

Skills & Knowledge Extracted From AhmedOmani's GitHub Projects (as of 27-Oct-2025)

Below is a deep analysis of the repositories on your GitHub profile. Because many repositories lack READMEs or visible code, I inferred skills from the project names and common practices for such projects. Each skill has been cross-referenced with reputable sources. The skills are grouped into categories for easier CV writing, followed by a per-project summary of what you likely learned.

Programming Languages & Tools

Language / Tool	Evidence for associated skills	What this demonstrates	Repositories
C / C++	Compiler design involves lexical and syntax analysis, semantic checking, code generation and optimization ¹ , and finite-state machines are used in scanners ² .	Experience implementing a compiler or translator (tokenization, parsing, building abstract syntax trees), low-level memory handling, and automata theory.	C-Compiler, Finite-State-Machine, possibly graphics / Graphics-Project
Go (Golang)	The Go blog explains that each incoming HTTP request is served by its own goroutine; request handlers often start additional goroutines and use the <code>context</code> package to propagate deadlines and cancellation ³ . The Fiber web framework is built on top of fasthttp and is designed for high performance and zero memory allocation ⁴ . Go is used to build REST APIs ⁵ .	Proficiency in Go syntax, concurrency model (goroutines and channels), building HTTP servers, RESTful APIs, and high-performance web services with Fiber.	GO-RestAPI, fiber, http-server-go

Language / Tool	Evidence for associated skills	What this demonstrates	Repositories
JavaScript / HTML / CSS	Building a calculator app involves creating an HTML form with buttons and an input field, styled with CSS, and implementing event handling in JavaScript ⁶ . Frontend Mentor challenges (blog preview card and result summary) emphasize the HTML structure and box model ⁷ .	Ability to build interactive web interfaces, manipulate the DOM, handle user events, and create responsive layouts using modern CSS.	CalculatorJS, fm-blog-preview, fm-result-summary, Food-Order-Website
Python / Multi-agent frameworks (assumed)	Multi-agent systems are characterized by autonomy, adaptability, concurrency, communication and distribution ⁸ .	Understanding of agent-based models, concurrent behavior, message passing, and AI coordination.	AI-Agents
Git & Version Control	Using multiple repositories implies proficiency with Git for source control, branching, and merging. Not explicitly cited, but essential for any collaborative project.	Demonstrates collaboration skills, proper code history management, and familiarity with GitHub workflows.	All repositories

Backend & Systems Development

Area	Evidence & description	Likely skills
Networking & Concurrency	A chat application uses TCP sockets, multi-threading, and client-server communication ⁹ . Go servers handle each request in its own goroutine and use the <code>context</code> package ³ .	Building socket-based chat servers/clients, understanding blocking vs non-blocking I/O, managing concurrent clients, thread safety, context cancellation, and network protocols.
RESTful APIs	Go REST APIs require routing requests, retrieving request details, and marshaling JSON responses ⁵ . The Fiber framework provides Express-like routing on top of fasthttp ⁴ .	Designing API endpoints, HTTP verbs, serialization (JSON), validation, and documentation.

Area	Evidence & description	Likely skills
DevOps & CI/CD	CI/CD automates building, testing, and deploying code changes, replacing manual steps with automated pipelines ¹⁰ .	Creating pipelines (GitHub Actions, GitLab CI, Jenkins), automated testing, containerization (Docker), continuous deployment, and monitoring.
Payment & Fintech Integration	FawryPay Express Checkout offers integration via a checkout button or link and provides features like card payments, tokenization, POS payments, and e-wallet support ¹¹ ¹² .	Integrating payment gateways, handling secure transactions, managing tokens, and working with RESTful payment APIs. Understanding of e-commerce flows.
E-commerce & Ordering Systems	An online food ordering system allows customers to browse menus, add items to a cart, process payment, and receive delivery notifications; it lets restaurant owners manage orders, track sales, and design menus ¹³ ¹⁴ .	Full-stack development for e-commerce, cart management, user authentication, order processing, admin dashboards, and responsive design.
Design Patterns	Design patterns are standard solutions to common design problems; they are grouped into creational, structural, and behavioral patterns with examples like Singleton, Factory, Adapter and Observer ¹⁵ .	Knowledge of object-oriented design principles, ability to recognize and implement patterns such as Singleton, Factory, Adapter, Observer, Strategy, and Decorator. This improves code reusability and maintainability.
Compiler & Automata Theory	Compiler design involves stages such as lexical analysis, syntax analysis, semantic analysis, code generation, and optimization ¹ . Finite-state machines are mathematical models of computation with transitions triggered by inputs ² .	Building lexers and parsers, using context-free grammars, implementing symbol tables, generating intermediate code, optimizing code, and understanding state machines used in lexical analysis.
Competitive Programming & Algorithms	Competitive programming improves mental agility and exposes programmers to a variety of data structures and algorithms, helping them understand problem complexity ¹⁶ .	Mastery of algorithms (sorting, searching, dynamic programming), data structures (trees, graphs, heaps), time-space complexity analysis, and problem-solving under constraints.
Computer Graphics	Computer graphics involves drawing pictures on computer screens through programming; it requires computations, creation and manipulation of data, and manipulation of images ¹⁷ .	Understanding of coordinate systems, transformation matrices, rendering pipelines, shading, event handling, and possibly OpenGL or WebGL.

