDetails	AuthenticationFailure, APIRequestError

### 12.4 Semantics

#### 12.4.1 State Variables

- **isrc**: The International Standard Recording Code for identifying the requested song. - **authToken**: The authentication token used for accessing the Deezer API. - **audioDetails**: A structure containing the audio file, genre, and other metadata.

#### 12.4.2 Environment Variables

- The Audio Lookup Module interacts with the Deezer API over the internet to fetch the requested audio file, genre, and metadata.

#### 12.4.3 Assumptions

- The ISRC provided by the Driver Module is valid and corresponds to an existing song. - The authentication token for the Deezer API is valid and not expired. - The Deezer API is available and operational at the time of the request.

#### 12.4.4 Access Routine Semantics

**getAudioDetails**(isrc: String):

- **Transition:** - Authenticates with the Deezer API using `authToken`. - Sends a request to the Deezer API with the provided ISRC to retrieve the audio file, genre, and metadata.
- **Output:** - Returns the `audioDetails` structure, which includes:
  - `audioFile`: The retrieved audio file.
  - `genre`: The genre of the song.
  - `metadata`: Additional metadata such as song title, artist, and album information.
- **Exceptions:** - `AuthenticationFailure`: Raised if the API authentication fails (e.g., invalid or expired token). - `APIRequestError`: Raised if there is an issue with the API request, such as a network error or invalid ISRC.

#### 12.4.5 Local Functions

**authenticateWithDeezer:**

- Purpose: Handles authentication with the Deezer API and retrieves a valid `authToken`.
- Input: None.
- Output: `authToken`.

**fetchAudioFile:**

- Purpose: Sends the ISRC to the Deezer API and retrieves the corresponding audio file.
- Input: `isrc`.
- Output: `audioFile`.

**fetchGenreAndMetadata:**

- Purpose: Retrieves the genre and metadata associated with the song from the Deezer API.
- Input: `isrc`.
- Output: `genre`, `metadata`.

## 13 MIS of Featurizer Module

### 13.1 Featurizer Module

The Featurizer Module is responsible for extracting 9 distinct feature values from audio files:

- Tempo
- Key and Scale
- Instrument Type
- Vocal Gender
- Dynamic Range
- Instrumentalness
- Contour
- Mood
- Genre

The module invokes sub-feature modules to compute these feature values. It consolidates the results into a single **FeatureValues** object and returns it to the Driver Module.

### 13.2 Uses

- **\*\*Driver Module\*\***: Sends requests to the Featurizer Module and receives feature values.
- **\*\*Sub-Feature Modules\*\***: Each responsible for computing a specific feature (e.g., Tempo, Key and Scale).

### 13.3 Syntax

#### 13.3.1 Exported Constants

None.

#### 13.3.2 Exported Access Programs

Name	In	Out	Exceptions
extractFeatures	audioFile: AudioFile	featureValues: FeatureValues	UnsupportedFormatException

## 13.4 Semantics

### 13.4.1 State Variables

- **audioFile**: The input audio file provided for feature extraction. - **featureValues**: An object containing the extracted values for all 9 features.

### 13.4.2 Environment Variables

None.

### 13.4.3 Assumptions

- Input audio files are in supported formats (e.g., WAV, MP3). - All sub-feature modules are functional and return valid outputs for their respective features.

### 13.4.4 Access Routine Semantics

**extractFeatures**:

- **Precondition:**

- **audioFile** is a valid audio file in a supported format.

- **Postcondition:**

- **featureValues** contains valid results for all 9 features:

- \* Tempo
    - \* Key and Scale
    - \* Instrument Type
    - \* Vocal Gender
    - \* Dynamic Range
    - \* Instrumentalness
    - \* Contour
    - \* Mood
    - \* Genre

- If the input file format is unsupported, an **UnsupportedFormatException** is raised.

### 13.4.5 Local Functions

**invokeSubFeatureModule**:

- Purpose: Calls a specific sub-feature module (e.g., for Tempo, Genre) and retrieves its computed value.



- Input: `audioFile`, `featureType`
- Output: Value of the requested feature.

**aggregateFeatureValues:**

- Purpose: Consolidates all feature values into a `FeatureValues` object.
- Input: A list of feature values retrieved from sub-feature modules.
- Output: `FeatureValues` object.

