

Xilinx Standalone Library Documentation

XilSecure Library v4.5

UG1189 (v2021.1) June 16, 2021



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Overview

The XilSecure library provides APIs to access cryptographic accelerators on the Zynq[®] UltraScale +[™] MPSoC devices. The library is designed to run on top of Xilinx standalone BSPs. It is tested for Arm[®] Cortex[™]-A53, Arm Cortex-R5F, and MicroBlaze[™] processors. XilSecure is used during the secure boot process. The primary post-boot use case is to run this library on the PMU MicroBlaze with PMUFW to service requests from the U-Boot or Linux for cryptographic acceleration.

The XilSecure library includes:

Note: The XilSecure library does not check for memory bounds while performing cryptographic operations. You must check the bounds before using the functions provided in this library. If needed, you can take advantage of the XMPU, XPPU, or TrustZone to limit memory access.

- SHA-3/384 engine for 384 bit hash calculation.
- AES-GCM engine for symmetric key encryption and decryption using a 256-bit key.
- RSA engine for signature generation, signature verification, encryption and decryption. Key sizes supported include 2048, 3072, and 4096.



CAUTION! SDK defaults to using a software stack in DDR and any variables used by XilSecure will be placed in the DDR memory. For better security, change the linker settings to make sure the stack used by XilSecure is either in the OCM or the TCM.

Note: The XilSecure library does not check for memory bounds while performing cryptographic operations. You must check the bounds before using the functions provided in this library. If needed, you can take advantage of the XMPU, XPPU, or TrustZone to limit memory access.

Board Support Package Settings

XilSecure provides an user configuration under BSP settings to enable or disable secure environment, this bsp parameter is valid only when BSP is build for the PMU MicroBlaze for post boot use cases and XilSecure is been accessed using the IPI response calls to PMUFW from Linux or U-boot or baremetal applications. When the application environment is secure and trusted this variable should be set to TRUE.

Parameter	Description
secure_environment	Default = FALSE. Set the value to TRUE to allow usage of device key through the IPI response calls.

By default, PMUFW will not allow device key for any decryption operation requested through IPI response unless authentication is enabled. If the user space is secure and trusted PMUFW can be build by setting the `secure_environment` variable. Only then the PMUFW allows usage of the device key for encrypting or decrypting the data blobs, decryption of bitstream or image.

Source Files

The source files for the library can be found at:

- https://github.com/Xilinx/embeddedsw/tree/master/lib/sw_services/xilsecure/src/zynqmp
- https://github.com/Xilinx/embeddedsw/tree/master/lib/sw_services/xilsecure/src/common

AES-GCM

This software uses AES-GCM hardened cryptographic accelerator to encrypt or decrypt the provided data and requires a key of size 256 bits and initialization vector(IV) of size 96 bits.

XilSecure library supports the following features:

- Encryption of data with provided key and IV
- Decryption of data with provided key and IV
- Authentication using a GCM tag.
- Key loading based on key selection, the key can be either the user provided key loaded into the KUP key or the device key used during boot.

For either encryption or decryption the AES-GCM engine should be initialized first using the `XSecure_AesInitialize` function.

AES Encryption Function Usage

When all the data to be encrypted is available, the `XSecure_AesEncryptData()` can be used. When all the data is not available, use the following functions in the suggested order:

1. `XSecure_AesEncryptInit()`
2. `XSecure_AesEncryptUpdate()` - This function can be called multiple times till input data is completed.

AES Decryption Function Usage

When all the data to be decrypted is available, the `XSecure_AesDecryptData()` can be used. When all the data is not available, use the following functions in the suggested order:

1. `XSecure_AesDecryptInit()`
2. `XSecure_AesDecryptUpdate()` - This function can be called multiple times till input data is completed.

During decryption, the provided GCM tag is compared to the GCM tag calculated by the engine. The two tags are then compared in the software and returned to the user as to whether or not the tags matched.



CAUTION! when using the KUP key for encryption/decryption of the data, where the key is stored should be carefully considered. Key should be placed in an internal memory region that has access controls. Not doing so may result in security vulnerability.

AES-GCM Error Codes

The table below lists the AES-GCM error codes.

Error Code	Error Value	Description
XSECURE_CSU_AES_GCM_TAG_MISMATCH	0x1	User provided GCM tag does not match with GCM calculated on data
XSECURE_CSU_AES_IMAGE_LENGTH_MISMATCH	0x2	When there is a Image length mismatch
XSECURE_CSU_AES_DEVICE_COPY_ERROR	0x3	When there is device copy error.
XSECURE_CSU_AES_ZEROIZATION_ERROR	0x4	When there is an error with Zeroization. Note: In case of any error during Aes decryption, we perform zeroization of the decrypted data.
XSECURE_CSU_AES_KEY_CLEAR_ERROR	0x20	Error when clearing key storage registers after Aes operation.

