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# Java Learning Journey

Chapter 3: Selections in Java

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# ♦ Boolean Data Type

- The boolean data type can hold only two values: true or false.
- Example:

```
boolean isValid = true;
boolean isEven = (number % 2 == 0);
```

• Relational operators (<, <=, >, >=, ==, !=) return boolean values.

## ♦ Selection Statements

### 1. One-Way if Statement

```
if (condition) {
    // code to execute if condition is true
}
```

#### 2. Two-Way if-else Statement

```
if (condition) {
    // true case
} else {
    // false case
}
```

#### 3. Nested and Multi-Way if-else

```
if (score >= 90) {
    System.out.println("A");
} else if (score >= 80) {
    System.out.println("B");
} else {
    System.out.println("F");
}
```

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#### 4. switch Statement

- Used for multiple conditions based on a single value.
- Must use break to avoid fall-through behavior.
- Works with char, byte, short, int, String.
- Example:

```
switch (day) {
   case 1: System.out.println("Monday"); break;
   case 2: System.out.println("Tuesday"); break;
   default: System.out.println("Invalid");
}
```

# Logical Operators

- && (AND), | (OR), ! (NOT), ^ (XOR)
- Short-circuit evaluation: && and || skip evaluating the right operand if the result is already determined.

# Conditional Operator (Ternary Operator)

```
result = (condition) ? valueIfTrue : valueIfFalse;
```

#### Example:

```
String message = (score >= 60) ? "Pass" : "Fail";
```

# Generating Random Numbers

Using System.currentTimeMillis()

```
int num1 = (int)(System.currentTimeMillis() % 10); // last digit
int num2 = (int)(System.currentTimeMillis() / 10 % 10); // second last digit
```

#### Using Math.random()

```
int randomNum = (int)(Math.random() * 10); // 0 to 9
```

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#### Common Errors and Pitfalls

- Forgetting braces {}
- Using = instead of ==
- Dangling else ambiguity
- Testing equality of floating-point numbers (use epsilon tolerance)
- Redundant boolean comparisons

# System.exit(status)

- Terminates the program.
- status = 0: normal termination.
- status != 0: abnormal termination (e.g., error).
- Not the same as return 0; in C:
  - return exits the current method.
  - System.exit() terminates the entire JVM.

# Operator Precedence and Associativity

- Parentheses () have the highest precedence.
- Logical operators have lower precedence than relational and arithmetic operators.
- Most binary operators are left-associative; assignment operators are right-associative.

# Debugging Tips

- Use print statements to trace values.
- Use debuggers (e.g., Eclipse, IntelliJ) to:
  - Step through code
  - Set breakpoints
  - Inspect variables