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Topic: Programming Languages

Application brief:

Programming languages have been developed rapidly. Programming languages allow computers to understand us. Programming languages are very important at this era.

Source code

```html
<html>
    <h1>How does they work</h1>
    <h2>Links</h2>
    <body>
        <ul>
            <li><a href="mainpage.html" target="_blank">Main Page</a></li>
            <li><a href="types.html" target="_blank">Types of Programming Languages</a></li>
            <li><a href="usage.html" target="_blank">Importance of Programming Languages</a></li>
            <li><a href="best.html" target="_blank">Best to learn</a></li>
          </ul>
          <pre>
                <size="18"><font color="black" face="arial"><pre>There are hundreds of different programming languages which can seem con
                    When you type in what you want it to do, the compiler turns it into language the computer understands, then the compu
                     Luckily there is an easier way to communicate with computers.</pre></font></size>
        </body>
    </body>
</html>
```

```html
<html>
    <h1>Importance of Programming Languages</h1>
    <h2>Links</h2>
    <body>
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            <li><a href="mainpage.html" target="_blank">Main Page</a></li>
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            <li><a href="best.html" target="_blank">Best to learn</a></li>
          </ul>

          <size=16><font color="blue" face="arial">     Programming language     is important because it defines the
             relationship, semantics and grammar which allows the programmers
              to effectively communicate with the machines that they program.
            A programming language serves several purposes:

            1 You can instruct the computer what to do in a human-readable form           
            2 Allows the programmer to structure the instructions into functions, procedures, etc.       &nbs
             This also allows the program to be broken into "chunks" which can be developed by a group of developers

            Provides portability - the low-level instructions of one computer will be different from that of another computer.</font></si
    </body>
</html>
```

```html
<html>
    <h1>Types of Programming Languages</h1>
    <h2>Links</h2>
    <body>
        <ul>
            <li><a href="mainpage.html" target="_blank">Main Page</a></li>
            <li><a href="types.html" target="_blank">Types of Programming Languages</a></li>
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            <li><a href="best.html" target="_blank">Best to learn</a></li>
        </ul>

        <size=16><font color="green" face="arial"> there are four major types of programming paradigms; namely: Imperative,

            Functional, Logical and Object-Oriented.

            The imperative      programming paradigm was one of the earliest and was developed
            using machine-language. It is also the basis on which all hardware is impleme
            nted. This was further confirmed by a published journal by Laird(2009) in which h
            e stated that "In imperative programming,    statements are instructions at the native
            machine-level, and they contain states and variables that point right to the memory."
            Some of its merits include but not limited to: close to the machine – fast execution ti
            me, more efficient. Whilst, on the other hand, its weaknesses are order sensitive and the
            limitation of abstraction. Functional programming     is essentially less complex and offers bette
