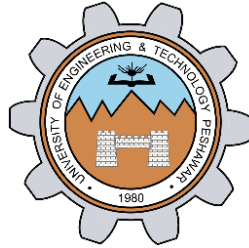


MICROPROCESSOR BASED SYSTEM DESIGN

TASK 6



Spring 2021

CSE307 MBSD

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Class Section: **B**

“On my honor, as student of University of Engineering and Technology, I have neither given nor received unauthorized assistance on this academic work.”

Student Signature: _____

Submitted to:

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Friday, June 19, 2021

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Task:

- A. Generate a Knight rider pattern on P1 as shown below in figure 1.
- B. By default, the pattern shifts left by 1 position after 1 sec.
- C. When the pattern reaches the end point, it restarts as shown in figure 2 and 3.
- D. Only one LED is ON during any time.
- E. LED is ON only for 1 sec.
- F. When a user presses a button at P3.2 then pattern changes the direction from left-moving to right-moving.
- G. The hexadecimal equivalent of pattern is displayed on two seven segments connected to P2.
- H. Use timers to generate the required 1 sec delay.
- I. Program only in C
- J. Whenever a user press P3.2, the pattern toggles from left moving to the right moving knight rider.
- K. Use External interrupt (INT0) to detect button press.
- L. Timer should have higher priority.

Problem Analysis:

We need a delay of 1 sec = 1000 msec

65.535ms is the max delay we can create, so to attain a delay of 1000ms, we should create a delay of 50ms and run it 20 times.

TMOD:

Timer1				Timer0			
Gate	C/T	M1	M0	Gate	C/T	M1	M0
0	0	0	0	0	0	1	0

(Hex= 1)

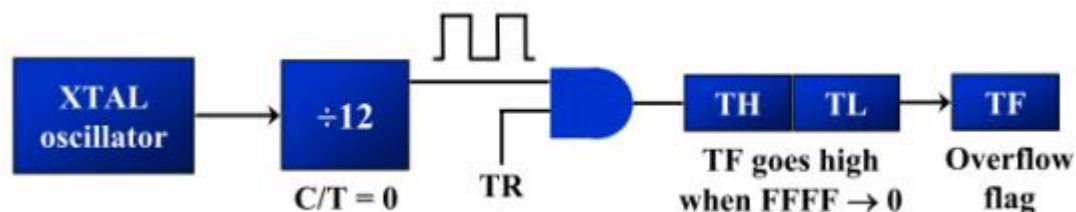
Timer 0: Used as Timer with mode 1

IE:

EA	--	--	ES	ET1	EX1	ET0	EX0
1	0	0	0	0	0	1	1

(Hex = 83)

Timer 0 (Used as timer in Mode 1):



Code:

```
#include <reg51.h>
#include <stdio.h>

unsigned int index = 0;
int x = 0;

int Array[8] = {0x1,0x2,0x4,0x8,0x10,0x20,0x40,0x80};

int forward = 1; //if 1 then move to left else move to right

void Start_Timer()
{
    TR0 = 1; //start timer0
}

void ExternInt0() interrupt 0
{
    forward = !(forward); //Toggle forward
}

void timer0() interrupt 1
{
    x++;
    if(x==20) //if 1 sec delay completed
    {
        x=0;
        if(forward)
            index++;
        else
            index--;
        index%=8;
    }
    //Create a delay of 50 msec
    TH0 = 0x3C;
    TL0 = 0xAF;
}

void Init()
{
    TMOD = 0x1; //Use timer 0 in mode 1
    //Create a delay of 50 msec
    TH0 = 0x3C;
    TL0 = 0xAF;
```

```
IT0 = 1; //Make the external interrupt 0 edge triggered
```

```
EA = 1; //Enable global interrupt
```

```
EX0 = 1; //Enable External interrupt 0
```

```
ET0 = 1; //Enable Timer0 interrupt
```

```
PT0 = 1; //Give higher priority to timer0
```

```
}
```

```
void main(void)
```

```
{
```

```
Init();
```

```
Start_Timer();
```

```
while (1)
```

```
{
```

```
    P1 = Array[index];
```

