

School Management System
Project Documentation

- **Project Title:** School Management System
- **Course Name:** Object Oriented Programming
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2. Table of Contents

1. Introduction
2. Problem Statement
3. Features of the System
4. Class Diagram
5. System Design
6. Screenshots of Test Cases
7. Conclusion

Introduction

The **School Management System** is an interactive console application designed to manage students and teachers within a school environment. It allows for adding, removing, and viewing students and teachers across classrooms and departments. This project aligns with **SDG 4: Quality Education**, aiming to enhance school management efficiency. It supports the shift towards a sustainable, paperless, and efficient educational environment, aligning with global environmental goals and Sustainable Development Goal 13: Climate Action.

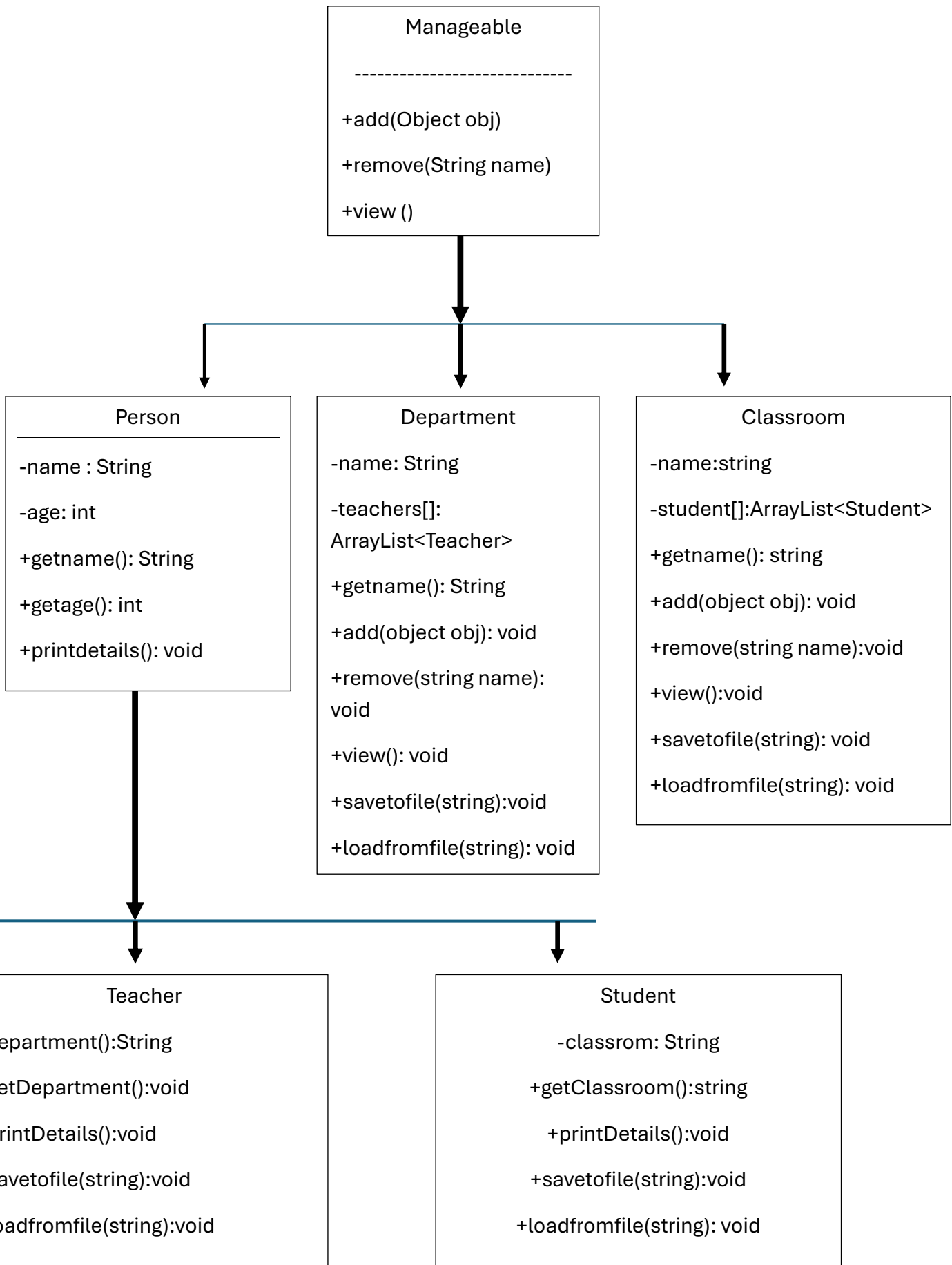
Problem Statement

Managing educational institutions manually is time consuming and error-prone. There is a need for a centralized system to simplify administrative tasks such as tracking students and teachers across different classrooms and departments.

Features of the System

- Add and remove students from classrooms
- Add and remove teachers from departments
- View all students in a specific classroom
- View all teachers in a specific department
- Save all data to files for persistence
- Load data from files on application startup

Class Diagram UML



System Design

Architecture

Encapsulation:

- Classes like Teacher, Student, Department, and Classroom encapsulate data (such as name, age, and department) and provide methods to access or modify that data
- The private variables EX:(name, age, teachers, students) are encapsulated, and only getter methods EX:(getName(), getAge()) or specific methods EX:(add(), remove(), view()) are provided to interact with the data.
- The saveToFile() and loadFromFile() methods handle file I/O internally, hiding the implementation details from other parts of the system.

```
1 import java.io.*;
2 import java.util.ArrayList;
3
4 public class Department implements Manageable { 17 usages
5     private String name; 7 usages
6     private ArrayList<Teacher> teachers; 10 usages
7 }
```

```
import java.io.*;

public class Teacher extends Person {
    private String department;
```

```
1 import java.io.*;
2
3 public class Student extends Person {
4     private String classroom;
```

```
1 import java.io.*;
2 import java.util.ArrayList;
3
4 public class Classroom implements Manageable { 33 usages
