

Ahmed Zubair

Web Developer

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Web Developer with 2+ years of experience creating dynamic, responsive websites and web applications. Experienced in collaborating with cross-functional teams to deliver high quality solutions aligned with business goals.

Experience

Junior Web Developer [May 2024 – August 2024]

- Contributed to the development of creating dynamic web pages using React and JavaScript.
- Participated in agile sprints and provided support in testing and supporting.

Game Developer Intern at M-LABS [July 2024 - August 2024]

- Assisted in game development by designing, testing and implementing gameplay mechanics.

Research & Development Intern at CHRIO [March 2025 - June 2025]

- Record and annotate motion capture data of batsmen during cricket shots.
- Assist in training machine learning/deep learning models to classify or predict cricket shots.

Projects

Movie Ticket System | HTML, JavaScript, C#, SQL

- Designed and implemented an online movie ticketing system handling all the information from the front-end till the back-end.

Chat-Bot | Flask, Python, SQL, Web Scraping

- A backend implementation built using Python and the Flask framework. It fetches data from Daraz through web scraping and provides responses based on user queries.

GFX Designer/Renderer | Blender , Cinema4D

- Rendered GFX models on blender and Cinema 4D, designed to produce stunning, high-quality graphics and animations.

Skills

- C++
- React
- JavaScript
- Unity
- Python
- SQL
- Problem-solving
- Time Management
- Eye for Detail
- Team Player

Education

- National University of Computer and Emerging Sciences 2022- Present
 - Bachelors in Artificial Intelligence
- PakTurk Maarif International School and College 2020- 2022
 - HSSC in Computer Science

Certificates

- Participation in Unity Workshop
- Participant for NASCON Hackotopia
- Honor's Award for Dean List Spring 2023
- Honor's Award for Dean List Spring 2024