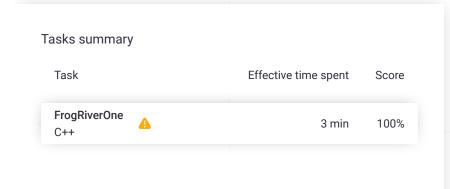
# Codility\_

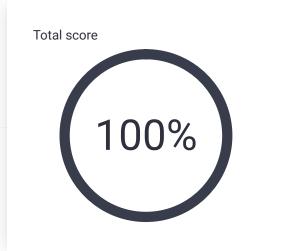
## Screen Report: Anonymous

Test Name:

Summary Timeline

Check out Codility training tasks





#### **Tasks Details**

### 1. FrogRiverOne

Find the earliest time when a frog can jump to the other side of a river.

Task Score

Correctness

0-1.4:--

100%

Performance

100%

100%

#### Task description

A small frog wants to get to the other side of a river. The frog is initially located on one bank of the river (position 0) and wants to get to the opposite bank (position X+1). Leaves fall from a tree onto the surface of the river.

You are given an array A consisting of N integers representing the falling leaves. A[K] represents the position where one leaf falls at time K, measured in seconds.

The goal is to find the earliest time when the frog can jump to the other side of the river. The frog can cross only when leaves appear at every position across the river from 1 to X (that is, we want to find the earliest moment when all the positions from 1 to X are covered by leaves). You may assume that the speed of the current in the river is negligibly small, i.e. the leaves do not change their positions once they fall in the river.

For example, you are given integer X = 5 and array A such that:

Diution		
Programming language used:	C++	
Time spent on task:	3 minutes	•
Notes:	not defined yet	
ask timeline		•
11:08:34		11:10:57
Code: 11:10:57 UTC, cpp, final, score: 100	show code in pop-up	

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```
A[0] = 1
A[1] = 3
A[2] = 1
A[3] = 4
A[4] = 2
A[5] = 3
A[6] = 5
A[7] = 4
```

In second 6, a leaf falls into position 5. This is the earliest time when leaves appear in every position across the river.

Write a function:

```
int solution(int X, vector<int> &A);
```

that, given a non-empty array A consisting of N integers and integer X, returns the earliest time when the frog can jump to the other side of the river.

If the frog is never able to jump to the other side of the river, the function should return -1.

For example, given X = 5 and array A such that:

```
A[0] = 1
A[1] = 3
A[2] = 1
A[3] = 4
A[4] = 2
A[5] = 3
A[6] = 5
A[7] = 4
```

the function should return 6, as explained above.

Write an efficient algorithm for the following assumptions:

- N and X are integers within the range [1..100,000];
- each element of array A is an integer within the range [1..X].

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```
1
     #include <vector>
2
     using namespace std;
3
     int solution(int X, vector<int> &A) {
5
         // Implement your solution here
6
         vector<int> trackSteps(X, 0);
7
         int numCoveredSteps{0};
8
         int minTime{-1};
9
         int sizeA{(int)A.size()};
10
11
         for (int i = 0; i < sizeA; i++)</pre>
12
             if(trackSteps[A[i]-1] == 0)
13
14
             {
15
                  trackSteps[A[i]-1] = 1;
16
                 numCoveredSteps++;
17
                  if(numCoveredSteps == X)
18
19
                      minTime = i;
20
21
             }
22
23
         return minTime;
24
     }
```

#### Analysis summary

The solution obtained perfect score.

#### Analysis

# Detected time complexity: O(N)

expand all Exar	nple tests
example example test	√ OK
expand all Correct	ctness tests
simple simple test	√ OK
► single single element	√ OK
extreme_frog frog never across the river	√ OK
small_random1 3 random permutation, X = 5	<b>√ OK</b>
small_random2 5 random permutation, X = 6	<b>√ OK</b>
extreme_leaves all leaves in the same place	√ OK
expand all Perfor	mance tests
► medium_random 6 and 2 random permutation ~5,000	✓ <b>OK</b> :s, X =
medium_range arithmetic sequences, X = 5,	✓ <b>OK</b>

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<b>&gt;</b>	large_random 10 and 100 random permutation, X = ~10,000	√ <b>0</b> K
•	large_permutation permutation tests	√ OK
•	large_range arithmetic sequences, X = 30,000	√ OK

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