

## The code is organized as follows:

1-we included the libraries that we would use

2-Initialize our common variables

3-defining the parse function that gets takes raw strings from user and then translates it into code lines and we have in it two cases for handling ("&") in order to understand that if the process should run in foreground or background

4-defining the execution function with two cases ,one for foreground and the second for background and in both if there is error in command (execution error is printed)

5-defining the function readcmd that compares the number of letters entered by the user with 512 if above it prints (error exceeding max size).

6-defining the main function that reads the input first then compare with max number and finally handle special cases.

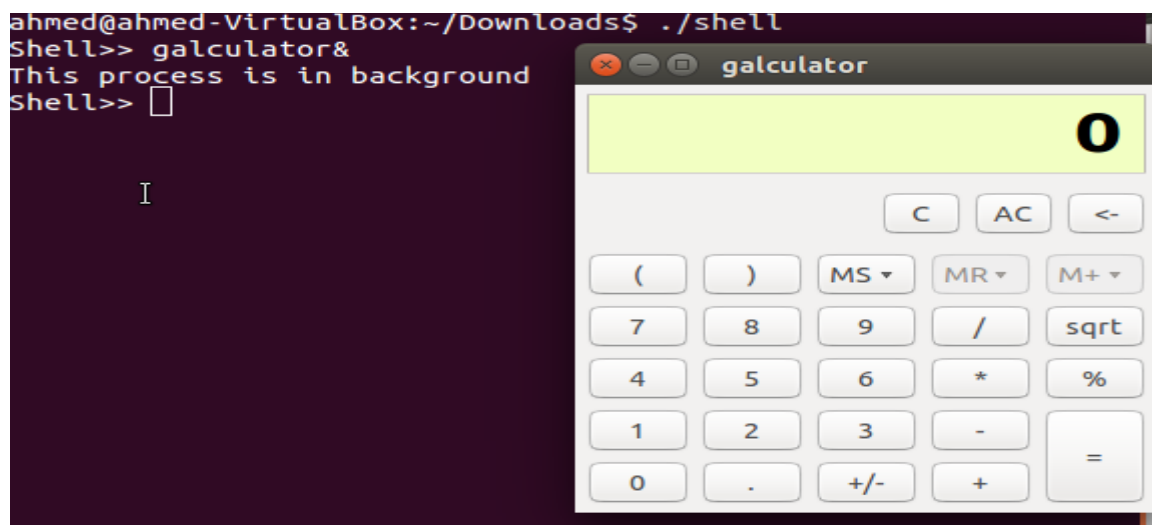
parse	execute	readcmd	main
Containing the part of analyzing user's data	Containing the part that creates the processes in both foreground and background	Containing the part of comparing the input data with 512 letters number so as not to exceed	Calling all the previous functions and performing the exit part

Code run and compilation:

1-Type in terminal (gcc shell.c -o shell) in order to compile

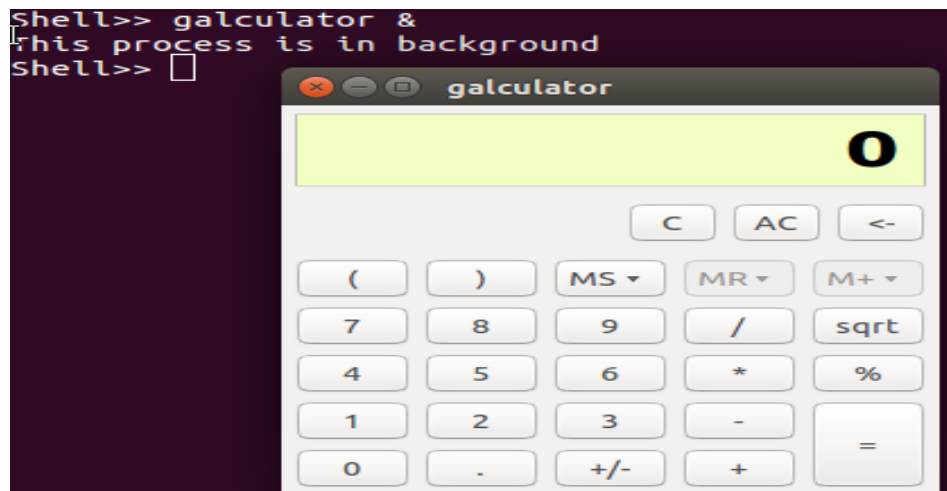
2-Type( ./shell) in order to start running

