

Reference Models



Ahmed Allam



LinkedIn:- [Ahmed Allam](#)

GitHub :- [Ahmed Allam](#)



Session 2

- What is Protocol ?
- What is OSI models ?
- What is TCP/IP models ?
- What is Legacy Classful Addressing ?



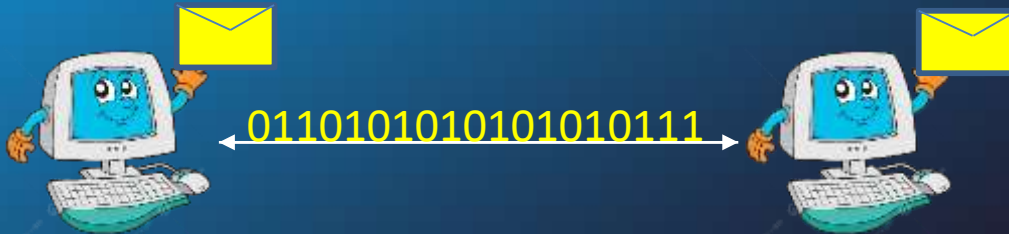
What is the reference model ?

- Describe how communication between devices.
- Defines which functions at each layer of the model.

Network Protocols

What is Protocol ?

- A network protocol is a set of established rules that specify how to format, send and receive data so that computer network endpoints.





Introduction to the ISO

- **Abbreviation ISO** (International Standards Organization).
- **Divided into Two Layers Models Network Operation.**
 - OSI Models (Open System Interconnection).
 - TCP/IP models.

What is OSI model ?

- ❑ The OSI model is a reference framework that explains the process of transmitting data between computers.
- ❑ It is divided into seven layers that work together.

Application(7)
Presentation(6)
Session(5)
Transport(4)
Network(3)
Data Link(2)
Physical(1)

7-Application Layer

- ❑ provides the interface between the applications used to communicate, and the underlying network over which messages are transmitted.
- ❑ Some of the most widely known application layer protocols include HTTP, FTP, SMTP , DHCP and DNS.

Application(7)
Presentation(6)
Session(5)
Transport(4)
Network(3)
Data Link(2)
Physical(1)

6-Presentation

- ❑ Formatting data.
- ❑ Compressing data and decompressing.
- ❑ Jpg , html , pdf , doc ,.....

Application(7)
Presentation(6)
Session(5)
Transport(4)
Network(3)
Data Link(2)
Physical(1)

5-Session

- ❑ It creates and maintains dialogs between source and destination applications.
- ❑ It handles the exchange of information to initiate dialogs, keep them active, and to restart sessions that are disrupted or idle for a long period of time.
- ❑ Type Communication between hosts.
 - Single.
 - Half duplex.
 - Full duplex.

Application(7)
Presentation(6)
Session(5)
Transport(4)
Network(3)
Data Link(2)
Physical(1)

4-Transport

- ❑ responsible for logical communications between applications running on different hosts.
- ❑ The link between the application layer and the lower layers that are responsible for network transmission.
- ❑ includes the TCP and UDP protocols.
- ❑ Data is Segment. Segment

Application(7)
Presentation(6)
Session(5)
Transport(4)
Network(3)
Data Link(2)
Physical(1)

3-Network

- ❑ performs four basic operations.
 - Addressing end devices.
 - Encapsulation.
 - Routing.
 - De-encapsulation.
- ❑ IP version 4 (IPv4) and IP version 6 (IPv6) are the principles network layer communication protocols.
- ❑ Data is Packets

Packets

Application(7)
Presentation(6)
Session(5)
Transport(4)
Network(3)
Data Link(2)
Physical(1)

2-Data Link

- ❑ responsible for communications between end-device and network interface cards(NIC).
- ❑ It allows upper layer protocols to access the physical layer media.
- ❑ Ethernet
- ❑ error detection.
- ❑ Data is Frames .

Frames

Application(7)
Presentation(6)
Session(5)
Transport(4)
Network(3)
Data Link(2)
Physical(1)

1-Physical

- ❑ Transports bits across the network media.
- ❑ This is the last step in the encapsulation process.
- ❑ The next device in the path to the destination receives the bits.
- ❑ Data is Bits

Bits

Application(7)
Presentation(6)
Session(5)
Transport(4)
Network(3)
Data Link(2)
Physical(1)

Source



Destination



Data	←	7-Application
Data	←	6-Presentation
Data	←	5-Session
Segment	←	4-Transport
Packets	←	3-Network
Frames	←	2-Data Link
Bits	←	1-Physical

10101010101010101010

7-Application	⇒	Data
6-Presentation	⇒	Data
5-Session	⇒	Data
4-Transport	⇒	Segment
3-Network	⇒	Packets
2-Data Link	⇒	Frames
1-Physical	⇒	Bits



What is TCP/IP ?

- ❑ Stands for Transmission Control Protocol/Internet Protocol.
- ❑ The TCP/IP model is a reference framework that explains the process of transmitting data between computers.
- ❑ It is divided into Four layers that work together.

