University of Engineering and Technology, Lahore (New Campus)

Department of Electrical Engineering and Technology

Data Structures and Algorithms

Lab 10 &11: Sorting

Q1): Write a program that implements the following functions:

Functions:

```
a. Selection sort().
         void selectionSort(int arr[], int lenght)
             int min_idx;
             for (int i = 0; i < lenght - 1; i++) {
                 // Find the minimum element in
                 // unsorted array
                 min_idx = i;
                 for (int j = i + 1; j < lenght; j++) {
                     if (arr[j] < arr[min_idx])</pre>
                         min_idx = j;
                 }
                 // Swap the found minimum element
                 // with the first element
                 if (min_idx != i)
                     swap(arr[min_idx], arr[i]);
             }
b. Bubble_sort().
          int bubbleSort(int arr[], int length)
             int temp;
             for (int j = 0; j < length; j++)
                 int swap = 0;
                 for (int i = 0; i < length-1; i++)
                     if (arr[i] > arr[i+1])
                          temp = arr[i];
                          arr[i]= arr[i+1];
                          arr[i+1]= temp;
                          swap = swap + 1;
                     }
                 }
             }
         }
c. Insertion sort().
        void insertionSort(int arr[], int length)
             int i, j, key;
```

```
for (i = 1; i < length; i++) {
                 key = arr[i];
                 j = i - 1;
                 // Move elements of arr[0..i-1],
                 // that are greater than key,
                 // to one position ahead of their
// current position
                 while (j \ge 0 \&\& arr[j] > key) {
                     arr[j + 1] = arr[j];
                     j = j - 1;
                 arr[j + 1] = key;
             }
         }
d. Merge sort().
           void mergesort(int arr[], int left, int mid, int right)
             int n1 = mid - left + 1;
             int n2 = right - mid;
             int* left_half = new int[n1];
             int* right_half = new int[n2];
             // Copy data to temp arrays left_half[] and right_half[]
             for (int i = 0; i < n1; i++)
                 left_half[i] = arr[left + i];
             for (int j = 0; j < n2; j++)
                 right_half[j] = arr[mid + 1 + j];
             // Merge the temp arrays back into arr[l..r]
             int i = 0, j = 0, k = left;
             while (i < n1 \&\& j < n2)
             {
                 if (left_half[i] <= right_half[j])</pre>
                     arr[k] = left_half[i];
                     i++;
                 }
                 else
                 {
                     arr[k] = right_half[j];
                     j++;
                 k++;
             }
             // Copy the remaining elements of left_half[], if any
             while (i < n1)
                 arr[k] = left_half[i];
                 i++;
                 k++;
             }
             // Copy the remaining elements of right_half[], if any
             while (j < n2)
                 arr[k] = right_half[j];
                 j++;
                 k++;
             }
```

```
delete[] left_half;
             delete[] right_half;
         }
        // for recursively call merge sort because its recursive sort
         // cutting array recursively
        void merge_sort(int arr[], int left, int right)
             if (left<right)</pre>
                 int mid = left+(right-left)/2;
                 merge_sort(arr, left, mid);
                 merge_sort(arr, mid + 1, right);
                 mergesort(arr,left,mid,right);
             }
e. Quick sort().
         int partition(int arr[], int start, int end)
             int pivot = arr[start];
             int count = 0;
             for (int i = start + 1; i \le end; i++) {
                 if (arr[i] <= pivot)</pre>
                     count++;
             // Giving pivot element its correct position
             int pivotIndex = start + count;
             swap(arr[pivotIndex], arr[start]);
             // Sorting left and right parts of the pivot element
             int i = start, j = end;
            while (i < pivotIndex && j > pivotIndex) {