AES-GCM API Example Usage

The following example illustrates the usage of AES encryption and decryption APIs.

```
static s32 SecureAesExample(void)
{
    XCsuDma_Config *Config;
    s32 Status;
    u32 Index;
    XCsuDma_CsuDmaInstance;
    XSecure_Aes Secure_Aes;

    /* Initialize CSU DMA driver */
    Config = XCsuDma_LookupConfig(XSECURE_CSUDMA_DEVICEID);
    if (NULL == Config) {
        return XST_FAILURE;
    }

    Status = XCsuDma_CfgInitialize(&CsuDmaInstance, Config,
                                   Config->BaseAddress);
    if (Status != XST_SUCCESS) {
        return XST_FAILURE;
    }
}
```

```

/* Initialize the Aes driver so that it's ready to use */
XSecure_AesInitialize(&Secure_Aes, &CsuDmaInstance,
                     XSECURE_CSU_AES_KEY_SRC_KUP,
                     (u32 *)Iv, (u32 *)Key);

xil_printf("Data to be encrypted: \n\r");
for (Index = 0; Index < XSECURE_DATA_SIZE; Index++) {
    xil_printf("%02x", Data[Index]);
}
xil_printf( "\r\n\n");

/* Encryption of Data */
/*
 * If all the data to be encrypted is contiguous one can call
 * XSecure_AesEncryptData API directly.
 */
XSecure_AesEncryptInit(&Secure_Aes, EncData, XSECURE_DATA_SIZE);
XSecure_AesEncryptUpdate(&Secure_Aes, Data, XSECURE_DATA_SIZE);

xil_printf("Encrypted data: \n\r");
for (Index = 0; Index < XSECURE_DATA_SIZE; Index++) {
    xil_printf("%02x", EncData[Index]);
}
xil_printf( "\r\n");

xil_printf("GCM tag: \n\r");
for (Index = 0; Index < XSECURE_SECURE_GCM_TAG_SIZE; Index++) {
    xil_printf("%02x", EncData[XSECURE_DATA_SIZE + Index]);
}
xil_printf( "\r\n\n");

/* Decrypt's the encrypted data */
/*
 * If data to be decrypted is contiguous one can also call
 * single API XSecure_AesDecryptData
 */
XSecure_AesDecryptInit(&Secure_Aes, DecData, XSECURE_DATA_SIZE,
                      EncData + XSECURE_DATA_SIZE);
/* Only the last update will return the GCM TAG matching status */
Status = XSecure_AesDecryptUpdate(&Secure_Aes, EncData,
                                XSECURE_DATA_SIZE);
if (Status != XST_SUCCESS) {
    xil_printf("Decryption failure- GCM tag was not matched\n\r");
    return Status;
}

xil_printf("Decrypted data\n\r");
for (Index = 0; Index < XSECURE_DATA_SIZE; Index++) {
    xil_printf("%02x", DecData[Index]);
}
xil_printf( "\r\n");

/* Comparison of Decrypted Data with original data */
for(Index = 0; Index < XSECURE_DATA_SIZE; Index++) {
    if (Data[Index] != DecData[Index]) {
        xil_printf("Failure during comparison of the data\n\r");
        return XST_FAILURE;
    }
}

```

```

    }
    }

    return XST_SUCCESS;
}

```

Note: Relevant examples are available in the <library-install-path>\examples folder. Where <library-install-path> is the XilSecure library installation path.

AES-GCM Usage to decrypt Boot Image

The Multiple key(Key Rolling) or Single key encrypted images will have the same format. The images include:

- Secure header - This includes the dummy AES key of 32byte + Block 0 IV of 12byte + DLC for Block 0 of 4byte + GCM tag of 16byte(Un-Enc).
- Block N - This includes the boot image data for the block N of n size + Block N+1 AES key of 32byte + Block N+1 IV of 12byte + GCM tag for Block N of 16byte(Un-Enc).

The Secure header and Block 0 will be decrypted using the device key or user provided key. If more than one block is found then the key and the IV obtained from previous block will be used for decryption.

Following are the instructions to decrypt an image:

1. Read the first 64 bytes and decrypt 48 bytes using the selected Device key.
2. Decrypt Block 0 using the IV + Size and the selected Device key.
3. After decryption, you will get the decrypted data+KEY+IV+Block Size. Store the KEY/IV into KUP/IV registers.
4. Using Block size, IV and the next Block key information, start decrypting the next block.
5. If the current image size is greater than the total image length, perform the next step. Else, go back to the previous step.
6. If there are failures, an error code is returned. Else, the decryption is successful.

XilSecure AES ZynqMP APIs

Table 1: Quick Function Reference

Type	Name	Arguments
s32	XSecure_AesInitialize	XSecure_Aes * InstancePtr XCsuDma * CsuDmaPtr u32 KeySel u32 * IvPtr u32 * KeyPtr
u32	XSecure_AesDecryptInit	XSecure_Aes * InstancePtr u8 * DecData u32 Size u8 * GcmTagAddr
s32	XSecure_AesDecryptUpdate	XSecure_Aes * InstancePtr u8 * EncData u32 Size
s32	XSecure_AesDecryptData	XSecure_Aes * InstancePtr u8 * DecData u8 * EncData u32 Size u8 * GcmTagAddr
s32	XSecure_AesDecrypt	XSecure_Aes * InstancePtr const u8 * Src u8 * Dst u32 Length
u32	XSecure_AesEncryptInit	XSecure_Aes * InstancePtr u8 * EncData u32 Size
u32	XSecure_AesEncryptUpdate	XSecure_Aes * InstancePtr const u8 * Data u32 Size
u32	XSecure_AesEncryptData	XSecure_Aes * InstancePtr u8 * Dst const u8 * Src u32 Len

Table 1: Quick Function Reference (cont'd)

Type	Name	Arguments
void	XSecure_AesReset	XSecure_Aes * InstancePtr

Functions

XSecure_AesInitialize

This function initializes the instance pointer.

Note: All the inputs are accepted in little endian format but the AES engine accepts the data in big endian format. The decryption and encryption functions in xsecure_aes handle the little endian to big endian conversion using few API's, Xil_Htonl (provided by Xilinx xil_io library) and XSecure_AesCsuDmaConfigureEndiannes for handling data endianness conversions. If higher performance is needed, users can strictly use data in big endian format and modify the xsecure_aes functions to remove the use of the Xil_Htonl and XSecure_AesCsuDmaConfigureEndiannes functions as required.