## 14 MIS of Tempo (BPM) Feature Extraction Module

### 14.1 Tempo (BPM) Feature Extraction Module

#### 14.2 Uses

N/A

#### 14.3 Syntax

##### 14.3.1 Exported Constants

N/A

##### 14.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract Tempo	Audio time series ( <code>np.ndarray</code> )	Song Tempo $\in \mathbb{R}$	-

#### 14.4 Semantics

##### 14.4.1 State Variables

N/A

##### 14.4.2 Environment Variables

N/A

##### 14.4.3 Assumptions

Valid audio file with coherent song information.

#### 14.4.4 Access Routine Semantics

ExtractTempo():

- transition: N/A
- output: Song\_Tempo := ExtractTempo(Audio\_Time\_Series)
- exception: N/A

#### 14.4.5 Local Functions

N/A

## 15 MIS of Key and Scale Feature Extraction Module

### 15.1 Key and Scale Feature Extraction Module

#### 15.2 Uses

N/A

#### 15.3 Syntax

##### 15.3.1 Exported Constants

N/A

##### 15.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract Key & Scale	Audio time series (np.ndarray)	Song Key, Scale $\in \mathbb{Z}^2$	-

#### 15.4 Semantics

##### 15.4.1 State Variables

N/A

##### 15.4.2 Environment Variables

N/A

### 15.4.3 Assumptions

Valid audio file with coherent song information.

### 15.4.4 Access Routine Semantics

ExtractKeyScale():

- transition: N/A
- output: Song\_Key, Song\_Scale := ExtractKeyScale(Audio\_Time\_Series)
- exception: N/A

### 15.4.5 Local Functions

N/A

## 16 MIS of Instrument Type Feature Extraction Module

### 16.1 Instrument Type Feature Extraction Module

### 16.2 Uses

N/A

### 16.3 Syntax

#### 16.3.1 Exported Constants

N/A

#### 16.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract Instrument Type	Audio time series (np.ndarray)	Instrument Type $\in \mathbb{Z}^k$	-

### 16.4 Semantics

#### 16.4.1 State Variables

N/A

### 16.4.2 Environment Variables

N/A

### 16.4.3 Assumptions

Valid audio file with coherent song information.

### 16.4.4 Access Routine Semantics

`ExtractInstrumentType()`:

- transition: N/A
- output: `Instrument_Type := ExtractInstrumentType(Audio_Time_Series)`
- exception: N/A

### 16.4.5 Local Functions

N/A

## 17 MIS of Vocal Gender Feature Extraction Module

### 17.1 MIS of Vocal Gender Feature Extraction Module

This feature seeks to quantify whether the voices features in the inputted audio file are largely more feminine or masculine sounding. This is represented by a float with a range between 0 and 1 where 0 means only "masculine" sound signatures are contained and 1 means only "feminine" sounds, where values in-between represent a blend.

### 17.2 Uses

N/A

### 17.3 Syntax

#### 17.3.1 Exported Constants

N/A

#### 17.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract Vocal Gender	Audio time series ( <code>np.ndarray</code> )	Vocal Gender $\in \mathbb{R}$	-

## **17.4 Semantics**

### **17.4.1 State Variables**

N/A

### **17.4.2 Environment Variables**

N/A

### **17.4.3 Assumptions**

Valid audio file with coherent song information.

### **17.4.4 Access Routine Semantics**

`ExtractVocalGender()`:

- transition: N/A
- output: `Vocal_Gender := ExtractVocalGender(Audio_Time_Series)`
- exception: N/A

### **17.4.5 Local Functions**

N/A

## **18 MIS of Dynamic Range Feature Extraction Module**

### **18.1 Dynamic Range Feature Extraction Module**

Feature extracts the range of sounds (difference between peak and through) of the audio signal.

### **18.2 Uses**

N/A

### **18.3 Syntax**

#### **18.3.1 Exported Constants**

N/A

### 18.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract Dynamic Range	Audio time series (np.ndarray)	Dynamic Range (decibels) $\in \mathbb{R}$	-

## 18.4 Semantics

### 18.4.1 State Variables

N/A

### 18.4.2 Environment Variables

N/A

### 18.4.3 Assumptions

Valid audio file with coherent song information.