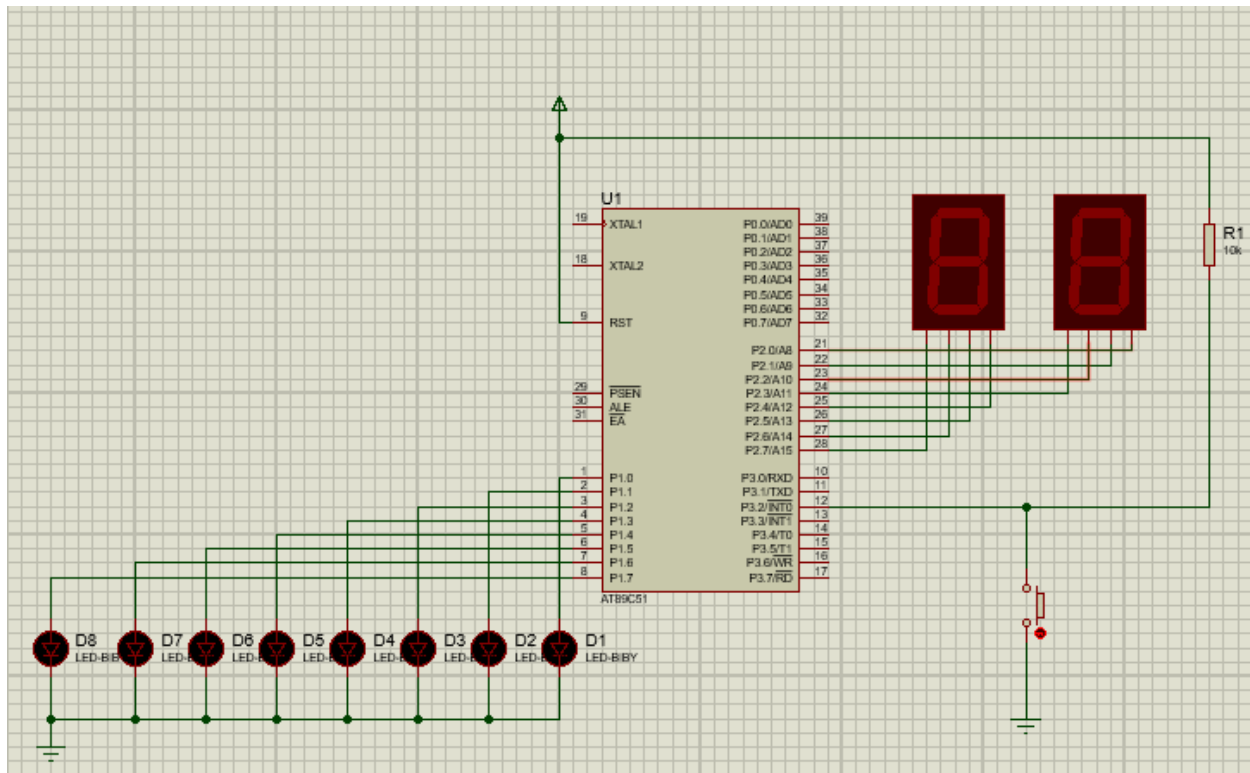
```
    P2 = Array[index];
```

```
}
```

