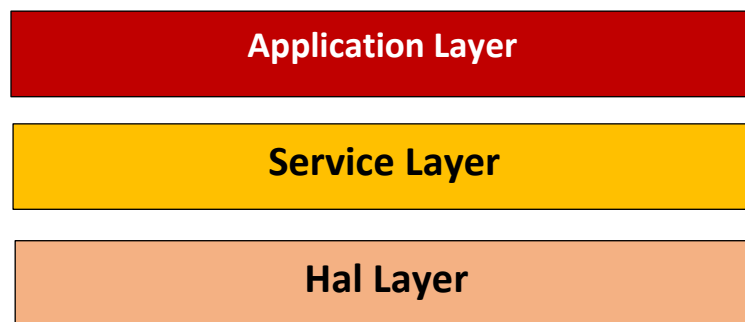
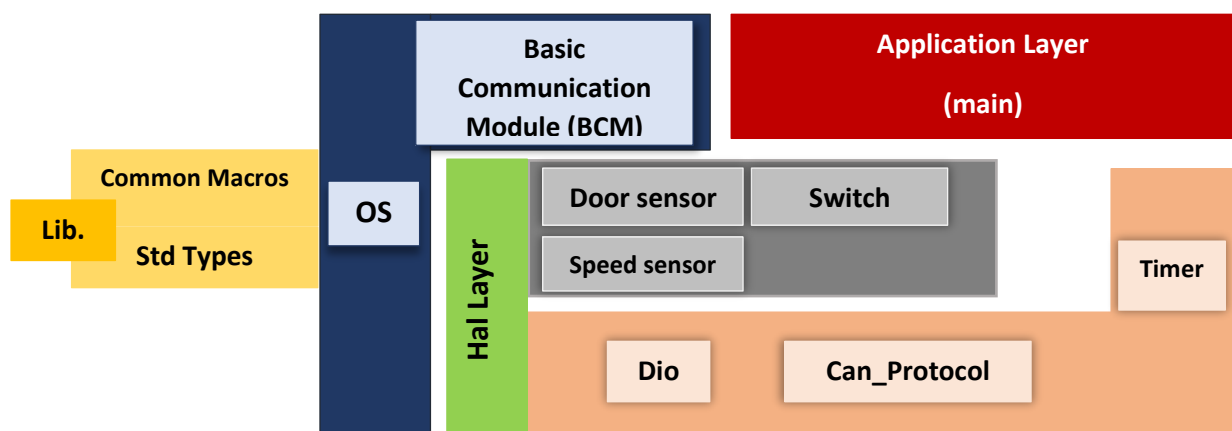


For ECU 1:

- the layered architecture



- ECU components and modules



- full detailed APIs for each module

Hal Layer

Dio APIs:

- Void Dio_init(Dio_Pin y, Dio_Port z) : initialize for GPIO
- Void Dio_write(Dio_state x, Dio_Pin y, Dio_Port z) : write high or low for Gpio
- Dio_state Dio_read(Dio_Pin y, Dio_Port z) : return high or low from Gpio

Dio_typdefs:

- Dio_state : typedef for high or low
- Dio_Pin : define number of pin
- Dio_Port: define port

Timer APIs:

- Void Timer_init() : initialize for Timer
- Void Timer (uint_32 x) : write time value for Timer

Timer_typdefs:

- uint_32 : typedef for long int

Can_APIs:

- Void Can_init() : initialize for Can Protocol

Door_APIs:

- Void Door_init() : initialize for Door Sensor
- Door_State Door_Read () : return high or low from Door Sensor

Door_ typedef:

- Door_state : typedef for high or low

Switch_APIs:

- Void Switch_init() : initialize for Switch
- Switch_State Switch_Read () : return high or low from Switch

Switch_ typedef:

- Switch_state : typedef for high or low

Speed_APIs:

