

Data structures and algorithms

Tutorial 10

Amr Keleg

Faculty of Engineering, Ain Shams University

April 29, 2020

Contact: amr_mohamed@live.com

Outline

1 Heap

- Definition
- Back to tree definitions
- Heap property
- Heap operation
- Complexity of the heap operations
- Mapping a heap into an array

Outline

1 Heap

■ Definition

- Back to tree definitions
- Heap property
- Heap operation
- Complexity of the heap operations
- Mapping a heap into an array

What is a heap?

- A Heap is used to implement a priority queue
- A heap stores data in left-justified balanced binary tree

Outline

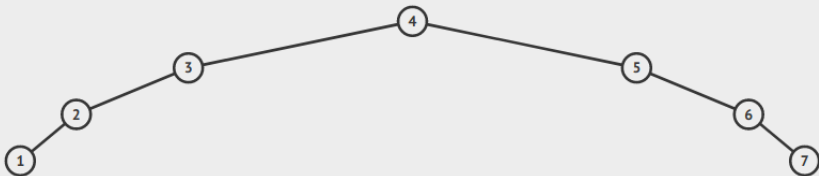
1 Heap

- Definition
- Back to tree definitions
- Heap property
- Heap operation
- Complexity of the heap operations
- Mapping a heap into an array

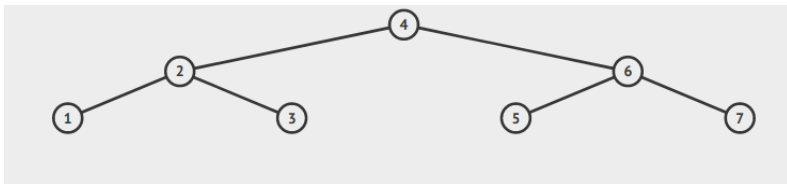
A binary tree is balanced if:

- Both sub-trees are balanced and the height of the two sub-trees differ by at most one.
(Equivalently)
- All the nodes at depths 0 through $n-2$ have two children.

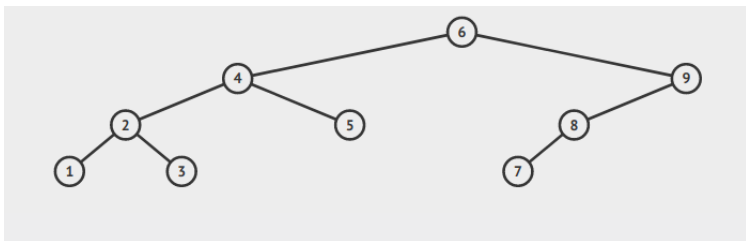
Is this a balanced tree?



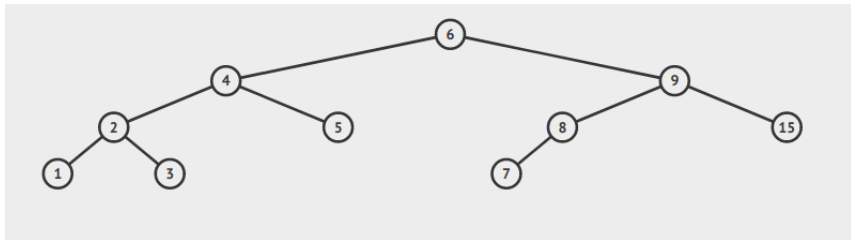
Is this a balanced tree?



Is this a balanced tree?



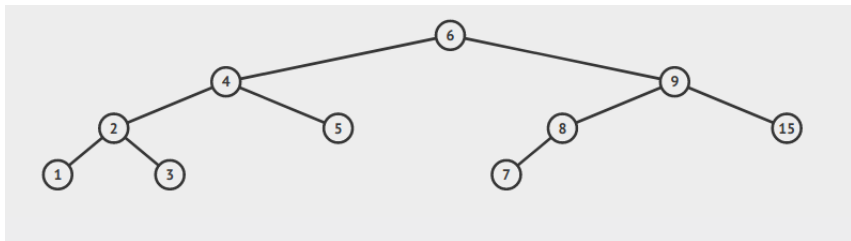
Is this a balanced tree?