5     private String name; 7 usages
6     private ArrayList<Student> students; 10 usages
```

```
private void updateFile(String fileName) { 1 usage
    try (BufferedWriter writer = new BufferedWriter(new FileWriter(fileName))) {
        for (Teacher teacher : teachers) {
            writer.write(teacher.getName() + "," + teacher.getAge() + "," + teacher.getDepartment());
            writer.newLine();
        }
        System.out.println("File updated successfully.");
    } catch (IOException e) {
        System.out.println("Error updating file: " + e.getMessage());
    }
}
```

Inheritance:

The class **Person** is the superclass for both **Teacher** and **Student**, meaning both inherit common properties (name, age) and methods EX:(getName(), getAge()).

```
1  public abstract class Person {
2      protected String name;
3      protected int age;
4
5      public Person(String name, int age) {
6          this.name = name;
7          this.age = age;
8      }
9
10     public abstract void printDetails();
11
12     > public String getName() { return name; }
13
14
15
16     > public int getAge() { return age; }
17
18 }
19
20
21
```

Polymorphism:

- The method **printDetails()** is overridden in both the **Teacher** and **Student** classes. Polymorphism allows each subclass to provide its own implementation of the method
- The **add()** method in **Classroom** and **Department** uses polymorphism by accepting an **Object** and then checking its type to determine if it should add a **Student** or **Teache**

```
14
a
15     @Override
a
16     public void printDetails() {
17         System.out.println("Student: " + name + ", Age: " + age + ", Classroom: " + classroom);
18     }
1
19
```

```

14
15     @Override
16     public void printDetails() {
17         System.out.println("Teacher: " + name + ", Age: " + age + ", Department: " + department);
18     }
19

```

```

18     @Override
19     public void add(Object obj) {
20         if (obj instanceof Teacher) {
21             Teacher teacher = (Teacher) obj;
22
23             for (Teacher existingTeacher : teachers) {
24                 if (existingTeacher.getName().equalsIgnoreCase(teacher.getName())) {
25                     System.out.println("Teacher " + teacher.getName() + " already exists in department.");
26                     return;
27                 }
28             }
29
30             teachers.add(teacher);
31             System.out.println("Added teacher: " + teacher.getName() + " to department: " + name);
32             teacher.saveToFile("teachers.txt");
33         }
34     }
35

