# **C# Part2 Exercises**

#### 1. Simple Calculator (Switch-Case)

- Ask the user for two numbers and an operator (+, -, \*, /).
- Use **switch-case** to perform the selected operation.

### 2. Basic ATM System

- Use a starting balance of \$1000.
- Allow users to Deposit, Withdraw, or Check Balance.
- Withdraw should check if funds are available.
- Display a menu with options:
  - 1. Withdraw Money
  - o 2. Deposit Money
  - o 3. Check Balance
  - o 4. Exit
- Use switch-case to process the selected operation.

### 3. Geometry Calculator

- Ask the user to choose a shape:
  - 1. Circle (Calculate Area & Circumference)
  - 2. Square (Calculate Area & Perimeter)
  - 3. Triangle (Calculate Area)
- Use **switch-case** to perform the corresponding calculation.

#### 4. Factorial of a Number

• Ask the user for a number N and calculate its factorial (N!).

#### 5. Sum of Even and Odd Numbers

- Ask the user to enter N.
- Find the sum of all even and odd numbers from 1 to N.

# 6. Scientific Calculator (Switch-Case & Math Functions)

- Ask for an **operation** (sin, cos, tan, sqrt, log, pow).
- Use switch-case to compute results using Math functions.

### 7. Print Pattern (For Loop)

• Ask the user for a **number N** and print a right-angled triangle

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Example: (for N=5)

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# 8. Print a Pyramid Pattern (For Loop)

Ask the user for N and print a pyramid

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Example: (for N=4)

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### 9. Print a Diamond Pattern (For Loop)

• Ask for **N**, then print a **diamond shape**.

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Example: (for N=3)
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# 10. Guess Game with helper

Generate a random number (1-100) and ask the user to guess the number.

- If guess is too high → "Try Lower!"
- If guess is too low → "Try Higher!"
- If guess is correct → "You Win!"

Use a **while loop** to keep asking: