6 02 23 OPT Linear Programming (Reddy Mikks question) Mac. Jaily anailability Ext. Int. Profit 5 2c, -> to 25 of ext. paint peroduced daily Objedine fn: Max z = 5z, +4x2 $6x_1 + 4x_2 \leq 24 - 1$ $x_1 + 2x_2 \leq 6 - 2$ $x_2 - x_1 \leq 1 - (3)$ $x_{2} \leq 2 - (4)$ $x_1 \geq 0$, $x_2 \geq 0$

Problem set 2.11 $x_2 - x_1 \ge 1$ (1)(a) $3 = 1x_1 + 2x_2 \leq 6$ $\frac{2}{\sqrt{2}} = \frac{2}{\sqrt{2}} = \frac{2$ $x_1 + x_2$ (d) (e) x2 46 6 0.5 $x_1 = 1$, $x_2 = 4$ 6(1)+4(4) 9 1 + 2(4) = 6in feasible Satisfied teasible in 1000's

z = 21\$ (in 1000's of \$'s)z = 14\$ (in 1000's of \$) $x_2 \neq 0$: infeasible (c) is most feasible.

8 2 23

x, => play (no. of hrs) x, => work (no. of hrs) (Q1) Max Z = 2x, + x2 x1+x2 = 10 - (1) x = x2 or x, = -x2 = 0 -7c, 54 -(3.) DC, x2 > 0 201 OA A (0,0) -* Mac (anhar) 0,16) -> 2=10

John On (Q2.) x, -> no. of hrs in store 2 / week x2 -> no. of hrs in store 2 / week Max = Min z = 8x, + 6x, $x_1 + x_2 \ge 20 - 1$ $5 \le x_1 \le 12 - 2$ $6 \le x, \le 10 - (3)$ $x_1, x_2 \geq 0$ xz 20 B (12,10) A (10,10) (12,8) 0 A (10,10) -> (2 = 140) V

12 Flair Furniture x2 -> " " chairs " () Tables Chairs Avail hrs in production Dept. Carpentry 100 70\$ Profit Max Z = 70x, +50x2 $4x_1 + 3x_2 \leq 240 -$ 2x, +x, £100 - (2) 26, 26, 20 c (30,40) B(9450), Z = \$3500 C(30,90), Z = \$4100, z = \$ 4000 D (800, 0,80)