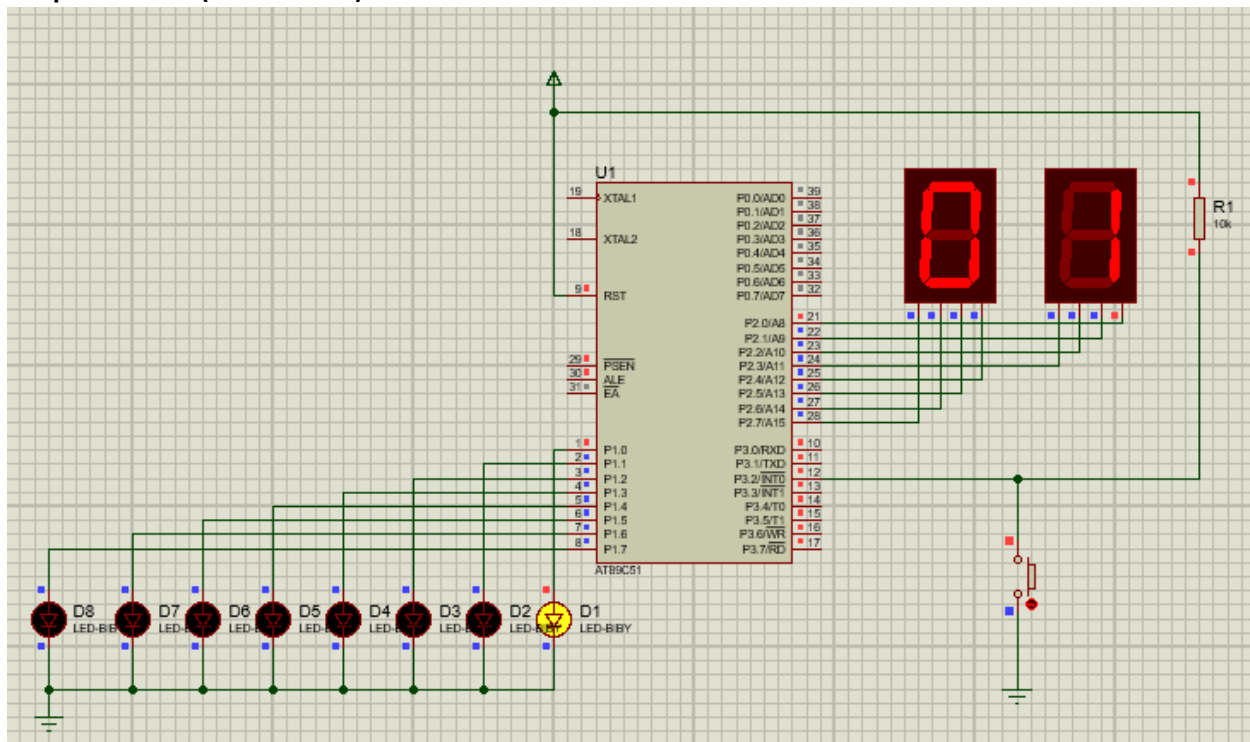
```
}
```

Output / Graphs / Plots / Results:

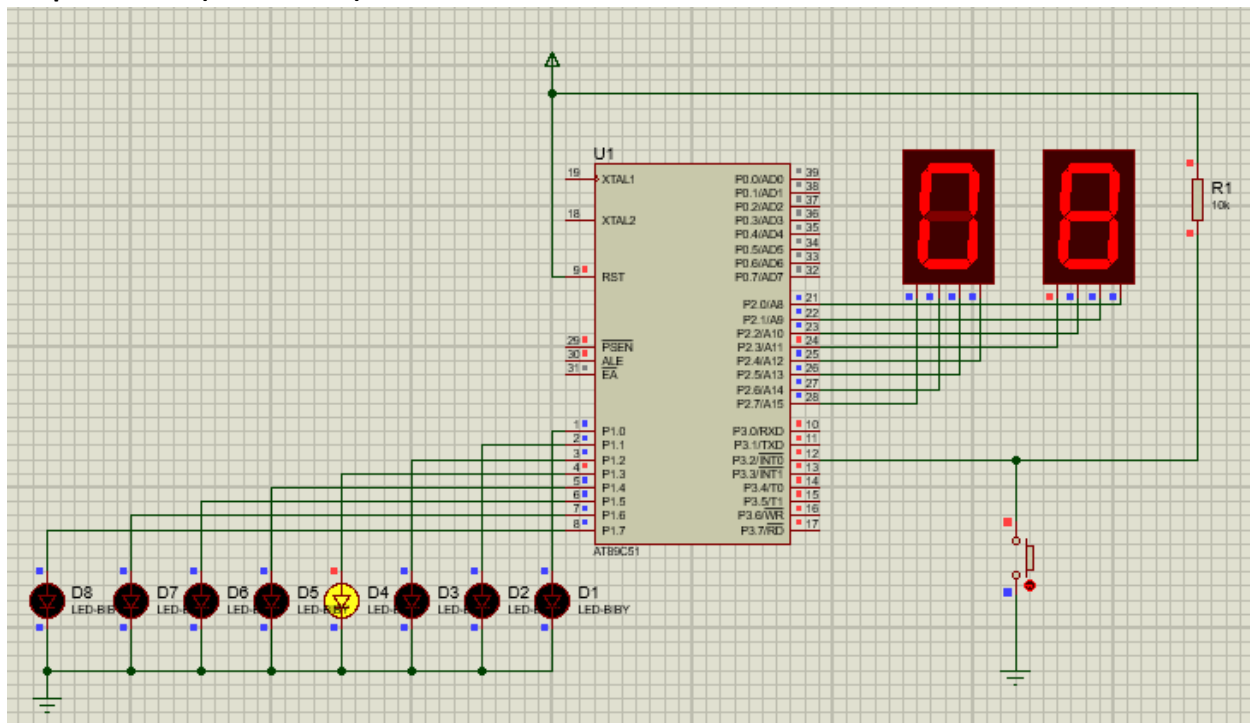
Schematic:



Output at 0 sec (Forward = 1):



Output at 3 sec (Forward = 1):



Output at 4 sec (Forward = 0):

Now the button is pressed and forward becomes 0 meaning that the order will be in reverse now.

