

Beni-Suef University



Faculty of Computers and Artificial Intelligence

First Term 2021/2022

CS 241 - Object Oriented Programming SHEET #6

1. Which of the following classes defines a legal abstract class?

```
class A {
                                        public class abstract A {
  abstract void unfinished() {
                                          abstract void unfinished();
                (a)
                                                        (b)
class A {
                                        abstract class A {
  abstract void unfinished();
                                          protected void unfinished();
                                                        (d)
                (c)
abstract class A {
                                        abstract class A {
  abstract void unfinished();
                                          abstract int unfinished();
                                                        (f)
                (e)
```

- 2. True or false?
- a. An abstract class can be used just like a nonabstract class except that you cannot use the **new** operator to create an instance from the abstract class.
- b. An abstract class can be extended.
- c. A subclass of a nonabstract superclass cannot be abstract.
- d. A subclass cannot override a concrete method in a superclass to define it as abstract.
- e. An abstract method must be nonstatic.

3. Which of the following is a correct interface?

```
interface A {
                                    abstract interface A {
  void print() { }
                                      abstract void print() { }
                                                         (b)
              (a)
abstract interface A {
                                    interface A {
  print();
                                      void print();
interface A {
                                    interface A {
  default void print() {
                                      static int get() {
                                        return 0;
              (e)
```

- 4. Modify the Shape class to implement the Comparable interface and define a static max method in the Shape class for finding the larger of two Shape objects. Draw the UML diagram and implement the new Shape class. Write a test program that uses the max method to find the larger of two circles, the larger of two rectangles.
- 5. Write the following method that averages an ArrayList of integers: public static void average(ArrayList list)
- 6. How can you do the following?
- a. Create an ArrayList for storing double values?
- b. Append an object to a list?
- c. Insert an object at the beginning of a list?
- d. Find the number of objects in a list?
- e. Remove a given object from a list?
- f. Remove the last object from a list?
- g. Check whether a given object is in a list?
- h. Retrieve an object at a specified index from a list?

7. Identify the errors in the following code.

```
ArrayList<String> list = new ArrayList<>();
list.add("Denver");
list.add("Austin");
list.add(new java.util.Date());
String city = list.get(0);
list.set(3, "Dallas");
System.out.println(list.get(3));
```

8. What is the output of the following code?

```
ArrayList<Integer> list = new ArrayList<>();
list.add(1);
list.add(2);
list.add(3);
list.remove(1);
System.out.println(list):
How do you remove integer value 3 from the list?
```

9.

Can each of the following statements be compiled?

```
a. Integer i = new Integer("23");
b. Integer i = new Integer(23);
c. Integer i = Integer.valueOf("23");
d. Integer i = Integer.parseInt("23", 8);
e. Double d = new Double();
f. Double d = Double.valueOf("23.45");
g. int i = (Integer.valueOf("23")).intValue();
h. double d = (Double.valueOf("23.4")).doubleValue();
i. int i = (Double.valueOf("23.4")).intValue();
j. String s = (Double.valueOf("23.4")).toString();
```

10.

Show the output of the following code:

```
public class Test {
  public static void main(String[] args) {
    Integer x = new Integer(3);
    System.out.println(x.intValue());
    System.out.println(x.compareTo(new Integer(4)));
}
 11.
Suppose $1, $2, $3, and $4 are four strings, given as follows:
String s1 = "Welcome to Java";
String s2 = s1;
String s3 = new String("Welcome to Java");
String s4 = "Welcome to Java";
What are the results of the following expressions?
a. s1 == s2
b.s1 == s3
c.s1 == s4
d.s1.equals(s3)
e.s1.equals(s4)
f. "Welcome to Java".replace("Java", "HTML")
g.s1.replace('o', 'T')
h.s1.replaceAll("o", "T")
i.s1.replaceFirst("o", "T")
j.s1.toCharArray()
```

- 12. Let s1 be "Welcome" and s2 be "welcome". Write the code for the following statements:
- a. Replace all occurrences of the character e with E in s1 and assign the new string to s3.
- b. Split Welcome to Java and HTML into an array tokens delimited by a space and assign the first two tokens into s1 and s2.

Best Wishes
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