                 while (arr[i] <= pivot) {</pre>
                     i++;
                 while (arr[j] > pivot) {
                     j--;
                 if (i < pivotIndex && j > pivotIndex) {
                     swap(arr[i++], arr[j--]);
             return pivotIndex;
         }
        void quickSort(int arr[], int start, int end)
             // base case
             if (start >= end)
                 return;
             // partitioning the array
             int p = partition(arr, start, end);
             // Sorting the left part
             quickSort(arr, start, p - 1);
             // Sorting the right part
             quickSort(arr, p + 1, end);
f. Heap sort()
        void heapify(int arr[], int length, int index) {
             int largest = index;
```

```
int left = 2 * index + 1;
            int right = 2 * index + 2;
            if (left < length && arr[left] > arr[largest]) {
                largest = left;
            if (right < length && arr[right] > arr[largest]) {
                 largest = right;
            if (largest != index) {
                swap(arr[index], arr[largest]);
                heapify(arr, length, largest);
            }
        }
        void heapsort(int arr[], int length) {
            // Build heap (rearrange array)
            for (int i = length / 2 - 1; i >= 0; i--) {
                heapify(arr, length, i);
            }
            // One by one extract an element from heap
            for (int i = length - 1; i >= 0; i--) {
                 // Move current root to end
                 swap(arr[0], arr[i]);
                 // call max heapify on the reduced heap
                heapify(arr, i, 0);
            }
g. Radix sort() & Count sort()
        int getMax(int arr[], int n)
            int mx = arr[0];
            for (int i = 1; i < n; i++)
                 if (arr[i] > mx)
                    mx = arr[i];
            return mx;
        }
        void countSort(int arr[], int length, int exp)
            // output array
            int output[length];
            int i, count[10] = \{ 0 \};
            // Store count of occurrences in count[]
            for (i = 0; i < length; i++)
                 count[(arr[i] / exp) % 10]++;
            // Change count[i] so that count[i] now contains actual
            // position of this digit in output[]
            for (i = 1; i < 10; i++)
                count[i] += count[i - 1];
            // Build the output array
            for (i = length - 1; i >= 0; i--) {
                 output[count[(arr[i] / exp) % 10] - 1] = arr[i];
                 count[(arr[i] / exp) % 10]--;
            }
```

```
// Copy the output array to arr[], so that arr[] now
            // contains sorted numbers according to current digit
            for (i = 0; i < length; i++)
                arr[i] = output[i];
        }
        // The main function to that sorts arr[] of size n using
        // Radix Sort
        void radixsort(int arr[], int length)
            // Find the maximum number to know number of digits
            int m = getMax(arr, length);
            // Do counting sort for every digit. Note that instead
            // of passing digit number, exp is passed. exp is 10^i
            // where i is current digit number
            for (int exp = 1; m / exp > 0; exp *= 10)
                countSort(arr, length, exp);
        }
h. Bucket sort()
    void bucketsort(float arr[], int length) {
    const int bucketSize = 10; // Define the number of buckets
    float maxVal = *max_element(arr, arr + length);
   // Find the maximum value in the array
   float minVal = *min_element(arr, arr + length);
   // Find the minimum value in the array
   // Create an array of buckets
   float buckets[bucketSize][length];
   // Initialize buckets
    for (int i = 0; i < bucketSize; i++) {
        fill_n(buckets[i], length, -1);
   // Initialize each bucket with -1
    }
   // Scatter the array elements into buckets
    for (int i = 0; i < length; i++) {
        int index = (int)((arr[i] - minVal) / (maxVal - minVal) *
(bucketSize - 1));
        int j = 0;
        while (buckets[index][j] != -1) {
            j++;
        }
       buckets[index][j] = arr[i];
    }
      // Sort individual buckets and merge them back into the original
  array
      int index = 0;
```

