

In the Hypothetical Machine the contents of memory was as shown. And PC contents is 300. Show the contents of memory and PC, AC, IR after Execute three instructions (three fetch cycle and there execute cycle)..

Memory					
300	1	9	4	0	
301	5	9	4	1	
302	2	9	4	1	
•					
940	0	0	0	3	
941	0	0	0	2	

## **Answer Question 1...**

# 1'.

Fetch/				
0000	IR:	1940	PC:	300
0003	941:	0002		
Execute/				
0003	IR:	1940	PC:	300
0003	941:	0002		
Fetch /				
0003	IR:	5941	PC:	301
0003	941:	0002		
Execute /				
0005	IR:	5941	PC:	301
0003	941:	0002		
Fetch /				
0005	IR:	2941	PC:	302
0003	941:	0002		
Execute /				
	0000 0003 Execute/ 0003 0003  Cetch / 0005 0003  Cetch / 0005 0003	0000 IR: 0003 941: Execute/ 0003 IR: 0003 941:  Execute / 0003 941: Execute / 0005 IR: 0003 941:  Execute / 0005 IR: 0003 941:	0000 IR: 1940 0003 941: 0002  Execute/ 0003 IR: 1940 0003 941: 0002  Etch / 0003 IR: 5941 0003 941: 0002  Execute / 0005 IR: 5941 0003 941: 0002	O000 IR: 1940 PC: 0003 941: 0002  Execute/ 0003 IR: 1940 PC: 0003 941: 0002  Execute / 0003 941: 0002  Execute / 0005 IR: 5941 PC: 0003 941: 0002  Execute / 0003 941: 0002

PC: 302

0000

940: 0003

Ac:

IR:

2941

941: 0005

Show the contents of PC , AC and IR and memory after the Execute of each instruction of the following program on the Hypothetical Machine:

300 LOAD 550 301 ADD 551 302 STORE 600

. Where the contents of memory at 550 is 3 and at 551 is 4

## **Answer Question 2...**

### • 1'.

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^ H			

AC: 0000 IR: 1550 PC: 300

#### \*Execute /

AC: 0003 IR: 1550 PC: 300

• 2<sup>'</sup>.

#### • <u>\*Fetch /</u>

AC: 0003 IR: 5551 PC: 301

#### \*Execute /

AC: 0007 IR: 5551 PC: 301

• 3'.

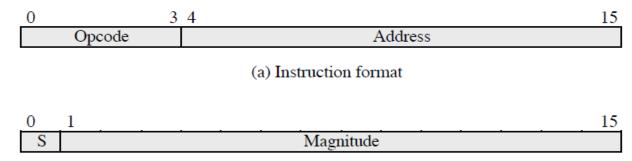
### • \*Fetch /

AC: 0007 IR: 2600 PC: 302

#### \*Execute /

AC: 0000 IR: 2600 PC: 302

 .. The following figure provide the main characteristics of Hypothetical Machine\*\*



(b) Integer format

Program Counter (PC) = Address of instruction Instruction Register (IR) = Instruction being executed Accumulator (AC) = Temporary storage

(c) Internal CPU registers

0001 = Load AC from Memory 0010 = Store AC to Memory 0101 = Add to AC from Memory

(d) Partial list of opcodes

The hypothetical machine also has two I/O instructions:

0011 = load AC from I/O

0111 =store AC to I/O

In these case, the 12-bi address identifies a particular I/O device. Show the program Execute for the following program:

- 1. Load AC from device 5.
- 2. Add contents of memory location 940.
- 3. Store AC to device 6.

<sup>\*\*</sup>Assume that the next value retrieved from device 5 is 3 and that location 940 contains a value of 2.



#### .Memory.

3	300	3005
3	301	5940
3	302	7006

\*After executing the three instructions..

device 5: 0003

940:

device 6: 0005

My best wishes../Mohammed Sherif Abdallah.