



Minia University

Faculty of Computers & information

Artificial Neural Networks and Deep Learning

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Slides were prepared based on set of references mentioned in the last slide

 **Lectures, FCI, Mina University**

Agenda

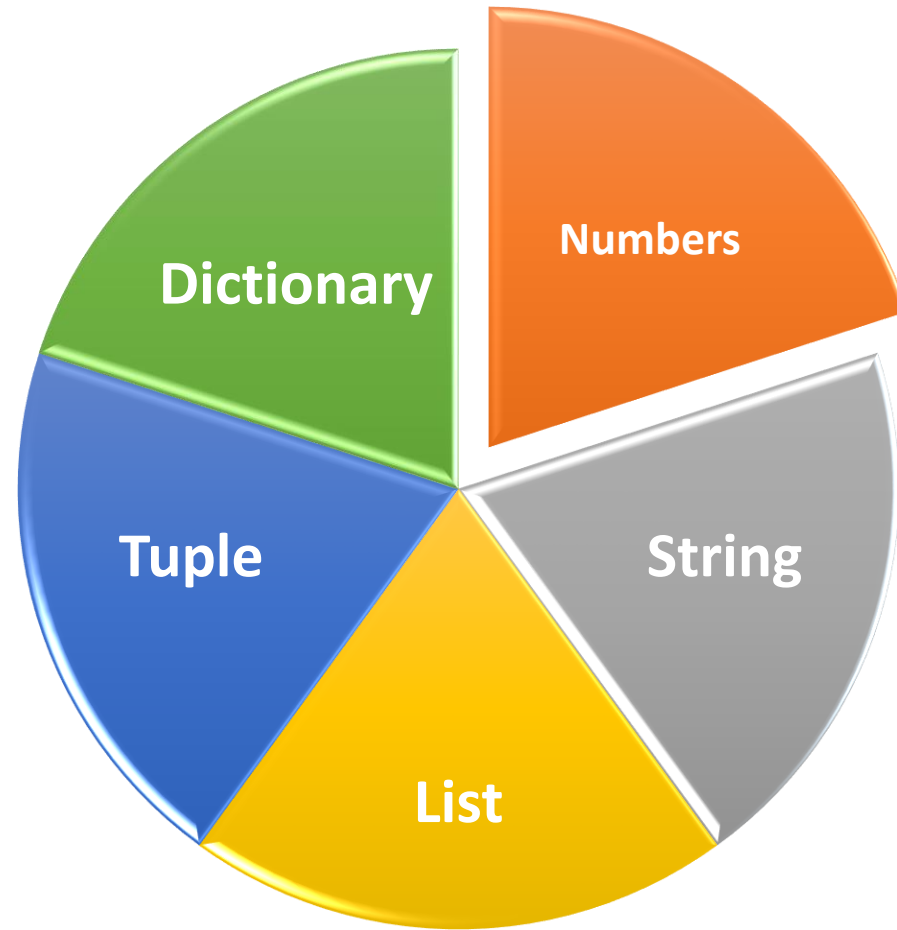
- ❑ Review
- ❑ Type casting
- ❑ Basic operators
- ❑ Decision making
- ❑ Loops
- ❑ Functions



Let's Start



Review



Review

□ Read input from user:

```
In [23]: Var1 = input("Please enter the first number: ")
```

