

HOME TOP CATALOG CONTESTS GYM PROBLEMSET GROUPS RATING EDU API CALENDAR HELP

PROBLEMS SUBMIT CODE MY SUBMISSIONS STATUS STANDINGS CUSTOM INVOCATION

### P. Maximal Intersection

time limit per test: 3 seconds<sup>1</sup> memory limit per test: 256 megabytes

You are given n segments on a number line; each endpoint of every segment has integer coordinates. Some segments can degenerate to points. Segments can intersect with each other, be nested in each other or even coincide.

The intersection of a sequence of segments is such a maximal set of points (not necesserily having integer coordinates) that each point lies within every segment from the sequence. If the resulting set isn't empty, then it always forms some continuous segment. The length of the intersection is the length of the resulting segment or 0 in case the intersection is an empty set.

For example, the intersection of segments [1; 5] and [3; 10] is [3; 5] (length 2), the intersection of segments [1; 5] and [5; 7] is [5; 5] (length 0) and the intersection of segments [1; 5] and [6; 6] is an empty set (length 0).

Your task is to remove exactly one segment from the given sequence in such a way that the intersection of the remaining (n-1) segments has the maximal possible length.

### Input

The first line contains a single integer n ( $2 \le n \le 3 \cdot 10^5$ ) — the number of segments in the sequence.

Each of the next n lines contains two integers  $l_i$  and  $r_i$  ( $0 \le l_i \le r_i \le 10^9$ ) — the description of the i-th segment.

# Output

Print a single integer — the maximal possible length of the intersection of (n-1) remaining segments after you remove exactly one segment from the sequence.

### **Examples**



input	Сору
5	
2 6	
1 3	
0 4 1 20 0 4	
1 20	
0 4	
output	Сору
2	

input	Сору
3	
4 5	
1 2	
9 20	
output	Сору
0	

input	Сору
2 3 10 1 5	
output	Сору
7	

# Note

In the first example you should remove the segment [3;3], the intersection will become [2;3] (length 1). Removing any other segment will result in the intersection [3;3] (length 0).

In the second example you should remove the segment [1;3] or segment [2;6], the intersection will become [2;4] (length 2) or [1;3] (length 2), respectively. Removing any other segment will result in the intersection [2;3] (length 1).

In the third example the intersection will become an empty set no matter the segment you remove.

In the fourth example you will get the intersection [3; 10] (length 7) if you remove the segment [1; 5] or the intersection [1; 5] (length 4) if you remove the segment [3; 10].

### ICPC Assiut University Training -Juniors Phase 1 Sheets-2022

### **Public**

### **Participant**



### → Group Contests

- Juniors Phase 1 Practice #5 (Bitmask, Bitset, Bits)
- Juniors Phase 1 Practice #4 ( Binary search , Two pointers )
- Juniors Phase 1 Practice #3 (STL 2)
- Juniors Phase 1 Practice #2 (STL 1)
- Juniors Phase 1 Practice #1 ( Prefix sum , Frequency Array )

# Juniors Phase 1 Practice #3 (STL 2)

# Finished

# Practice



# → About Time Scaling

This contest uses time limits scaling policy (depending on a programming language). The system automatically adjusts time limits by the following multipliers for some languages. Despite scaling (adjustment), the time limit cannot be more than 30 seconds. Read the details by the link.

# → Virtual participation

Virtual contest is a way to take part in past contest, as close as possible to participation on time. It is supported only ICPC mode for virtual contests. If you've seen these problems, a virtual contest is not for you solve these problems in the archive. If you just want to solve some problem from a contest, a virtual contest is not for you solve this problem in the archive. Never use someone else's code, read the tutorials or communicate with other person during a virtual contest.

Start virtual contest

# → Submit?

Language: GNU G++20 13.2 (64 bit, win ➤

Choose file:

Submit

# → Last submissions

Submission	Time	Verdict
<u>312094221</u>	Mar/23/2025 19:02	Accepted