Module 1: Fall Semester Overview; Designing Web Apps; Review HTML & CSS

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Outline

Fall Semester Overview

Review: ES6 & Eloquent JavaScript Problems

Designing Web Apps

Review: HTML & CSS, Intro to Bootstrap

Fall Semester Overview

Weekly Class Meeting outline

Class Outline:

- Meet for 2.5 hours weekly (Bring your laptop computer!)
- A full stack topic lecture (~40-60 minutes)
- In-class coding / Student presentations (~90-110 minutes)

Before Class:

- · Review lecture slides
- · Read assigned materials

After Class:

- · Complete in-class coding projects
- · Ask questions if any material was not clear

Projects

In-class Projects

- · Weekly in-class coding projects
- · We will guide you through them
- · You responsibility to complete after class

Projects

Team Project

- · Work in teams of 3-4
- · You will be assigned a project mentor
- Provide mentor with weekly progress reports
- · 2 Presentations during semester
- · 2 Code Reviews during semester
- You will demo the project at the end of semester (Mid-December)

Questions

Any questions about the syllabus, the Fall semester, or anything else?

Review: Eloquent JavaScript problems

Select Problems

· To be discussed in class

Designing Web Apps

Designing Apps

Before we begin, we need to gather the requirements

- · What is the purpose of the application?
 - Does it deliver a service, product or content?
- · Who will be the users of our application?
- · What user interactions (UX) do we want to allow?
- Who can perform those interactions?
- · What data will I need to store?

User types and User stories

We need to determine:

- · the *types* of users for our application
- the *actions* each user type is allowed in our application

Example: Ecommerce

Seller

- can request account
- can post products
- gets paid for purchases

Buyer

- · can sign up for an account
- · can browse all products
- can purchase products

Admin

- · can approve seller accounts
- · can remove sellers
- · can remove products

Example: Newspaper

Reporter

· can create/edit articles

Editor

- · can edit any article
- · can publish an article
- · can remove article

Reader

- can read published articles
- · can comment on articles

Example: Blog

Blogger

- · needs an account
- · can create blog entries

Reader

- · can browse all blog entries
- · can read a blog entry
- · does not need an account

Next we should Mockup the screens and UX

List all of blog entry titles

My First Blog

My latest blog post is about React.JS
Jquery: learning some JavaScript
Tutorial: how to register a domain
Second post

First Blog post

Read a blog entry

My First Blog

My latest blog post is about React.JS

Today I learned about a new frontend JavaScript framework. It is called React and was developed at Facebook. Looks like a promising framework and it's Open Source!

Form to create a blog entry

	My First Blog	
New B	log Entry	
Title:		
Body:		
	submit	

Figure 1: Mockups for a Blog

Data Modeling

What data do we care about?

Data Modeling

What data do we care about?

- · Our form tells us part of the story.
- · We should at a minumum save the data our users entered
 - · Is there more data we should be saving?

Data Modeling

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How would you model a class for a Blog Entry (Class Exercise)

Review: HTML & CSS; Intro to Bootstrap

HTML: HyperText Markup Language

HTML is a markup language used to describe the **semantic** structure of information in a web page *document*.

In other words, HTML tags give meaning to parts of the document. Tags are used to identify headings, paragraphs, lists, etc.

Think of a table-of-contents/outline for a textbook or long article.

Example HTML

```
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <title>CUNY Tech Prep</title>
</head>
<body>
    <!-- The HTML Body -->
</body>
</html>
```

Example HTML Body

```
. . .
<body>
   <h1>CUNY Tech Prep</h1>
   The program for the brightest
   New York computer scientists!
   <h2>Apply to the program</h2>
   >
       Apply <a href="/application">here</a>.
   </body>
```

Can you tell how that HTML page looks? What is its background color, text color, font, or size?

NO ____

HTML is NOT...

HTML is **NOT** for describing how things will *look* (color, font, placement, etc...).

Do NOT use tables to describe the layout of a web page

We use CSS to describe a web pages styles: look, layout, and animations.

Instead:

- · Assign your HTML tags classes and id's for CSS use
- Use <div>'s and 's to group multiple content tags or select text for style purposes.

HTML documents are trees!

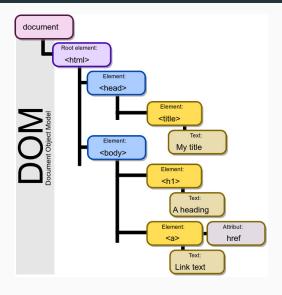


Figure 2: The DOM Tree

HTML documents

- <html> is the root tag for the HTML document. Contains a *head* and *body*.
- <head> contains the document metadata.
- <body> contains the document contents.

HTML documents

All tags must be opened and closed such that the structure remains a tree.

CORRECT: hi

WRONG: hi

Common HTML Tags for content

- · <h1> <h6> tags are for headings
- tags are for paragraphs
- tags are for very important points
- tags are for emphasis
- · and tags are for unordered and ordered lists
- · tags are for tabular data
- <a> tags are for links

Common HTML Form tags for user input

- \cdot <form> for wrapping web based interactive forms
- · <input> for short text inputs, check and radio boxes
- <textarea> for longer text inputs
- · <select> for dropdown and list menus
- <button> for clickable buttons

divs and spans

Sometimes we want to select or group text and tags for style and JavaScript purposes. We do that with <div> and tags.