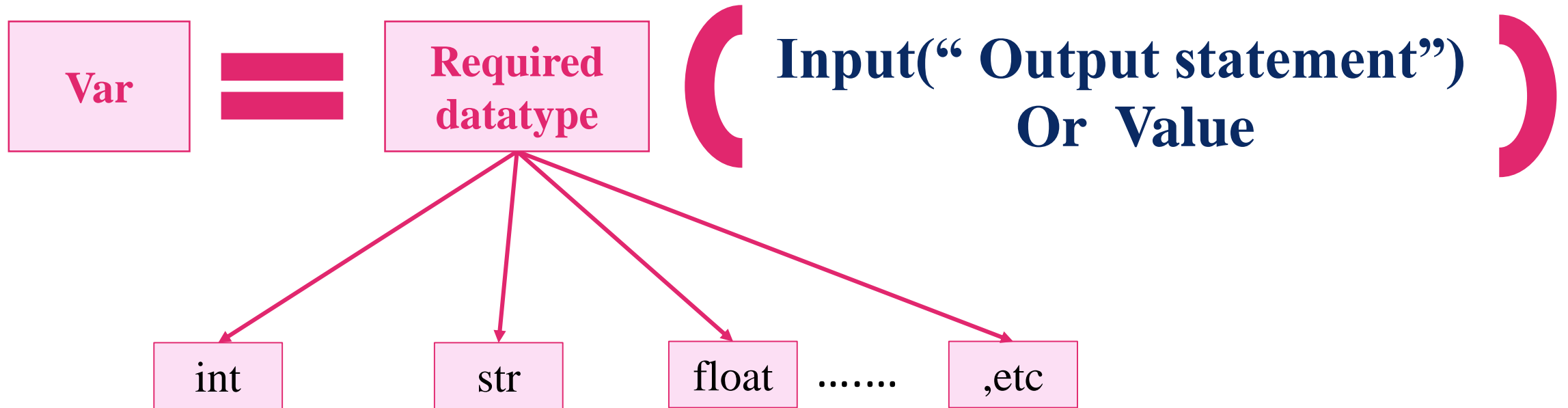
```
Please enter the first number: 100
```

```
In [24]: type(Var1)
```

```
Out[24]: str
```

What is the type of variable *Var1*?

Type Casting



Type Casting

```
In [27]: Var1 = int(input("Please enter the first number: "))
```

Please enter the first number: 100

```
In [28]: type(Var1)
```

```
Out[28]: int
```

```
In [29]: Var1 = float(input("Please enter the first number: "))
```

Please enter the first number: 0.5

```
In [30]: type(Var1)
```

```
Out[30]: float
```

Type Casting

■ Type Casting (cont.):

```
In [31]: Value = 101
```

```
In [32]: type(Value)
```

```
Out[32]: int
```

```
In [33]: str(Value)
```

```
Out[33]: '101'
```

```
In [34]: float(Value)
```

```
Out[34]: 101.0
```

```
In [35]: complex(Value)
```

```
Out[35]: (101+0j)
```

```
In [36]: str(101+0j)
```

```
Out[36]: '(101+0j)'
```


Type Casting

■ Type Casting (cont.):

- We can not convert the complex number to the float number but we can convert the float number to the complex number.

```
In [8]: float(1256+0j)
```

```
-----  
TypeError                                Traceback (most recent call last)  
<ipython-input-8-d6c3dcab07d3> in <module>()  
----> 1 float(1256+0j)
```

```
TypeError: can't convert complex to float
```

```
In [9]: complex(1256.0)
```

```
Out[9]: (1256+0j)
```

Type Casting

■ Type Casting (cont.):

- We can not convert the integer number to the list.

```
In [37]: Value = 12345
```

```
In [38]: List = list(Value)
```

```
-----  
--  
TypeError                                Traceback (most recent call las  
t)  
<ipython-input-38-ac4e8c4903f8> in <module>()  
----> 1 List = list(Value)
```

```
TypeError: 'int' object is not iterable
```

Type Casting

■ Type Casting (cont.):

- We can not convert the integer number to the list.

```
In [39]: List = list(str(Value))
```

```
In [40]: List
```

```
Out[40]: ['1', '2', '3', '4', '5']
```

```
In [41]: List = int(List)
```

```
-----  
--  
TypeError                                Traceback (most recent call las  
t)  
<ipython-input-41-46b7a190d31d> in <module>()  
----> 1 List = int(List)
```

```
TypeError: int() argument must be a string, a bytes-like object or a numb  
er, not 'list'
```

