Pro ASP.NET SignalR

Real-Time Communication in .NET with SignalR 2.1

Keyvan Nayyeri Darren White

Pro ASP.NET SignalR: Real-Time Communication in .NET with SignalR 2.1

Copyright © 2014 by Keyvan Nayyeri and Darren White

This work is subject to copyright. All rights are reserved by the Publisher, whether the whole or part of the material is concerned, specifically the rights of translation, reprinting, reuse of illustrations, recitation, broadcasting, reproduction on microfilms or in any other physical way, and transmission or information storage and retrieval, electronic adaptation, computer software, or by similar or dissimilar methodology now known or hereafter developed. Exempted from this legal reservation are brief excerpts in connection with reviews or scholarly analysis or material supplied specifically for the purpose of being entered and executed on a computer system, for exclusive use by the purchaser of the work. Duplication of this publication or parts thereof is permitted only under the provisions of the Copyright Law of the Publisher's location, in its current version, and permission for use must always be obtained from Springer. Permissions for use may be obtained through RightsLink at the Copyright Clearance Center. Violations are liable to prosecution under the respective Copyright Law.

ISBN-13 (pbk): 978-1-4302-6319-7

ISBN-13 (electronic): 978-1-4302-6320-3

Trademarked names, logos, and images may appear in this book. Rather than use a trademark symbol with every occurrence of a trademarked name, logo, or image we use the names, logos, and images only in an editorial fashion and to the benefit of the trademark owner, with no intention of infringement of the trademark.

The use in this publication of trade names, trademarks, service marks, and similar terms, even if they are not identified as such, is not to be taken as an expression of opinion as to whether or not they are subject to proprietary rights.

While the advice and information in this book are believed to be true and accurate at the date of publication, neither the authors nor the editors nor the publisher can accept any legal responsibility for any errors or omissions that may be made. The publisher makes no warranty, express or implied, with respect to the material contained herein.

Managing Director: Welmoed Spahr Lead Editor: Gwenan Spearing Technical Reviewer: Robert Swafford

Editorial Board: Steve Anglin, Mark Beckner, Ewan Buckingham, Gary Cornell, Louise Corrigan, Jim DeWolf, Jonathan Gennick, Robert Hutchinson, Michelle Lowman, James Markham, Matthew Moodie,

Jeff Olson, Jeffrey Pepper, Douglas Pundick, Ben Renow-Clarke, Dominic Shakeshaft, Gwenan Spearing,

Matt Wade, Steve Weiss

Coordinating Editor: Christine Ricketts

Copy Editor: Nancy Sixsmith Compositor: SPi Global Indexer: SPi Global Artist: SPi Global

Cover Designer: Anna Ishchenko

Distributed to the book trade worldwide by Springer Science+Business Media New York, 233 Spring Street, 6th Floor, New York, NY 10013. Phone 1-800-SPRINGER, fax (201) 348-4505, e-mail orders-ny@springer-sbm.com, or visit www.springeronline.com. Apress Media, LLC is a California LLC and the sole member (owner) is Springer Science + Business Media Finance Inc (SSBM Finance Inc). SSBM Finance Inc is a Delaware corporation.

For information on translations, please e-mail rights@apress.com, or visit www.apress.com.

Apress and friends of ED books may be purchased in bulk for academic, corporate, or promotional use. eBook versions and licenses are also available for most titles. For more information, reference our Special Bulk Sales–eBook Licensing web page at www.apress.com/bulk-sales.

Any source code or other supplementary material referenced by the author in this text is available to readers at www.apress.com. For detailed information about how to locate your book's source code, go to www.apress.com/source-code/.

To my parents and sister, whom I haven't seen in years.

-Keyvan

In memory of Kae White, the greatest and most caring mother.

—Darren

Contents at a Glance

About the Authors	X
About the Technical Reviewer	xvi
Acknowledgments	xix
Introduction	хх
■ Chapter 1: Introduction to the Real-Time Web and ASP.NET SignalR	1
■ Chapter 2: Overview of SignalR	15
■ Chapter 3: Developing SignalR Applications Using Hubs	39
■ Chapter 4: Developing SignalR Applications Using Persistent Connections	69
■ Chapter 5: Troubleshooting ASP.NET SignalR Applications	91
■ Chapter 6: An Overview of the Clients that Support SignalR	107
■ Chapter 7: How to Extend and Customize SignalR Functionality	155
■ Chapter 8: Configuration, Deployment, and Security Aspects of SignalR	193
■Chapter 9: Case Study 1: Stock Ticker	211
■ Chapter 10: Building a Collaborative Drawing Application	227
Index	327