Prototype

```
s32 XSecure_AesInitialize(XSecure_Aes *InstancePtr, XCsuDma *CsuDmaPtr, u32 KeySel, u32 *IvPtr, u32 *KeyPtr);
```

Parameters

The following table lists the XSecure_AesInitialize function arguments.

Table 2: XSecure_AesInitialize Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Aes instance.
CsuDmaPtr	Pointer to the XCsuDma instance.
KeySel	Key source for decryption, can be KUP/device key <ul style="list-style-type: none"> XSECURE_CSU_AES_KEY_SRC_KUP :For KUP key XSECURE_CSU_AES_KEY_SRC_DEV :For Device Key
IvPtr	Pointer to the Initialization Vector for decryption
KeyPtr	Pointer to Aes key in case KUP key is used. Pass Null if the device key is to be used.

Returns

XST_SUCCESS if initialization was successful.

XSecure_AesDecryptInit

This function initializes the AES engine for decryption and is required to be called before calling XSecure_AesDecryptUpdate.

Note: If all of the data to be decrypted is available, the XSecure_AesDecryptData function can be used instead.

Prototype

```
u32 XSecure_AesDecryptInit(XSecure_Aes *InstancePtr, u8 *DecData, u32 Size,
u8 *GcmTagAddr);
```

Parameters

The following table lists the XSecure_AesDecryptInit function arguments.

Table 3: XSecure_AesDecryptInit Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Aes instance.
DecData	Pointer in which decrypted data will be stored.
Size	Expected size of the data in bytes whereas the number of bytes provided should be multiples of 4.
GcmTagAddr	Pointer to the GCM tag which needs to be verified during decryption of the data.

Returns

Returns XST_SUCCESS if initialization was successful for decryption

XSecure_AesDecryptUpdate

This function decrypts the encrypted data passed in and updates the GCM tag from any previous calls. The size from XSecure_AesDecryptInit is decremented from the size passed into this function to determine when the GCM tag passed to XSecure_AesDecryptInit needs to be compared to the GCM tag calculated in the AES engine.

Note: When Size of the data equals to size of the remaining data that data will be treated as final data. This API can be called multiple times but sum of all Sizes should be equal to Size mention in init. Return of the final call of this API tells whether GCM tag is matching or not.

Prototype

```
s32 XSecure_AesDecryptUpdate(XSecure_Aes *InstancePtr, u8 *EncData, u32
Size);
```

Parameters

The following table lists the `XSecure_AesDecryptUpdate` function arguments.

Table 4: XSecure_AesDecryptUpdate Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Aes instance.
EncData	Pointer to the encrypted data which needs to be decrypted.
Size	Expected size of data to be decrypted in bytes, whereas the number of bytes should be multiples of 4.

Returns

Final call of this API returns the status of GCM tag matching.

- `XSECURE_CSU_AES_GCM_TAG_MISMATCH`: If GCM tag is mismatched
- `XSECURE_CSU_AES_ZEROIZATION_ERROR`: If GCM tag is mismatched, zeroize the decrypted data and send the status of zeroization.
- `XST_SUCCESS`: If GCM tag is matching.

XSecure_AesDecryptData

This function decrypts the encrypted data provided and updates the DecData buffer with decrypted data.

Note: When using this function to decrypt data that was encrypted with `XSecure_AesEncryptData`, the GCM tag will be stored as the last sixteen (16) bytes of data in `XSecure_AesEncryptData`'s Dst (destination) buffer and should be used as the `GcmTagAddr`'s pointer.

Prototype

```
s32 XSecure_AesDecryptData(XSecure_Aes *InstancePtr, u8 *DecData, u8
*EncData, u32 Size, u8 *GcmTagAddr);
```

Parameters

The following table lists the `XSecure_AesDecryptData` function arguments.

Table 5: XSecure_AesDecryptData Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Aes instance.
DecData	Pointer to a buffer in which decrypted data will be stored.
EncData	Pointer to the encrypted data which needs to be decrypted.
Size	Size of data to be decrypted in bytes, whereas the number of bytes should be multiples of 4.

Table 5: XSecure_AesDecryptData Arguments (cont'd)

Name	Description
GcmTagAddr	Address of a buffer which should contain GCM Tag

Returns

This API returns the status of GCM tag matching.

- XSECURE_CSU_AES_GCM_TAG_MISMATCH: If GCM tag was mismatched
- XST_SUCCESS: If GCM tag was matched.

XSecure_AesDecrypt

This function will handle the AES-GCM Decryption.

Note: This function is used for decrypting the Image's partition encrypted by Bootgen

Prototype

```
s32 XSecure_AesDecrypt(XSecure_Aes *InstancePtr, u8 *Dst, const u8 *Src,
u32 Length);
```

Parameters

The following table lists the XSecure_AesDecrypt function arguments.

Table 6: XSecure_AesDecrypt Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Aes instance.
Src	Pointer to encrypted data source location
Dst	Pointer to location where decrypted data will be written.
Length	Expected total length of decrypted image expected.

Returns

Returns XST_SUCCESS if successful, or the relevant error code.

XSecure_AesEncryptInit

This function is used to initialize the AES engine for encryption.

Note: If all of the data to be encrypted is available, the XSecure_AesEncryptData function can be used instead.

Prototype

```
u32 XSecure_AesEncryptInit(XSecure_Aes *InstancePtr, u8 *EncData, u32 Size);
```

Parameters

The following table lists the `XSecure_AesEncryptInit` function arguments.