            r readability than imperative.

            This paradigm is thought of to have been originated from a mathematical discipline. Merits include
            : compare to imperative it has a higher level of abstraction, is not tied to dependency. Some of the
            weakness include: less efficiency, troubleshooting variables or it's sequential activities are better ha
            ndled in both Object-Oriented or imperatively. Unlike the other major paradigms, the Logical paradigm    &nb
            astly different in that it focusses primarily on predicate logic – relation. This is also a vital part of the
            logic circuit of a computer. Merits of this paradigm include: "problems are solved by the system and Proving t
            he validity of a given program is simple" (the University of Central Florida, n.d). Finally, the Object-Oriented
            paradigm also known as O-O focusses on objects, it's representation and the behavior they exhibit; rather than var
            iables of the imperative paradigm. O-O borrows from all the major paradigms.</font></size>
    </body>
```
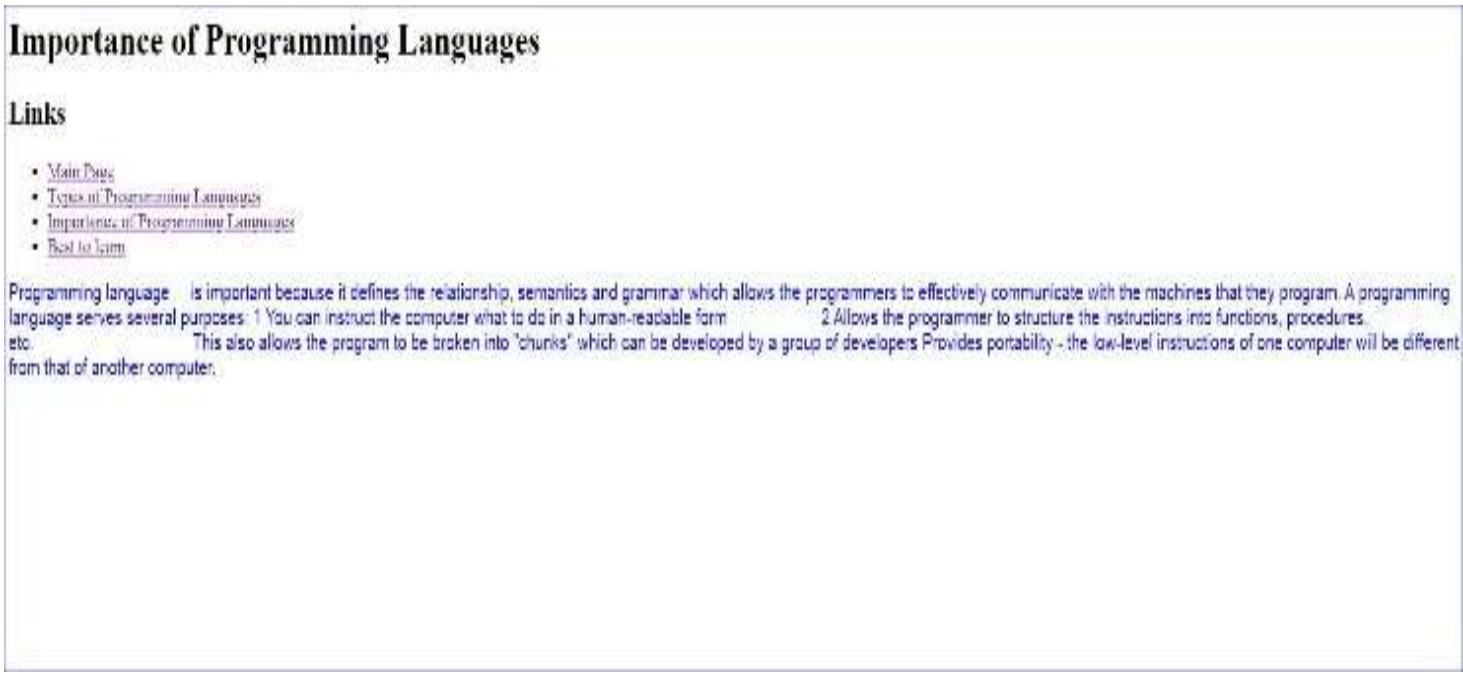

```html
<html>
    <h1>Programming Languages</h1>
    <h2>Links</h2>
    <body>
        <ul>
            <li><a href="mainpage.html" target="_blank">Main Page</a></li>
            <li><a href="how.html" target="_blank">How does they work</a></li>
            <li><a href="types.html" target="_blank">Types of Programming Languages</a></li>
            <li><a href="usage.html" target="_blank">Importance of Programming Languages</a></li>
            <li><a href="best.html" target="_blank">Best to learn</a></li>
        </ul>
        <h2>This is the main page for Programming Languages project</h2>
        <img src="Best-Programming-Languages.jpg" width="0600" height="420" alt="Programming Languages" border="3"/>
        <img src="Best-Programming-Languages-to-Learn.jpg" width="0600" height="420" alt="Programming Languages" border="3"/>
    </body>
</html>
```

```
            <li>Kotlin</li>
            <li>C#</li>
            <li>Julia</li>
        </ol>
        <img src="languagechar.jpg" width="400" height="420" alt="Programming Languages" border="3"/>
        <h3>The percentage of developers who are developing with this language or technology
            and have expressed interest in continuing to develop with it:</h3>
        <table border="3.5" cellspacing="3" cellpadding="5">
            <tr>
                <td>programming languages</td>
                <td>Rust</td>
                <td>Python</td>
                <td>kotlin</td>
                <td>Go</td>
                <td>Julia</td>
                <td>Dart</td>
                <td>C#</td>
                <td>Swift</td>
                <td>JavaScript</td>
            </tr>
            <tr>
                <td>Percentage</td>
                <td>86.1%</td>
                <td>66.7%</td>
                <td>62.9%</td>
                <td>62.3%</td>
                <td>62.2%</td>
                <td>62.1%</td>
                <td>59.7%</td>
                <td>59.5</td>
                <td>58.3</td>

            </tr>
        </table>
    </body>
</html>
```

Screenshots

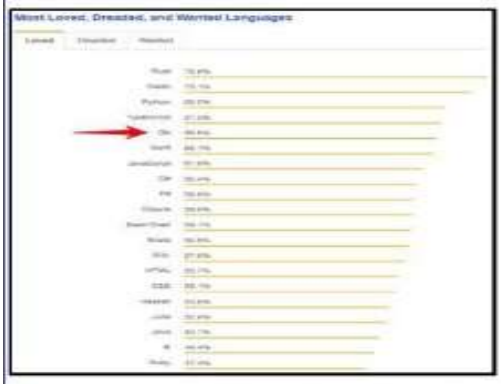


Best to learn

Links

- Main Page
- Types of Programming Languages
- Importance of Programming Languages
- Best to learn

1. JavaScript
2. Swift
3. Rust
4. Go
5. Python
6. Dart
7. kotlin
8. C#
9. Julia



The percentage of developers who are developing with this language or technology and have expressed interest in continuing to develop with it:

programming languages	Rust	Python	kotlin	Go	Julia	Dart	C#	Swift	JavaScript
Percentage	86.1%	66.7%	62.9%	62.3%	62.2%	62.1%	59.7%	59.5	58.3