Tentative Schedule of Topics and Due Dates

Note: The instructor reserves the rights to make adjustments to this Syllabus and Schedule as deemed necessary.

Wk	Date	Topics	<b>Book chapters</b>	<b>Assignment Due</b>
1*	Jan 11	Syllabus Introduction Introduction to HCI	Chapter 1	In-Class Exercise # 1
	Jan 12	Last Day to Drop the class WITH refund.		
2	Jan 18	Interaction Design	Chapter 2, 3	In-Class Exercise # 2
3	Jan 25	Interaction Models, Paradigms and Theories	C1	A # 1
3	Jan 25	Cognitive Frameworks	Chapter 4, 5, 6	Assign # 1
4	D 1 1	Social and Emotional Interaction	C1 + 0	I Cl E : "2
4	Feb 1	Data Gathering	Chapter 8	In-Class Exercise # 3
5*	Feb 8	Design, Prototyping and Construction	Chapter 12	In-Class Exercise # 4
6	Feb 15	Data Analysis, Interpretation and Presentation	Chapter 9, 11	Assign # 2
7	Feb 22	Introducing Evaluation	Chapter 14	Discussion exercise
8	Feb 29	Evaluation studies	Chapter 15	Due: Project part 1 In-Class Exercise # 5
	Mar 7	Spring break		
9	Mar 14	Heuristic evaluation, AB testing, predictive models	Chapter 16	Discussion for Peer Critique Assignment # 1
10	Mar 21	Interfaces	Chapter 7	Due: Peer Critique Assignment # 1
11*	Mar 28	Interfaces (continued) Demos	Chapter 7	Project part 2 Project part 2 demo In-Class Exercise # 6
12	Apr 4	Data at Scale	Chapter 10	Discussion for Peer Critique Assignment 2
		Information Visualization		Cittique Assignment 2
		Tentative: UX Speaker Series		
	Apr 8	Last Day to Withdraw (No refund)		
13	Apr 11	Ethical Design	Chapter 10 and online resources	In-Class Exercise # 7 Due: Peer Critique
		Universal Design	omine resources	Assignment # 2
14*	Apr 18	Final exam		Final test
15*	Apr 25	Group project presentations		Project part 3 and presentations

<sup>\*</sup> The pink-highlighted days are **in-person** class days.