Table 7: XSecure_AesEncryptInit Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Aes instance.
EncData	Pointer of a buffer in which encrypted data along with GCM TAG will be stored. Buffer size should be Size of data plus 16 bytes.
Size	A 32 bit variable, which holds the size of the input data to be encrypted in bytes, whereas number of bytes provided should be multiples of 4.

Returns

Returns `XST_SUCCESS` if initialization was successful for encryption

XSecure_AesEncryptUpdate

This function encrypts the clear-text data passed in and updates the GCM tag from any previous calls. The size from `XSecure_AesEncryptInit` is decremented from the size passed into this function to determine when the final CSU DMA transfer of data to the AES-GCM cryptographic core.

Note: If all of the data to be encrypted is available, the `XSecure_AesEncryptData` function can be used instead.

Prototype

```
u32 XSecure_AesEncryptUpdate(XSecure_Aes *InstancePtr, const u8 *Data, u32 Size);
```

Parameters

The following table lists the `XSecure_AesEncryptUpdate` function arguments.

Table 8: XSecure_AesEncryptUpdate Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Aes instance.
Data	Pointer to the data for which encryption should be performed.
Size	A 32 bit variable, which holds the size of the input data in bytes, whereas the number of bytes provided should be multiples of 4.

Returns

Returns XST_SUCCESS if data to be encrypted was successfully updated in AES engine

XSecure_AesEncryptData

This function encrypts Len (length) number of bytes of the passed in Src (source) buffer and stores the encrypted data along with its associated 16 byte tag in the Dst (destination) buffer.

Note: If data to be encrypted is not available in one buffer one can call `XSecure_AesEncryptInit()` and update the AES engine with data to be encrypted by calling `XSecure_AesEncryptUpdate()` API multiple times as required.

Prototype

```
u32 XSecure_AesEncryptData(XSecure_Aes *InstancePtr, u8 *Dst, const u8 *Src, u32 Len);
```

Parameters

The following table lists the `XSecure_AesEncryptData` function arguments.

Table 9: XSecure_AesEncryptData Arguments

Name	Description
InstancePtr	A pointer to the XSecure_Aes instance.
Dst	A pointer to a buffer where encrypted data along with GCM tag will be stored. The Size of buffer provided should be Size of the data plus 16 bytes
Src	A pointer to input data for encryption.
Len	Size of input data in bytes, whereas the number of bytes provided should be multiples of 4.

Returns

Returns XST_SUCCESS if encryption is successful

XSecure_AesReset

This function sets and then clears the AES-GCM's reset line.

Prototype

```
void XSecure_AesReset(XSecure_Aes *InstancePtr);
```

Parameters

The following table lists the `XSecure_AesReset` function arguments.

Table 10: XSecure_AesReset Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Aes instance

Returns

None

Definitions

XSecure_AesWaitForDone

This macro waits for AES engine completes configured operation.

Definition

```
#define XSecure_AesWaitForDone(InstancePtr) \
    Xil_WaitForEvent((InstancePtr)->BaseAddress + \
        XSECURE_CSU_AES_STS_OFFSET, XSECURE_CSU_AES_STS_AES_BUSY, 0U, \
        XSECURE_AES_TIMEOUT_MAX)
```

Parameters

The following table lists the XSecure_AesWaitForDone definition values.

Table 11: XSecure_AesWaitForDone Values

Name	Description
InstancePtr	Pointer to the XSecure_Aes instance.

Returns

XST_SUCCESS if the AES engine completes configured operation. XST_FAILURE if a timeout has occurred.

RSA

The `xsecure_rsa.h` file contains hardware interface related information for the RSA hardware accelerator. This hardened cryptographic accelerator, within the CSU, performs the modulus math based on the Rivest-Shamir-Adelman (RSA) algorithm. It is an asymmetric algorithm.

Initialization & Configuration

The RSA driver instance can be initialized by using the `XSecure_RsaInitialize()` function. The method used for RSA implementation can take a pre-calculated value of $R^2 \bmod N$. If you do not have the pre-calculated exponential value pass NULL, the controller will take care of the exponential value.

Note:

- From the RSA key modulus, the exponent should be extracted.
- For verification, PKCS v1.5 padding scheme has to be applied for comparing the data hash with decrypted hash.

RSA API Example Usage

The following example illustrates the usage of the RSA library to encrypt data using the public key and to decrypt the data using private key.

Note: Application should take care of the padding.

```
static u32 SecureRsaExample(void)
{
    u32 Index;

    /* RSA signature decrypt with private key */
    /*
     * Initialize the Rsa driver with private key components
     * so that it's ready to use
     */
    XSecure_RsaInitialize(&Secure_Rsa, Modulus, NULL, PrivateExp);

    if(XST_SUCCESS != XSecure_RsaPrivateDecrypt(&Secure_Rsa, Data,
                                                Size, Signature)) {
        xil_printf("Failed at RSA signature decryption\n\r");
        return XST_FAILURE;
    }
}
```

```

    }

    xil_printf("\r\n Decrypted Signature with private key\r\n ");

    for(Index = 0; Index < Size; Index++) {
        xil_printf(" %02x ", Signature[Index]);
    }
    xil_printf(" \r\n ");

    /* Verification if Data is expected */
    for(Index = 0; Index < Size; Index++) {
        if (Signature[Index] != ExpectedSign[Index]) {
            xil_printf("\r\nError at verification of RSA
signature"
                                " Decryption\r\n\r");
            return XST_FAILURE;
        }
    }

    /* RSA signature encrypt with Public key components */

    /*
    * Initialize the Rsa driver with public key components
    * so that it's ready to use
    */

    XSecure_RsaInitialize(&Secure_Rsa, Modulus, NULL, (u8 *)&PublicExp);

    if(XST_SUCCESS != XSecure_RsaPublicEncrypt(&Secure_Rsa, Signature,
                                                Size,
EncryptSignatureOut)) {
        xil_printf("\r\nFailed at RSA signature encryption\r\n\r");
        return XST_FAILURE;
    }
    xil_printf("\r\n Encrypted Signature with public key\r\n ");

    for(Index = 0; Index < Size; Index++) {
        xil_printf(" %02x ", EncryptSignatureOut[Index]);
    }

    /* Verification if Data is expected */
    for(Index = 0; Index < Size; Index++) {
        if (EncryptSignatureOut[Index] != Data[Index]) {
            xil_printf("\r\nError at verification of RSA
signature"
                                " encryption\r\n\r");
            return XST_FAILURE;
        }
    }

    return XST_SUCCESS;
}