### 18.4.4 Access Routine Semantics

ExtractDynamicRange():

- transition: N/A
- output: `Dynamic_Range := ExtractDynamicRange(Audio_Time_Series)`
- exception: N/A

### 18.4.5 Local Functions

N/A

## 19 MIS of Instrumentalness Feature Extraction Module

### 19.1 Instrumentalness Feature Extraction Module

Extracts the how prominent instrumental sounds are within the song. Represented by a float variable where the range is between 0 and 1, where higher values mean more instrumental sounds and lower means less. Eg, 0 would mean an acapella piece of music, 1 would be something that purely features instruments.

## 19.2 Uses

N/A

## 19.3 Syntax

### 19.3.1 Exported Constants

N/A

### 19.3.2 Exported Access Programs

Name	In	Out	Exceptions
ExtractInstrumentalness	Audio time series (np.ndarray)	Instrumentalness $\in \mathbb{R}$	-

## 19.4 Semantics

### 19.4.1 State Variables

N/A

### 19.4.2 Environment Variables

N/A

### 19.4.3 Assumptions

Valid audio file with coherent song information.

### 19.4.4 Access Routine Semantics

ExtractInstrumentalness():

- transition: N/A
- output: `Instrumentalness := ExtractInstrumentalness(Audio_Time_Series)`
- exception: N/A

### 19.4.5 Local Functions

N/A

## 20 MIS of Contour Feature Extraction Module

### 20.1 Contour Feature Extraction Module

### 20.2 Uses

N/A

### 20.3 Syntax

#### 20.3.1 Exported Constants

N/A

#### 20.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract Melodic Contour	Audio time series (np.ndarray)	Contour	-

### 20.4 Semantics

#### 20.4.1 State Variables

N/A

#### 20.4.2 Environment Variables

N/A

#### 20.4.3 Assumptions

Valid audio file with coherent song information.

#### 20.4.4 Access Routine Semantics

ExtractMelodicContour():

- transition: N/A
- output: `Contour := ExtractMelodicContour(Audio_Time_Series)`
- exception: N/A



#### 20.4.5 Local Functions

N/A

## 21 MIS of Mood Feature Extraction Module

### 21.1 Mood Feature Extraction Module

#### 21.2 Uses

N/A

#### 21.3 Syntax

##### 21.3.1 Exported Constants

N/A

##### 21.3.2 Exported Access Programs

Name	In	Out	Exceptions
Extract Mood	Audio time series (np.ndarray)	Mood $\in \mathbb{Z}$	-

#### 21.4 Semantics

##### 21.4.1 State Variables

N/A

##### 21.4.2 Environment Variables

N/A

##### 21.4.3 Assumptions

Valid audio file with coherent song information.

##### 21.4.4 Access Routine Semantics

ExtractMood():

- transition: N/A
- output: Mood := ExtractMood(Audio.Time.Series)
- exception: N/A

### 21.4.5 Local Functions

N/A

## 22 MIS of Genre Feature Extraction Module

### 22.1 Module

Genre Feature Extraction Module

### 22.2 Uses

- Featurizer Module: Receives metadata from the Featurizer Module and extracts the genre attribute from it. - Metadata Structure: Utilizes the metadata structure to locate and retrieve the genre attribute.

### 22.3 Syntax

#### 22.3.1 Exported Constants

None.

#### 22.3.2 Exported Access Programs

Name	In	Out	Exceptions
extractGenre metadata:	Metadata	genre: String	MissingGenreException, Invalid- Meta- dataEx- ception

### 22.4 Semantics

#### 22.4.1 State Variables

- `metadata`: The metadata provided by the Featurizer Module, which contains the genre attribute.

#### 22.4.2 Environment Variables

None.

### 22.4.3 Assumptions

- The metadata provided by the Featurizer Module is valid and includes the genre attribute.
- The genre attribute in the metadata is correctly formatted and accessible.

### 22.4.4 Access Routine Semantics

**extractGenre**(metadata: Metadata):

- **Transition:** - Extracts the genre attribute from the provided metadata.
- **Output:** - Returns the extracted genre as a string.
- **Exceptions:** - **MissingGenreException:** Raised if the genre attribute is not found in the metadata. - **InvalidMetadataException:** Raised if the provided metadata is improperly formatted or invalid.

### 22.4.5 Local Functions

**validateMetadata:**

- Purpose: Ensures the provided metadata is valid and contains the necessary attributes.
- Input: `metadata`.
- Output: Boolean (true if valid, false otherwise).

