

**Micro Processor project report**

**team# 12**

**Members :**

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**Table of features**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  | **Feature** | **Working** | **Bugs** | **Copied** |
| 1 | Game graphics | Yes | No bugs | Not copied |
| 2 | Forbidden character | Yes | No bugs | Not copied |
| 3 | 16 instructions | Yes | No bugs | Not copied |
| 4 | Addressing modes | Yes | No bugs | Not copied |
| 5 | Detecting errors | Yes | No bugs | Not copied |
| 6 | shooting at powers | Yes | No bugs | Not copied |
| 7 | Level two | Yes | No bugs | Not copied |
| 8 | Selecting initial points | Yes | No bugs | Not copied |
| 9 | Selecting winner | Yes | No bugs | Not copied |

Additional detected errors :

1. Division by zero
2. Instruction validity of Second operand of shr,shl Is immediate byte or cl