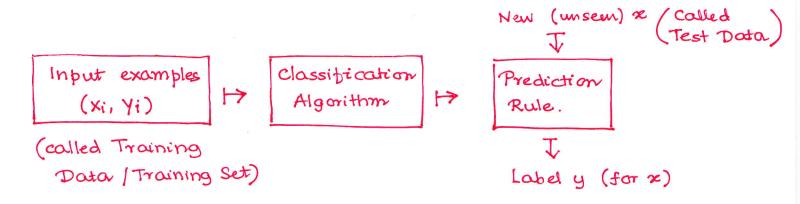
Lecture 3: Nearest Neighbor Classification.

Classification: Given labelled data:

Design a rule to predict y values for unseen z.



Performance Measures:

- 1. Training error:
 - # mistakes of the rule on training set

 Size of the training set.
- 2. Test error:

- * Training and test sets should be kept separate.
- * Test error is a better measure than training error
- * Training and test data should be "similar" in some sense.
- * In fact, they are assumed to be drawn from some distribution.

Nearest Neighbor Classifien:

Given labelled examples (training data)
(21, y1), ..., (2n, yn)

and a test example æ.

Prediction Rule:

* Find the training data point z; s.t. distonce between z and z; is minimum. (If tied, break ties uniformly at random)

Example 1:

Training data:

$$((1,0),0)$$
, $((1,1),0)$, $((2,-1),1)$

Test points:

$$*^{(1,1)}$$
 (0,0), (2,1), (1.5, -0.5)

- dist
$$(0,0)$$
, $(1,0)$) = 1
dist $(0,0)$, $(1,1)$) = $\sqrt{2}$
dist $(0,0)$, $(2,-1)$) = $\sqrt{5}$

So: closest point to (0,0) = (1,0), Label = 0

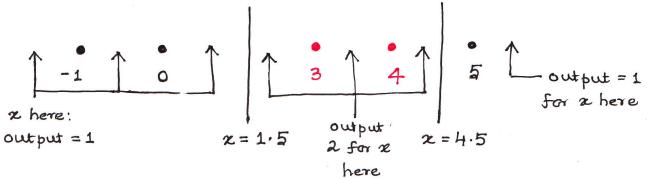
- dist
$$((2,1), (1,0)) = \sqrt{2}$$

dist $((2,1), (1,1)) = 1$ closest: $(1,\frac{1}{2})$
dist $((2,1), (2,-1)) = 2$.

- dist
$$((1.5, -0.5), (1.0)) = \frac{1}{\sqrt{2}}$$
 closest: $(1.0), (2.-1)$ dist $((1.5, -0.5), (1.1)) = \sqrt{\frac{5}{2}}$ Break ties at random dist $((1.5, -0.5), (2.-1)) = \frac{1}{\sqrt{2}}$ (report $y = 0$ $\omega.p. \frac{1}{2}$ $y = 1$ $\omega.p. \frac{1}{2}$)

Example 2:

Training data: (-1,1), (0,1), (3,2), (4,2), (5,1) \times is a scalar.



Decision Boundary: Boundary between regions of different classes.

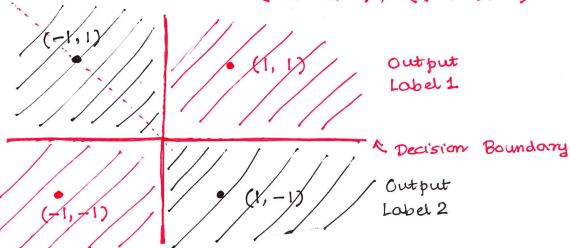
The output changes at the decision boundary.

NOTE: Decision boundary is a general concept, applies to any classifier, not just NN.