Contents

About the Authors	
About the Technical Reviewer	xvii
Acknowledgments	xix
Introduction	xxi
■Chapter 1: Introduction to the Real-Time Web and ASP.NET SignalR	1
Evolution of the Internet	1
Why the Client-Side Experience Is More Important than Ever	2
Real-Time Web Application Development	3
Examples of Real-Time Web Application Development	3
Facebook	
Twitter	5
Google Search	5
Google Docs	6
JabbR	6
ShootR	7
History of ASP.NET SignalR	8
What Is ASP.NET SignaIR?	9
ASP.NET SignalR Architecture	10
Main Challenges for Real-Time Web Development	11
Transport Options	12
Long Polling	12
Forever Frame	12

CONTENTS

Server-Sent Event	12
WebSockets	12
How ASP.NET SignalR Uses Transports	13
Summary	13
Chapter 2: Overview of SignalR	15
Technologies Behind SignalR	15
Open Web Interface for .NET (OWIN)	15
Connection Transports	16
Dependency Resolver	16
Task Parallel Library	19
Message Backplanes	19
Supported Server Platforms and Clients	19
Server Platforms	20
Client Platforms	20
Getting Started with SignalR	21
NuGet	21
First Sample Application	23
When to Use SignalR	33
Understanding the User Experience	34
General Categories of SignalR Applications	34
When Not to Use SignalR	34
Extensibility of SignalR	35
OWIN Components	35
IoC Containers	35
Scaling Out with Message Backplanes	35
Limitations of SignalR	36
Server Platform Limitations	36
Client Platform Limitations	36
Message Backplane Limitations	36
External Limitations	37
Summary	37

■Chapter 3: Developing SignalR Applications Using Hubs	39
Overview of Hubs	40
Getting Started with Hubs	41
Route Configuration	45
Customize the Hubs Proxy Location	45
Cross-Domain Connections	47
Multiple Hub Declaration	49
Custom Hub Names	51
Custom Types	53
Groups	55
Accessing Particular Clients	58
Connection Lifetime Management	60
Context	61
State Management	62
Tracing	65
HubDispatcher	67
HubPipelineModule	68
Summary	68
■Chapter 4: Developing SignalR Applications Using Persistent Connections	69
What Is a Persistent Connection?	69
Properties of a Persistent Connection	69
How Persistent Connection Works	70
Using a Persistent Connection Instead of a Hub	71
How to Configure Persistent Connections	73
Persistent Connection Route Configuration	74
Global Timeout and Keep-Alive Configurations	74
HostContext Configuration	75

Server Communication to Clients Over Persistent Connections	75
Negotiation	76
Ping	77
Connect	78
Send	78
Poll	78
Abort	
Signaling Between Server and Clients	79
Server-side Events	79
Client-side Events	80
Communication and Signaling Example Using a JavaScript Client	82
Server Code for Client Example	82
JavaScript Client Example	83
Connection Grouping	86
GroupManager	86
Group Membership	86
Group Persistence	
Summary	89
■ Chapter 5: Troubleshooting ASP.NET SignalR Applications	91
ASP.NET SignalR Troubleshooting Overview	92
Using Chrome Developer Tools for Client-Side Debugging	92
Using Fiddler for Client-to-Server Communication Debugging	100
Debugging the Server-Side Execution	102
Tracing Features	103
Summary	106
■ Chapter 6: An Overview of the Clients that Support SignalR	107
Clients Supported by SignalR	107
Client Configuration	
Client and Server Communication	

connection.TraceWriter = Console.Out;Connection Lifetime Events	111
Server Example for Clients	111
HTML and JavaScript Clients	117
Persistent Connection Client	117
Hub Client	118
.NET Clients	121
Persistent Connection Client	121
Hub Client	124
Silverlight Clients	127
Persistent Connection Client	127
Hub Client	131
Windows Store Clients	136
Persistent Connection Client	136
Hub Client	139
Windows Phone 8 Clients	144
Persistent Connection Client	144
Hub Client	149
Summary	154
Chapter 7: How to Extend and Customize SignalR Functionality	155
Extensibility of the SignalR Core	
Implementing a Custom Dependency Resolver	155
Extending Existing Components	157
Replacing Individual SignalR Components	157
Self-Hosting SignalR Outside of IIS	159
Self-Host Example	160
Adding Windows Authentication and IIS Pipeline Stages to Applications	165
Linux and OS X Support Using the Mono Framework	167
What Is the Mono Framework?	167
Setting Up the Development Environment	168
Setting Up the Hosting Environment	171