Type Casting

■ Type Casting (cont.):

- We can convert the list to tuple and vice versa.

```
In [46]: 1 Value = 123456  
        2 List = str(Value)  
        3 print(List)
```

123456

```
In [49]: 1 Tuple = tuple(List)  
        2 print(Tuple)
```

('1', '2', '3', '4', '5', '6')

```
In [51]: 1 List = list(Tuple)  
        2 print(List)
```

['1', '2', '3', '4', '5', '6']

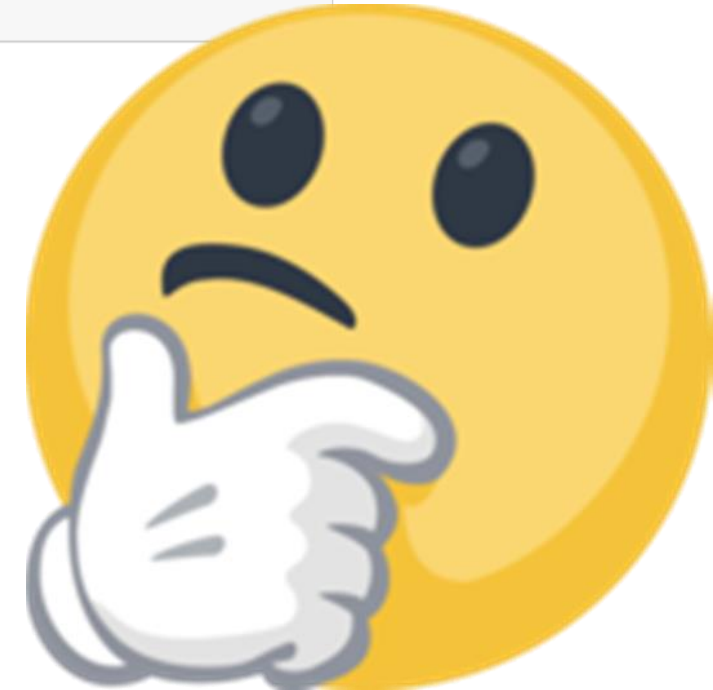
Type Casting

■ Type Casting (cont.):

```
In [52]: 1 Value = 123456  
         2 Dictionary = dict(str(Value))  
         3 print(Dictionary)
```

```
-----  
ValueError                                Traceback (most recent call last)  
<ipython-input-52-42c88e932bc1> in <module>()  
      1 Value = 123456  
----> 2 Dictionary = dict(str(Value))  
      3 print(Dictionary)
```

```
ValueError: dictionary update sequence element #0 has length 1; 2 is required
```



