

Mobile Computing Lab 01 Report

1. Project Overview

A simple To-Do List (Goals App) built using **Flutter Framework**. The application allows users to add goals, mark them as complete, and delete them.

2. Color Palette

Color Name	Hex Code	Usage
Background Dark	#121212	Main background
Card Dark	#1E1E1E	Goal cards, input section
Input Field	#2C2C2C	Text input background
Primary Purple	#9C27B0	Header, buttons, accents
Light Purple	#BB86FC	Secondary accents
Pink Accent	#E040FB	Button gradient
Success Green	#4CAF50	Completed goals
Delete Red	#D32F2F	Swipe to delete
White	#FFFFFF	Text, icons
Grey	#9E9E9E	Hints, timestamps

3. Fonts Used

Font Name	File	Weight	Usage
Poppins	Poppins-Regular.ttf	400 (Regular)	Body text, goal items, hints
Poppins	Poppins-SemiBold.ttf	600 (SemiBold)	Subtitles, counters
Poppins	Poppins-Bold.ttf	700 (Bold)	Headers, titles

Font Source: [Google Fonts - Poppins](#) 

4. Application Components

#	Component	Flutter Widget	Purpose
1	Title	Text	Displays "My To-Do List" header

#	Component	Flutter Widget	Purpose
2	Text Input	<code>TextField</code>	Input field for entering goals
3	Add Button	<code>GestureDetector + Container</code>	Adds goal to the list
4	Goals List	<code>ListView.builder</code>	Displays scrollable list of goals

5. State Management

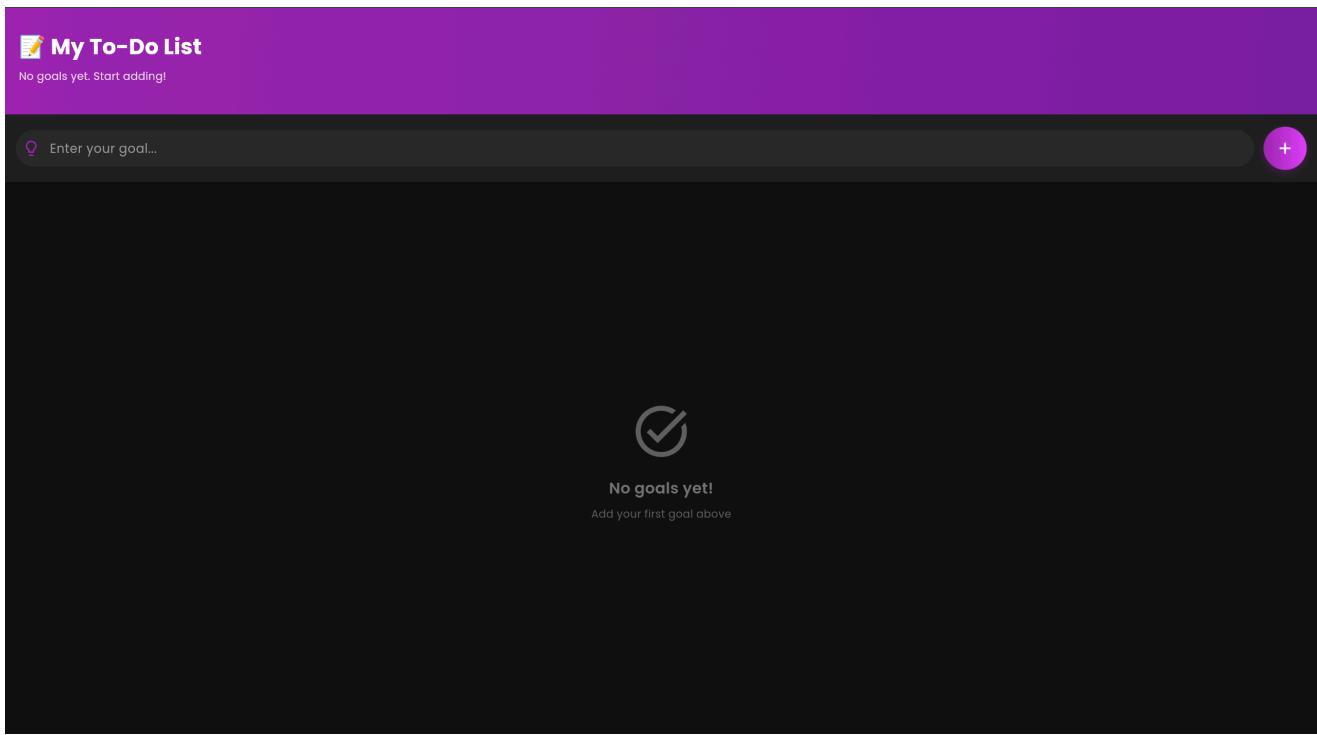
#	State Variable	Type	Purpose
1	<code>_textController</code>	<code>TextEditingController</code>	Handles text input changes
2	<code>_goals</code>	<code>List<Goal></code>	Stores all goals in the list

