

## 1. What does RGBA stand for?

In [ ]:

```
1 RGBA: Red Green Blue Alpha
```

## 2. From the Pillow module, how do you get the RGBA value of any images?

In [ ]:

```
1 using getdata() method of image object
2
3 from PIL import Image
4 image=Image.open("image.jpg")
5 rgbadata=image.getdata()
6 print(rgbadata[0])
```

## 3. What is a box tuple, and how does it work?

In [ ]:

```
1 According to Pillow Library a box tuple refers to a tuple that represents a rectangle
2
3 A box tuple will have four values: (left, upper, right, lower)
4
5 left: The x-coordinate of the leftmost edge of the box.
6 upper: The y-coordinate of the uppermost edge of the box.
7 right: The x-coordinate of the rightmost edge of the box.
8 lower: The y-coordinate of the lowermost edge of the box.
```

## 4. Use your image and load in notebook then, How can you find out the width and height of an Image object?

In [6]:

```
1 the width and height of an Image object is done using size attribute
2 from PIL import Image
3 image=Image.open("resume_photo.jpg")
4 print(image.size)
5
```

(814, 1280)

## 5. What method would you call to get Image object for a 100×100 image, excluding the lower-left quarter of it?

In [7]:

```
1 By using Crop method the lower,upper,right,lower values
2 from PIL import Image
3 image=Image.open("resume_photo.jpg")
4 image.crop((0,50,50,100))
5 image.show()
```

## 6. After making changes to an Image object, how could you save it as an image file?

In [ ]:

```
1 using save method
2 from PIL import Image
3 image=Image.open("resume_photo.jpg")
4 image.save("newfile.jpg")
```

## 7. What module contains Pillow's shape-drawing code?

In [ ]:

```
1 ImageDraw contains Pillow's shape-drawing code
```

## 8. Image objects do not have drawing methods. What kind of object does? How do you get this kind of object?

In [ ]:

```
1 ImageDraw.Draw() used to draw the objects
2 from PIL import Image
3 image=Image.open("resume_photo.jpg")
4 ImageDraw.Draw(image)
5
6
```

