


UnityConcludeFixtureTest



```
graph LR; A[UnityConcludeFixtureTest] --> B[UnityPrint]
```

A diagram showing a call from the function UnityConcludeFixtureTest to the function UnityPrint. The first function is in a gray box, and the second is in a white box. A blue arrow points from the gray box to the white box.

UnityPrint