Some sample runs:

The image shows a terminal window on the left and a calculator application on the right. The terminal window has a dark purple background and shows the following text: 

```
ahmed@ahmed-VirtualBox:~/Downloads$ ./shell
Shell>> galculator&
This process is in background
Shell>> 
```

 A cursor is visible on the last line. The calculator application is titled "galculator" and has a light green display showing the number "0". It features a standard numeric keypad with buttons for digits 0-9, decimal point, and sign change, as well as function buttons like C, AC, <-, MS, MR, M+, %, \*, /, +, -, and =.



```
Shell>> ls -l -a
total 409328
drwxr-xr-x  3 ahmed ahmed      4096 21 23:05 .
drwxr-xr-x 25 ahmed ahmed      4096 21 22:42 ..
-rw-r--r--  1 ahmed ahmed      1329 12 03:04 001- shell_files.zip
-rw-r--r--  1 ahmed ahmed 419038579 30 2016 Anaconda2-4.1.1-Linux-x86_64.sh
-rw-rw-r--  1 ahmed ahmed         0 21 00:35 a.out
-rwxrwxr-x  1 ahmed ahmed      9131 20 22:21 err
-rwxrwxr-x  1 ahmed ahmed      9105 20 22:47 err2
-rw-r--r--  1 ahmed ahmed      2494 20 21:59 error1.c
-rw-r--r--  1 ahmed ahmed      2492 20 21:57 error1.c~
-rw-r--r--  1 ahmed ahmed      2494 20 22:31 error2.c
-rw-r--r--  1 ahmed ahmed      2492 20 22:29 error2.c~
-rw-r--r--  1 ahmed ahmed      2352 20 21:53 error.c
-rw-r--r--  1 ahmed ahmed      2352 14 21:42 error.c~
-rwxrwxr-x  1 ahmed ahmed     13260 21 23:05 shell
-rw-r--r--  1 ahmed ahmed      3798 21 20:20 shell1.c
drwxrwxr-x  2 ahmed ahmed      4096  9 18:58 shell2
```

```
Shell>> cp shell.c program.c
Shell>> cp fvdsvcs dfscsddc
cp: cannot stat 'fvdsvcs': No such file or directory
Shell>>
```

```
Shell>> gedit &.txt
Shell>> gedit &.txt &
This process is in background
Shell>>
```

```

Shell>> ls -a -a -a -a -a -a -a -a -a -a -a -a
.          error.c
..         error.c~
001- shell_files.zip      program.c
Anaconda2-4.1.1-Linux-x86_64.sh  shell
a.out      shell1.c
err        shell2
err2       shell.c
error1.c   shell.c~
error1.c~  shell_copy.c
error2.c   shell_with_512_error.c
error2.c~
Shell>>

```

```

Shell>> cd ..
Shell>> ls
ahmed
Shell>> cd /home/ahmed/Desktop/shell2
Shell>> ls
a.out shell2 shell.c shell.c~ simpleShell_tests_2017.txt
Shell>>

```

```

Shell>> ls
001- shell_files.zip      error.c~
Anaconda2-4.1.1-Linux-x86_64.sh  program.c
a.out      shell
err        shell1.c
err2       shell2
error1.c   shell.c
error1.c~  shell.c~
error2.c   shell_copy.c
error2.c~  shell_with_512_error.c
error.c
Shell>> exit
Terminated
ahmed@ahmed-VirtualBox:~/Downloads$

