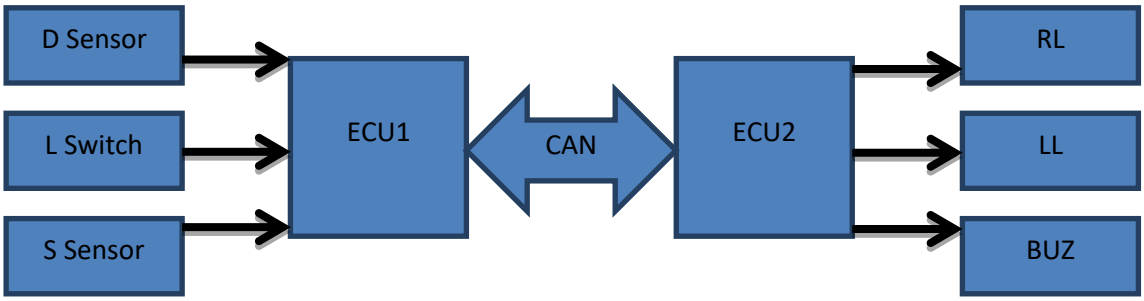
Project #3

Embedded Software Design

1. Fully Static Design.

- System Hardware Requirements



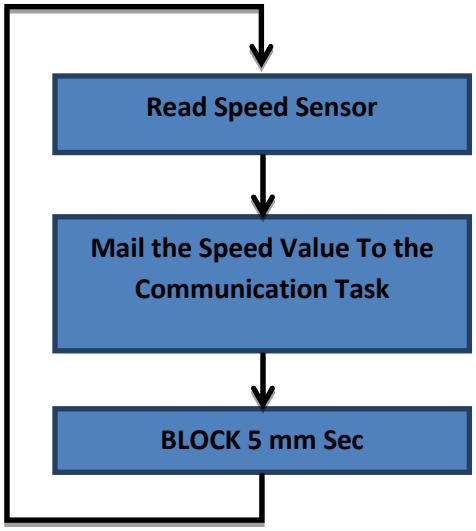
BLOCK Diagram

- System Software Requirements:

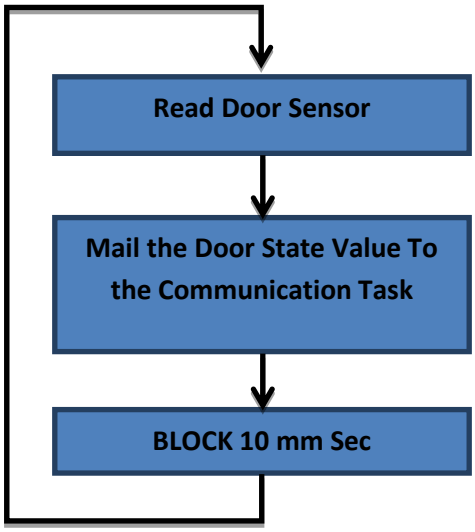
1. ECU1

- ECU1 will designed to have a Real-Time Operating System (RTOS) that read the provided switch &sensors State Values and send them to Specific ECU periodically via CAN Bus
- EDF Scheduler Will be Implemented
- ECU1 has 4 Tasks and the Idle Task
    1. SPEED Task [5 mmsec]
    2. Switch Task [20 mmsec]
    3. Door Task [10 mmsec]
    4. Communication Task [5 mm sec]
- Task Flowchart