```

Note: Relevant examples are available in the <library-install-path>\examples folder. Where <library-install-path> is the XilSecure library installation path.

XilSecure RSA Common APIs

Table 12: Quick Function Reference

Type	Name	Arguments
int	XSecure_RsaInitialize	XSecure_Rsa * InstancePtr u8 * Mod u8 * ModExt u8 * ModExpo
int	XSecure_RsaSignVerification	const u8 * Signature const u8 * Hash u32 HashLen
int	XSecure_RsaPublicEncrypt	XSecure_Rsa * InstancePtr u8 * Input u32 Size u8 * Result
int	XSecure_RsaPrivateDecrypt	XSecure_Rsa * InstancePtr u8 * Input u32 Size u8 * Result

Functions

XSecure_RsaInitialize

This function initializes a XSecure_Rsa structure with the default values required for operating the RSA cryptographic engine.

Note: Modulus, ModExt and ModExpo are part of partition signature when authenticated boot image is generated by bootgen, else the all of them should be extracted from the key

Prototype

```
int XSecure_RsaInitialize(XSecure_Rsa *InstancePtr, u8 *Mod, u8 *ModExt, u8 *ModExpo);
```

Parameters

The following table lists the XSecure_RsaInitialize function arguments.

Table 13: XSecure_RsaInitialize Arguments

Name	Description
InstancePtr	- Pointer to the XSecure_Rsa instance
Mod	- A character Pointer which contains the key Modulus of key size
ModExt	- A Pointer to the pre-calculated exponential ($R^2 \text{ Mod } N$) value <ul style="list-style-type: none"> NULL - if user doesn't have pre-calculated $R^2 \text{ Mod } N$ value, control will take care of this calculation internally
ModExpo	- Pointer to the buffer which contains key exponent

Returns

- XST_SUCCESS - If initialization was successful
- XSECURE_RSA_INVALID_PARAM - On invalid arguments

XSecure_RsaSignVerification

This function verifies the RSA decrypted data provided is either matching with the provided expected hash by taking care of PKCS padding.

Prototype

```
int XSecure_RsaSignVerification(const u8 *Signature, const u8 *Hash, u32 HashLen);
```

Parameters

The following table lists the XSecure_RsaSignVerification function arguments.

Table 14: XSecure_RsaSignVerification Arguments

Name	Description
Signature	- Pointer to the buffer which holds the decrypted RSA signature
Hash	- Pointer to the buffer which has the hash calculated on the data to be authenticated
HashLen	- Length of Hash used <ul style="list-style-type: none"> For SHA3 it should be 48 bytes

Returns

- XST_SUCCESS - If decryption was successful
- XSECURE_RSA_INVALID_PARAM - On invalid arguments
- XST_FAILURE - In case of mismatch

XSecure_RsaPublicEncrypt

This function handles the RSA encryption with the public key components provided when initializing the RSA cryptographic core with the XSecure_RsaInitialize function.

Note: The Size passed here needs to match the key size used in the XSecure_RsaInitialize function

Prototype

```
int XSecure_RsaPublicEncrypt(XSecure_Rsa *InstancePtr, u8 *Input, u32 Size,
u8 *Result);
```

Parameters

The following table lists the XSecure_RsaPublicEncrypt function arguments.

Table 15: XSecure_RsaPublicEncrypt Arguments

Name	Description
InstancePtr	- Pointer to the XSecure_Rsa instance
Input	- Pointer to the buffer which contains the input data to be encrypted
Size	- Key size in bytes, Input size also should be same as Key size mentioned. Inputs supported are <ul style="list-style-type: none"> XSECURE_RSA_4096_KEY_SIZE XSECURE_RSA_2048_KEY_SIZE XSECURE_RSA_3072_KEY_SIZE
Result	- Pointer to the buffer where resultant decrypted data to be stored

Returns

- XST_SUCCESS - If encryption was successful
- XSECURE_RSA_INVALID_PARAM - On invalid arguments
- XSECURE_RSA_STATE_MISMATCH_ERROR - If State mismatch is occurred

XSecure_RsaPrivateDecrypt

This function handles the RSA decryption with the private key components provided when initializing the RSA cryptographic core with the XSecure_RsaInitialize function.

Note: The Size passed here needs to match the key size used in the XSecure_RsaInitialize function

Prototype

```
int XSecure_RsaPrivateDecrypt(XSecure_Rsa *InstancePtr, u8 *Input, u32
Size, u8 *Result);
```

Parameters

The following table lists the `XSecure_RsaPrivateDecrypt` function arguments.