A binary tree is balanced and left-justified if:

- The tree is balanced.
- Leaves are filled in a left to right fashion.

Is this a left-justified balanced binary tree?



Is this a left-justified balanced binary tree?

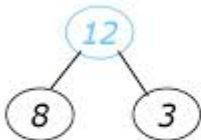


Outline

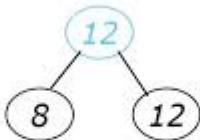
1 Heap

- Definition
- Back to tree definitions
- **Heap property**
- Heap operation
- Complexity of the heap operations
- Mapping a heap into an array

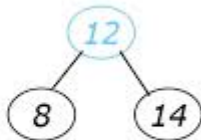
Each and every node in the heap should satisfy the heap property:
The value in the node is as large as or larger than the values in its children.



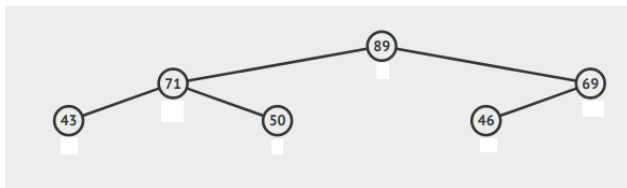
*Blue node has
heap property*



*Blue node has
heap property*



*Blue node does not
have heap property*



Important note: The tree satisfying the heap property isn't a Binary Search Tree!

Outline

1 Heap

- Definition
- Back to tree definitions
- Heap property
- **Heap operation**
- Complexity of the heap operations
- Mapping a heap into an array

Operations that a heap should support are:

- Insert a new element to the heap.
- Get the maximum value.
- Delete the maximum value.

How to do the following operations:

- Insert a new value 100
- Insert a new value 75



How to do the insertion?

- Add the new value as the last leaf.
- Compare it to its parent.
 - If the new value is larger than the parent, swap them and compare it to the new parent (Perform sift-up recursively).
 - else, DONE.

How to delete the top of the tree (the root/ the maximum value)?



Outline

1 Heap

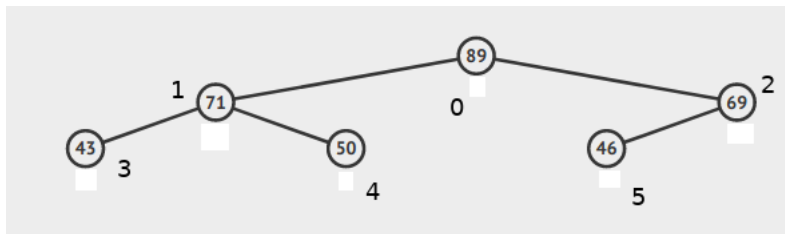
- Definition
- Back to tree definitions
- Heap property
- Heap operation
- **Complexity of the heap operations**
- Mapping a heap into an array

- Insert a new element to the heap: $O(\log(n))$
- Get the maximum value: $O(1)$
- Delete the maximum value: $O(\log(n))$

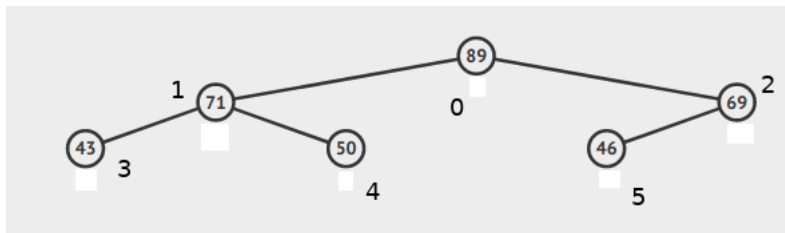
Outline

1 Heap

- Definition
- Back to tree definitions
- Heap property
- Heap operation
- Complexity of the heap operations
- Mapping a heap into an array



