

Chapter 1: Introduction to Advanced Python

The Zen of Python Reflection:

Based on the text in Section 1.2:

The book highlights that in advanced :**Explicit is better than implicit** .1
 "magic" projects, clean and straightforward code is preferred over
 or hidden behaviors. It emphasizes designing APIs and architectures
 .that are easy to understand to aid maintenance

The text notes that adhering to :**Simple is better than complex** .2
 simplicity ensures software remains understandable and extensible,
 .favoring clarity over cleverness

code is read much more "The book states that :**Readability counts** .3
 making readability a priority for ".often than it is written
 .collaborative and long-term projects

:Comparing Python Implementations (Section 1.4)

Described as an alternative implementation focused on speed. :**PyPy** •
 compiler to compile frequently executed **Just-In-Time (JIT)** It uses a
 code into machine code at runtime, making it advantageous for
 .long-running, computationally intensive applications

Java Virtual Machine An implementation that runs on the :**Jython** •
 It compiles Python code to Java bytecode, allowing seamless .(JVM)
 integration with Java libraries and frameworks. It is best used
 when you need to integrate Python into an existing Java
 .ecosystem

:AST Exploration (Section 1.7)

In the AST (Abstract Syntax Tree), binary :**Binary Operations** • operations like multiplication or subtraction are represented by nodes. These nodes have a left operand, an op (operator), BinOp and a right operand

:Mutability and Object Identity (Section 1.4 Example)

The book uses the example of appending to a list to show that **mutable objects** (like lists) keep the same memory address (identity) even when their content changes. This confirms that variables in Python are references to objects in memory.

```
import dis
import ast
import re
import csv
import json
import sqlite3
import time
import functools
from abc import ABC, abstractmethod
from io import StringIO
import random

# =====
# Chapter 1: Introduction to Advanced Python
# =====
print("--- Chapter 1 Solutions ---")

# 1. Bytecode Inspection
def square(x):
    return x * x

print(f"Disassembly of square:")
dis.dis(square)

def multiply(a, b):
    return a * b

print(f"\nDisassembly of multiply:")
dis.dis(multiply)
```

```
# 2. Dynamic Typing
data = 10
print(f"\n{data}, type: {type(data)}")
data = [1, 2, 3]
print(f"data: {data}, type: {type(data)}")
def my_func(): pass
data = my_func
print(f"data: {data}, type: {type(data)}")

# 3. AST Exploration
code_snippet = "y = (4 * 5) - 3"
tree = ast.parse(code_snippet)
print("\nAST Dump:")
print(ast.dump(tree, indent=4))

# 4. Mutability and Object Identity
my_list = [10, 20, 30]
print(f"\nOriginal List ID: {id(my_list)}")
my_list.append(40)
print(f"Appended List ID: {id(my_list)}")
```