CONTENTS

Creating a Mono SignalR Server	171
Mono Framework on OS X	175
Using the Xamarin Add-in for Visual Studio to Create iOS and Android SignalR Clients	175
Setting Up the Xamarin Add-in for Visual Studio	175
Creating Android Applications	175
Chapter 8: Configuration, Deployment, and Security Aspects of SignalR	193
Authentication and Authorization in ASP.NET SignalR	194
Authentication and Authorization for Hubs	194
Authentication and Authorization for Persistent Connections	197
Configuration Aspects of ASP.NET SignalR Applications	199
Recommended IIS Settings for ASP.NET SignalR Applications	199
Default Message Buffer Size	199
Maximum Concurrent Requests per Application	200
Maximum Concurrent Requests per CPU	200
Request Queue Limit	201
Deploying ASP.NET SignalR Applications	201
Performance Counters	201
OWIN and ASP.NET SignalR	205
Summary	209
Chapter 9: Case Study 1: Stock Ticker	211
Project Overview	
StockTicker Server Side	214
Startup	214
Stock Domain Class	214
StockTicker Hub	216
StockTicker Back-end Provider	217
StockTicker Client Side	222
HTML	222
JavaScript	223
Summary	226

■ Chapter 10: Building a Collaborative Drawing Application	227
Project Overview	227
Developing the Server	228
Enabling Real-Time Interactivity Using SignalR	228
Adding API Endpoints	243
Securing the Server	248
Setting Up the Dependency Resolver	258
Setting Up the OWIN Pipeline	263
Hosting the Server in Azure	266
Implementing the RoleEntryPoint Class	266
Creating the Cloud Service	268
Creating the Azure SQL Database	269
Configuring the Worker Role	275
Testing Deployment Locally	277
Deploying an Application to the Cloud	278
Scaling the Server	280
Developing the Clients	291
Developing the Client Homepage	291
Developing the Client Canvas Room	302
Summary	325
Indev	327

About the Authors

Keyvan Nayyeri is a software engineer with a master of science degree in computer science and a bachelor of science degree in applied mathematics. He has been an active contributor to the .NET community for more than ten years, published various articles about .NET programming, and contributed to several open-source projects.

Keyvan has authored several titles, including *Professional Community Server, Professional Visual Studio Extensibility*, and *Beginning ASP.NET MVC 1.0*. He was also a guest author and technical editor on *Professional Visual Studio 2008*.

Keyvan lives with Titan, his Siberian husky. He is a sports enthusiast and enjoys most of his spare time running and hiking outdoors or playing soccer and tennis. When he is too tired for sports, he can be found at a new restaurant trying new food or at his home reading an exotic book. You can follow him on Twitter @keyvan.

Darren White is a lead software engineer in Dallas, Texas, and has a bachelor of science in computer science from the University of Oklahoma. He is an officer in the North Dallas .NET User Group and is a local user group speaker.

Darren has been working with Microsoft technologies since Visual Basic 3. His primary technical focus is on server-side technologies using C#. In his rare moments of free time, he can be found studying new technologies, mathematics, or French. But his most important time is spent with his wife, Shazia. You can follow him on Twitter @Dowjack.

About the Technical Reviewer

Rob Swafford is a senior developer at Sonoma Partners, LLC, specializing in Microsoft Dynamics CRM and .NET web application development. He has been developing in .NET since the early days of the framework, and has been a Visual Studio user since Visual C++ 6.0. His industry experience spans nearly a decade in a wide range of companies, from small start-ups, state and local government, and multinational corporations. He currently resides in the greater Milwaukee area with his wife Jeanna and two young sons.

Acknowledgments

Writing a book is a difficult task, and at least one of us has experienced this process four times before. This difficulty comes at different levels from different aspects, and not only affects authors' lives and careers but also the people around them. So a book is not only an indicator of the authors' efforts but also of the people around them. Here we want to take a moment to mention some people who helped us finish this book.

First, we want to thank families and friends who supported us during the long writing process and put up with our absences and excuses. Thanks to Keyvan's parents and sister, who have been supporting him from a very long distance and always encouraged him to move forward with his professional life. Also, thanks to Darren's family and wife, Shazia, who supported and encouraged him to get his first book written and published.

We also have to thank our editorial team. Gwenan had a key role in coordinating this project that was faced with several challenges and tolerated our limited time and busy schedules to finally get this book done. Christine made sure that everything was clear and easy to understand and helped us follow a consistent structure. Rob, our technical editor, had a great impact on making sure that all key topics were covered in an easy-to-understand way.

A special thanks from Darren to the great friends and teachers at the University of Oklahoma. Specific thanks go to Sridhar Radhakrishnan, Moshe Gutman, Kyle Abbott, Clay Packard, and John Antonio for the solid technical foundation and growth that has lead his career.