<< endl;

printing_sorted_arrays(store,n);

```
for (int i = 0; i < bucketSize; i++) {</pre>
              InsertionSort(buckets[i], length);
              for (int j = 0; j < length; j++) {
                  if (buckets[i][j] != -1) {
                      arr[index++] = buckets[i][j];
                  }
              }
          }
      }
Q2) Main Function:
      int main()
          int n, store[500];
          const char* file_open = "array_data.txt";
          readdata(file_open, store, n);
          printing(store, n);
          cout<<"HeapSort Applying....."<<endl;</pre>
          // Measure run-time for HeapSort
          auto start = high_resolution_clock::now();
          heapsort(store, n);
          auto stop = high_resolution_clock::now();
          auto duration = duration_cast<milliseconds>(stop - start);
          cout << "HeapSort Time: " << duration.count() << " milliseconds"</pre>
      << endl;
          printing_sorted_arrays(store,n);
          cout<<"CountSort Applying....."<<endl;</pre>
          start = high_resolution_clock::now();
          CountSort(store, n);
          stop = high_resolution_clock::now();
          duration = duration_cast<milliseconds>(stop - start);
          cout << "CountSort Time: " << duration.count() << " milliseconds"</pre>
```

```
cout<<"RadixSort Applying...."<<endl;</pre>
    start = high_resolution_clock::now();
    radixsort(store, n);
    stop = high_resolution_clock::now();
    duration = duration_cast<milliseconds>(stop - start);
    cout << "RadixSort Time: " << duration.count() << " milliseconds"</pre>
<< endl;
    printing_sorted_arrays(store,n);
    cout<<"BubbleSort Applying...."<<endl;</pre>
    start = high_resolution_clock::now();
    bubbleSort(store, n);
    stop = high_resolution_clock::now();
    duration = duration_cast<milliseconds>(stop - start);
    cout << "BubbleSort Time: " << duration.count() << "</pre>
milliseconds" << endl;</pre>
    printing_sorted_arrays(store,n);
    cout<<"QuickSort Applying....."<<endl;</pre>
    start = high_resolution_clock::now();
    quickSort(store, 0, n - 1);
    stop = high_resolution_clock::now();
    duration = duration_cast<milliseconds>(stop - start);
    cout << "QuickSort Time: " << duration.count() << " milliseconds"</pre>
<< endl;
    printing_sorted_arrays(store,n);
    cout<<"BucketSort Applying...."<<endl;</pre>
    start = high_resolution_clock::now();
    int len = 9;
    float array[len] = \{8.48, 5.27, 9.10, 7.89, 3.01, 2.48, 6.32,
1.95, 1.27};
    bucketsort(array, n);
    stop = high_resolution_clock::now();
```

```
duration = duration_cast<milliseconds>(stop - start);
          cout << "BucketSort Time: " << duration.count() << "</pre>
      milliseconds" << endl;
          fprinting_sorted_arrays(array,len);
          cout<<"InsertionSort Applying....."<<endl;</pre>
          start = high_resolution_clock::now();
          insertionSort(store, n);
          stop = high_resolution_clock::now();
          duration = duration_cast<milliseconds>(stop - start);
          cout << "InsertionSort Time: " << duration.count() << "</pre>
      milliseconds" << endl;</pre>
          printing_sorted_arrays(store,n);
          cout<<"MergeSort Applying....."<<endl;</pre>
          start = high_resolution_clock::now();
          merge_sort(store,0,n-1);
          stop = high_resolution_clock::now();
          duration = duration_cast<milliseconds>(stop - start);
          cout << "MergeSort Time: " << duration.count() << " milliseconds"</pre>
      << endl;
          printing_sorted_arrays(store,n);
          cout<<"SelectionSort Applying...."<<endl;</pre>
          start = high_resolution_clock::now();
          selectionSort(store, n);
          stop = high_resolution_clock::now();
          duration = duration_cast<milliseconds>(stop - start);
          cout << "SelectionSort Time: " << duration.count() << "</pre>
      milliseconds" << endl;
          printing_sorted_arrays(store,n);
          return 0;
      }
Functions for plotting graphs:
```

Codes:

Certainly! Our code executes various sorting algorithms on an array of integers read from a file, measuring their execution times using 'std::chrono'. After sorting, it prints the sorted arrays along with the time taken by each algorithm. To enhance readability and efficiency, you can use concise naming conventions, organize the code into functions for each sorting algorithm, and optimize where possible. For visualizing the results, you can plot execution time against the number of entries using a logarithmic scale for the x-axis, with each algorithm represented by a different color. This approach helps in comparing the performance of sorting algorithms and understanding their efficiency for different input sizes.

Header files:

```
#include <iostream>
#include <fstream>
#include <algorithm>
#include <chrono>
#include <time.h>
#include <random>
using namespace std;
using namespace std::chrono;
Random Data Generator:
void generateRandomData(int arr[], int size) {
    random_device rd;
    mt19937 gen(rd());
    uniform_int_distribution<> dis(1, 1000);
    for (int i = 0; i < size; ++i) {
        arr[i] = dis(gen);
    }
}
Saving time data in CSV file:
void saveTimingData(const string& filename, const string& algorithm, int
size, long long duration) {
    ofstream file(filename, ios::app);
    if (file.is_open()) {
        file << algorithm << "," << size << "," << duration << endl;
        file.close();
    } else {
        cout << "Unable to open file: " << filename << endl;</pre>
    }
}
```