Application

Transport

Internet

Network Access

OSI

TCP/IP

Data

Data

Data

Segment

Packets

Frames

Bits

Application(7)

Presentation(6)

Session(5)

Transport(4)

Network(3)

Data Link(2)

Physical(1)

Application

Transport

Internet

Network Access

Data

Segment

Packets

**Frames
And Bits**

A hand is pointing towards a glowing world map. The map is overlaid with a grid of blue lines and numerous bright blue dots, suggesting a network or data flow. The background is dark blue with some light blue geometric shapes.

Legacy Classful Addressing

Ahmed Allam

Decimal and Binary

- كيفية التحويل من Binary الى Decimal .
- كيفية التحويل من Decimal الى Binary .

128	64	32	16	8	4	2	1
-----	----	----	----	---	---	---	---

EX:-

- Convert 25 decimal to binary ?
- Convert 01110101 to decimal ?



What is IPV4 ?

- Abbreviation (Internet Protocol version4).
- Using in Layer 3 (Network Layer).
- 32bits means 4bytes or 4 Octets.



EX:- 192.168.1.1 Octet1.Octet2.Octet3.Octet4

11000000.10101000.00000001.00000001

8bits + 8bits + 8bits + 8bits = 32bits

Classes

- Class A

IP:1.0.0.0 to 126.255.255.255

subnet mask:255.0.0.0 → N.H.H.H

11111111.00000000.00000000.00000000

Network ID

Host ID

■ أقصى عدد اجهزة (hosts) في هذا ال Class يساوي.....

Max number hosts = $[2^{(hosts)} - 2] = 16,777,244$ host

Classes

- Class B

IP:128.0.0.0 to 191.255.255.255

subnet mask:255.255.0.0 → N.N.H.H

11111111.11111111.00000000.00000000

Network ID

Host ID

■ أقصى عدد اجهزة (hosts) في هذا ال Class يساوي.....

Max number hosts = $[2^{(hosts)} - 2] = 65534$ host

Classes

- Class C

IP:191.0.0.0 to 223.255.255.255

subnet mask:255.255.255.0 → N.N.N.H

11111111.11111111.11111111.00000000

Network ID

Host ID

■ أقصى عدد اجهزه (hosts) في هذا ال Class يساوي.....

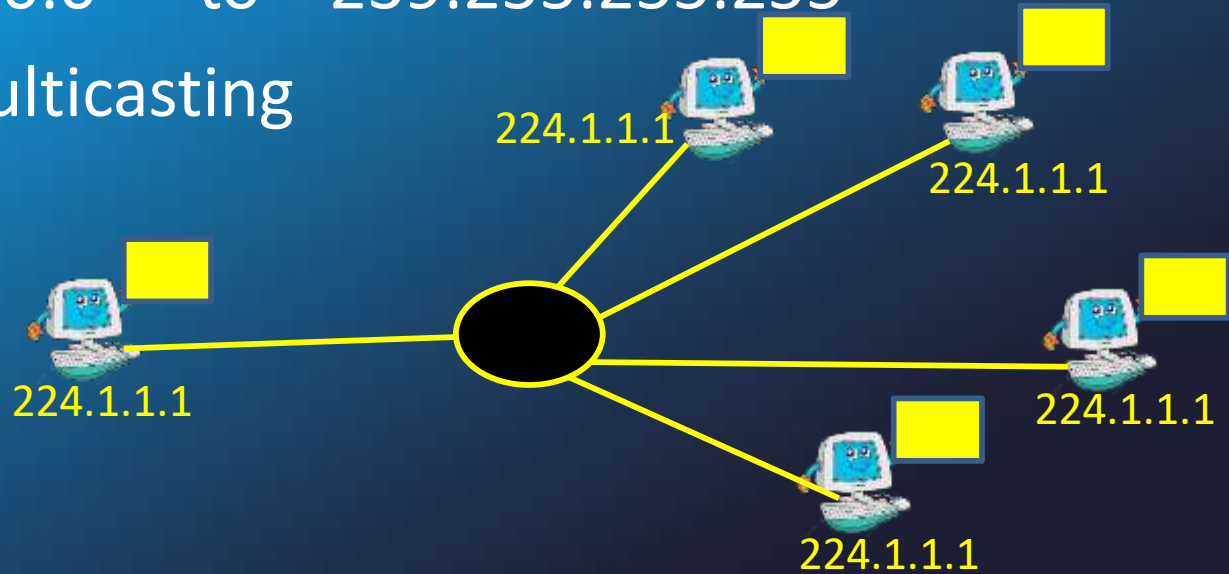
Max number hosts = $[2^{(hosts)} - 2] = 254$ host

Classes

- Class D

- ☐ IP: 224.0.0.0 to 239.255.255.255

- ☐ Using Multicasting





Classes

- Class E
 - ☐ IP:240.0.0.0 to 255.255.255.255
 - ☐ Using Research
 - ☐ This Class Using organization IANA.

LAPS



- Laps



رمضان کریم

THANKS.....



<Ciph
Make Your Own