```

```

19     public void add(Object obj) {
20         if (obj instanceof Student) {
21             Student student = (Student) obj;
22
23             // Check if the student already exists before adding (case insensitive)
24             for (Student existingStudent : students) {
25                 if (existingStudent.getName().equalsIgnoreCase(student.getName())) {
26                     System.out.println("Student " + student.getName() + " already exists in classroom.");
27                     return; // Avoid adding duplicates
28                 }
29             }
30
31             students.add(student);
32             System.out.println("Added student: " + student.getName() + " to classroom: " + name);
33             student.saveToFile("students.txt");
34         }
35     }
36

```

Abstraction:

- The Person class provides an abstract method printDetails() which is implemented by its subclasses Teacher and Student
- The Manageable interface abstracts the management methods (add(), remove(), view()) and provides a common contract for classes like Classroom and Department to follow, without needing to know the specific details of the implementation

```

1 public interface Manageable {
2     void add(Object obj);
3     void remove(String name);
4     void view();
5 }
6
7
8
9
10 public abstract void printDetails();
11
12 > public String getName() { return name; }
13
14
15
16 > public int getAge() { return age; }
17
18 }
19
20
21

```

Composition:

- The Department and Classroom classes both contain ArrayList objects (teachers and students) This means that a department or classroom is composed of multiple teachers or students, showing the "has-a" relationship, a core concept of composition.
- Methods like add(), remove(), and view() in these classes work with the ArrayList to manage the contained objects.

```

3
4 public class Classroom implements Manageable { 33 usages
5     private String name; 7 usages
6     private ArrayList<Student> students; 10 usages
7
8     public Classroom(String name) { 33 usages
9         this.name = name;
10        this.students = new ArrayList<>();
11        loadFromFile("students.txt"); // Load students when the classroom is created
12    }

```

```

public class Department implements Manageable { 17 usages
    private String name; 7 usages
    private ArrayList<Teacher> teachers; 10 usages

    public Department(String name) { 17 usages
        this.name = name;
        this.teachers = new ArrayList<>();
        loadFromFile("teachers.txt");
    }

```


Constructor and Initialization:

- Constructors are used in the Department, Classroom, Teacher, and Student classes to initialize objects with specific values like name, age, and department/classroom.
- In the Department and Classroom constructors, file loading occurs to populate the list of teachers or students, ensuring the objects are properly initialized from the start.

Error Handling:

- The use of try-catch blocks in methods like saveToFile(), loadFromFile(), and updateFile() provides basic error handling, ensuring that the program does not crash when an error occurs while reading or writing files.

```
71
72     public void saveToFile(String fileName) { no usages
73         try (BufferedWriter writer = new BufferedWriter(new FileWriter(fileName, true))) {
74             for (Teacher teacher : teachers) {
75                 writer.write(teacher.getName() + "," + teacher.getAge() + "," + teacher.getDepartment());
76                 writer.newLine();
77             }
78             System.out.println("Department data saved to file.");
79         } catch (IOException e) {
80             System.out.println("Error writing to file: " + e.getMessage());
81         }
82     }
83
84     private void loadFromFile(String fileName) { 1 usage
85         try (BufferedReader reader = new BufferedReader(new FileReader(fileName))) {
86             String line;
87             while ((line = reader.readLine()) != null) {
88                 String[] data = line.split(",");
89                 if (data[2].equalsIgnoreCase(name)) {
90                     boolean exists = false;
91                     for (Teacher teacher : teachers) {
92                         if (teacher.getName().equalsIgnoreCase(data[0])) {
93                             exists = true;
94                             break;
95                         }
96                     }
97                 }
98             }
99         }
100     }
```

Main Classes

Person

Attributes: name, age.

Abstract method: printDetails().

Teacher

Extends Person and adds to department.

