

Syntax Analysis: LR(1) and LALR Parsing

Lecture 7

Objectives

By the end of this lecture you should be able to:

- 1 Identify LR(1) items.
- 2 Construct an LR(1) automaton for a CFG.
- 3 Construct the LR(1) parsing table for a CFG.
- 4 Trace the operation of an LR(1) parser.
- 5 Construct an LALR automaton for a CFG.
- 6 Construct the LALR parsing table for a CFG.
- 7 Trace the operation of an LALR parser.

Outline

1 Canonical LR(1) Parsing

2 LALR Parsing

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1 Canonical LR(1) Parsing

2 LALR Parsing

Grammars Not SLR

Example

Consider the following grammar G_7 :

$$\begin{aligned} S &\longrightarrow L=R \mid R \\ L &\longrightarrow *R \mid \mathbf{id} \\ R &\longrightarrow L \end{aligned}$$

Grammars Not SLR: States

Example

$I_0: S' \rightarrow \cdot S$
 $S \rightarrow \cdot L = R$
 $S \rightarrow \cdot R$
 $L \rightarrow \cdot * R$
 $L \rightarrow \cdot id$
 $R \rightarrow \cdot L$

$I_1: S' \rightarrow S \cdot$

$I_2: S \rightarrow L \cdot = R$
 $R \rightarrow L \cdot$

$I_3: S \rightarrow R \cdot$

$I_4: L \rightarrow * \cdot R$
 $R \rightarrow \cdot L$
 $L \rightarrow \cdot * R$
 $L \rightarrow \cdot id$

$I_5: L \rightarrow id \cdot$

$I_6: S \rightarrow L = \cdot R$
 $R \rightarrow \cdot L$
 $L \rightarrow \cdot * R$
 $L \rightarrow \cdot id$

$I_7: L \rightarrow * R \cdot$

$I_8: R \rightarrow L \cdot$

$I_9: S \rightarrow L = R \cdot$

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Problems with SLR Parsing

One problem with SLR parsers is that it is always possible to reduce $A \rightarrow \alpha$ if the next input is in $\text{Follow}(A)$.

Example

- With G_7 and input $\mathbf{id} = \mathbf{id}$, an SLR parser may shift \mathbf{id} and then reduce $L \rightarrow \mathbf{id}$.
- Since $= \in \text{Follow}(R)$, the parser may decide to reduce $R \rightarrow L$.
- Clearly, this is not correct; a sentential form starting with $R=$ can never reduce to S .

States should carry more information about when reduction is appropriate.

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LR(0) Items: Reprise

Definition

An **LR(0) item** of CFG $G = \langle V, \Sigma, R, S \rangle$ is a pair $\langle A \rightarrow \alpha, i \rangle$, where $(A \rightarrow \alpha) \in R$ and $0 \leq i \leq |\alpha|$.

- Intuitively, an LR(0) item is a rule and a position in the right side of the rule.
 - Thus, $\langle A \rightarrow aBb, 2 \rangle \equiv A \rightarrow aB.b$
- An LR(0) item represents a state of the parser: *We have already found the prefix of α before the dot and, if we find the suffix following the dot, we may reduce α to A .*

LR(1) Items

Definition

An **LR(1) item** of CFG $G = \langle V, \Sigma, R, S \rangle$ is a pair $\langle c, a \rangle$, where c is an LR(0) item and $a \in \Sigma \cup \{\$ \}$.

- c is called the **core** of the item.
- a is the **lookahead** of the item.
 - Note that a is a single symbol, hence the “1” in “LR(1) item.”
- An LR(1) item $[A \rightarrow \alpha.\beta, a]$ represents a state of the parser: *We have already found α in the input and, if we find β , we may reduce $\alpha\beta$ to A if the next symbol is a .*

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The Set of LR(1) Items

The smallest set $\mathcal{I}(G)$ satisfying the following

- $[S' \rightarrow .S, \$] \in \mathcal{I}$.
- $[A \rightarrow \alpha X.\beta, a] \in \mathcal{I}$ if $[A \rightarrow \alpha.X\beta, a] \in \mathcal{I}$, for $X \in \Sigma \cup V$.
- $[B \rightarrow .\gamma, b] \in \mathcal{I}$ if $[A \rightarrow \alpha.B\beta, a] \in \mathcal{I}$ where $(B \rightarrow \gamma) \in R$ and $b \in \text{First}(\beta a)$.

