

Q1. Define the relationship between a class and its instances. Is it a one-to-one or a one-to-many partnership, for example?

- 1 Class is defined as blueprint of the instance. Instance is one of the entity or the image of the class.
- 2 It is one to many relationship. One object may have many instances.
- 3 class of animal may have many instances like snake, lion etc....

Q2. What kind of data is held only in an instance?

- 1 an instance store the data related to the attributes of class.
- 2 An instance can hold the related to it any change its data does not affect the data of other classes

Q3. What kind of knowledge is stored in a class?

- 1 The lists of its attributes
- 2 the list of its methods']
- 3 and the references for all of its instances to know whether the instance belongs to the class or not

Q4. What exactly is a method, and how is it different from a regular function?

- 1 a method is a function that is defined within a class and is associated with instances of that class.
- 2 a function may or may not be bound to the class or instance.
- 3 method will have self keyword as its first argument but function does not have it

Q5. Is inheritance supported in Python, and if so, what is the syntax?

- 1 Yes inheritance is supported by python
- 2
- 3 syntax:
- 4
- 5 class A:
- 6 pass
- 7 class B(A):
- 8 pass
- 9 class C(A):

10	pass
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Q6. How much encapsulation (making instance or class variables private) does Python support?

- 1 Python support encapsulation upto a level.
- 2 because the use of private and protected variables have some ways to access them

Q7. How do you distinguish between a class variable and an instance variable?

- 1 class variable is defined outside the `__init__()` method
- 2 and the instance variables are defined inside the `__init__()` method with `self` keyword
- 3 the value of class variables is same for all the instances of that class
- 4 the value of instance variables will vary from one instance to other

Q8. When, if ever, can `self` be included in a class's method definitions?

- 1 when we want to bind the method to the instance we need to add `self` keyword
- 2
- 3 when we want to declare it as a static method no need of `self` keyword

Q9. What is the difference between the `__add__` and the `__radd__` methods?

- 1 `__add__`: This method is called when the addition operation is performed with the object on the left-hand side of the operator
- 2
- 3
- 4 `__radd__`: This method is called when the addition operation is performed, but the object on the left-hand side does not support the addition operation.
- 5

Q10. When is it necessary to use a reflection method? When do you not need it, even though you support the operation in question?

- 1 Reflection methods, such as `__getattr__`, `__setattr__`, `__getattribute__`, and `__setattribute__`, are used
- 2 to customize attribute access and modify the default behavior of attribute lookup and assignment in Python classes.
- 3
- 4

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| 5 | When you have static attributes, When you don't require custom behavior we don't have need to use them. |
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Q11. What is the `__iadd__` method called?

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| 1 | The <code>__iadd__</code> method is called the "in-place addition" method. |
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Q12. Is the `__init__` method inherited by subclasses? What do you do if you need to customize its behavior within a subclass?

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| 1 | Yes, the <code>__init__</code> method is inherited by subclasses in Python. |
| 2 | If you need to customize the behavior of the <code>__init__</code> method within a subclass, you can override |
| 3 | the method by defining a new <code>__init__</code> method in the subclass |