Example 3:

Training data:
$$((1,1),1),((-1,-1),1),$$

 $((1,-1),2),((-1,1),2)$



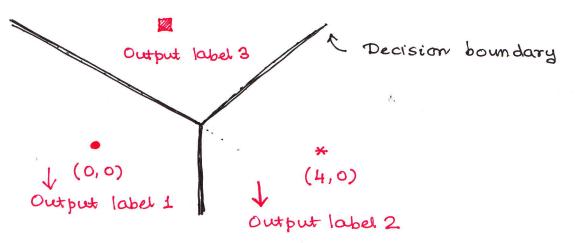
-
$$||x-(1,1)|| \leq \min[||x-(1,-1)||, ||x-(-1,-1)||,$$

1/2- (-1, 1) 1]

(Equation represents all vectors & which are closer to (1,1) than only other data point.)

Example 4:

Training data: ((0,0), 1), ((4,0), 2), ((1,3), 3)



When does NN work well or not?

- works well & away from decision boundary
- not so well at the boundary
- also does not work well when data is noisy.

eg:

suppose man noise point NN classifier does badly around this point.

To make it more robust, K-NN classifier.

The k-Nearest Neighbor Classifier:

Given labelled examples (training data) (21, 41), ..., (2n, yn)

and a test example x,

Prediction Rule:

- 1. Find j1,..., jk, the indices of the k boints closest to 2 in the training data.
- 2. Output the majority of the labels the Yj1, Yj2, ..., Yjk.
 - If there is a tie, resolve uniformly at random.

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Example 1: 3-NN

Training data:

( (0,0), 0) ( (1,1), 0) ( (1,-1), 0)

( (2,1), 1) ( (2,-1), •1)

• (1,1) • (2,1)

(0,0)

• (1,-1) • (2,-1)

Test points: (1,0).
```

Test point: (2,0.5)dust $((2,0.5),(0.0)) = \sqrt{17}$ dust $((2,0.5),(2,1)) = \frac{1}{2}$ dust $((2,0.5),(1,1)) = \sqrt{5}$ dust $((2,0.5),(2,-1)) = \frac{5}{2}$ dust $((2,0.5),(1,-1)) = \sqrt{13}$ Closest 3 points: (2,1),(1,1),(2,-1)

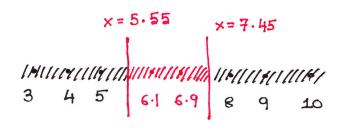
Labels: (2,1), (1,1), (2,1)

Majority: 1 = output label.

Example 2:

Suppose the points out -3 and 6.1 and 6.9 are noisy.

 $\frac{1 - NN!}{x = -3.5} = \frac{1}{x} = -2.5$ In the interval of th



3-NN:

Out put label is red
on this entire region

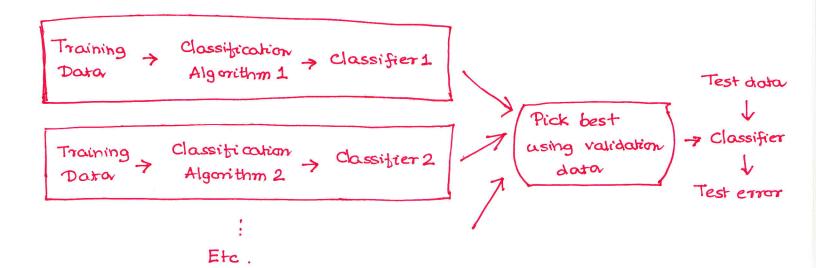
is Black here

3 4 5 6.9 8 9 10

output label black en this entire region.

How to Choose k? Through Validation

- 1. Sphit data ento training set and validation set.
- 2. Train classifier on training set for k=1, 3, 5,
- 3. Evaluate the error of each classifier trained on validation set and pick the one with the lowest error.



Distance Measure: Most common is Euclidean distance. Others used too.

How to find NNs? In 1-d, binary search O(logn)

Higher d, advanced data structures such as

Locality Sensitive Hashing.

Advantages + Disadvantages:

Simple, flexible,

easy to implement

Classification fime is high,

Space requirement high,

Doesn't work very well in high

dimensions