The LR(1) NFA

Definition

For the CFG $G = \langle V, \Sigma, R, S' \rangle$, the LR(1) NFA is an NFA $N_G^1 = \langle \mathcal{I}(G), V \cup \Sigma, \delta, [S' \rightarrow .S, \$], \mathcal{I}(G) \rangle$, where

- $S' \notin V \cup \Sigma$;
- $\delta([A \rightarrow \alpha.X\beta, a], X) = \{[A \rightarrow \alpha X.\beta, a]\}$;
- $\delta([A \rightarrow \alpha.B\beta, a], \varepsilon) = \{[B \rightarrow .\gamma, b] \mid (B \rightarrow \gamma) \in R \text{ and } b \in \text{First}(\beta a)\}$.

The LR(1) Automaton

Definition

The **LR(1) automaton** for a CFG G is the DFA M_G^1 which is equivalent to N_G^1 and constructed using the standard subset construction.

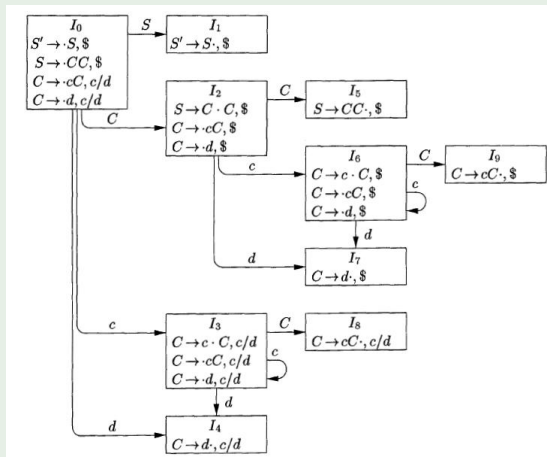
Grammar G_8

Example (The grammar)

1. $S \longrightarrow CC$
2. $C \longrightarrow cC$
3. $C \longrightarrow d$

Grammar G_8

Example (The automaton)



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The Canonical LR(1) Parsing Table

We are given a CFG $G = \langle V, \Sigma, R, S \rangle$.

- ① Construct M_G^1 .
- ② For all states q of M_G^1
 - ① $\text{GOTO}(q, A) = \delta(q, A)$, for every $A \in V$.
 - ② If $a \in \Sigma$ and $[A \rightarrow \alpha.a\beta, b] \in q$, then $\text{ACTION}(q, a) = \text{“shift } \delta(q, a)\text{”}$.
 - ③ Else if $A \neq S'$ and $[A \rightarrow \alpha., a] \in q$, then $\text{ACTION}(q, a) = \text{“reduce } A \rightarrow \alpha\text{”}$.
 - ④ Else if $[S' \rightarrow S., \$] \in q$, then $\text{ACTION}(q, \$) = \text{“accept”}$.
 - ⑤ Else $\text{ACTION}(q, a) = \text{“error”}$.

If any conflicting actions result from the above construction, we say that G is not LR(1).

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Example (Table Automaton)

STATE	ACTION			GOTO	
	c	d	$\$$	S	C
0	s3	s4		1	2
1			acc		
2	s6	s7			5
3	s3	s4			8
4	r3	r3			
5			r1		
6	s6	s7			9
7			r3		
8	r2	r2			
9			r2		

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Grammar G_8

Example (Trace ▶ Automaton)

Stack	Input
0	ccdd\$
03	cdd\$
033	dd\$
0334	d\$
0338	d\$
038	d\$
02	d\$
027	\$
025	\$
01	\$

Canonical LR(1) and SLR Parsing

- Note that a canonical LR(1) table can include conflicts only if the corresponding SLR table does.
- Thus, every SLR grammar is a canonical LR(1) grammar, but not vice versa.
- The price, however, is the increased table size due to the increased number of automaton states.

Outline

1 Canonical LR(1) Parsing

2 LALR Parsing

Lookahead LR Parsing

- Lookahead LR parsers (**LALR parsers**) are often used in practice.
- Most common syntactic constructs in programming languages are representable by LALR grammars.
- LALR tables are considerably smaller than canonical LR(1) tables.
 - SLR and LALR tables always have the same number of states.
 - Such number is typically several hundred states.
 - A canonical LR(1) table typically has several thousand states!

