Embedded Systems Report DAY 3 LED Blinking In Sequence

> Learning Objective:

❖ To understand how to write and debug a embedded C program to blink LEDs in sequence using Keil uVision LDE and Proteusan on 8051 microcontroller .

➤ Input and Output:

> Input:

❖ There are no external inputs in this program. The microcontroller runs autonomously to blink the LEDs.

> Output:

The output is the sequential blinking of LEDs connected to port P1 of the microcontroller.

> Logic:

- ❖ The code initializes the microcontroller and enters an infinite loop (while(1)).
- ❖ Inside the loop, there is a for loop that iterates from n=0 to n=7.
- ❖ During each iteration, the value of k is shifted left by one position using the bitwise shift operator .
- ❖ The value of k is assigned to P1, turning on the corresponding LED.
- There is a delay of 50 ms between each LED toggle.
- ❖ After the loop, if all bits are shifted out (k==0), k is reset to 0x01 to start the cycle again.

Results:

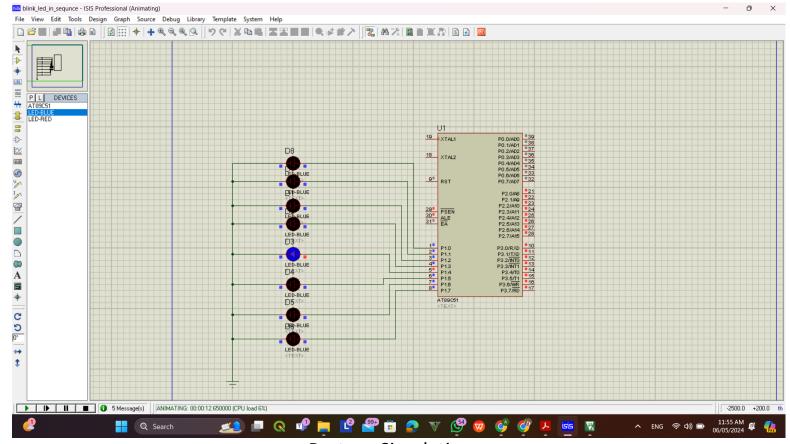
❖ The program results in a sequential blinking of LEDs connected to port P1 of the microcontroller. Each LED turns on and off in sequence with a 50 ms delay between each change.

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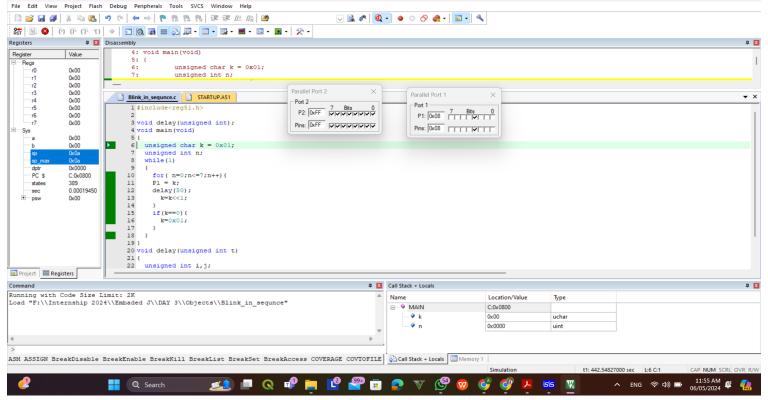
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> Screen Shots:

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Proteus Simulation



Keil uVision