CSE 304: Computer Organization and Architecture

Credit Hours: 3

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Designation: Assistant Professor

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1. COURSE OUTLINE:

The computer lies at the heart of computing. All students of computing should acquire some understanding and appreciation of a computer system's functional components, their characteristics, their performance, and their interactions. It is important to understand Computer Architecture in order to structure a program so that it runs efficiently on a real machine. This course will cover the basic concepts of Computer Architecture that are important for you to understand, including the CPU control and data path, memory systems including caching and virtual memory, and input/output subsystems. It covers topics such as instruction set design, hardware and software methods for exploiting parallelism, input/output systems and multiprocessor concepts.

2. Weekly Course Outline

Week	Contents			
01	Introduction and Overview			
02	Computer Evolution and Performance			
03	Instruction Set Architecture			
04	Pipelining and Overview			
05	Memory Hierarchy			
06	Input/Output			
07	Operating System Support			
08	Computer Arithmetics			
Midterm Examination				
09	Computer Arithmetics			
10	CPU Structure and Functions			
11	Reduced Instruction Set Computers			
12	Instruction Level Parallelism			
13	Super Scalar Architecture and Processors			
14	The Control Unit Operations			
15	Introduction to Parallel architecture and multithreading			
16	Course Revision			
Final Examination				

3. CLASS LEARNING OUTCOMES (CLOs) and its Mapping with Program Learning Outcome (PLOs)

At the end of the course, the students will be able to:

CLO#	CLO	Cognitive Domain	PLOs
CLO-1	Describe the computer organization and architecture concepts that are taught in course theory.	C2 (Comprehension)	PLO1 (Engineering Knowledge)
CLO-2	Describe standard bottlenecks in computer archietecture design (e.g. control ,data and structural hazards, excepts etc)	C2 (Comprehension)	PLO1 (Engineering Knowledge)
CLO-3	Analyze various techniques (booths algorithm, signed arithmatics techniques etc) compare them and select an optimal solution for a given problem.	C4 (Analysis)	PLO3 (Design/Development of Solutions)

4. MAPPING OF CLOs WITH COURSE ASSESSMENT TOOLS

Course	CLOs			
Assessment Tools	CLO 1	CLO 2	CLO 3	
Assignments	√	√		
Quizzes		√		
Midterm Exam	√		√	
Final Exam		√	√	

5. Assessment:

Midterm examination = 20%
 Finalterm examination = 50%
 Sessional = 30%

6. RESOURCES

- Computer Organization and Architecture: Designing for Performance, 8th Edition, Prentice Hall
 by William Stallings.
- o Computer Architecture: A Quantitative Approach, 5th Edition, Fourth Edition, Morgan KaufMan by John L. Hennessy and David A. Petterson.