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The Core

Definition

The **core** of an LR(1) state q is the set

$$\text{core}(q) = \{c \mid [c, l] \in q\}$$

Two LR(1) states q_1 and q_2 are **core-equivalent** if $\text{core}(q_1) = \text{core}(q_2)$.

Example (Automaton of G_8 ▶)

The following states are core-equivalent.

- I_4 and I_7 .
- I_8 and I_9 .
- I_3 and I_6 .

How are they different?

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Core-Equivalence and the Automaton

Observation

Let M_G^1 be the LR(1) DFA for a CFG G , and let q_1, q_2 be states of M_G^1 and $X \in V \cup \Sigma$. If q_1 and q_2 are core-equivalent, then $\delta(q_1, X)$ and $\delta(q_2, X)$ are core-equivalent.

- The number of states of the automaton may be reduced considerably if we use core-equivalence-classes as states.
- In particular, if $\{q_1, \dots, q_n\}$ is an equivalence class of core-equivalence, then we may replace the states q_1, \dots, q_n by the single state $Q = q_1 \cup \dots \cup q_n$.
- Transitions are adjusted appropriately.

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The LALR Automaton

Definition

Let $\langle \mathcal{Q}(G), V \cup \Sigma, \delta, q_0, F \rangle$ be an LR(1) automaton. The LALR automaton $M_G^A = \langle \mathcal{Q}'(G), V \cup \Sigma, \delta', q'_0, F' \rangle$ is such that

- $\mathcal{Q}'(G) = \left\{ \bigcup_{q_i \in [q]} q_i \mid [q] \text{ is an equivalence class of core-equivalence} \right\}$
- q_0 and q'_0 are core-equivalent.
- $q' \in F'$ if and only if there is some $q \in F$ such that q and q' are core-equivalent.
- $\delta'(q', X)$ is core-equivalent to $\delta(q, X)$, where q and q' are core-equivalent.

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Grammar G_8

Example (LALR automaton)

Draw the state diagram of the LALR automaton for G_8 .

The LALR Parsing Table

- The LALR parsing table is constructed in exactly the same way the canonical LR(1) table is constructed, but with M_G^A rather than M_G^1 .
- The size of the LALR table is the same as the size of the SLR table.
- If the table has no conflicts, the grammar is said to be an **LALR grammar**.

Grammar G_8

Example (LALR parsing table)

STATE	ACTION			GOTO	
	c	d	$\$$	S	C
0	s36	s47		1	2
1			acc		
2	s36	s47			5
36	s36	s47			89
47	r3	r3	r3		
5			r1		
89	r2	r2	r2		

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Grammar G_8

Example (Trace)

Trace the operation of both the canonical LR(1) and the LALR parsers on input `ccd`. What do you notice?

LALR Conflicts (I)

Observation

If an LR(1) table does not have shift/reduce conflicts, then the corresponding LALR table does not have shift/reduce conflicts.

Proof. A shift/reduce conflict occurs if an LALR state has an item $[A \rightarrow \alpha., a]$, calling for reducing by $A \rightarrow \alpha$, and an item $[B \rightarrow \beta.a\gamma, b]$ calling for a shift. But, then, there must be some LR(1) state with items $[A \rightarrow \alpha., a]$ and $[B \rightarrow \beta.a\gamma, c]$. This state would also have a shift/reduce conflict, contradicting our assumption. \square

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LALR Conflicts (II)

Observation

If an LR(1) table does not have reduce/reduce conflicts, the corresponding LALR table may have reduce/reduce conflicts.

Proof. Consider the grammar

$$\begin{aligned} S &\longrightarrow aAd \mid aBe \mid bBd \mid bAe \\ A &\longrightarrow c \\ B &\longrightarrow c \end{aligned}$$

- This grammar generates the strings acd, ace, bcd, bce .
- The LR(1) state $\{[A \rightarrow c., d], [B \rightarrow c., e]\}$ is reachable from the start state after reading ac .
- Similarly, the LR(1) state $\{[A \rightarrow c., e], [B \rightarrow c., d]\}$ is reachable from the start state after reading bc .
- The LALR automaton will include the state $\{[A \rightarrow c., d/e], [B \rightarrow c., d/e]\}$, which results in a reduce/reduce conflict. □

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