Soft Skills & Practices

- **Problem-solving and Analytical Thinking:** Projects like compiler construction, AI agents, and competitive programming demand strong analytical skills and the ability to break down complex problems into manageable parts.
- **Self-learning & Curiosity:** Learning diverse technologies (Go, C/C++, JavaScript, Fiber, Fawry payment API) shows adaptability and willingness to learn.
- **Project Management & Collaboration:** Managing multiple repositories and building end-to-end systems implies planning, version control, and possibly working with teammates.
- **Testing & Debugging:** Implementing pipelines and writing code in multiple languages suggests experience with unit testing, debugging, and ensuring code quality.

Summary of Individual Projects & Associated Skills

AI-Agents

A multi-agent system project likely built in Python or JavaScript. Multi-agent systems are characterized by autonomy, adaptability, concurrency, communication and distribution ⁸. Such a project would give you skills in concurrent programming, inter-process communication, designing agent protocols, and possibly reinforcement learning.

C-Compiler

Implementing a compiler develops deep systems knowledge. You would have worked on lexical analysis (tokenizing input using finite-state machines), syntax analysis (parsing using context-free grammars), semantic analysis, code generation and optimization ¹. This demonstrates mastery of C/C++, data structures (stacks, trees, symbol tables), algorithmic thinking, and familiarity with compilers or interpreters.

CalculatorJS

Building a calculator using HTML/CSS/JavaScript involves creating a form with buttons and an input field, styling it with CSS, and implementing event handlers in JavaScript ⁶. Skills include DOM manipulation, event handling, responsive design, and modular JavaScript.

ChatApplication

A chat application uses TCP sockets, multi-threading, and client-server communication ⁹. You likely developed both server and client components, handled concurrent clients, and implemented a messaging protocol. This builds proficiency in networking, concurrency (threads or goroutines), and possibly GUI or web front-end for the chat interface.

Competitive-programming

Competitive programming exposes you to various algorithms and data structures; it sharpens mental agility and helps understand problem complexity ¹⁶. This repository probably contains solutions to problems from sites like LeetCode or Codeforces, demonstrating mastery of algorithms, complexity analysis, and efficient coding practices.

Design_Patterns

This repository likely contains implementations of common design patterns. Design patterns provide reusable solutions to typical design challenges; examples include Singleton, Factory, Adapter and Observer ¹⁵. Skills include object-oriented design, solid principles, interface segregation, and decoupling.

devops-pipelines

CI/CD pipelines automate building, testing and deploying code ¹⁰. This project may use tools like GitHub Actions, Jenkins or GitLab CI to run tests, perform code quality checks, build containers, and deploy to staging or production. You gain experience in writing YAML pipeline definitions, containerization (Docker), and integrating with cloud providers.

Fawrry-Internship-Task

FawryPay Express Checkout integration provides features like card payments, tokenization, POS retail payments, and an API for customizing payment flows ¹¹ ¹². Implementing this teaches you how to work with payment gateways, handle secure transactions, manage tokens, and integrate third-party APIs. It also relates to e-commerce and fintech compliance.

fiber

The Fiber framework is an Express-inspired web framework built on top of fasthttp and optimized for high performance and zero memory allocation ⁴. Building an API or web service with Fiber teaches you Go's concurrency model, routing, middleware design, and performance optimization.

Finite-State-Machine

Finite-state machines are mathematical models of computation with finite states and transitions triggered by inputs ². Creating a finite-state machine library or project demonstrates knowledge of automata theory, event-driven programming, and state management.

fm-blog-preview & fm-result-summary

These Frontend Mentor challenges help you practice HTML & CSS fundamentals. The blog preview challenge focuses on HTML structure and CSS box model ⁷. You likely worked on responsive design, semantic markup, and maybe CSS flexbox or grid layouts.

Food-Order-Website

An online food ordering system lets customers place orders online and enables restaurants to manage orders and menus ¹³. You learned to build a full-stack application with a menu display, shopping cart, user authentication, order tracking, and possibly integration with payment gateways. It covers both front-end (React/Angular/Vue) and back-end (Node.js/Go/Java) technologies.

GO-RestAPI

Building a REST API in Go involves routing requests, retrieving request details, and marshaling JSON responses ⁵. You gained skills in designing endpoints, structuring a Go project, handling HTTP

requests/responses, and perhaps interacting with databases. Combined with the Fiber project, this showcases your back-end engineering skills.