```

```
#include <unistd.h>
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <string.h>
```

```
#include <sys/types.h>
```

```
#include <sys/wait.h>
```

```
#include <stdbool.h>
```

```
#define BUFFER_SIZE      512 //decalre buffer used for max size easily to change for entire code
```

```

#define MAX_INPUT_LENGTH    512 //max input too

int T;           //initialize T a checking variable of not true commands

unsigned char bgflag=0; //initializing background flag status with 0


void parse(char *line, char **argv) // Parses the line array into a vector of arguments
{
    while(*line != '\0')           //as long as the line hasn't end keep going
    {
        while(*line == ' ' || *line == '\t' || *line == '&') // Replace separators by terminators
        {
            if((*line=='&' && *(line+1)=='\n') || (*line=='&' && *(line+1)==' ' &&
*(line+2)=='\n') || (*line=='&' && *(line+1)=='\t' && *(line+2)=='\n'))

                //scanning for special separators (like space ,&. |,and &)

                {

                    bgflag=1; //set the flag to indicate running in background

                    return; //end function

                }

            else if(*line=='&')

            {

                break; //break from if statement .. & is considered just an
argument not a command

            }

            else if((*line==' ' && *(line+1)=='\n') || (*line=='\t' &&
*(line+1)=='\n'))//check for space and tap

            {

                *line='\0'; //replace by end array

            }

            return; //end function

        }

    }
}

```

```

        else
            {
                *line = '\0'; //end the array line to indicate end of single
argument
                line++; //
            }

    }

    // Save the pointer to the argument
    *argv = line;
    argv++;

    while(*line != ' ' && *line != '\t' && *line != '\0') // Skip over the rest of the
characters of the argument
    {
        if((*line=='&' && *(line+1)=='\n') || (*line=='&' && *(line+1)==' ' &&
*(line+2)=='\n') || (*line=='&' && *(line+1)=='\t' && *(line+2)=='\n'))
        {
            bgflag=1; //set the flag to run in background
            *line='\0';
        }
        if (*line =='\n')
        {
            *line = '\0';
        }
        line++;
    }
}

```

```

        *argv = '\0';
    }

void execute(char **argv) // Forks a child process to run execvp
{
    pid_t pid;

    pid = fork();

    if(pid < 0) // Fork failed
    {
        printf("Error, no fork\n");
    }

    else if (pid == 0) // In child process
    {
        execvp(argv[0], argv); //execute the command
        T=execvp(argv[0], argv); //check for error

        if (T<0 && argv[0]!='\0')
            printf("command is not exist or cannot be executed\n");
    }

    else // In parent process
    {
        if(bgflag==0)
        {
            wait(NULL); //in foreground
        }

        else
        {
            printf("This process is in background\n"); //in background

            bgflag=0; //set flag to 0 again for the next user commands
        }
    }
}

```

```

    }

}

}

//-----

//-----

/*
function name    : readcmd

description      : a function which prevents user of entering more than 512 characters in command
line

inputs:

cmd              : char pointer : pointer which will carry the output of fgets function
maxInputsize     : integer which holds maximum length of characters to be entered
bufferSize       : integer which holds maximum length that buffer can carry
*/

bool readcmd(char *cmd , int maxInputsize, int bufferSize)
{

    int counter = 0;

    fgets(cmd, bufferSize, stdin); //geting line command

    while(cmd[counter] != '\0')
    {

        if(counter > maxInputsize)
        {

            printf("Input exceeds the max input size = %d \n", maxInputsize);

            return false;

```

```

        }

        counter ++;

    }

    return true;
}

int main()
{
    pid_t pid;

    char line[BUFFER_SIZE]; //previously declared

    char *argv[128];

    while(1) // Main loop
    {
        printf("Shell>> ");

        if(readcmd(line, MAX_INPUT_LENGTH, BUFFER_SIZE) == true)
        {
            parse(line, argv);

            //find(argv);

            if(strcmp(argv[0], "cd") == 0) // An example of a shell built-in .. change
directory
                { /* if (argv[1] == "--") {

                    argv[1] = "..";

                } */

                if( chdir(argv[1]) != 0){

                    printf("no such directory\n");

                }

                else{

```



```
        chdir(argv[1]);}

    }

    else if(strcmp(argv[0], "\\0") == 0) // An example of empty command

    {

        continue;

    }

    else if(strcmp(argv[0], "exit") == 0) // An example of exit command

    {

        kill(pid, SIGTERM);//kill child

        sleep(2);

        kill(pid, SIGKILL);//kill parent

    }

    else

        execute(argv);

}

return 0;

}
```