K. Short Program

time limit per test: 2 seconds
memory limit per test: 256 megabytes

Petya learned a new programming language CALPAS. A program in this language always takes one non-negative integer and returns one non-negative integer as well.

In the language, there are only three commands: apply a bitwise operation AND, OR or XOR with a given constant to the current integer. A program can contain an arbitrary sequence of these operations with arbitrary constants from 0 to 1023. When the program is run, all operations are applied (in the given order) to the argument and in the end the result integer is returned.

Petya wrote a program in this language, but it turned out to be too long. Write a program in CALPAS that does the same thing as the Petya's program, and consists of no more than 5 lines. Your program should return the same integer as Petya's program for all arguments from 0 to 1023.

Input

The first line contains an integer n ($1 \le n \le 5 \cdot 10^5$) — the number of lines.

Next n lines contain commands. A command consists of a character that represents the operation ("&", "|" or "^" for AND, OR or XOR respectively), and the constant x_i $0 \le x_i \le 1023$.

Output

Output an integer k ($0 \le k \le 5$) — the length of your program.

Next k lines must contain commands in the same format as in the input.

Examples

input Copy

```
3
| 3
^ 2
| 1
```

output Copy

```
2
| 3
^ 2
```

input Copy

```
3
& 1
& 3
& 5
```

output Copy

```
1
& 1
```

input Copy

```
3
^ 1
^ 2
^ 3
```

output Copy

```
0
```

Note

You can read about bitwise operations in https://en.wikipedia.org/wiki/Bitwise_operation.

Second sample:

Let x be an input of the Petya's program. It's output is $((x\&1)\&3)\&5 = x\&(1\&3\&5) = x\&1$. So these two programs always give the same outputs.

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→ Group Contests

- Juniors Phase 1 Practice #5 (Bitmask, Bitset, Bits)
- Juniors Phase 1 Practice #4 (Binary search , Two pointers)
- Juniors Phase 1 Practice #3 (STL 2)
- Juniors Phase 1 Practice #2 (STL 1)
- Juniors Phase 1 Practice #1 (Prefix sum , Frequency Array)

Juniors Phase 1 Practice #5 (Bitmask, Bitset, Bits)
Finished
Practice

→ About Time Scaling

This contest uses time limits scaling policy (depending on a programming language). The system automatically adjusts time limits by the following multipliers for some languages. Despite scaling (adjustment), the time limit cannot be more than 30 seconds. Read the details by the link.

→ Virtual participation

Virtual contest is a way to take part in past contest, as close as possible to participation on time. It is supported only ICPC mode for virtual contests. If you've seen these problems, a virtual contest is not for you - solve these problems in the archive. If you just want to solve some problem from a contest, a virtual contest is not for you - solve this problem in the archive. Never use someone else's code, read the tutorials or communicate with other person during a virtual contest.

Start virtual contest

→ Submit?

Language: GNU G++20 13.2 (64 bit, win

Choose file: Choose File No file chosen

Submit

→ Last submissions

Submission	Time	Verdict
231861179	Nov/08/2023 00:17	Accepted