# Report Team 82

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### Idea and parts:

The idea of the project is to design a smart train barrier which closes when a train approach it and open afterwards when the train leaves. We used 2 IR-censors: one to notify us if the train is approaching and another one to let us know if the train has left, a push button to force opening or closing the barrier in case of emergency (if there is any problem with the censors), a servo motor to move the barrier, a buzzer to notify people crossing the railway, a ldr sensor to measure whether it's dark or bright outside and a set of leds to make the barrier visible in darkness.

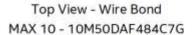
### Implementation:

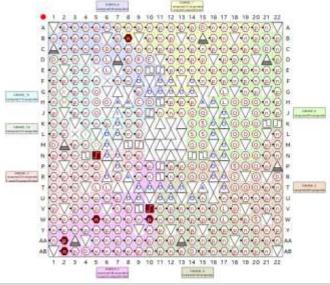
- The IR-censors and the button are connected directly to the inputs of the fpga.
- Arduino is used to read the value of the ldr censor (analog) and illuminate the leds according to the enable signal coming from the fpga(logic high when the train is coming).
- The fpga is connected to 2 outputs (servo motor and buzzer).

#### Results:

- The first IR censor sends a signal to the fpga to make it close the barrier and turn on the buzzer.
- The second IR censor sends a signal to the fpga to make it open the barrier and turn off the buzzer.

### Pin planner:





Node Name	Direction	Location	I/O Bank	VREF Group	litter Location	I/O Standard	Reserved	arrent Streng	Slew Rate	ifferential Pai	ict Preserva
ardsignal	Output	PIN_WS	3	B3_N0	PIN_WS	2.5 V		12mA _auti)	2 (default)		
ban	Input	PIN_88	7	87_NO	PIN_88	2.5 V		12mAault)			
<b>b</b> uzz	Output	PIN_AAZ	3	83_N0	PIN_AA2	2.5 V		12mAault)	2 (default)		
- clk	Input	PIN_NS	2	B2_N0	PIN_N5	2.5 V		12mAault)			
first	Input	PIN_W10	3	83_N0	PIN_W10	2.5 V		12mAault)			
wmout.	Output	PIN_ABZ	3	B3_N0	PIN_AB2	2.5 V		12mAault)	2 (default)		
second	Input	PIN_V10	3	B3_N0	PIN V10	2.5 V		12mAault)			
< <new node="">&gt;</new>	100	-		177	11.00						

### Main code:

```
library ieee;
```

use ieee.std\_logic\_1164.all;

use ieee.numeric\_std.all;

use ieee.std\_logic\_unsigned.all;

use work.servo\_package.all;

entity final is

port(clk, btn, first, second: in STD\_logic;

pwmout, buzz, ardsignal: buffer std\_logic);

end final;

```
Architecture arch of final is
signal position: integer range 0 to 999;
begin
process(first, second, btn)
begin
if(btn'event and btn = '1') then
       if(buzz = '0') then
               position <= 860;
               buzz <= '1';
       else
               position <= 500;
               buzz <= '0';
       end if;
end if;
if(first = '0') then
       position <= 860;
       buzz <= '1';
end if;
if (second = '0') then
       position <= 500;
       buzz <= '0';
end if;
end process;
ardsignal <= buzz;
s1 : servo port map(clk,'0', position, pwmout);
end arch;
```

### Servo motor code:

library ieee;

```
use ieee.std_logic_1164.all;
use ieee.numeric_std.all;
use ieee.math_real.round;
entity servo is
 port (
  clk: in std_logic;
  rst : in std_logic;
  position: in integer range 0 to 999;
  pwm: out std_logic
 );
end servo;
architecture rtl of servo is
 constant max_count : integer := 30000;
 constant cycles_per_step : positive := 30;
 constant counter_max : integer := 200000;
 signal counter: integer range 0 to counter_max;
 signal want_cycle : integer range 0 to max_count;
begin
 COUNTER_PROC : process(clk)
 begin
  if rising_edge(clk) then
   if rst = '1' then
```

```
counter <= 0;
  else
   if counter < counter_max then
     counter <= counter + 1;</pre>
   else
     counter <= 0;
   end if;
  end if;
 end if;
end process;
PWM_p : process(clk)
begin
 if rising_edge(clk) then
  if rst = '1' then
   pwm <= '0';
  else
   pwm <= '0';
   if counter < want_cycle then
     pwm <= '1';
   end if;
  end if;
 end if;
end process;
```

```
DUTY_CYCLE_PROC : process(clk)
 begin
  if rising_edge(clk) then
   if rst = '1' then
    want_cycle <= 0;
   else
     want_cycle <= position * cycles_per_step;</pre>
   end if;
  end if;
 end process;
end architecture;
library ieee;
use ieee.std_logic_1164.all;
use ieee.numeric_std.all;
use ieee.math_real.round;
package servo_package is
component servo
 port (
  clk: in std_logic;
  rst : in std_logic;
  position: in integer range 0 to 999;
  pwm: out std_logic
 );
 end component;
end servo_package;
```

### Arduino code:

```
const int ledPin = 8;
const int ldrPin = A0;
const int ardsignal = 7;
void setup() {
 Serial.begin(9600);
 pinMode(ledPin, OUTPUT);
 pinMode(ldrPin, INPUT);
 pinMode(ardsignal, INPUT);
}
void loop() {
 int ldrStatus = analogRead(ldrPin);
 bool train = digitalRead(ardsignal);
 if(train){
 if (ldrStatus <= 80)
  digitalWrite(ledPin, HIGH);
  Serial.print("Its Dark, Turn on the LED:");
  Serial.println(ldrStatus);
 }
 else
 {
  digitalWrite(ledPin, LOW);
  Serial.print("Its Bright, Turn off the LED:");
  Serial.println(ldrStatus);
 }
 }
```

```
else{
   digitalWrite(ledPin, LOW);
}
```

## Circuits:

