

Grammar Systems and Distributed Automata

With the need to solve different problems within a short time in an efficient manner, parallel and distributed computing have become essential. Study of such computations in the abstract sense , from the formal-language theory point of view, started with the development of grammar systems . In classical formal-language theory, a language is generated by a single grammar or accepted by a single automation. They model a single processor or we can say the devices are centralized. Though multi tape Turing machines (TMs) try to introduce parallelism in a small way , the finite control of the machine is only one.

The introduction of distributed computing useful in analyzing computation in computer networks , distributed databases etc., has led to the notions such as distributed parallelism, concurrency , and communication. The theory of grammar systems and the distributed automata are formal models for distributed computing, where these notions could be formally defined and analyzed.

CD Grammar Systems

Definition

A CD grammar system of degree $n \geq 1$, is a construct.:

$$GS = (N, T, S, P_1, \dots, P_n)$$

Where N and T are disjoint alphabets (non terminals and terminals) ;

$S \in N$ is the start symbol and P_1, \dots, P_n are the finite sets of rewriting rules over $N \cup T$. P_1, \dots, P_n are called components of the system.

Another way of specifying a CD grammar system is :

$$GS = (N, T, S, G_1, \dots, G_n)$$

where $G_i = (N, T, P_i, S), 1 \leq i \leq n$.

Definition

Let $GS = (N, T, S, P_1, \dots, P_n)$ be a CD grammar system. We now define different protocols of co-operation.

1. Normal mode $(* \text{ mode}) : \xRightarrow{P_i}^*$ is defined by , $x \xRightarrow{P_i}^* y$ without any restriction.

The student works on the blackboard as long as he wants.

2. Terminating mode $(t \text{ mode})$: for each $i \in \{1, \dots, n\}$, the terminating derivation by the i th component , denoted by $\xRightarrow{P_i}^t$, is defined by $x \xRightarrow{P_i}^t y$ if and only if $x \xRightarrow{P_i}^* y$ and there is no $z \in (N \cup T)^*$ with $x \xRightarrow{P_i} z$.

3. \Rightarrow^k mode : For each $i \in \{1, \dots, n\}$ the k -steps derivation by the i th component, denoted by $\Rightarrow_{P_i}^k$, is defined by $x \Rightarrow_{P_i}^k y$ if and only if there are $x_1, \dots, x_{k+1} \in (N \cup T)^*$ such that $x = x_1, y = x_{k+1}$ and for each $j, 1 \leq j \leq k$

$$x_j \Rightarrow_{P_i} x_{j+1}.$$

4. $\Rightarrow^{\leq k}$ mode : For each component P_i , the $\leq k$ – steps derivation by the i th component denoted by $\Rightarrow_{P_i}^{\leq k}$, is defined by :

$$x \Rightarrow_{P_i}^{\leq k} y \text{ if and only if } x \Rightarrow_{P_i}^{=k'} y \text{ for some } k' \leq k.$$

5. $\geq k$ mode : The $\geq k$ steps of derivation by the i th component ,
denoted as $\xRightarrow{P_i}_{\geq k}$, is defined by

$$x \xRightarrow{P_i}_{\geq k} y \text{ if and only if } x \xRightarrow{P_i}_{=k'} y \text{ for some } k' \geq k.$$

Let $D = \{*, t\} \cup \{\leq k, \geq k, =k \mid k \geq 1\}$.

Definition

The language generated by a CD grammar system

$GS = (N, T, S, P_1, \dots, P_n)$ in derivation mode $f \in D$ is :

$$L_f(GS) = \left\{ W \in T^* \mid S \xRightarrow[P_{i_1}]{f} \alpha_1 \xRightarrow[P_{i_2}]{f} \alpha_2 \dots \xRightarrow[P_{i_m}]{f} \alpha_m = w, m \geq 1, \right. \\ \left. 1 \leq i_j \leq n, 1 \leq j \leq m \right\}$$

Example

1. Consider the following CD grammar system :

$$GS_1 = \left(\{S, X, X', Y, Y'\}, \{a, b, c\}, S, P_1, P_2 \right),$$

$$P_1 = \{S \rightarrow S, S \rightarrow XY, X' \rightarrow X, Y' \rightarrow Y\}$$

$$P_2 = \{X \rightarrow aX', Y \rightarrow bY'c, X \rightarrow a, Y \rightarrow bc\}$$

If $f = *$ mode , the first component derives $S \Rightarrow XY$ the second component derives from $Y, bY'c$, it can switch to first component or derive aX' from X .

In the first component X' can be changed to X or Y' can be changed to Y or both . The derivation proceeds similarly.

It is not difficult to see that the language generated is

$$\{a^m b^n c^n \mid m, n \geq 1\}.$$

The same will be true for

$$t \bmod e, = 1 \bmod e, \geq 1 \bmod e, \leq k \bmod e \text{ for } k \geq 1.$$

But, if we consider $= 2 \bmod e$, each component should execute two steps. In the first component $S \Rightarrow S \Rightarrow XY$. In the second component, $XY \Rightarrow aX'Y \Rightarrow aX'bY'c$.

Then control goes back to component one where X' and Y' are changed to X and Y in two steps. The derivation proceeds in the similar manner.

It is easy to see that the language generated by GS_1 in the $= 2$ mode is $\{a^n b^n c^n \mid n \geq 1\}$. A similar argument holds for ≥ 2 – mode also and the language generated is the same .

At most , two steps of derivation can be done in each component . Hence , in the case of $= k$ or $\geq k$ mode where $k \geq 3$, the language generated is the empty set.

$$2. \quad GS_2 = (\{S, A\}, \{a\}, S, P_1, P_2, P_3)$$

$$P_1 = \{S \rightarrow AA\}$$

$$P_2 = \{A \rightarrow S\}$$

$$P_3 = \{A \rightarrow a\}$$

In the * mode $\{a^n \mid n \geq 2\}$ is generated as the control can switch from component to component at any time.

A similar results holds for $\geq 1, \leq k$ ($k \geq 1$) modes. For $= 1, = k$,

$\geq k$ ($k \geq 2$), the language generate is empty as $S \rightarrow AA$ can be used only once in P_1 and $A \rightarrow a$ can be used once in P_3 .

In the t mode in P_1 , $S \Rightarrow AA$ and if the control goes to P_3 from AA , aa is derived. If the control goes to P_2 from AA , SS is derived. Now the control has to go to P_1 to proceed with the derivation

$SS \Rightarrow AAAA$, and if the control goes to P_2 , S^4 is derived; if it goes to P_3 , a^4 is derived. It is easy to see that the language generated in t mode is

$$\left\{ a^{2^n} \mid n \geq 1 \right\}.$$

$$3. GS_3 = (\{S, X_1, X_2\}, \{a, b\}, S, P_1, P_2, P_3),$$

where

$$P_1 = \{S \rightarrow S, S \rightarrow X_1X_1, X_2 \rightarrow X_1\}$$

$$P_2 = \{X_1 \rightarrow aX_2, X_1 \rightarrow a\}$$

$$P_3 = \{X_1 \rightarrow bX_2, X_1 \rightarrow b\}$$

In * mode , $= 1, \geq 1 \bmod e, \leq k \bmod e (k \geq 2)$, t mode the language generated will be $\{w \mid w \in \{a, b\}^*, |w| \geq 2\}$. In $= 2$ mode , each component has to execute two steps , so the language generated will be $\{ww \mid w \in \{a, b\}^+\}$.

A similar argument holds for ≥ 2 steps . For $= k \text{ or } \geq k \bmod es (k \geq 3)$, the language generated is empty , as each component can use at most two steps before transferring the control.

We state some results about the generative power without giving proof. The proofs are fairly simple , and can be tried as exercise . It can be easily seen that for CD grammars systems working in any of the modes defined having regular , linear , context – sensitive , or type 0 components , respectively , the generative power does not change ; i.e., they generate the families of regular , linear, context – sensitive , or recursively enumerable languages , respectively .

But by the example given , we find that CD grammar systems with context – free components can generate context – sensitive languages. Let $CD_n(f)$ denote the family of languages generated by CD grammar systems with ε – *free* context free components , the number of components being at most n . When the number of components is not limited , the family is denoted by $CD_\infty(f)$ if ε – *rules* are allowed the corresponding families are denoted by

$CD_n^\varepsilon(f)$ and $CD_\infty^\varepsilon(f)$, respectively .