Table 16: XSecure_RsaPrivateDecrypt Arguments

Name	Description
InstancePtr	- Pointer to the XSecure_Rsa instance
Input	- Pointer to the buffer which contains the input data to be decrypted
Size	- Key size in bytes, Input size also should be same as Key size mentioned. Inputs supported are <ul style="list-style-type: none"> XSECURE_RSA_4096_KEY_SIZE, XSECURE_RSA_2048_KEY_SIZE XSECURE_RSA_3072_KEY_SIZE
Result	- Pointer to the buffer where resultant decrypted data to be stored

Returns

- XST_SUCCESS - If decryption was successful
- XSECURE_RSA_DATA_VALUE_ERROR - If input data is greater than modulus
- XSECURE_RSA_STATE_MISMATCH_ERROR - If State mismatch is occurred
- XST_FAILURE - On RSA operation failure

Definitions

XSECURE_RSA_BYTE_PAD_LENGTH

PKCS Byte Padding

Definition

```
#define XSECURE_RSA_BYTE_PAD_LENGTH( 3U)
```

XSECURE_RSA_T_PAD_LENGTH

PKCS T Padding

Definition

```
#define XSECURE_RSA_T_PAD_LENGTH( 19U)
```

XSECURE_RSA_BYTE_PAD1

PKCS T Padding Byte

Definition

```
#define XSECURE_RSA_BYTE_PAD1(0X00U)
```

XSECURE_RSA_BYTE_PAD2

PKCS T Padding Byte

Definition

```
#define XSECURE_RSA_BYTE_PAD2(0X01U)
```

XSECURE_RSA_BYTE_PAD3

PKCS T Padding Byte

Definition

```
#define XSECURE_RSA_BYTE_PAD3(0XFFU)
```

XSECURE_RSA_INVALID_PARAM

Error code for invalid argument

Definition

```
#define XSECURE_RSA_INVALID_PARAM(0x82U)
```

XSECURE_RSA_STATE_MISMATCH_ERROR

Error code for RSA state mismatch

Definition

```
#define XSECURE_RSA_STATE_MISMATCH_ERROR(0x84U)
```

SHA-3

This block uses the NIST-approved SHA-3 algorithm to generate a 384-bit hash on the input data. Because the SHA-3 hardware only accepts 104 byte blocks as the minimum input size, the input data will be padded with user selectable Keccak or NIST SHA-3 padding and is handled internally in the SHA-3 library.

Initialization & Configuration

The SHA-3 driver instance can be initialized using the `XSecure_Sha3Initialize()` function. A pointer to CsuDma instance has to be passed during initialization as the CSU DMA will be used for data transfers to the SHA module.

SHA-3 Function Usage

When all the data is available on which the SHA3 hash must be calculated, the `XSecure_Sha3Digest()` can be used with the appropriate parameters as described. When all the data is not available, use the SHA3 functions in the following order:

1. `XSecure_Sha3Start()`
2. `XSecure_Sha3Update()` - This function can be called multiple times until all input data has been passed to the SHA-3 cryptographic core.
3. `XSecure_Sha3Finish()` - Provides the final hash of the data. To get intermediate hash values after each `XSecure_Sha3Update()`, you can call `XSecure_Sha3_ReadHash()` after the `XSecure_Sha3Update()` call.

SHA-3 API Example Usage

The `xilsecure_sha_example.c` file is a simple example application that demonstrates the usage of SHA-3 accelerator to calculate a 384-bit hash on the Hello World string. A typical use case for the SHA3 accelerator is for calculation of the boot image hash as part of the authentication operation. This is illustrated in the `xilsecure_rsa_example.c`.

The contents of the xilsecure_sha_example.c file are shown below:

```
static u32 SecureSha3Example()
{
    XSecure_Sha3 Secure_Sha3;
    XCsuDma CsuDma;
    XCsuDma_Config *Config;
    u8 Out[SHA3_HASH_LEN_IN_BYTES];
    u32 Status = XST_FAILURE;
    u32 Size = 0U;

    Size = Xil_Strnlen(Data, SHA3_INPUT_DATA_LEN);
    if (Size != SHA3_INPUT_DATA_LEN) {
        xil_printf("Provided data length is Invalid\n\r");
        Status = XST_FAILURE;
        goto END;
    }

    Config = XCsuDma_LookupConfig(0);
    if (NULL == Config) {
        xil_printf("config failed\n\r");
        Status = XST_FAILURE;
        goto END;
    }

    Status = XCsuDma_CfgInitialize(&CsuDma, Config, Config->BaseAddress);
    if (Status != XST_SUCCESS) {
        Status = XST_FAILURE;
        goto END;
    }

    /*
     * Initialize the SHA-3 driver so that it's ready to use
     */
    XSecure_Sha3Initialize(&Secure_Sha3, &CsuDma);

    XSecure_Sha3Digest(&Secure_Sha3, (u8*)Data, Size, Out);

    xil_printf(" Calculated Hash \r\n ");
    SecureSha3PrintHash(Out);

    Status = SecureSha3CompareHash(Out, ExpHash);
END:
    return Status;
}

/
*****
/
static u32 SecureSha3CompareHash(u8 *Hash, u8 *ExpectedHash)
{
    u32 Index;
    u32 Status = XST_FAILURE;

    for (Index = 0U; Index < SHA3_HASH_LEN_IN_BYTES; Index++) {
        if (Hash[Index] != ExpectedHash[Index]) {
            xil_printf("Expected Hash \r\n");
            SecureSha3PrintHash(ExpectedHash);
            xil_printf("SHA Example Failed at Hash Comparison \r\n");
            break;
        }
    }
}
```

```

    }
    if (Index == SHA3_HASH_LEN_IN_BYTES) {
        Status = XST_SUCCESS;
    }

    return Status;
}

/
*****
/
static void SecureSha3PrintHash(u8 *Hash)
{
    u32 Index;

    for (Index = 0U; Index < SHA3_HASH_LEN_IN_BYTES; Index++) {
        xil_printf(" %0x ", Hash[Index]);
    }
    xil_printf(" \r\n ");
}

```

Note: The `xilsecure_sha_example.c` and `xilsecure_rsa_example.c` example files are available in the `<library-install-path>\examples` folder. Where `<library-install-path>` is the XilSecure library installation path.

