

**Cleveland State University**  
**CIS 434 — Software Engineering**

**Project Plan**  
**GiveOne**

Submitted by:  
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## **1.0 Introduction**

### **1.1 Project Scope**

**GiveOne** is a donation app that makes giving easy and meaningful by allowing users to contribute just \$1 per day to real cases posted by organizations. The app tracks progress, celebrates milestones, and delivers final updates from organizations once cases are funded and completed.

- **Inputs:** User donations (\$1 increments), organization case details.
- **Processing:** Wallet balance updates, progress tracking, case status changes (Open → Funded → Completed).
- **Outputs:** Progress bars, donation history, updates from organizations.

### **1.2 Major Software Functions**

- Allow users to donate \$1/day to a case of their choice.
- Show progress toward funding goals.
- Mark cases as funded once goals are met.
- Allow organizations to post final updates.
- (Future) Daily reminders, auto-donations, dashboards.

### **1.3 Performance/Behavior Issues**

- Must respond quickly when donations are made.
- Must store data persistently between sessions.
- Should be easy to use for non-technical users.

### **1.4 Management and Technical Constraints**

- Solo project (Ahmed Shady).
- Limited resources and time.
- Technology: Python with Tkinter for desktop app, JSON/SQLite for persistence.

## 2.0 Risk Management

### 2.1 Project Risks

- **Scope creep:** Adding too many features may delay MVP.
- **Time management:** Solo project risks falling behind schedule.
- **Technical complexity:** Some features (auto-donate, reminders) may require extra learning.

### 2.2 Risk Table

Risk	Probability	Impact	Mitigation
Scope creep	Medium	High	Focus on MVP first.
Time management	High	High	Stick to weekly milestones.
Technical complexity	Medium	Medium	Use simple tools (Tkinter + JSON).

### 2.3 Risk Mitigation, Monitoring, and Management (RM3)

- Weekly self-check-ins to monitor progress.
  - Keep non-MVP features as “future work.”
  - If blocked, simplify functionality to stay on track.
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## 3.0 Project Schedule

### 3.1 Project Task Set

- Requirements & SRS (Weeks 1–2).
- Design & diagrams (Weeks 3–4).
- Build MVP (Weeks 5–6).
- Test plan + testing (Week 7).
- Extra features + documentation (Weeks 8–10).

### 3.2 Functional Decomposition

- **Donations:** Handle \$1 contributions.
- **Wallet:** Track and update balance.
- **Cases:** Track progress, status, and updates.
- **History:** Keep record of all donations.

### **3.3 Task Network**

Requirements → Design → Development → Testing → Documentation → Presentation.

### **3.4 Timeline Chart**

- **Sept 16:** Project Plan.
- **Sept 30:** SRS.
- **Oct 14:** Design Spec + 2-min Presentation.
- **Oct 28:** Initial Demo.
- **Nov 4:** Test Plan.
- **Dec 2–4:** Final Presentation.
- **Dec 4:** Final Deliverables.

### **3.5 Schedule Compliance**

Tasks will be tracked weekly and checked against course deadlines.

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## **4.0 Roles & Responsibilities**

Since this is a solo project, Ahmed Shady will complete all project tasks including requirements, design, coding, testing, documentation, and the final presentation/demo.

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## **5.0 Appendix**

- Future Work: daily reminders, auto-donations, organization dashboards.
- Tools: Python, Tkinter, JSON/SQLite.
- Author: Ahmed Shady.