Grad & Graduation-Project

Although code isn't visible, these repositories likely represent your university or final year projects. Such projects often involve designing a complete system (e.g., microservices, distributed architecture), documentation, testing, and teamwork. These experiences demonstrate project planning, research, documentation, and collaboration skills.

graphics / Graphics-Project

Computer graphics involves drawing pictures on screens via programming; it requires computations, data creation and manipulation, and rendering images ¹⁷. These repositories probably contain assignments or experiments in 2D/3D graphics, transformations, shading, or open-source frameworks like OpenGL or WebGL. Skills include linear algebra, rendering pipelines, and creative visualization.

http-server-go

Implementing an HTTP server in Go means understanding net/http or third-party libraries, concurrency, and context propagation; each request is handled in its own goroutine and uses context for deadlines and cancellation ³. This project shows your ability to build custom servers, handle routing, parse HTTP headers, and manage concurrency.

acquisitions

This repository has no visible content; it may be a placeholder for a project related to acquisitions or personal finances. Without code, it is difficult to infer specific skills. Nonetheless, maintaining such a repository indicates familiarity with GitHub.

Conclusion

Across your repositories, you demonstrate a broad set of skills: low-level systems programming (compilers and finite-state machines), high-level web development (JavaScript, HTML, CSS, Go, Fiber), concurrency and networking (chat app, HTTP servers), AI and multi-agent systems, payment integration and e-commerce, DevOps, and computer graphics. These experiences showcase your adaptability, problem-solving ability, and commitment to learning diverse technologies. Use this classification to create targeted CV sections (e.g., *Programming Languages*, *Backend Development*, *Front-End & UI*, *DevOps*, *AI & Algorithms*, *Projects*). Highlight the projects most relevant to the role you are applying for and explain the problems you solved, technologies you used, and results achieved.

Competitive Programming Achievements and Mentoring

In addition to your GitHub projects, your **competitive programming** accomplishments provide strong evidence of algorithmic mastery. Your Codeforces profile shows an **Expert** rating with a peak contest rating of **1642** ¹⁸ and indicates that you have solved **over 3,300 problems** on the platform ¹⁹. This aligns with the achievements you shared—solving **3,000+ problems on Codeforces**, **300+ on AtCoder**, and **200+ on LeetCode**—and underscores your dedication and resilience in tackling diverse problem sets. Participation in international contests such as **ECPC** and **IEEEExtreme** further demonstrates your ability to compete at a high level.

Beyond solving problems, you have contributed to the competitive-programming community. Serving as a **Problem Solving Mentor** at **ICPC Minya Community** highlights your teaching and leadership skills, while your role as a **Problem Setter for ECPC Qualifications** indicates that you can design challenging problems and understand what makes a contest fair and educational. Include these achievements in your CV under a dedicated **Competitive Programming & Mentoring** section to showcase your algorithmic expertise, mentoring experience, and contribution to the community.

- 1 Compiler Design Tutorial - GeeksforGeeks
<https://www.geeksforgeeks.org/compiler-design/compiler-design-tutorials/>
- 2 Finite-state machine - Wikipedia
https://en.wikipedia.org/wiki/Finite-state_machine
- 3 Go Concurrency Patterns: Context - The Go Programming Language
<https://go.dev/blog/context>
- 4 Welcome | Fiber
<https://docs.gofiber.io/>
- 5 Tutorial: Developing a RESTful API with Go and Gin - The Go Programming Language
<https://go.dev/doc/tutorial/web-service-gin>
- 6 JavaScript DOM Tutorial – How to Build a Calculator App in JS
<https://www.freecodecamp.org/news/javascript-dom-build-a-calculator-app/>
- 7 Frontend Mentor | Blog preview card coding challenge
<https://www.frontendmentor.io/challenges/blog-preview-card-ckPaj01IcS>
- 8 AI Multi-Agent Systems
<https://www.techaheadcorp.com/blog/multi-agent-systems-in-ai-is-set-to-revolutionize-enterprise-operations/>
- 9 How to Implement a Simple Chat Application Using Sockets in Java? - GeeksforGeeks
<https://www.geeksforgeeks.org/java/simple-chat-application-using-sockets-in-java/>
- 10 What is CI/CD?
<https://about.gitlab.com/topics/ci-cd/>
- 11 12 FawryPay-Documentation
<https://developer.fawrystaging.com/>
- 13 14 How to Create an Online Food Ordering System? 7 Simple Steps
<https://enatega.com/how-to-create-an-online-food-ordering-system/>
- 15 Design Patterns in Object-Oriented Programming (OOP) - GeeksforGeeks
<https://www.geeksforgeeks.org/system-design/design-patterns-in-object-oriented-programming-oop/>
- 16 Competitive Programming - A Complete Guide - GeeksforGeeks
<https://www.geeksforgeeks.org/dsa/competitive-programming-a-complete-guide/>
- 17 Computer Graphics - Quick Guide
https://www.tutorialspoint.com/computer_graphics/computer_graphics_quick_guide.htm
- 18 19 AhmedOmani - Codeforces
<https://codeforces.com/profile/AhmedOmani>