For this lab we will count the rotation of trees and compare them. It will suggest us which trees will be better in that particular situation.

For this one, we will increment the rotation(r variable) whenever a rotation occurs.

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This is for Avl trees.

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This for Splay Tree.

We have find\_min and max function for both trees and we also have contain function to see we have the element in the tree.

For the element we are generating random numbers and we are inserting them in the tree.

Then we are printing them.

Then we are checking the rotation variable to see which one is better.

We also remove any number from the tree using the remove the function.

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