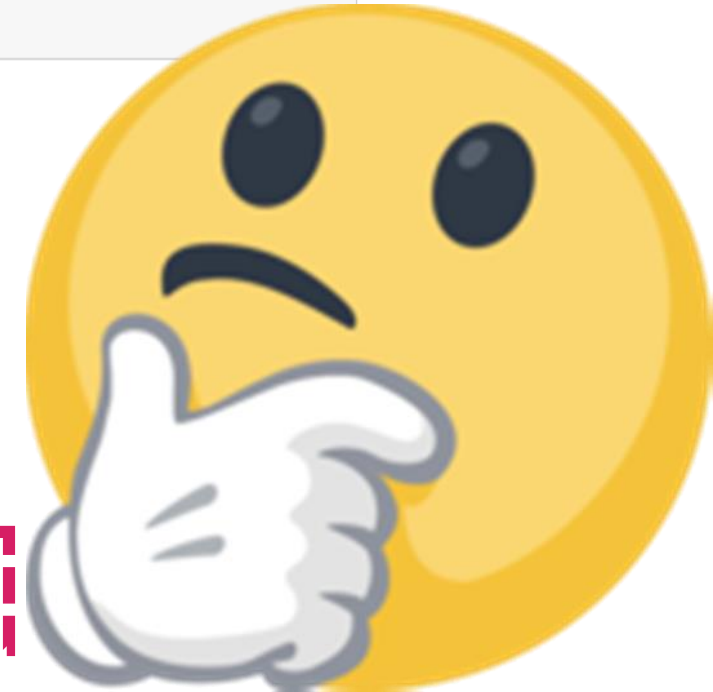
Type Casting

■ Type Casting (cont.):

```
In [59]: 1 Value = 123456
          2 List = list(str(Value))
          3 Dictionary = dict(List)
          4 print(Dictionary)
```

```
-----
ValueError                                Traceback (most recent call last)
<ipython-input-59-7d92e1bcc67f> in <module>()
      1 Value = 123456
      2 List = list(str(Value))
----> 3 Dictionary = dict(List)
      4 print(Dictionary)
```

```
ValueError: dictionary update sequence element #0 has length 1; 2 is required
```



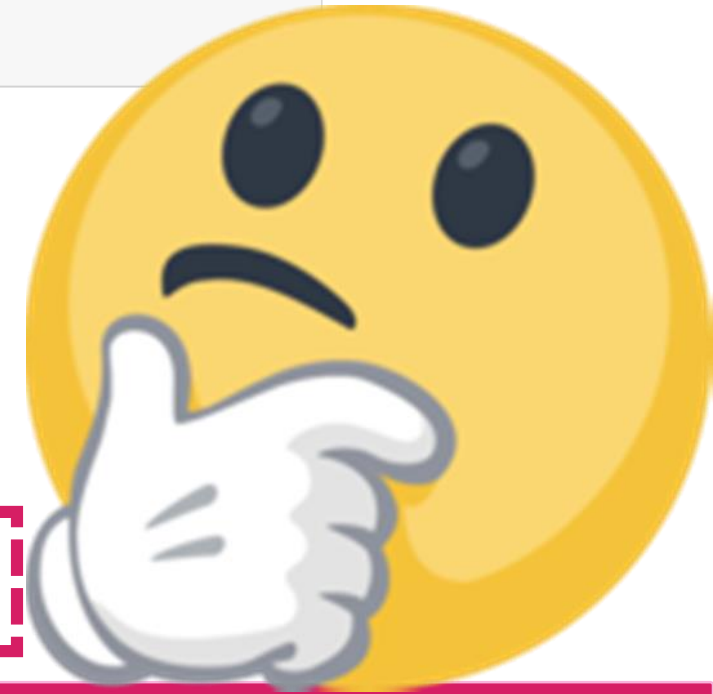
Type Casting

■ Type Casting (cont.):

```
In [62]: 1 Value = 123456
          2 List = list(str(Value))
          3 Tuple = tuple(List)
          4 Dictionary = dict(Tuple)
          5 print(Dictionary)
```

```
-----
ValueError                                Traceback (most recent call last)
<ipython-input-62-ecebe80d0f51> in <module>()
      2 List = list(str(Value))
      3 Tuple = tuple(List)
----> 4 Dictionary = dict(Tuple)
      5 print(Dictionary)
```

```
ValueError: dictionary update sequence element #0 has length 1; 2 is required
```



Type Casting

■ Type Casting (cont.):

- To create a dictionary from variable `d`, `d` must be a sequence of (key ,value) tuples (list of tuples).

```
In [66]: 1 List = [('Age',25),('Name','Hadeer')]  
         2 Dictionary = dict(List)  
         3 print(Dictionary)
```

```
{'Age': 25, 'Name': 'Hadeer'}
```



Basic Operators

Arithmetic
Operators

Comparison
Operators

Assignment
Operators

Logical
Operators

Bitwise
Operators

Membership
Operators

Identity
Operators

Basic Operators:

Arithmetic Operators

```
In [68]: 1 number1 = 10  
        2 number2 = 5
```

```
In [71]: 1 # Addition  
        2 number1+number2
```

