

# Assignment 1 Report

## Quantization

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# 1. Uniform Scalar Quantizer

- First step was to shift the input signal by the offset using this equation:  
$$\text{shifted\_val} = \text{in\_val} - (m * \text{delta} / 2)$$
- Then we rounded it to the nearest level and clip the signal from 0 to L-1

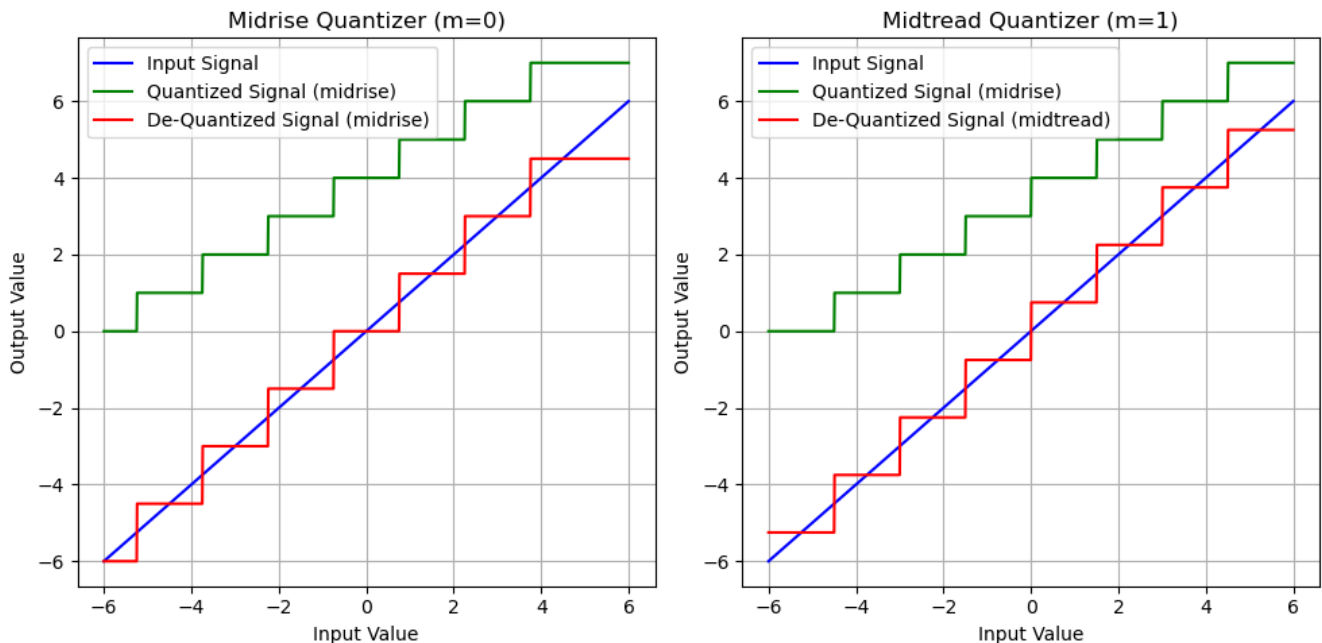
# 2. Uniform Scalar De-Quantizer

- We reconstructed the signal according to this formula:  
$$\text{deq\_val} = (q\_ind - L / 2 + m / 2) * \text{delta}$$

Quantizer and De-Quantizer are made using scalar division and independent of the bitrate