XilSecure SHA3 ZynqMP APIs

Table 17: Quick Function Reference

Type	Name	Arguments
s32	XSecure_Sha3Initialize	XSecure_Sha3 * InstancePtr XCsuDma * CsuDmaPtr
void	XSecure_Sha3Start	XSecure_Sha3 * InstancePtr
u32	XSecure_Sha3Update	XSecure_Sha3 * InstancePtr const u8 * Data const u32 Size
u32	XSecure_Sha3Finish	XSecure_Sha3 * InstancePtr u8 * Hash
u32	XSecure_Sha3Digest	XSecure_Sha3 * InstancePtr const u8 * In const u32 Size u8 * Out
void	XSecure_Sha3_ReadHash	XSecure_Sha3 * InstancePtr u8 * Hash

Table 17: Quick Function Reference (cont'd)

Type	Name	Arguments
s32	XSecure_Sha3PadSelection	XSecure_Sha3 * InstancePtr XSecure_Sha3PadType Sha3PadType
s32	XSecure_Sha3LastUpdate	XSecure_Sha3 * InstancePtr
u32	XSecure_Sha3WaitForDone	XSecure_Sha3 * InstancePtr

Functions

XSecure_Sha3Initialize

This function initializes a XSecure_Sha3 structure with the default values required for operating the SHA3 cryptographic engine.

Note: The base address is initialized directly with value from xsecure_hw.h The default is NIST SHA3 padding, to change to KECCAK padding call [XSecure_Sha3PadSelection\(\)](#) after [XSecure_Sha3Initialize\(\)](#).

Prototype

```
s32 XSecure_Sha3Initialize(XSecure_Sha3 *InstancePtr, XCsuDma *CsuDmaPtr);
```

Parameters

The following table lists the XSecure_Sha3Initialize function arguments.

Table 18: XSecure_Sha3Initialize Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Sha3 instance.
CsuDmaPtr	Pointer to the XCsuDma instance.

Returns

XST_SUCCESS if initialization was successful

XSecure_Sha3Start

This function configures Secure Stream Switch and starts the SHA-3 engine.

Prototype

```
void XSecure_Sha3Start(XSecure_Sha3 *InstancePtr);
```

Parameters

The following table lists the `XSecure_Sha3Start` function arguments.

Table 19: XSecure_Sha3Start Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Sha3 instance.

Returns

None

XSecure_Sha3Update

This function updates the SHA3 engine with the input data.

Prototype

```
u32 XSecure_Sha3Update(XSecure_Sha3 *InstancePtr, const u8 *Data, const u32 Size);
```

Parameters

The following table lists the `XSecure_Sha3Update` function arguments.

Table 20: XSecure_Sha3Update Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Sha3 instance.
Data	Pointer to the input data for hashing.
Size	Size of the input data in bytes.

Returns

XST_SUCCESS if the update is successful XST_FAILURE if there is a failure in SSS config

XSecure_Sha3Finish

This function updates SHA3 engine with final data which includes SHA3 padding and reads final hash on complete data.

Prototype

```
u32 XSecure_Sha3Finish(XSecure_Sha3 *InstancePtr, u8 *Hash);
```

Parameters

The following table lists the `XSecure_Sha3Finish` function arguments.

Table 21: XSecure_Sha3Finish Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Sha3 instance.
Hash	Pointer to location where resulting hash will be written

Returns

XST_SUCCESS if finished without any errors XST_FAILURE if Sha3PadType is other than KECCAK or NIST

XSecure_Sha3Digest

This function calculates the SHA-3 digest on the given input data.

Prototype

```
u32 XSecure_Sha3Digest(XSecure_Sha3 *InstancePtr, const u8 *In, const u32 Size, u8 *Out);
```

Parameters

The following table lists the `XSecure_Sha3Digest` function arguments.

Table 22: XSecure_Sha3Digest Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Sha3 instance.
In	Pointer to the input data for hashing
Size	Size of the input data
Out	Pointer to location where resulting hash will be written.

Returns

XST_SUCCESS if digest calculation done successfully XST_FAILURE if any error from Sha3Update or Sha3Finish.

XSecure_Sha3_ReadHash

This function reads the SHA3 hash of the data and it can be called between calls to XSecure_Sha3Update.

Prototype

```
void XSecure_Sha3_ReadHash(XSecure_Sha3 *InstancePtr, u8 *Hash);
```

Parameters

The following table lists the XSecure_Sha3_ReadHash function arguments.

Table 23: XSecure_Sha3_ReadHash Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Sha3 instance.
Hash	Pointer to a buffer in which read hash will be stored.

Returns

None

XSecure_Sha3PadSelection

This function provides an option to select the SHA-3 padding type to be used while calculating the hash.

Note: The default provides support for NIST SHA-3. If a user wants to change the padding to Keccak SHA-3, this function should be called after `XSecure_Sha3Initialize()`

Prototype

```
s32 XSecure_Sha3PadSelection(XSecure_Sha3 *InstancePtr, XSecure_Sha3PadType Sha3PadType);
```

Parameters

The following table lists the XSecure_Sha3PadSelection function arguments.

Table 24: XSecure_Sha3PadSelection Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Sha3 instance.