Out[71]: 15

```
In [72]: 1 # Subtraction  
        2 number1-number2
```

Out[72]: 5

```
In [73]: 1 # Division  
        2 number1/number2
```

Out[73]: 2.0



Basic Operators: Arithmetic Operators

```
In [79]: 1 number1 = 10  
        2 number2 = 3
```

```
In [80]: 1 # Power  
        2 number1**number2
```

Out[80]: 1000

```
In [81]: 1 # Modulus  
        2 number1%number2
```

Out[81]: 1

```
In [84]: 1 # Floor division  
        2 number1//number2
```

Out[84]: 3

```
In [85]: 1 # Multiplication  
        2 number1*number2
```

Out[85]: 30



Basic Operators:

Comparison Operators

Operator	Description	Example
<code>==</code>	If the values of two operands are equal, then the condition becomes true.	<code>(a == b)</code> is not true.
<code>!=</code>	If values of two operands are not equal, then condition becomes true.	<code>(a != b)</code> is true.
<code>></code>	If the value of left operand is greater than the value of right operand, then condition becomes true.	<code>(a > b)</code> is true.
<code><</code>	If the value of left operand is less than the value of right operand, then condition becomes true.	<code>(a < b)</code> is not true.
<code>>=</code>	If the value of left operand is greater than or equal to the value of right operand, then condition becomes true.	<code>(a >= b)</code> is true.
<code><=</code>	If the value of left operand is less than or equal to the value of right operand, then condition becomes true.	<code>(a <= b)</code> is not true.

Basic Operators:

Assignment Operators

Operator	Description	Example
=	Assigns values from right side operands to left side operand	$c = a + b$, assigns value of $a + b$ into c
+=	It adds right operand to the left operand and assign the result to left operand	$c += a$, is equivalent to $c = c + a$
-=	It subtracts right operand from the left operand and assign the result to left operand	$c -= a$, is equivalent to $c = c - a$
*=	It multiplies right operand with the left operand and assign the result to left operand	$c *= a$, is equivalent to $c = c * a$
/=	It divides left operand with the right operand and assign the result to left operand	$c /= a$, is equivalent to $c = c / a$
%=	It takes modulus using two operands and assign the result to left operand	$c \% = a$, is equivalent to $c = c \% a$
**=	Performs exponential (power) calculation on operators and assign value to the left operand	$c ** = a$, is equivalent to $c = c ** a$
//=	It performs floor division on operators and assign value to the left operand	$c //= a$, is equivalent to $c = c // a$

Basic Operators:

Logical Operators

- Assume variable **a** holds **True** and variable **b** holds **False**

Operator	Description	Example
and	If both the operands are true then condition becomes true.	(a and b) is False .
or	If any of the two operands are non-zero then condition becomes true.	(a or b) is True .
not	Used to reverse the logical state of its operand.	Not(a and b) is True .

Basic Operators:

Bitwise Operators

- Assume if $a = 0011\ 1100$ and $b = 0000\ 1101$

Operator	Description	Example
& (Binary AND)	Operator copies a bit, to the result, if it exists in both operands	$(a \& b)$ (means $0000\ 1100$)
 (Binary OR)	It copies a bit, if it exists in either operand.	$(a b) = 61$ (means $0011\ 1101$)
^ (Binary XOR)	It copies the bit, if it is set in one operand but not both.	$(a \wedge b) = 49$ (means $0011\ 0001$)
~ (Binary Ones Complement)	It is unary and has the effect of 'flipping' bits.	$(\sim a) = -61$ (means $1100\ 0011$ in 2's complement form due to a signed binary number.
<< (Binary Left Shift)	The left operand's value is moved left by the number of bits specified by the right operand.	$a \ll = 240$ (means $1111\ 0000$)
>> (Binary Right Shift)	The left operand's value is moved right by the number of bits specified by the right operand.	$a \gg = 15$ (means $0000\ 1111$)

Basic Operators:

