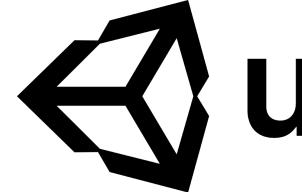




A versatile video game engine with tons of useful features



4 unity



Meet the TAs



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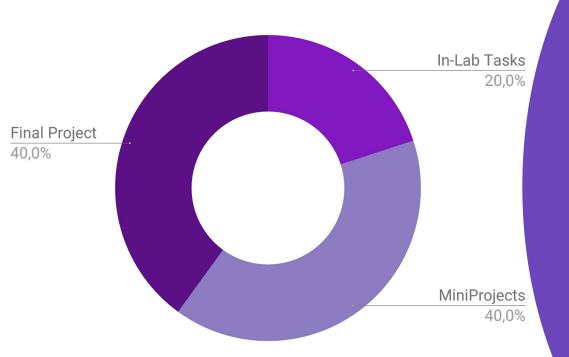






Rules of Play

- Attendance on classwork submission.
- Cross-attendance is not allowed.
- You are not allowed to use someone else's classwork for your own.
- Send email to schedule office hours.
- Bring your own laptops.



In-Lab Tasks

Best 5 out of 6

Mini Projects

- 1. Individual
- 2. Group, with idea proposals

Final Project

Where everything comes together

Unity is Awesome

And here are some examples













Physics

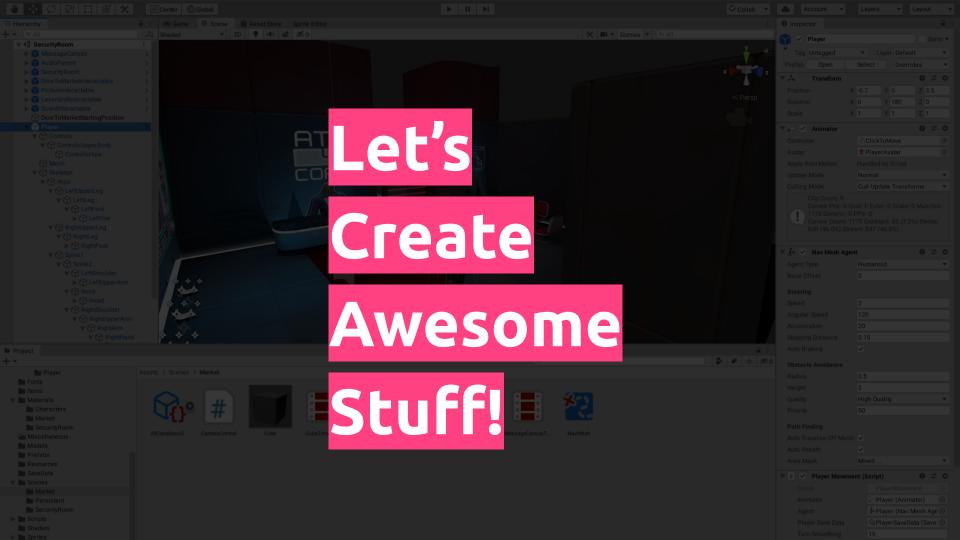
Scripting

ΑI

Animation

Textures

+Моге





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This is where you give credit to the ones who are part of this project.

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