



CMPN403 Project Simple Compiler

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Project Tasks:

Member	Part
Reem Mohamed EL-Ayman	Writing the y.y file. (parser)
Ruba Ashraf	Writing the lex.l file (lexer)
Ayah Ayman	Writing symbolTable.h file
Ahmed Wael Hamdy	The parser logic and functions

Tokens:

- 1. CONST: const Keyword to define constants
- 2. INT: int Keyword to define Integer variables
- 3. CHR: char Keyword to define characters variables
- 4. FLT: float Keyword to define float variables
- 5. EQUAL: (=) operator used for assigning variables and constant
- 6. PLUS: (+) operator for adding variables
- 7. MINUS: (-) operator for subtracting variables
- **8. SCOLON:** (;) operator for ending statements
- 9. IDENTIFIER: variables' name
- 10.INTEGER: integer value assigned to variable or constant
- 11.FLOAT: float value assigned to variable or constant
- 12. CHARACTER: character assigned to variable or constant

Production Rules:

- program: sentence program | epsilon
- **sentence:** assignment | declaration
- declaration: data_type IDENTIFIER SCOLON | data_type assignment |
 CONST data type assignment
- assignment: IDENTIFIER EQUAL expr SCOLON
- data_type: INT | FLT | CHR
- expr: expr_element PLUS expr_element | expr_element MINUS | expr_element
- expr_element: INTEGER | FLOAT | CHARACTER | IDENTIFIER

Quadruples:

- 1. MOV R1, R2: R1 = R1
- 2. ADD R1, R2, R3: R1 = R2+R3
- 3. SUB R1, R2, R3: R1 = R2-R3

Running the Project and Test Cases:

There readme file explains how to run the project.

For each Testcase, there is a folder containing the test case file (test.txt) and the output assembly code (outputAssembly.txt) and errors if exists (errortest.txt).

To run a specific testcase go to y.y and in the main loop enter the file name you want to use a test case in variable testFile.