Bitwise Operators

- Python's built-in function `bin()` can be used to obtain binary representation of an integer number.

```
In [38]: bin(60)
```

```
Out[38]: '0b111100'
```

```
In [63]: bin(13)
```

```
Out[63]: '0b1101'
```


Basic Operators:

Bitwise Operators

- By another way 

```
In [53]: "{0:b}".format(60)
```

```
Out[53]: '111100'
```

- a & b

```
In [40]: a=bin(60)
```

```
In [61]: b=bin(6)
```

```
In [58]: a&b
```

```
-----  
TypeError                                 Traceback (most recent call last)  
<ipython-input-58-1da7d614f5f9> in <module>()  
----> 1 a&b
```

```
TypeError: unsupported operand type(s) for &: 'str' and 'str'
```

Basic Operators:

Bitwise Operators

- You can convert between a string representation of the binary using `bin()` and `int()`

```
In [69]: bin(int(a,2)&int(b,2))
```

```
Out[69]: '0b1100'
```

```
In [56]: a="{0:b}".format(60)
```

```
In [70]: b="{0:b}".format(13)
```

```
In [71]: c="{0:b}".format(int(a)&int(b))
```

```
In [72]: c
```

```
Out[72]: '1001100'
```

Basic Operators:

Bitwise Operators

- You can convert between a string representation of the binary using `bin()` and `int()`

```
In [69]: bin(int(a,2)&int(b,2))
```

```
Out[69]: '0b1100'
```

```
In [56]: a="{0:b}"
```

```
In [70]: b="{0:b}"
```

```
In [71]: c="{0:b}"
```

```
In [72]: c
```

```
Out[72]: '1001100'
```



Basic Operators:

Membership Operators

- Python's membership operators test for membership in a sequence, such as strings, lists, or tuples.

Operator	Description	Example
in	Evaluates to true if it finds a variable in the specified sequence and false otherwise.	<pre>x=10 y=[5,10,15,20] if(x in y): print('Yes') Yes</pre>
not in	Evaluates to true if it does not finds a variable in the specified sequence and false otherwise.	<pre>x=50 y=[5,10,15,20] if(x not in y): print('Yes') Yes</pre>

Decision Making

■ **Syntax:**

```
if condition1:
    statement1
    if condition2:
        statement2
    elif condition3:
        statement3
    else
        statement4
elif condition4:
    statement5
else:
    statement6
```

Loops:

While Loop

- Repeats a statement or group of statements **while** a given condition is **TRUE**. It tests the condition before executing the loop body.

```
In [1]: count = 0
while count < 5:
    print (count, " is less than 5")
    count = count + 1
```

```
0 is less than 5
1 is less than 5
2 is less than 5
3 is less than 5
4 is less than 5
```

Loops:

While Loop

- Using *else* Statement with *while* Loop:
 - If the *else* statement is used with a *while* loop, the *else* statement is executed when the condition becomes false.

```
In [2]: count = 0
while count < 5:
    print (count, " is less than 5")
    count = count + 1
else:
    print (count, " is not less than 5")
```

```
0 is less than 5
1 is less than 5
2 is less than 5
3 is less than 5
4 is less than 5
5 is not less than 5
```



Loops: For Loop

- The *for* statement in Python has the ability to iterate over the items of any sequence, such as a list or a string.
- **Syntax:**

```
for iterating_var in sequence:  
    statements(s)
```


Loops: For Loop

■ Examples:

```
In [1]: for var in range(5):  
        print (var)
```

0
1
2
3
4

Loops: For Loop

```
In [3]: for letter in 'Python':  
        print ('Current Letter :', letter)  
print()  
fruits = ['banana', 'apple', 'mango']  
for fruit in fruits:  
    print ('Current fruit :', fruit)
```

```
Current Letter : P  
Current Letter : y  
Current Letter : t  
Current Letter : h  
Current Letter : o  
Current Letter : n
```

```
Current fruit : banana  
Current fruit : apple  
Current fruit : mango
```