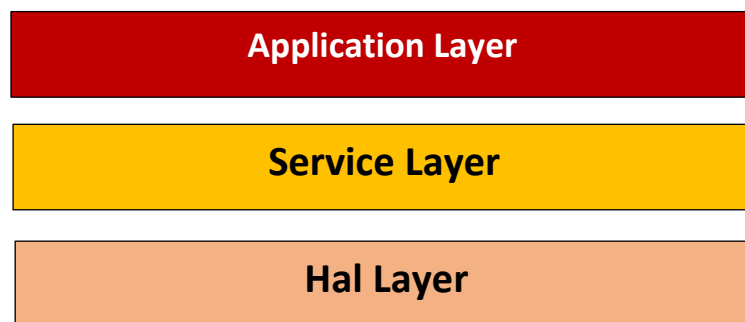
- Void Speed_init() : initialize for Speed Sensor
- Speed_State Speed_Read () : return high or low from Speed Sensor

Speed_ typedef:

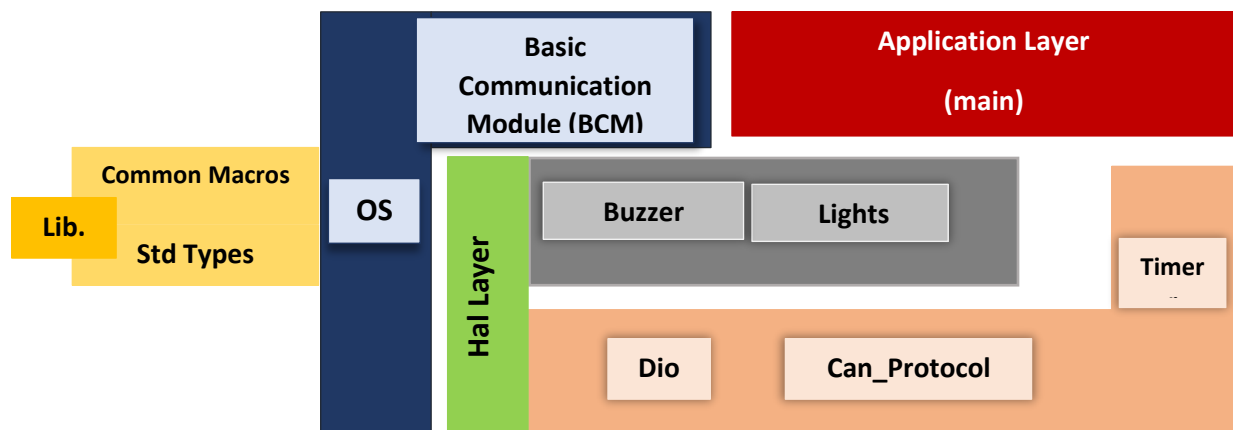
- Speed_state : typedef for high or low

For ECU 2:

- the layered architecture



- ECU components and modules



- full detailed APIs for each module

Hal Layer

Dio_APis:

- Void Dio_init(Dio_Pin y, Dio_Port z) : initialize for GPIO
- Void Dio_write(Dio_state x, Dio_Pin y, Dio_Port z) : write high or low for Gpio
- Dio_state Dio_read(Dio_Pin y, Dio_Port z) : return high or low from Gpio

Dio_typdefs:

- Dio_state : typedef for high or low
- Dio_Pin : define number of pin
- Dio_Port: define port

Timer_APis:

- Void Timer_init() : initialize for Timer
- Void Timer (uint_32 x) : write time value for Timer

Timer_typdefs:

- uint_32 : typedef for long int

Can_APis:

- Void Can_init() : initialize for Can Protocol

Buzzer_APis:

- Void Buzzer_init() : initialize for Buzzer Sensor
- void Buzzer_on() : write high to Buzzer Sensor
- void Buzzer_off() : write low to Buzzer Sensor

Rlight_APis:

- Void Rlight_init() : initialize for Rlight
- void Rlight_on() : write high to Rlight
- void Rlight_off() : write low to Rlight

Llight_APis:

- Void Llight_init() : initialize for Llight
- void Llight_on() : write high to Llight
- void Llight_off() : write low to Llight