**retrieveGenre:**

- Purpose: Locates and retrieves the genre attribute from the metadata.
- Input: `metadata`.
- Output: `genre` (String).

## 23 MIS of Recommendation Module

### 23.1 Recommendation Module

### 23.2 Uses

- Tempo (BPM) Feature Extraction Module
- Key and Scale Feature Extraction Module
- Instrument Type Feature Extraction Module
- Vocal Gender Feature Extraction Module

- Dynamic Range Feature Extraction Module
- Instrumentalness Feature Extraction Module
- Contour Feature Extraction Module
- Mood Feature Extraction Module
- Driver Module
- Spotify API

## 23.3 Syntax

### 23.3.1 Exported Constants

N/A

### 23.3.2 Exported Access Programs

Name	In	Out	Exceptions
Generate Recs	Song_Features (np.ndarray ∈ Feature)	Rec_Tracks np.ndarray ∈ Track	-

## 23.4 Semantics

### 23.4.1 State Variables

N/A

### 23.4.2 Environment Variables

N/A

### 23.4.3 Assumptions

N/A

### 23.4.4 Access Routine Semantics

GenerateRecommendations():

- transition: N/A
- output: Recommended\_Songs : = GenerateRecommendations(Song\_Features)
- exception: N/A

### 23.4.5 Local Functions

N/A

## 24 MIS of Program Results Interface Module

### 24.1 Program Results Interface Module

### 24.2 Uses

- Spotify API

### 24.3 Syntax

#### 24.3.1 Exported Constants

N/A

#### 24.3.2 Exported Access Programs

Name	In	Out	Exceptions
Generate Spotify Embed	Rec_Track (np.ndarray ∈ Track)	Tracks_Embed (Spotify Embed Element)	-
Display Features	Song Features (np.ndarray ∈ Feature)	Features_Display (UI Image)	-

### 24.4 Semantics

#### 24.4.1 State Variables

N/A

#### 24.4.2 Environment Variables

N/A

#### 24.4.3 Assumptions

N/A

#### 24.4.4 Access Routine Semantics

`GenerateSpotifyEmbed()`:

- transition: N/A
- output: `Tracks_Embed_Widget`: = `GenerateSpotifyEmbed(Tracks)`
- exception: N/A

`DisplayFeatures()`:

- transition: N/A
- output: `Features_Display`: = `DisplayFeatures(Song_Features)`
- exception: N/A

#### 24.4.5 Local Functions

N/A

## References

- Carlo Ghezzi, Mehdi Jazayeri, and Dino Mandrioli. *Fundamentals of Software Engineering*. Prentice Hall, Upper Saddle River, NJ, USA, 2nd edition, 2003.
- Daniel M. Hoffman and Paul A. Strooper. *Software Design, Automated Testing, and Maintenance: A Practical Approach*. International Thomson Computer Press, New York, NY, USA, 1995. URL <http://citeseer.ist.psu.edu/428727.html>.

## 25 Appendix

[Extra information if required —SS]



## Appendix — Reflection

[Not required for CAS 741 projects —SS]

The information in this section will be used to evaluate the team members on the graduate attribute of Problem Analysis and Design.

The purpose of reflection questions is to give you a chance to assess your own learning and that of your group as a whole, and to find ways to improve in the future. Reflection is an important part of the learning process. Reflection is also an essential component of a successful software development process.

Reflections are most interesting and useful when they're honest, even if the stories they tell are imperfect. You will be marked based on your depth of thought and analysis, and not based on the content of the reflections themselves. Thus, for full marks we encourage you to answer openly and honestly and to avoid simply writing “what you think the evaluator wants to hear.”

Please answer the following questions. Some questions can be answered on the team level, but where appropriate, each team member should write their own response:

1. What went well while writing this deliverable?
2. What pain points did you experience during this deliverable, and how did you resolve them?
3. Which of your design decisions stemmed from speaking to your client(s) or a proxy (e.g. your peers, stakeholders, potential users)? For those that were not, why, and where did they come from?
4. While creating the design doc, what parts of your other documents (e.g. requirements, hazard analysis, etc), if any, needed to be changed, and why?
5. What are the limitations of your solution? Put another way, given unlimited resources, what could you do to make the project better? (LO\_ProbSolutions)
6. Give a brief overview of other design solutions you considered. What are the benefits and tradeoffs of those other designs compared with the chosen design? From all the potential options, why did you select the documented design? (LO\_Explores)