▪ Iterating by Sequence Index:

```
In [4]: fruits = ['banana', 'apple', 'mango']  
        for index in range(len(fruits)):  
            print ('Current fruit :', fruits[index])
```

Current fruit : banana

Current fruit : apple

Current fruit : mango

Loops:

For Loop

- Using *else* Statement with *for* Loop:

- If the *else* statement is used with a **for** loop, the *else* block is executed only if for loops terminates normally (**and not by encountering break statement**).

```
In [5]: numbers = [11,33,55,39,55,75,37,21,23,41,13]

for num in numbers:
    if num%2 == 0:
        print ('the list contains an even number')
        break
else:
    print ('the list doesnot contain even number')
```

the list doesnot contain even number

Functions: Syntax

■ Syntax:

```
def functionname( parameters ):
    function_suite
    return [expression]★
```

★ *return statement is optional*

Functions: Syntax

■ Example:

```
def printme( str ):  
    print (str)
```

```
printme("Welcom to Python Course")
```

Welcom to Python Course

Functions:

Pass by Reference Vs. Value

- All parameters (arguments) in the Python language are passed by reference

```
In [10]: def changeme( mylist ):  
         print ("Values inside the function before change: ", mylist)  
         mylist[2]=50  
         print ("Values inside the function after change: ", mylist)
```

```
In [11]: mylist = [10,20,30]  
         changeme( mylist )  
         print ("Values outside the function: ", mylist)
```

```
Values inside the function before change: [10, 20, 30]  
Values inside the function after change: [10, 20, 50]  
Values outside the function: [10, 20, 50]
```

Functions:

Global vs. Local variables

- Variables that are defined inside a function body have a local scope, and those defined outside have a global scope.

```
In [12]: def sum( arg1, arg2 ):
          total = arg1 + arg2; # Here total is local variable.
          print ("Inside the function local total : ", total)
          return total
```

```
# Now you can call sum function
```

```
total = 0
```

```
sum( 10, 20 )
```

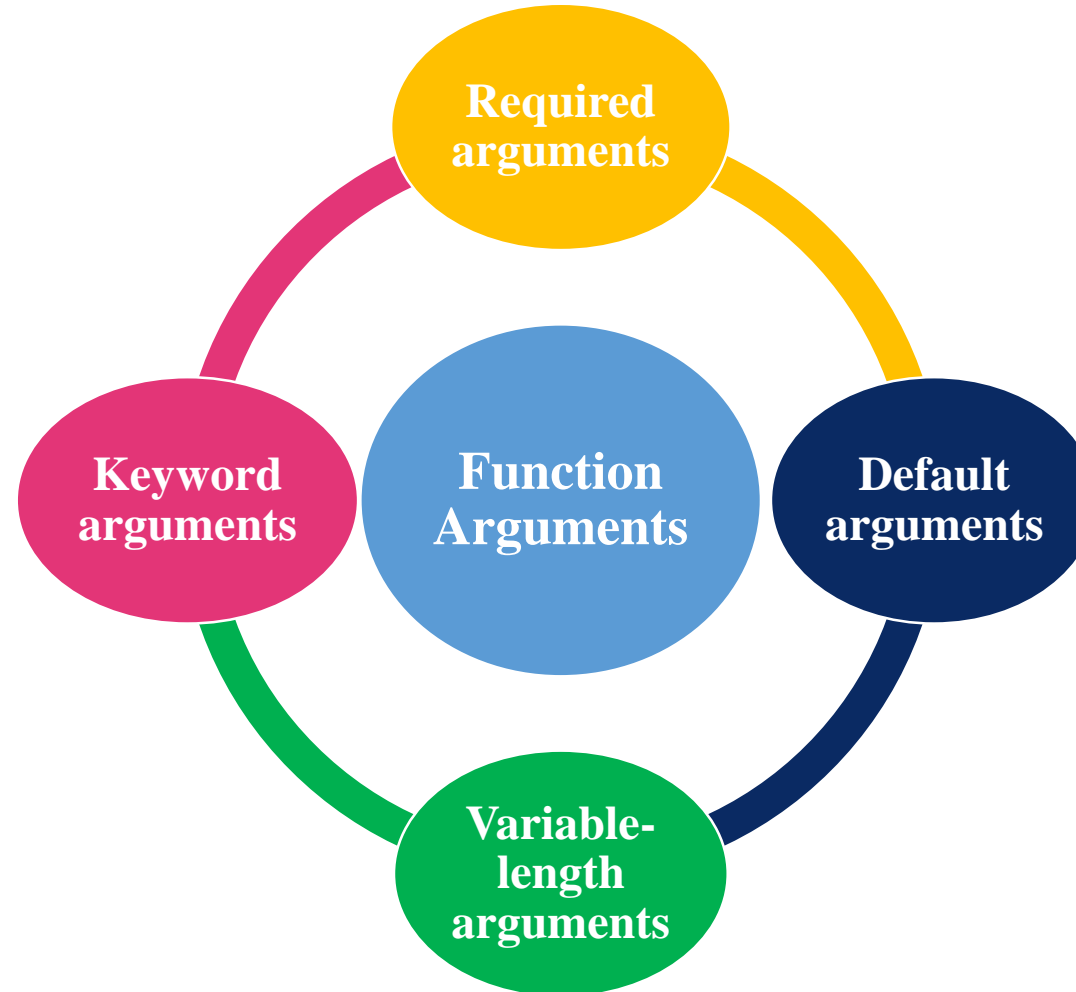
```
print ("Outside the function global total : ", total )
```

```
Inside the function local total : 30
```

```
Outside the function global total : 0
```


