Section 4

Assembly language Int 21, int 10, int 20

Describe INT instruction.

- 1) Has format INT xx
- 2) xx can be 00 FFH
- 3) Has a total 256 interrupts.
- 4) Most widely used INT 10H, INT 21H.

❖ Int 21 h (depending on ah register)

АН	Description
01	Input single character with echo.
07	Input single character without echo.
02	Output a single character to the monitor.
0A	Input a string of data from keyboard.
09	Output a string of data to monitor.
4c	Exit from debug.

Write assembly program to print smiley face ©

Write assembly program which print "X" infinite number of times.

```
C:\>debug

-a100

973F:0100 mov d1,58

973F:0102 mov ah,02

973F:0104 int 21

973F:0106 jmp 100

973F:0108
```

Write a program that accepts number from user then print it.

```
C:\>debug

-a

073F:0100 mov ah,01

073F:0102 int 21

073F:0104 mov dl,al

073F:0106 mov ah,02

073F:0108 int 21

073F:010A mov ah,4c

073F:010C int 21

073F:010E

-g

44

C:\>_
```

Quiz: Write a program that accept number from the user then print it infinite number of times.

Write assembly program, to print string "this my first program"

```
C:\>debug

-e200 "This my first program $"

-a

073F:0100 mov dx, 200

073F:0103 mov ah,9

073F:0105 int 21

073F:0107 int 20

073F:0109

-g

This my first program
```

Write assembly program (Instructions), to print string "ABC\$EFG"

```
C:\>debug
e 200 "ABC$"
-е 300 "EFG$"
-a100
073F:0100 mo∨ dx, 200
073F:0103 mo∨ ah,09
073F:0105 int 21
073F:0107 mo∨ dl,24
073F:0109 mov ah.02
073F:010B int 21
073F:010D mov dx,300
073F:0110 mov ah,09
073F:0112 int 21
073F:0114 int 20
073F:0116
ABC$EFG_
```

Write assembly program which printing all characters from A to Z

```
C:\>debug
-a
973F:0100 mov d1,41
973F:0102 mov cx,1a
973F:0105 mov ah,02
973F:0107 int 21
973F:0109 inc d1
973F:010B dec cx
973F:010C jnz 107
973F:010E mov ah,4c
973F:0110 int 21
973F:0112
-g
ABCDEFGHIJKLMNOPQRSTUVWXYZ
C:\>_
```

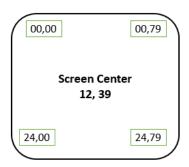
INT 10 (16 dicimal)(Funcion calls reside into ROM BIOS)

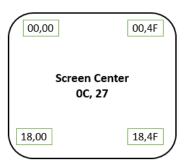
⇒ This option are chosen by puting a specifice value in register AH

(02 OR 06)
Position Clear

Decimal

Hexadecimal





Write code to set the cursor position to row =15 = 0Fh and column =25 = 19h. in MASM

MOV AH, 02 ; set cursor option

MOV BH, 00 ; Page 0

MOV DL, 25 ; Column position MOV DH, 15 ; Row position

INT 10 H ; invoke interrupt 10H

Write code used to clear the screen in "DEBUG"

```
MOV AX, 0600 ; Scroll function

MOV BH, 07 ; Normal attribute

MOV CX, 0000 ; Start at 00, 00

MOV DX, 184F H ; End at 24, 79(hex =18, 4f)

INT 10 H ; Invoke the interrupt
```

Write code used to clear the screen in Microsoft Macro Assembler "MASM".

```
MOV AH, 06
                   ; AH=06 Scroll function (cause the screen to scroll upward)
MOV AL, 00
                   ; AL=00 entire page
MOV BH, 07
                   ; normal attribute
MOV CH, 00
                   ; Start row value
MOV CL, 00
                   ; start column value
MOV DH. 24
                   ; End row value
MOV DL, 79
                   ; End column value
INT 10 H
                   ; invoke interrupt 10H
```

Write a program that clear the screen, then set the cursor at the center of the screen.

```
; Clear the screen
MOV AX, 0600 H
                          ; Scroll function
MOV BH, 07
                          ; Normal attribute
MOV CX, 0000
                          ; Start at 00, 00
MOV DX, 184F H
                          ; End at 24, 79(hex =18, 4f)
                          ; Invoke the interrupt
INT 10 H
; Setting the cursor to the center of screen
MOV AH, 02
                          ; set cursor option
MOV BH, 00
                          ; Page 0
MOV DL, 39
                          ; Center column position
MOV DH, 12
                          ; Center row position
INT 10 H
                          ; invoke interrupt 10H
```

Exercise

- 1. INT..... function calls reside into ROM BIOS, whereas INT Function calls are provided by DOS.
- 2. What is the difference between the following two programs?

MOV AH, 09	MOV AH, 0A
MOV DX, 200	MOV DX, 200
INT 21	INT 21

- 3. INT 21 H function 09 will display a string of data beginning at the location specified in register DX. How does the system know where the end of the string is?
- 4. Fill in the blanks to display the following string using INT 21H.

XXXX: DB 'what is your last name?\$'

XXXX: MOV AH,

XXXX: MOV DX,

XXXX: INT 21

5. The following string needs to be displayed what will happen if this string is output using INT 21H function 09?

DB 'Enter (round to nearest\$) your annual salary'

```
SP=18FE BP=0000 SI=0000 DI=0000
AX=0000 BX=0000
                CX=1423 DX=2C68
DS=073F ES=073F
                SS=073F CS=073F IP=0105
                                           NU UP EI PL NZ NA PO NC
073F:0105 5B
                      POP
AX=0000 BX=F991 CX=1423 DX=2C68
                                  SP=1900 BP=0000 SI=0000 DI=0000
DS=073F ES=073F
                SS=073F CS=073F
                                  IP=0106
                                           NV UP EI PL NZ NA PO NC
973F:0106 CC
                      INT
                              3
```