Table 24: XSecure_Sha3PadSelection Arguments (cont'd)

Name	Description
Sha3PadType	Type of SHA3 padding to be used. <ul style="list-style-type: none"> For NIST SHA-3 padding - XSECURE_CSU_NIST_SHA3 For KECCAK SHA-3 padding - XSECURE_CSU_KECCAK_SHA3

Returns

XST_SUCCESS if pad selection is successful. XST_FAILURE if pad selection is failed.

XSecure_Sha3LastUpdate

This function is to notify this is the last update of data where sha padding is also been included along with the data in the next update call.

Prototype

```
s32 XSecure_Sha3LastUpdate(XSecure_Sha3 *InstancePtr);
```

Parameters

The following table lists the XSecure_Sha3LastUpdate function arguments.

Table 25: XSecure_Sha3LastUpdate Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Sha3 instance.

Returns

XST_SUCCESS if last update can be accepted

XSecure_Sha3WaitForDone

This inline function waits till SHA3 completes its operation.

Prototype

```
u32 XSecure_Sha3WaitForDone(XSecure_Sha3 *InstancePtr);
```

Parameters

The following table lists the XSecure_Sha3WaitForDone function arguments.

Table 26: XSecure_Sha3WaitForDone Arguments

Name	Description
InstancePtr	Pointer to the XSecure_Sha3 instance.

Returns

XST_SUCCESS if the SHA3 completes its operation. XST_FAILURE if a timeout has occurred.

Data Structure Index

The following is a list of data structures:

- [XSecure_AesParams](#)
- [XSecure_AuthParam](#)
- [XSecure_DataAddr](#)
- [XSecure_ImageInfo](#)
- [XSecure_PartitionHeader](#)
- [XSecure_RsaKey](#)

XSecure_AesParams

Declaration

```
typedef struct
{
    u64 Src,
    u64 Iv,
    u64 Key,
    u64 Dst,
    u64 Size,
    u64 AesOp,
    u64 KeySrc
} XSecure_AesParams;
```

Table 27: Structure XSecure_AesParams member description

Member	Description
Src	Source address for AES encryption
Iv	AES Initialization Vector
Key	AES Key
Dst	Destination address where encrypted data is stored
Size	Size of the encrypted data in bytes
AesOp	Flag specifying decryption or encryption
KeySrc	AES key source

XSecure_AuthParam

Declaration

```
typedef struct
{
    XCsuDma * CsuDmaInstPtr,
    u8 * Data,
    u32 Size,
    u8 * AuthCertPtr,
    u32 SignatureOffset,
    XSecure_Sha3PadType PaddingType,
    u8 AuthIncludingCert
} XSecure_AuthParam;
```

Table 28: Structure XSecure_AuthParam member description

Member	Description
CsuDmaInstPtr	Pointer to the CSU DMA instance
Data	Pointer to partition to be authenticated
Size	Represents the size of the partition
AuthCertPtr	Pointer to authentication certificate of the partition
SignatureOffset	Offset address for auth certificate signature
PaddingType	SHA3 padding type
AuthIncludingCert	Authentication Data Flag

XSecure_DataAddr

Declaration

```
typedef struct
{
    u32 AddrHigh,
    u32 AddrLow
} XSecure_DataAddr;
```

Table 29: Structure XSecure_DataAddr member description

Member	Description
AddrHigh	Partition address high
AddrLow	Partition address low

XSecure_ImageInfo

Declaration

```
typedef struct
{
    u32 EfuseRsaenable,
    XSecure_PartitionHeader * PartitionHdr,
    u32 BhdrAuth,
    u32 KeySrc,
    u32 * Iv,
    u8 * AuthCerPtr
} XSecure_ImageInfo;
```

Table 30: Structure XSecure_ImageInfo member description

Member	Description
EfuseRsaenable	0 if not burnt 0xFF if burnt
PartitionHdr	Pointer to the buffer which is holding image header
BhdrAuth	0 if not enabled and 0xFF if set
KeySrc	Key src from boot header
Iv	From Boot header + 8bits from partition header
AuthCerPtr	Buffer allocated to copy AC of the partition

XSecure_PartitionHeader

Structure to store the partition header details. It contains all the information of partition header in order.

Declaration

```
typedef struct
{
    u32 EncryptedDataWordLength,
    u32 UnEncryptedDataWordLength,
    u32 TotalDataWordLength,
    u32 NextPartitionOffset,
    u64 DestinationExecutionAddress,
    u64 DestinationLoadAddress,
    u32 DataWordOffset,
    u32 PartitionAttributes,
    u32 SectionCount,
    u32 ChecksumWordOffset,
    u32 ImageHeaderOffset,
    u32 AuthCertificateOffset,
    u32 Iv,
    u32 Checksum
} XSecure_PartitionHeader;
```

Table 31: Structure XSecure_PartitionHeader member description

Member	Description
EncryptedDataWordLength	Encrypted word length of partition
UnEncryptedDataWordLength	unencrypted word length
TotalDataWordLength	Total word length including the authentication certificate if any
NextPartitionOffset	Address of the next partition header
DestinationExecutionAddress	Execution address
DestinationLoadAddress	Load address in DDR/TCM
DataWordOffset	Data offset in words
PartitionAttributes	partition attributes
SectionCount	section count
ChecksumWordOffset	address to checksum when enabled
ImageHeaderOffset	address to image header
AuthCertificateOffset	address to the authentication certificate when enabled
Iv	8 bits are to be added to and remaining are reserved
Checksum	checksum of the partition header

XSecure_RsaKey

Declaration

```
typedef struct
{
    u8 * Modulus,
    u8 * Exponentiation,
    u8 * Exponent
} XSecure_RsaKey;
```

Table 32: Structure XSecure_RsaKey member description

Member	Description
Modulus	Modulus
Exponentiation	Exponentiation
Exponent	Exponent

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