6. Functions

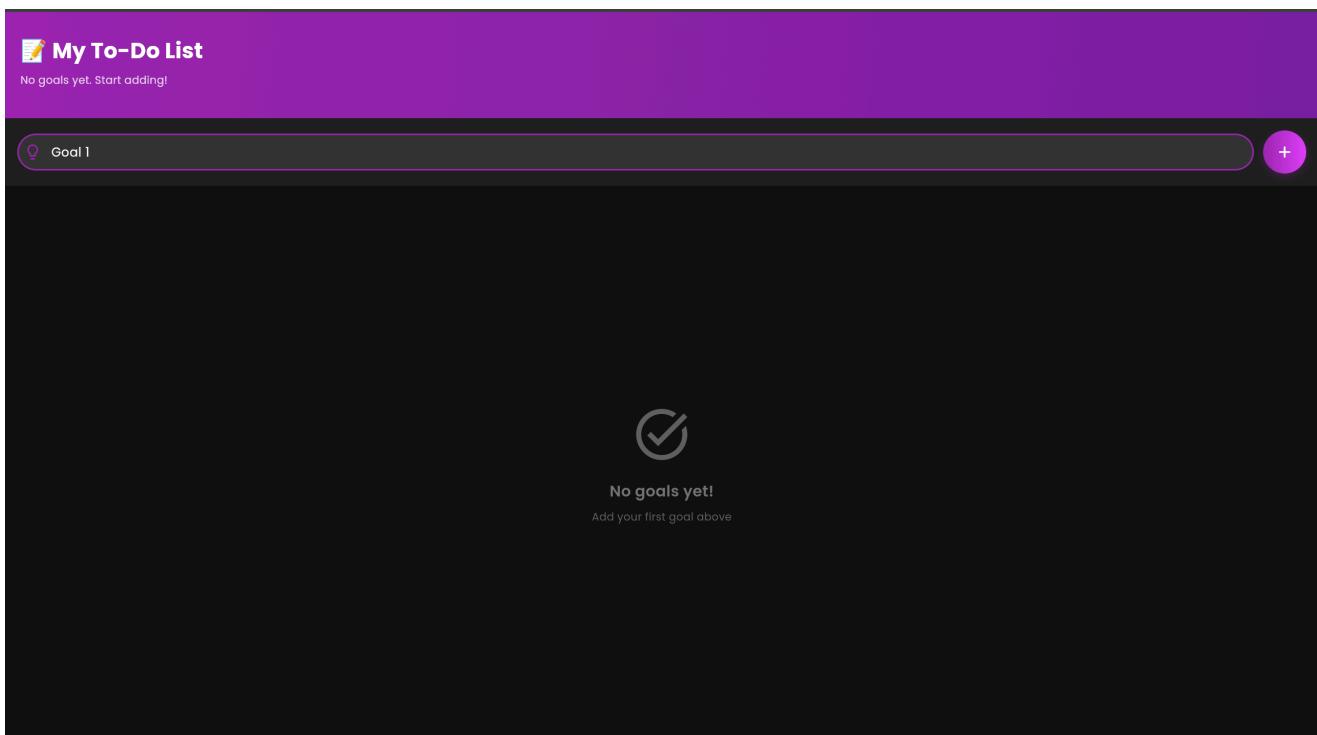
#	Function	Purpose
1	<code>_addGoal()</code>	Handles button click - validates input and adds goal to list
2	<code>_toggleGoal(index)</code>	Marks goal as complete/incomplete
3	<code>_deleteGoal(index)</code>	Removes goal from list
4	<code>_formatTime(dateTime)</code>	Formats timestamp for display