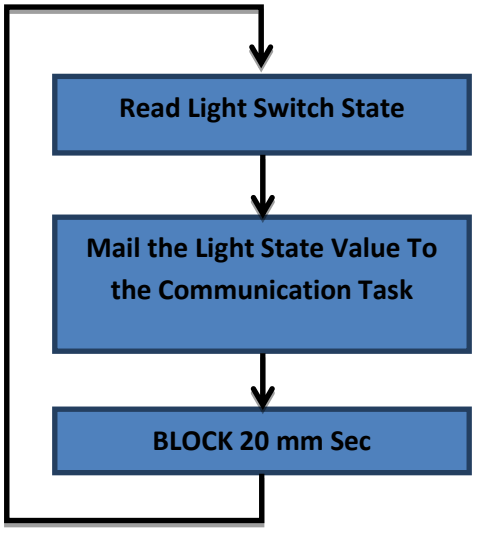
SPEED Task



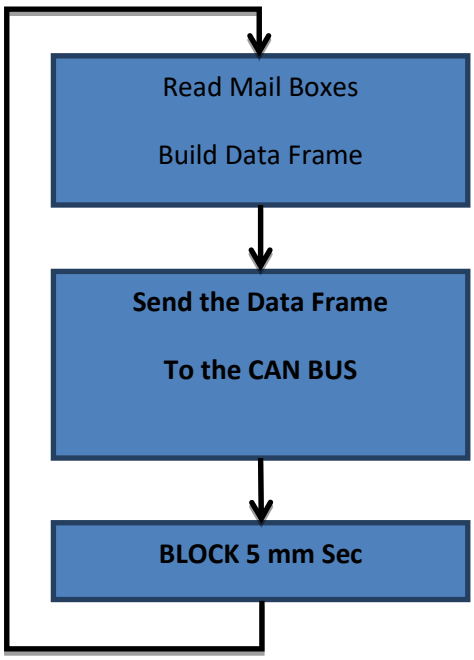
Door Task



Switch Task



Communication Task



- ECU1 pseudo code
  - DOOR Task pseudo code

```
void DOOR( void * pvParameters )
{
    -Some Inialization
    -Task Tag Assigns
    for( ;; )
    {
        CurrentState = Read Door State;
        if(Current State != Old State)
        {
            -Send Door State Frame to the consumer
            -Old State = Current State;//Save Current State
        }
        else
        {
            -No Change
        }

        - BLOCK ME 10 mm SEC
    }
}
```

- Light Switch Task pseudo code

```
void SWITCH( void * pvParameters )
{
    -Some Inialization
    -Task Tag Assigns
    for( ;; )
    {
        CurrentState = Read Light Switch State;
        if(Current State != Old State)
        {
            -Send Switch State Frame to the consumer
            -Old State = Current State;//Save Current State
        }
        else
        {
            -No Change
        }

        - BLOCK ME 20 mm SEC
    }
}
```

- Speed Measure Task pseudo code

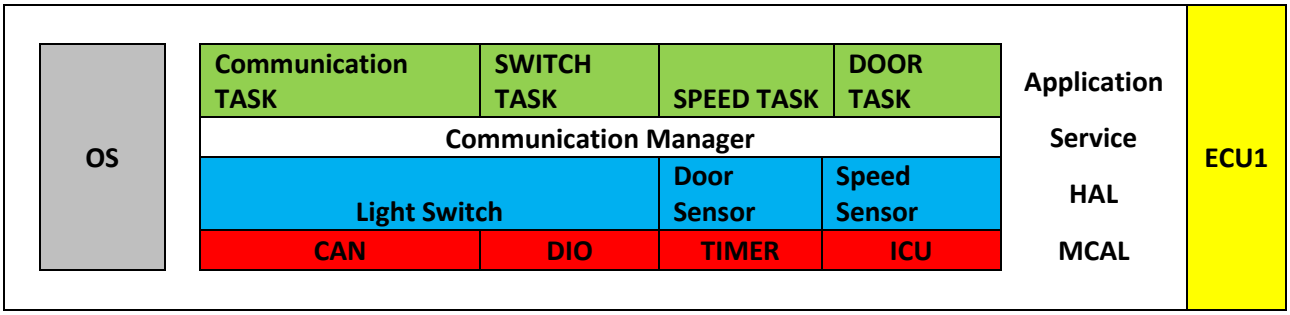
```
void SPEED( void * pvParameters )
{
    -Some Inialization
    -Task Tag Assigns
    for( ;; )
    {
        Current Measured Value = Measure the Speed Using Input Capture Unit;
        if(Current Measured Value != Old Measured Value)
        {
            -Send Current Measured Value Frame to the consumer
            -Old Measured Value = Current Measured Value;//Save Current Measured Value
        }
        else
        {
            -No Change
        }

        - BLOCK ME 5 mm SEC
    }
}
```

- Communication Task pseudo code

```
void Communication( void * pvParameters )
{
    -Some Inialization
    -Task Tag Assigns
    for( ;; )
    {
        - Read Switch Mail BOX
        - Read Door Mail BOX
        - Read Speed Mail BOX
        - Create Data Frame
        - Send the Data Frame Over the Current Protocol
        - BLOCK ME 5 mm SEC
    }
}
```