Block vs Inline elements

Block elements

- · start on a new line
- · take up the full width of the container it is in
- · new content begins below it
- · i.e. <div>, <h1>-<h6>,

Inline elements

- · do not start a new line
- · only take up the width of the content
- · new content begins immediately to the right of it
- \cdot i.e. $\langle span \rangle$, $\langle strong \rangle$, $\langle em \rangle$, $\langle a \rangle$

CSS: Cascading Style Sheets



CSS is a language for describing the presentation of HTML elements when rendered, printed, or used by screen readers.

CSS provides selectors for applying styles to HTML Tags, classes, and id's.

Selectors

```
htmltagname { ... }
.classname { ... }
#idname { ... }
```

CSS Examples

```
Apply styles on HTML tags
body {
  left: 0;
  margin: 0;
  background-color: #eee;
h2 {
    border-bottom: 1px solid lightgray;
```

CSS Examples

```
Apply styles on id's

#banner {
  height: 400px;
  background-color: darkblue;
  position: relative;
}
```

CSS Examples

```
Apply styles on classes
.row {
  padding-bottom: 30px;
// on an html tag within a class
.menu a {
  color: #fff;
  font-size: 15px;
  text-decoration: none;
  text-transform: uppercase;
```

Bootstrap

Bootstrap

"Bootstrap is the most popular HTML, CSS, and JS framework for developing responsive, mobile first projects on the web."

http://getbootstrap.com/

Note: Ver. 4-beta was just released. We will focus on ver. 3.3.

Why use Bootsrap?

- · Provides nicer/modern default styles
- Provides commonly used HTML components
 - · Navigation Menus, Alerts, Panels, Dropdowns, etc...
- · Provides a responsive grid system for layouts
- · Easily extensible

The bootstrap grid system splits **containers** into **rows**. Each **row** can contain up to 12 **columns**.

Two types of containers:

- container is a fixed-width container. You can assign the width.
- container-fluid is a full-width container. Takes up entire width of the browser.
- · containers cannot be nested.

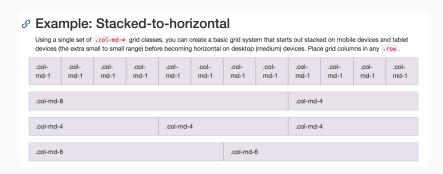


Figure 3: Sample Grid

```
<div class="row">
 <div class="col-md-1">.col-md-1</div>
 <div class="col-md-1">.col-md-1</div>
</div>
<div class="row">
 <div class="col-md-8">.col-md-8</div>
 <div class="col-md-4">.col-md-4</div>
</div>
<div class="row">
 <div class="col-md-4">.col-md-4</div>
 <div class="col-md-4">.col-md-4</div>
 <div class="col-md-4">.col-md-4</div>
</div>
<div class="row">
 <div class="col-md-6">.col-md-6</div>
 <div class="col-md-6">.col-md-6</div>
</div>
```

Figure 4: Sample Grid Code

A Responsive Grid

Example: Mobile and desktop			
Don't want your columns to simply stack in smaller devices? Use the extra small and medium device grid classes by adding .col-xs- * .col-md-* to your columns. See the example below for a better idea of how it all works.			
.col-xs-12 .col-md-8			.col-xs-6 .col-md-4
.col-xs-6 .col-md-4	.col-xs-6 .col-md-4		.col-xs-6 .col-md-4
.col-xs-6		.col-xs-6	

Figure 5: Responsive Grid on Desktop

A Responsive Grid

Example: Mobile and desktop Don't want your columns to simply stack in smaller devices? Use the extra small and medium device grid classes by adding _col_xs-* _col_md-* to your columns. See the example below for a better idea of how it all works. .col-xs-12 .col-md-8 .col-xs-6 .col-md-4 .col-xs-6 .col-md-4 .col-xs-6 .col-md-4 .col-xs-6 .col-md-4

Figure 6: Responsive Grid on Mobile

A Responsive Grid

```
<!-- Stack the columns on mobile by making one full-width and the other half-width
-->
<div class="row">
  <div class="col-xs-12 col-md-8">.col-xs-12 .col-md-8</div>
 <div class="col-xs-6 col-md-4">.col-xs-6 .col-md-4</div>
</div>
<!-- Columns start at 50% wide on mobile and bump up to 33.3% wide on desktop -->
<div class="row">
  <div class="col-xs-6 col-md-4">.col-xs-6 .col-md-4</div>
 <div class="col-xs-6 col-md-4">.col-xs-6 .col-md-4</div>
 <div class="col-xs-6 col-md-4">.col-xs-6 .col-md-4</div>
</div>
<!-- Columns are always 50% wide, on mobile and desktop -->
<div class="row">
  <div class="col-xs-6">.col-xs-6</div>
 <div class="col-xs-6">,col-xs-6</div>
</div>
```

Figure 7: Responsive Grid code

How do we add Bootstrap to our HTML pages

- · Download it and add as part of your project
- · Use a CDN link

HTML/CSS & Bootstrap Resources

Links:

- · HTML Reference
- · CSS Reference
- · Block-vs-inline
- · Block-vs-inline 2
- · Bootstrap 3.3
- Bootstrap 3.3 Grid System