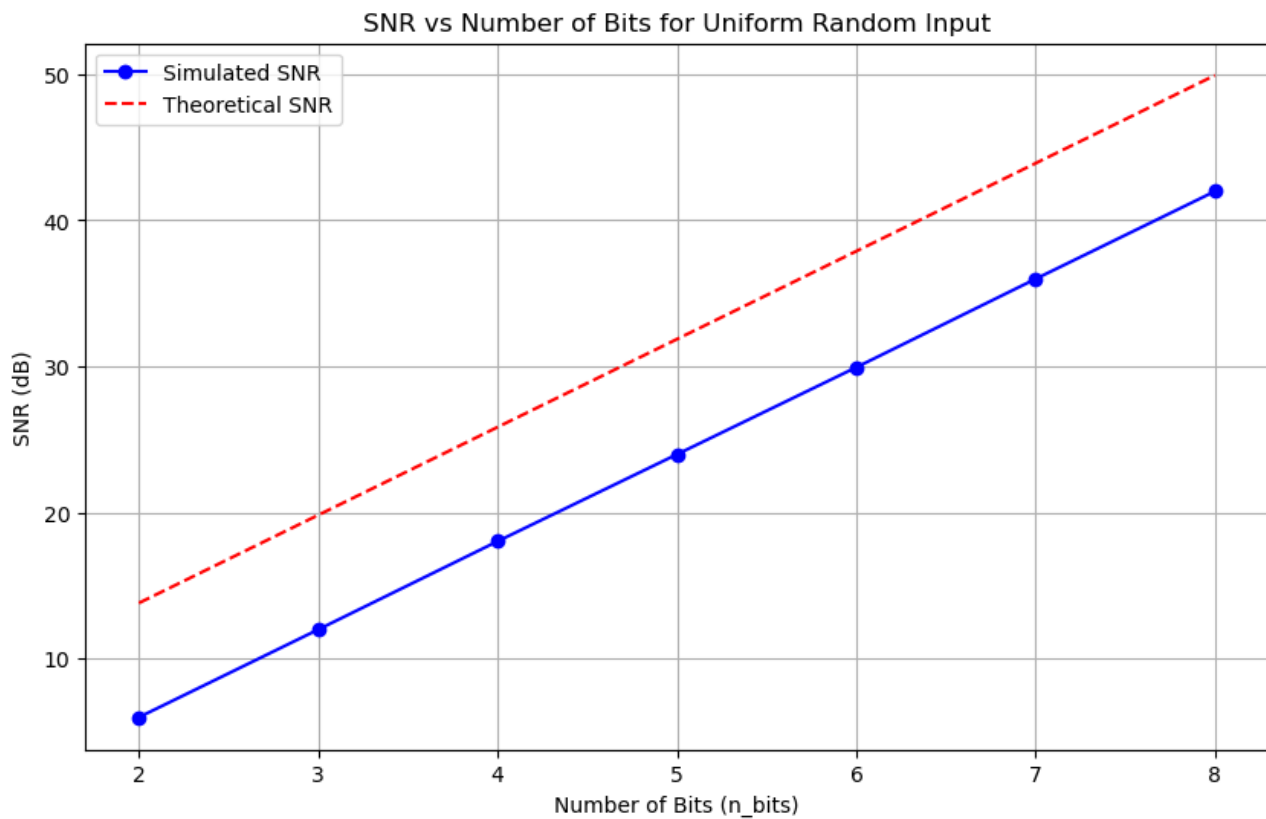
# 3. Testing on Deterministic Input

- Tested Quantizer and De-Quantizer on a ramp signal and got the correct signals



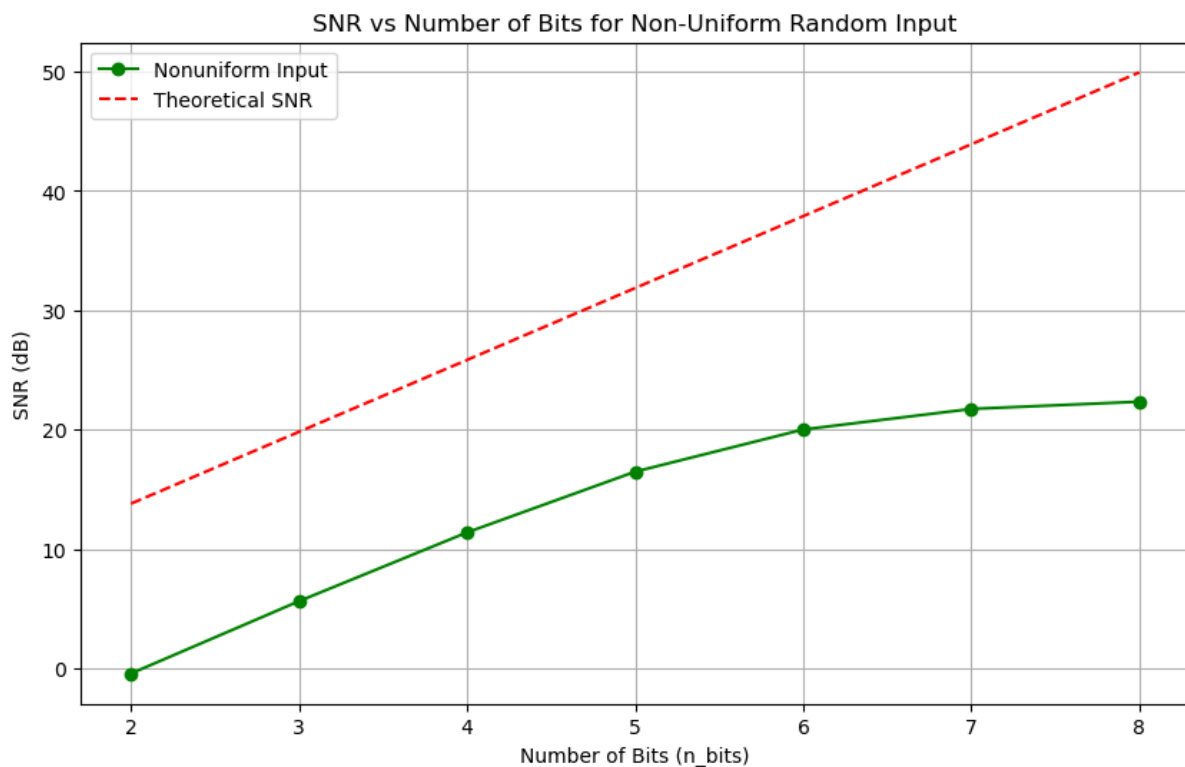
## 4. Testing on Uniform Random Input

- Tested SNR results on a uniform random input signal and compared it to the theoretical values



## 5. Testing on Non-Uniform Input

- Tested SNR results on an exponentially distributed random input signal and compared it to the theoretical values



## 6. $\mu$ -Law Quantization

- Implemented a non-uniform quantizer using a uniform quantizer by using ( $\mu$  Law) with compressing the signal before quantization and expanding it after de-quantization