- ECU1 Layered Architecture



- ECU1 Modules APIs Description

Layer	Module	Function Statement	Arguments	Return Description
MCAL	DIO	void DIO_Init(DioConfigPtr_Type *ptr) Function	Struct holds the configurations for GPIO port-pin	void
		void DIO_Write(Pin_Type pin, Port_Type port, Value_Type Value)	Port – Pin - value	void
		value_TypeDIO_Read(Pin_Type pin, Port_Type port)	Port - Pin	Value_Typeenum states pin value (HIGH/LOW)
		void DIO_Toggle(Pin_Type pin, Port_Type port) Function Toggles some GPIO port-pin state	Port - Pin	void
	ICU	void ICU_Init(DioConfigPtr_Type *ptr) Function Initialize some GPIO port-pin as ICU	Struct holds the configurations for some GPIO port-pin	void
		uint16 Capture(TimerType,Pin_Type pin, Port_Type port) Function Reads the Frequency value from some GPIO port-pin Connected To Specific Timer	Timer- Port - Pin	Voltage on pin Decimal value
	CAN	void CAN_Init(DioConfigPtr_Type *ptr) Function Initialize some GPIO port-pin as CAN	Struct holds the configurations for some GPIO port-pin	void
		void CAN_Send(uint32_t *Data) Function send data via CAN Bus	Pointer to the data to be sent	void
		void CAN_Receive(uint32 *Data) Function receive data from CAN Bus	Pointer to store received data in it	void
	TIMER	void Timer_Init(TimerConfigPtr_Type *ptr)	Struct holds the configurations for Timer	void
		void StartTimer(TimerType)	timer	void
		void StopTimer(TimerType)	timer	void
		Void DelayMs(ms)	Delay value in millisecond	void
HAL	DOOR	Void Init_DoorSensor (DoorConfigPtr *ptr) Function initialize some GPIO pin to work with the sensor	Struct holds the configurations for initializing pin to work with the sensor	void
		DoorState_TypeGet_DoorState(DoorConfigPtr *ptr)	Pointer refers to the required door sensor	DoorState_Typeenum with states OPENED/CLOSED

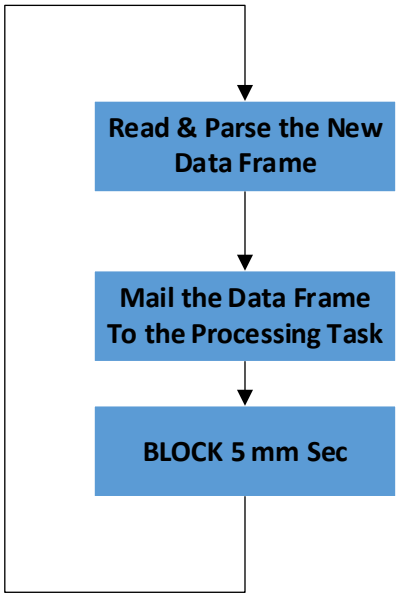
	SPEED	void Init_SpeedSensor (SpeedConfigPtr *ptr)	Struct holds the configurations for initializing ICU pin	void
		uint16 Measure(SpeedConfigPtr *ptr) Function returns some speed sensor Decimal value	Pointer refers to the required speed sensor	Speed Decimal value
	LIGHTS	Void Init_Switch (SwitchConfigPtr *ptr)	Struct holds the configurations for initializing pin	void
		SwitchState_TypeGet_SwitchState(SwitchConfigPtr *ptr)	Pointer refers to the required switch	SwitchState_Typeenum with states Pressed/Released
Services	COMMUNICATION	Void Comm(u8 ID, u32 *Data)	ID : represents the required Comm protocol to send via Data : Pointer to data to be sent	void
Application	OS	SPEED Task - Switch Task - Door Task -Communication Task	4 Tasks	void