7. Screenshots

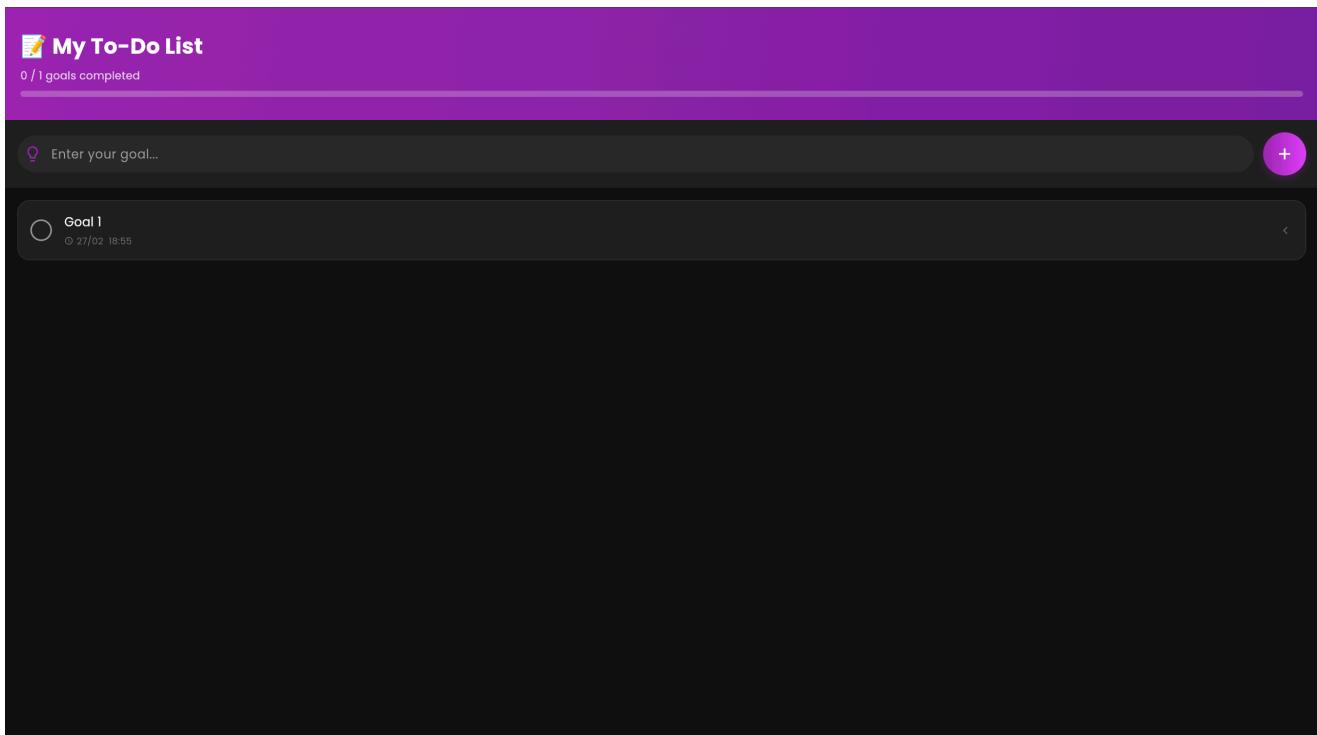
7.1 Empty State - App Launch



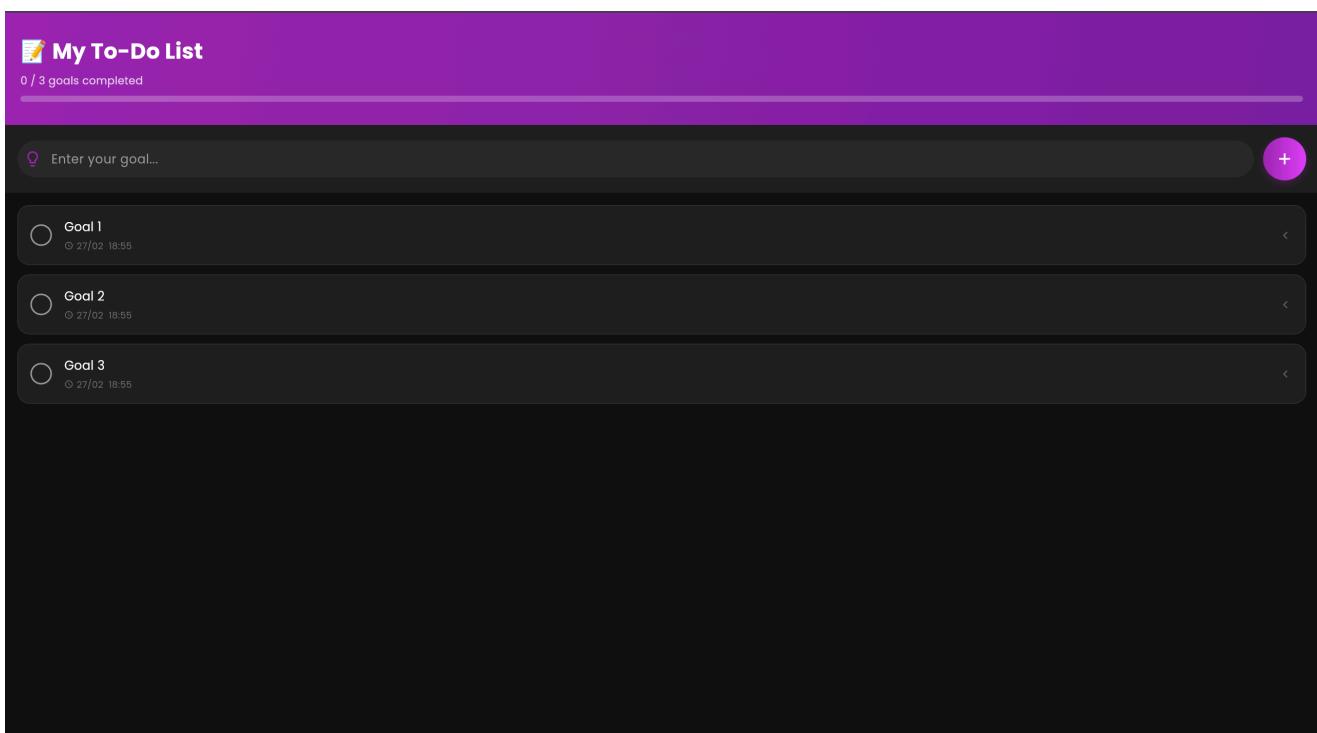
7.2 Typing a Goal



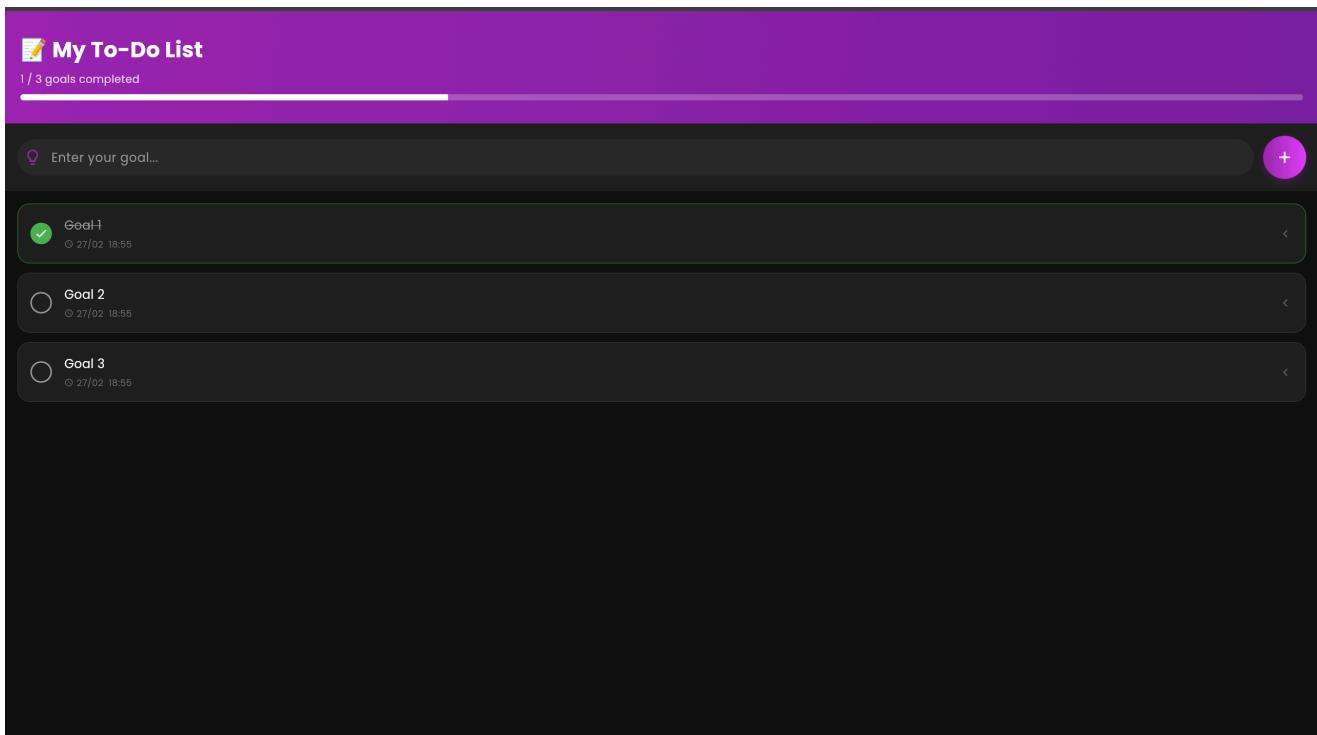
7.3 Goal Added to List



7.4 Multiple Goals Added



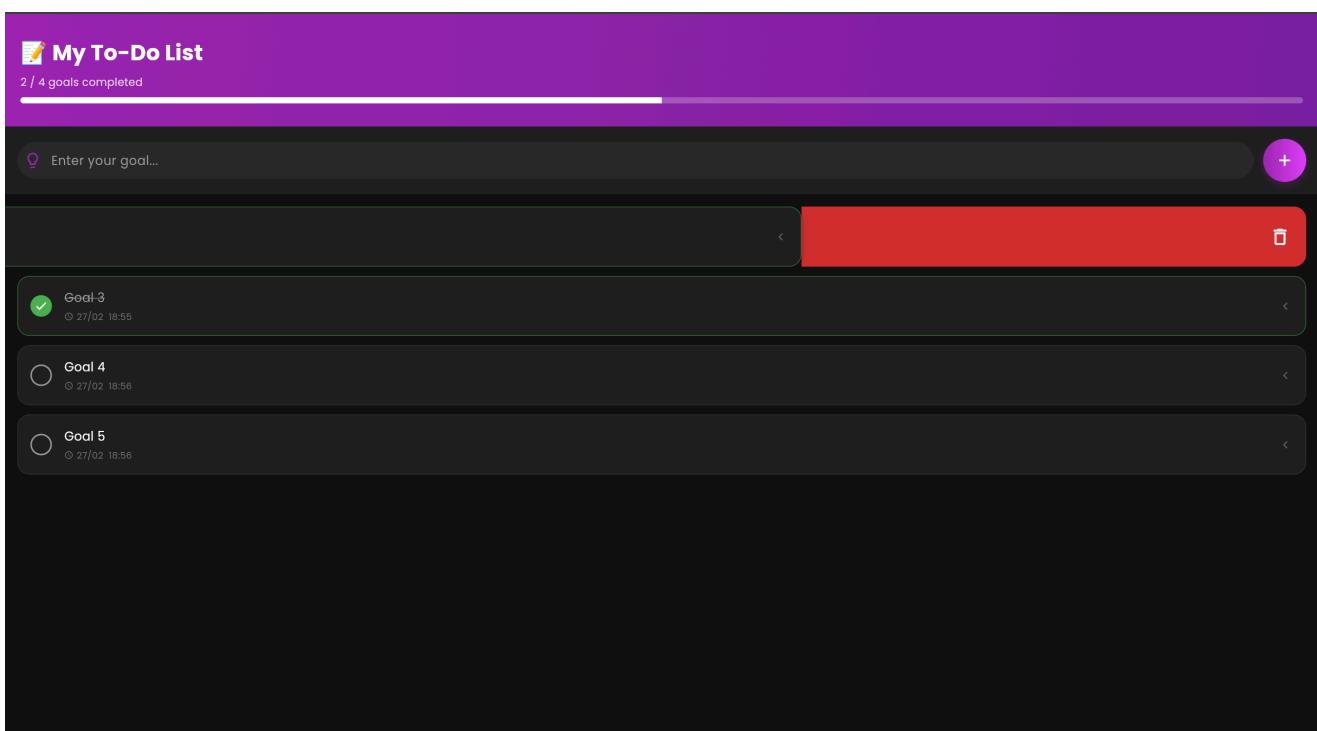
7.5 Marking Goal as Complete



7.6 Progress Tracker



7.7 Swipe to Delete Action



7.8 Empty Input Validation

The screenshot shows a mobile application interface titled "My To-Do List". At the top, there is a purple header bar with the title and a progress bar indicating "2 / 4 goals completed". Below the header is a search bar with the placeholder text "Enter your goal...". A pink circular button with a plus sign (+) is located to the right of the search bar. The main content area displays five goal entries, each in a card-like format:

- Goal 2** (Completed): Status icon (green checkmark), name, timestamp (27/02 18:55), and a delete icon.
- Goal 3** (Completed): Status icon (green checkmark), name, timestamp (27/02 18:55), and a delete icon.
- Goal 4** (Incomplete): Status icon (white circle), name, timestamp (27/02 18:56), and a delete icon.
- Goal 5** (Incomplete): Status icon (white circle), name, timestamp (27/02 18:56), and a delete icon.

At the bottom of the screen, there is a red footer bar with a warning icon (triangle) and the text "Please enter a goal!".