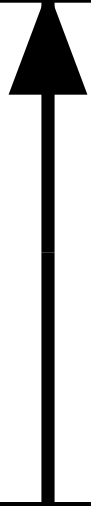
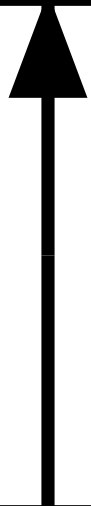


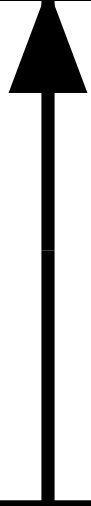
Object



Entity



Enemy



Carrot