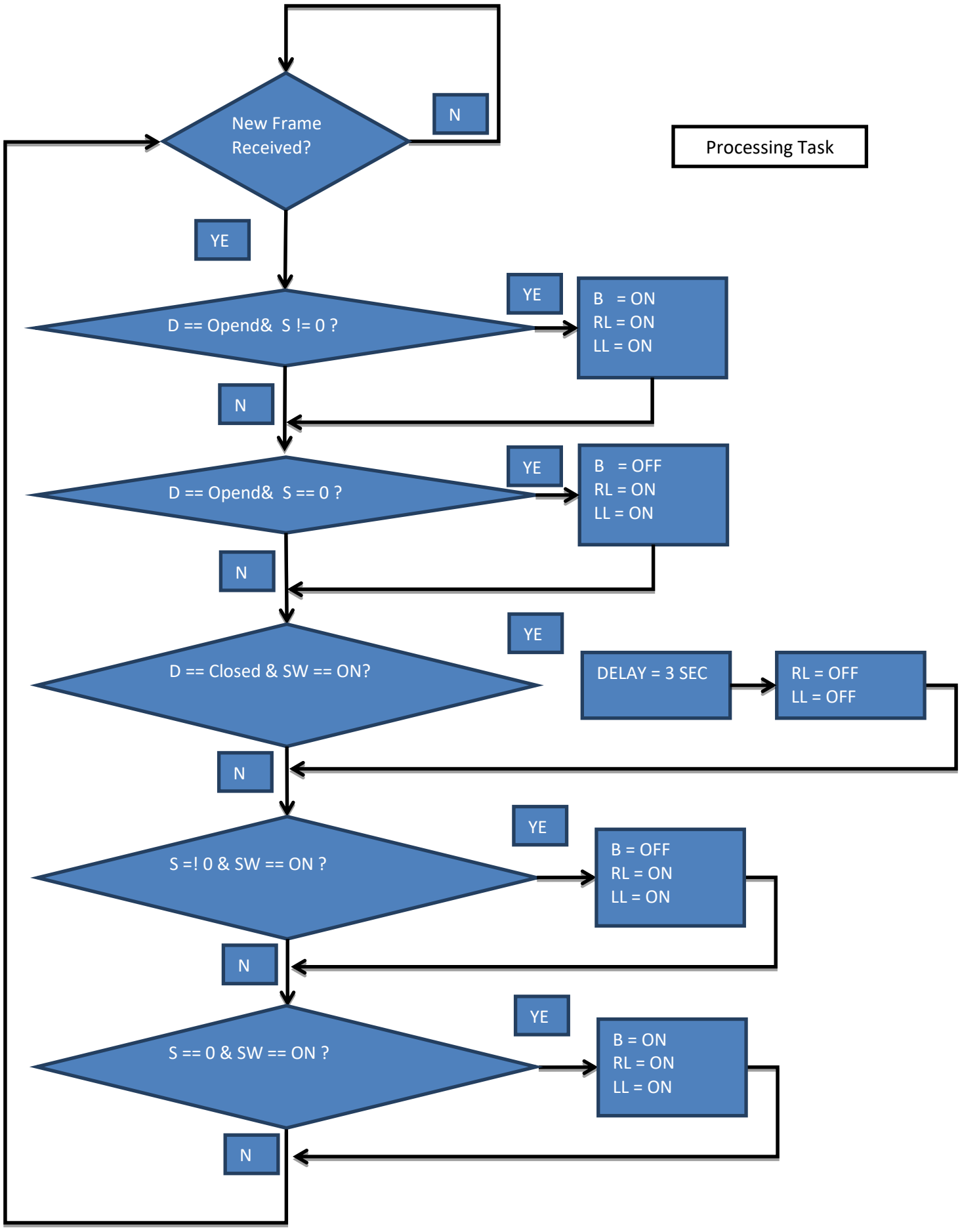
2. ECU2

- ECU2 will designed to have a Real-Time Operating System (RTOS) thatReceive the provided Speed , switch & doorState Values and Perform some processing over that values periodically every 5 mm Sec
- Fixed priority Scheduler Will be Implemented
- ECU1 has 2 Tasks and the Idle Task
    1. Communication Task [5 mm sec]
    2. Processing Task [5 mm sec]
- When receives the sensors/switch states from ECU1 via CAN Bus then accordingly controls
    - ✓ Left Light(LL)
    - ✓ Right Light(RL)
    - ✓ Buzzer

- Task Flowchart

Communication Task




Processing Task
New Frame Received?
N
YE
D == Opend& S != 0 ?
YE
B = ON
RL = ON
LL = ON
N
D == Opend& S == 0 ?
YE
B = OFF
RL = ON
LL = ON
N
D == Closed & SW == ON?
YE
DELAY = 3 SEC
RL = OFF
LL = OFF
N
S =! 0 & SW == ON ?
YE
B = OFF
RL = ON
LL = ON
N
S == 0 & SW == ON ?
YE
B = ON
RL = ON
LL = ON
N