Introduction

When we were contacted by Apress about writing a new book on ASP.NET that targets newer technologies, the first two technologies that came to mind were ASP.NET SignalR and ASP.NET Single Page Applications. We finally decided on ASP.NET SignalR because we believe that it is a great addition to the Microsoft stack of technologies and has a great future. At the same time, we noticed the lack of a good single resource for experienced ASP.NET developers to get started on using this technology, which made it even more important to write this book.

Pro ASP.NET SignalR is the outcome of the work we did in the past few months in collaboration with Apress, our editors, and others who helped us with this process. Our hope is that we have written a good resource for you and that it gives you everything you need to get started with Microsoft ASP.NET SignalR and apply it in practice.

Like any other book or training resource, this book comes with some conventions and assumptions that we had to make to adjust our content for the audience and make it most useful to those who will read it. This introduction section clarifies some of these assumptions and conventions.

Who This Book Is For

As you pick up this book, the first question is whether this is the right book for you. To answer that question, you should know what this book is about. The short answer is that this book is about Microsoft ASP.NET SignalR and serves as a unique resource to get you started with this technology to use it in practice. To achieve that goal, it assumes that you have prior knowledge in some related technologies (shown in the following section).

This book targets intermediate- or professional-level readers who are familiar with the Microsoft stack of technologies for web development as well as basic HTML and JavaScript. With such a background, we teach you how to use Microsoft ASP.NET SignalR with a pragmatic approach. We start with the basic concepts and then move on to more advanced ones, and use practical examples with explanations to make everything easier to understand.

If you want to get started with SignalR and you have the necessary background, this book is for you. If you already know about SignalR and want to advance your knowledge, this book is also for you because more than half of the book is dedicated to advanced topics that most people are not familiar with.

On the other hand, if you are not an experienced .NET developer—especially with ASP.NET, C#, HTML, and JavaScript/jQuery—you might want to start with this book before reading some background information.

Our writing experience tells us that being brief and to the point is important, especially for technical readers who have very limited time and need to keep up with several new technologies. Therefore, this book tries to be brief and cover only what you need. We avoid verbose discussions on background topics and rely on our common agreement for a basic understanding of important background information.

Prerequisites

There are two types of prerequisites you should have before reading this book: technical and tool prerequisites.

For technical prerequisites, you have to be familiar with the following technologies and concepts at a beginning to average level:

- ASP.NET (especially its fundamentals)
- Internet Information Services (IIS)
- JavaScript and jQuery library
- HTML and CSS
- Visual Studio (performing common tasks and operations in Visual Studio is basic)
- Windows Azure (having a background can help with certain chapters)
- iOS and Android programming (having a background can help with certain chapters, even though it is not essential)

For tool prerequisites, you need the following installed on your machine:

- Windows operating system (we recommend Windows 8.1, but certain versions of Windows work as long as they can support Visual Studio 2013)
- Visual Studio 2013 (we use this version, but you can use other versions if they support the features you need)
- Fiddler (a free HTTP debugging tool by Telerik used for diagnosis and tracing of applications)
- Google Chrome, Internet Explorer, or Firefox (one or more of these browsers are needed for testing the code samples)

How This Book Is Structured

Our recommendation is to read all the chapters of this book in order. We tried to keep the book short so this can be achieved in a reasonable amount of time. If you want to skip certain topics, however, the chapters are independent from each other, so you can start reading individual chapters if you have enough understanding of the topics covered.

The first two chapters of the book are introductory to get you started. The next two chapters target the most fundamental concepts needed to implement ASP.NET SignalR applications. The four chapters that come next primarily focus on a major topic about ASP.NET SignalR development. The last two chapters are two case studies to show all the concepts in two examples.

Here is a short overview of the chapters in this book:

- Chapter 1: A quick introduction to real-time web development, some general concepts, and ASP.NET SignalR's history
- Chapter 2: Getting started with ASP.NET SignalR development with some quick examples to demonstrate core concepts
- Chapter 3: Developing SignalR applications with hubs, and related concepts
- Chapter 4: Developing SignalR applications with persistent connections, and related concepts

- Chapter 5: Troubleshooting, debugging, and testing ASP.NET SignalR applications
- Chapter 6: Overview of major clients that support ASP.NET SignalR such as iOS, Android, Windows Desktop, Windows Phone, and others
- Chapter 7: Extending and customizing ASP.NET SignalR's behavior
- Chapter 8: Configuration, security, and scaling aspects of ASP.NET SignalR
- Chapter 9: Case study
- Chapter 10: Second case study