Student

Extends Person and adds to classroom.

Classroom

Manages a list of students and handles file operations.

Department

Manages a list of teachers and handles file operations.

File Operations

Data is saved and loaded from teachers.txt and students.txt to maintain persistence.

The **Main** class provides a menu with the following options:

- Add or remove a student from a classroom.
- Add or remove a teacher from a department.
- View all students or teachers in a specific classroom or department.

Screenshots of Test Cases

screenshots of the following test cases with their outputs:

- **Adding a student to a classroom.**

```

25
26         switch (choice) {
27             case 1:
28                 System.out.println("Enter student name:");
29                 String studentName = scanner.nextLine();
30                 System.out.println("Enter student age:");
31                 int studentAge = scanner.nextInt();
32                 scanner.nextLine();
33                 System.out.println("Enter student classroom:");
34                 String studentClassroom = scanner.nextLine();
35                 Student student = new Student(studentName, studentAge, studentClassroom);
36                 if (studentClassroom.equals("A1")) {
37                     classroomA1.add(student);
38                 } else if (studentClassroom.equals("A2")) {
39                     classroomA2.add(student);
40                 } else {
41                     System.out.println("Invalid classroom.");
42                 }
43                 break;
44

```

- Removing a student from a classroom

```

45         case 2:
46             System.out.println("Enter student name to remove:");
47             String studentToRemove = scanner.nextLine();
48             System.out.println("Enter classroom:");
49             String removeClassroom = scanner.nextLine();
50             if (removeClassroom.equals("A1")) {
51                 classroomA1.remove(studentToRemove);
52             } else if (removeClassroom.equals("A2")) {
53                 classroomA2.remove(studentToRemove);
54             } else {
55                 System.out.println("Invalid classroom.");
56             }
57             break;
58

```

- Adding a teacher to a department

```

58         case 3:
59             System.out.println("Enter teacher name:");
60             String teacherName = scanner.nextLine();
61             System.out.println("Enter teacher age:");
62             int teacherAge = scanner.nextInt();
63             scanner.nextLine();
64             System.out.println("Enter department:");
65             String teacherDepartment = scanner.nextLine();
66             Teacher teacher = new Teacher(teacherName, teacherAge, teacherDepartment);
67             if (teacherDepartment.equals("math")) {
68                 mathDepartment.add(teacher);
69             } else if (teacherDepartment.equals("english")) {
70                 englishDepartment.add(teacher);
71             } else {
72                 System.out.println("Invalid department.");
73             }
74             break;
75

```

- Removing a teacher

```

76
77         case 4:
78             System.out.println("Enter teacher name to remove:");
79             String teacherToRemove = scanner.nextLine();
80             System.out.println("Enter department:");
81             String removeDepartment = scanner.nextLine();
82             if (removeDepartment.equals("math")) {
83                 mathDepartment.remove(teacherToRemove);
84             } else if (removeDepartment.equals("english")) {
85                 englishDepartment.remove(teacherToRemove);
86             } else {
87                 System.out.println("Invalid department.");
88             }
89             break;
90

```

- Viewing all teachers in a department

```

103         case 6:
104             System.out.println("Enter department to view teachers:");
105             String departmentToView = scanner.nextLine();
106             if (departmentToView.equals("math")) {
107                 mathDepartment.view();
108             } else if (departmentToView.equals("english")) {
109                 englishDepartment.view();
110             } else {
111                 System.out.println("Invalid department.");
112             }
113             break;
114

```

- Viewing all students in a classroom

```

90
91         case 5:
92             System.out.println("Enter classroom to view students:");
93             String classroomToView = scanner.nextLine();
94             if (classroomToView.equals("A1")) {
95                 classroomA1.view();
96             } else if (classroomToView.equals("A2")) {
97                 classroomA2.view();
98             } else {
99                 System.out.println("Invalid classroom.");
100             }
101             break;
102

```

Conclusion

The **School Management System** demonstrates the practical application of object-oriented principles to solve real-world problems. It efficiently automates school administrative tasks while ensuring data persistence and ease of use