- ECU2 pseudo code
  - Communication Task pseudo code

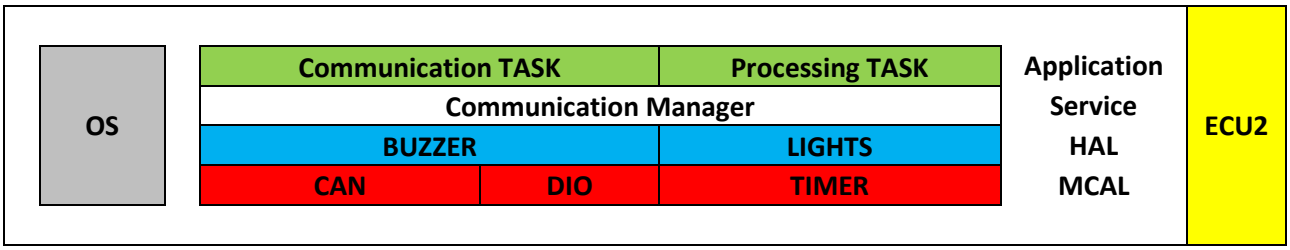
```
void Communication( void * pvParameters )
{
    -Some Inialization
    -Task Tag Assigns
    for( ;; )
    {
        - Check the CAN Queue and Receive the New Data Frame
        - Send Data Mail Box To Processing Task
        - BLOCK ME 5 mm SEC
    }
}

void CAN_ISR()
{
    -PUSH the New Frame in the CAN Queue
}
```

  - Processing Task pseudo code

```
void Processing( void * pvParameters )
{
    -Some Inialization
    -Task Tag Assigns
    for( ;; )
    {
        - Read the Mail Box
        if(there is New Frame )
        {
            - Update the Sensors Values
            -If the door is opened while the car is moving ? Buzzer ON, Lights OFF
            -If the door is opened while the car is stopped ? Buzzer OFF, Lights ON
            -If the door is closed while the lights were ON ? Lights are OFF after 3 seconds
            -If the car is moving and the light switch is pressed ? Buzzer OFF, Lights ON
            -If the car is stopped and the light switch is pressed ? Buzzer ON, Lights ON
        }
        - BLOCK ME 5 mm SEC
    }
}
```

- ECU2 Layered Architecture



- ECU2Modules APIs Description

Layer	Module	Function Statement	Arguments	Return Description
MCAL	DIO	void DIO_Init(DioConfigPtr_Type *ptr) Function	Struct holds the configurations for GPIO port-pin	void
		void DIO_Write(Pin_Type pin, Port_Type port, Value_Type Value)	Port – Pin - value	void
		value_TypeDIO_Read(Pin_Type pin, Port_Type port)	Port - Pin	Value_Typeenum states pin value (HIGH/LOW)
		void DIO_Toggle(Pin_Type pin, Port_Type port) Function Toggles some GPIO port-pin state	Port - Pin	void
	CAN	void CAN_Init(DioConfigPtr_Type *ptr) Function Initialize some GPIO port-pin as CAN	Struct holds the configurations for some GPIO port-pin	void
		void CAN_Send(uint32_t *Data) Function send data via CAN Bus	Pointer to the data to be sent	void
		void CAN_Receive(uint32 *Data) Function receive data from CAN Bus	Pointer to store received data in it	void

HAL	TIMER	void Timer_Init(TimerConfigPtr_Type *ptr)	Struct holds the configurations for Timer	void
		void StartTimer(TimerType)	timer	void
		void StopTimer(TimerType)	timer	void
		Void DelayMs(ms)	Delay value in millisecond	void
	Lights	Void Init_Lights (LightsConfigPtr *ptr)	Struct holds the configurations for initializing pin to work with the sensor	void
		void Set_LightState(LightsConfigPtr *ptr, StateType state)	Pointer refers to the required light GPIO	void
	Buzzer	Void Init_Buzzer (BuzzerConfigPtr *ptr)	Struct holds the configurations for initializing pin to work with the Buzzer	void
		void Set_BuzzerState(BuzzerConfigPtr *ptr, StateType state)	ptr:Pointer refers to the Buzzer State:Active/Disactive	void
Services	COMMUNICATION	Void Comm(u8 ID, u32 *Data)	ID : represents the required Comm protocol to send via Data : Pointer to data to be sent	void
Application	OS	Processing Task - Communication Task	2 Tasks	void

3. Folder Structure