Functions:

Function Arguments



Functions:

Function Arguments

▪ Required Arguments:

- Required arguments are the arguments passed to a function in correct positional order. Here, the number of arguments in the function call should match exactly with the function definition.

```
def printme( str ):
    print (str)
```

```
printme("Welcom to Python Course")
```

```
Welcom to Python Course
```

Functions:

Function Arguments

■ Keyword Arguments:

- Keyword arguments are related to the function calls. When you use keyword arguments in a function call, the caller identifies the arguments by the parameter name

```
In [14]: def printinfo( name, age ):
          print ("Name: ", name)
          print ("Age ", age)
          # Function Call
          printinfo( age = 50, name = "miki" )
```

```
Name: miki
Age 50
```

Functions:

Function Arguments

■ Default Arguments:

- A default argument is an argument that assumes a default value if a value is not provided in the function call for that argument.

```
In [15]: def printinfo( name, age =35 ):
          print ("Name: ", name)
          print ("Age ", age)
          # Function Call
          printinfo( age = 50, name = "miki" )
          printinfo( name = "miki" )
```

```
Name: miki
Age 50
Name: miki
Age 35
```

Functions:

Function Arguments

■ Variable-length Arguments:

- You may need to process a function for more arguments than you specified while defining the function.

```
In [16]: def printinfo( arg1, *vartuple ):  
         print ("Output is: ")  
         print (arg1)  
         for var in vartuple:  
             print (var)  
         # Now you can call printinfo function  
         printinfo( 10 )  
         printinfo( 70, 60, 50 )
```

```
Output is:  
10  
Output is:  
70  
60  
50
```

Functions:

The Anonymous Functions

- The functions called anonymous because they are not declared in the standard manner by using the *def* keyword. You can use the *lambda* keyword to create anonymous function.

```
In [18]: sum = lambda arg1, arg2: arg1 + arg2

# Now you can call sum as a function
print ("Value of total : ", sum( 10, 20 ))
```

```
Value of total : 30
```

References

- <https://docs.python.org/3.6/library/math.html>
- <https://docs.python.org/3.6/library/operator.html>

Any Questions!?



Thank you