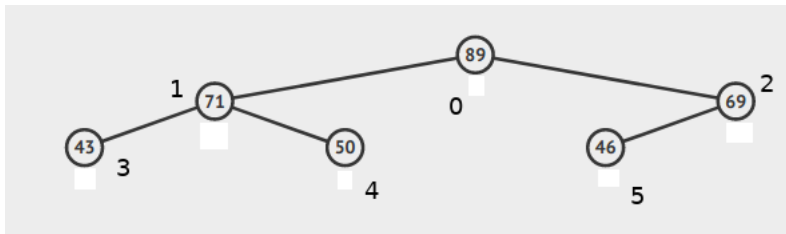
For node of index i :
The left node is at index



For node of index i :

The left node is at index $(2*i) + 1$

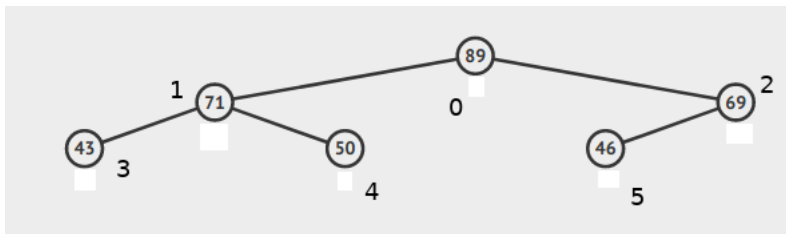
The right node is at index



For node of index i :

The left node is at index $(2*i) + 1$

The right node is at index $(2*i) + 2$



For node of index i :

The left node is at index $(2*i) + 1$

The right node is at index $(2*i) + 2$

| 0 | 1 | 2 | 3 | 4 | 5 |
|----|----|----|----|----|----|
| 89 | 71 | 69 | 43 | 50 | 46 |

- Heap visualization: <https://visualgo.net/en/heap>
- How to do heap sorting?

- Heap visualization: <https://visualgo.net/en/heap>
- How to do heap sorting?
- Insert all the values in a heap
- Delete the max values one by one and insert them in reverse order

Q1. Write down a C++ code to check whether a given array is heap or not. Hence, Determine whether each of the following arrays heap or not.

```
bool is_heap(int arr[], int arr_size);
```

```
bool is_heap(int arr[], int arr_size){  
    for(int i=0; i < arr_size; i++){  
        if(2*i+1 < arr_size && arr[i] < arr[2*i+1])  
            return false;  
        if(2*i+2 < arr_size && arr[i] < arr[2*i+2])  
            return false;  
    }  
    return true;  
}
```


| | | | | | | | | |
|----|----|---|----|----|----|----|---|----|
| 10 | 15 | 8 | 20 | 14 | 17 | 12 | 9 | 13 |
|----|----|---|----|----|----|----|---|----|

| | | | | | | | | |
|-----|----|---|----|----|---|---|---|----|
| 100 | 65 | 8 | 40 | 34 | 7 | 2 | 9 | 13 |
|-----|----|---|----|----|---|---|---|----|

Q3. Given a heap write down two functions to return the maximum and minimum values.

```
class maxHeap{  
private:  
    int inner_array[1000];  
    int cur_size;  
public:  
    ....  
    int get_max();  
    int get_min();  
};
```

```
int maxHeap::get_max(){  
    return inner_array[0];  
}  
int maxHeap::get_min(){  
    int min_val = inner_array[0];  
    for(int i=1; i< cur_size; i++)  
        min_val = min(min_val, inner_array[i]);  
    return min_val;  
}
```

Q2. The following integers are stored inside an array, show the array after heapifying it element by element.

| | | | | | | | | |
|----|----|---|----|----|----|----|---|----|
| 10 | 15 | 8 | 20 | 14 | 17 | 12 | 9 | 13 |
|----|----|---|----|----|----|----|---|----|