

Lab 3

Perfect Hashing

Name : Ahmed Khaled

ID : 9

-Universal Hashing :

-The Matrix method is used to generate a universal hash family.

```
public void generateUniversalHF()
{
    h = new int[b];
    Random r = new Random();

    for (int i = 0; i < b; i++) {
        h[i] = r.nextInt();
    }
}
```

Generating a random matrix h of size (b x 32) , b = log₂(M) , M : Table Size .

```
public int h(int k )
{
    if(b==0)
        return 0 ;

    StringBuilder sb = new StringBuilder();
    int numOfOnes ;

    for (int i = 0; i < b; i++) {
        numOfOnes = Integer.bitCount(k&h[i]);
        sb.append(numOfOnes%2);
    }

    return Integer.parseInt(sb.toString(),2);
}
```

The Hashing Function : multiplying the matrix h by the key k using the bitwise operation (AND) between each row in the matrix h and the key k and counting the number of ones mod 2 to generate its index in the hash table.

-O(N²)-Space Solution :

```
public void buildTable() throws Exception {  
    if(elements == null)  
        throw new Exception("EmptyElementsListException") ;  
  
    int n = elements.size();  
    int b = (int) Math.floor(Math.Log(n*n)/Math.Log(2));  
  
    uh = new UniversalHashing(b) ;  
  
    boolean collision;  
    int idx , e ;  
  
    do  
    {  
        table = new Object[n*n];  
        collision = false ;  
        uh.generateUniversalHF();  
  
        for (int i = 0; i < elements.size(); i++) {  
            e=elements.get(i);  
            idx = uh.h(e);  
  
            if(table[idx]!=null && ((int)table[idx])!=e)  
            {  
                numOfTries++;  
                collision =true ;  
                break;  
            }  
  
            table[idx] = e;  
        }  
  
    }while(collision);  
  
    elements = null ; |  
}
```

1-Calculate b for a table of size N².

2-Constructu Table of Size N² .

3-Generate a random matrix h of size (bx32) for universal hashing .

4- Try to hash each element into the hash table using the matrix h
If there is any collision re-build the table and generate a new random matrix for universal hashing (go to Step #2) .

-O(N)-Space Solution :

```
public void buildTable() throws Exception {  
    if(elements == null)  
        throw new Exception("EmptyElementsListException") ;  
  
    int idx ;  
    int n = elements.size();  
    int b = (int) Math.floor(Math.log(n)/Math.log(2));  
  
    table = new PerfectHashTableNN[n];  
    uh = new UniversalHashing(b) ;  
    uh.generateUniversalHF();  
  
    for (int i = 0; i < elements.size(); i++) {  
        idx = uh.h(elements.get(i));  
  
        if(table[idx]==null)  
        {  
            table[idx] = new PerfectHashTableNN();  
        }  
  
        ((PerfectHashTableNN)table[idx]).insert(elements.get(i));  
    }  
    for (int i = 0; i < elements.size(); i++) {  
        if(table[i]!=null)  
        {  
            try{  
                ((PerfectHashTableNN)table[i]).buildTable();  
            }catch(Exception e)  
            {  
                e.printStackTrace();  
            }  
        }  
    }  
  
    elements = null ;  
}
```

1-Calculate b for a table of size N for the first-level hash function .

2-Construct a table of size N .

3-Hash each element in the bins of the table .

4-For each bin build a PerfectHashTable that was implemented in O(N²)-Space Solution using the elements stored in each slot in the first-level of hashing .

- Calculating the required space to construct the two-level hashing table and verifying that it is consuming $O(N)$ -Space .

```
public void printSize()
{
    int sum = 0 ;
    for (int i = 0; i < table.length; i++) {
        if(table[i]!=null)
        {
            sum +=((PerfectHashTableNN)table[i]).table.length;
        }
    }

    System.out.printf("The Size of the table =" +sum+ "=%.1f n\n", (sum*1.0/table.length));
}
```

Sample runs:

N=20

-O(N)

* The Size of the table = 50= 3.5 n

* Number of times of re-building :

```
-Bin #0 :0
-Bin #1 :0
-Bin #2 :0
-Bin #3 :0
-Bin #4 :0
-Bin #5 :0
-Bin #6 :0
-Bin #7 :0
-Bin #8 :0
-Bin #9 :0
-Bin #10 :0
-Bin #11 :0
-Bin #12 :0
-Bin #13 :1
-Bin #14 :1
-Bin #15 :0
-Bin #16 :0
-Bin #17 :0
-Bin #18 :0
-Bin #19 :0
```

* Number of times to re-build all bins =2

-O(N²)

[The Size Of The Table = 400

Number of times to re-build the hash table =0

N=30

-O(N)

* The Size of the table = 64= 3.1 n

* Number of times of re-building :

-Bin #0 :0
-Bin #1 :0
-Bin #2 :0
-Bin #3 :1
-Bin #4 :0
-Bin #5 :0
-Bin #6 :0
-Bin #7 :0
-Bin #8 :1
-Bin #9 :0
-Bin #10 :0
-Bin #11 :0
-Bin #12 :1
-Bin #13 :0
-Bin #14 :1
-Bin #15 :0
-Bin #16 :0
-Bin #17 :0
-Bin #18 :0
-Bin #19 :0
-Bin #20 :0
-Bin #21 :0
-Bin #22 :0
-Bin #23 :0
-Bin #24 :0
-Bin #25 :0
-Bin #26 :0
-Bin #27 :0
-Bin #28 :0
-Bin #29 :0

* Number of times to re-build all bins =4

-O(N²)

The Size Of The Table = 900

Number of times to re-build the hash table =1